## Behavioral Pattern: Interpreter



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#### Coming Up



#### Describing the interpreter pattern

- Translating Arabic numerals to Roman numerals



### Coming Up

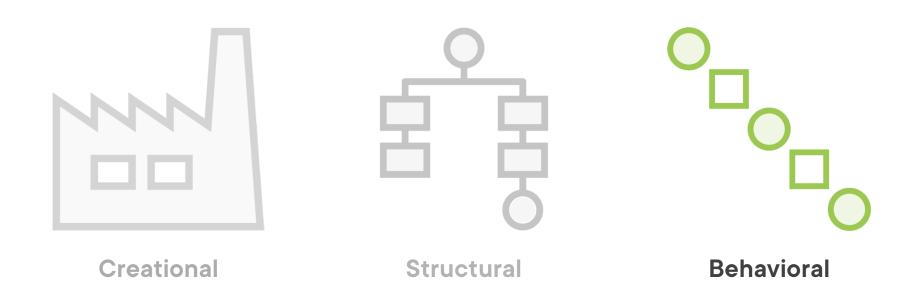


Use cases for this pattern

Pattern consequences

**Related patterns** 

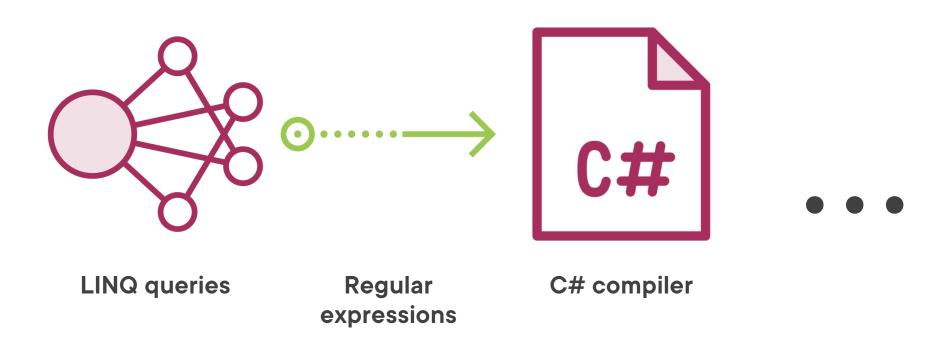




## Interpreter

The intent of this pattern is to, given a language, define a representation for its grammar along with an interpreter that uses the representation to interpret sentences in the language





## Translating Arabic (181) to Roman (CLXXXI) numerals

- Huge, unmanageable switch statement



#### Look at "181" as a sentence in a grammar

- Grammar consists of a set of expressions
- Each expression is responsible for translating a word

A set of expressions is called a syntax tree





#### RomanExpresssion

void Interpret(RomanContext context)

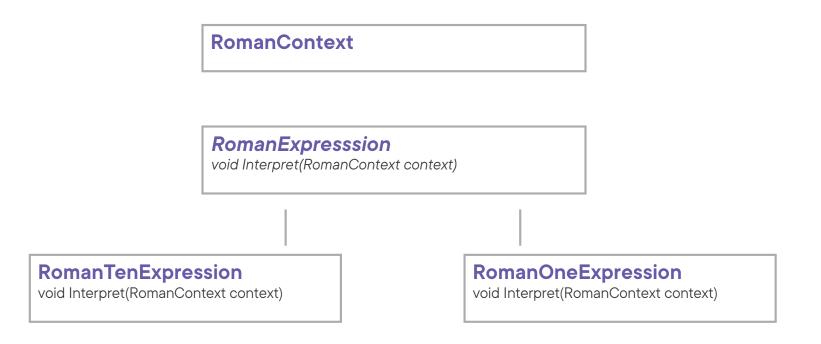


**RomanContext** 

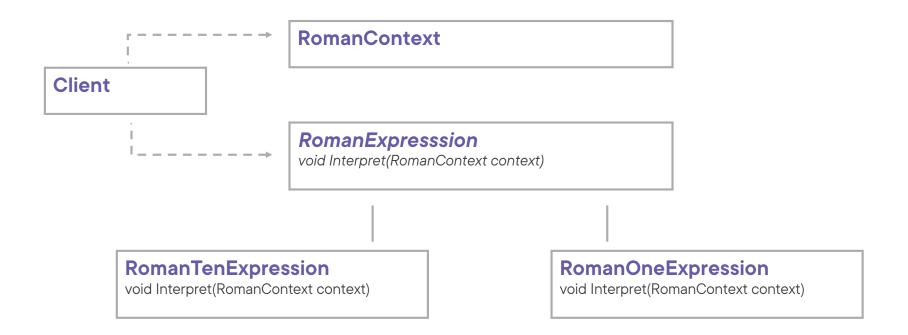
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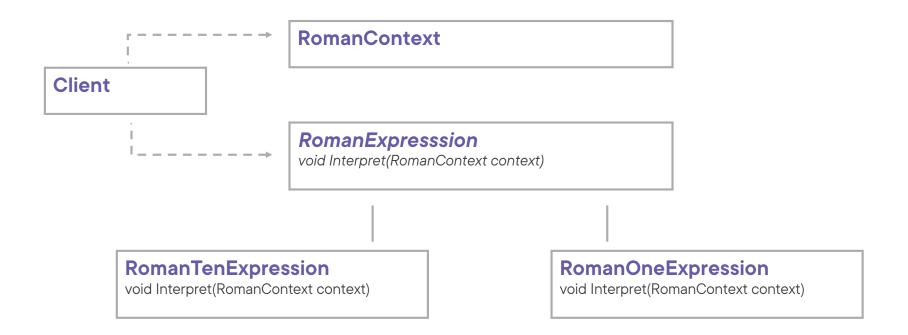




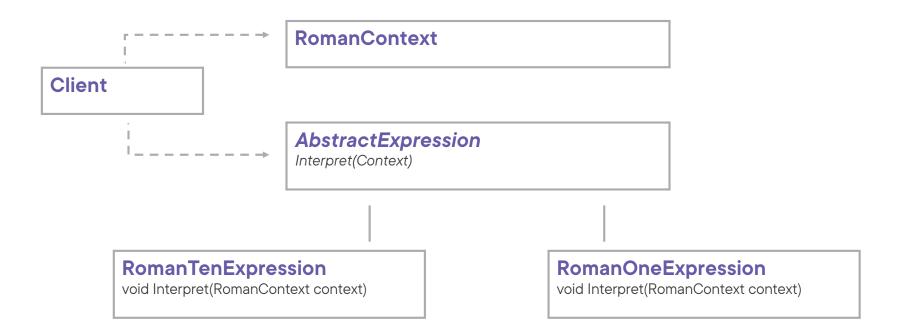
















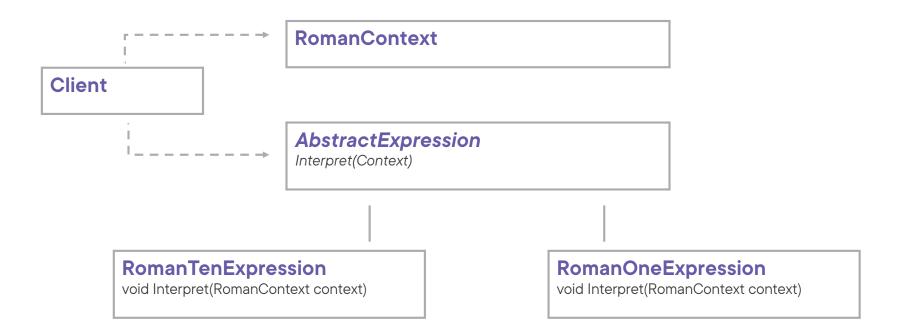
**AbstractExpression** declares an abstract Interpret operation that is common to all nodes in the abstract syntax tree



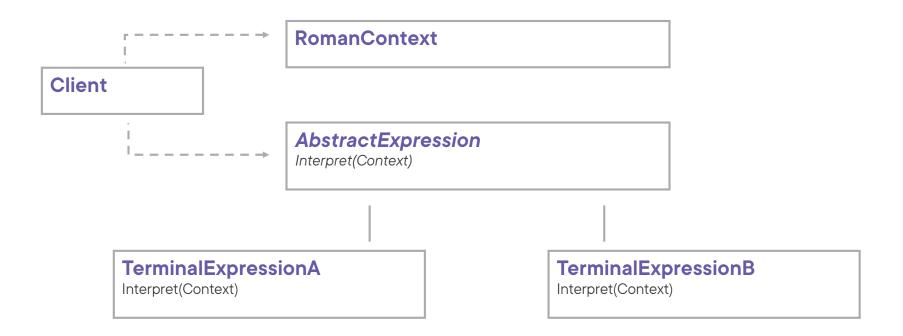


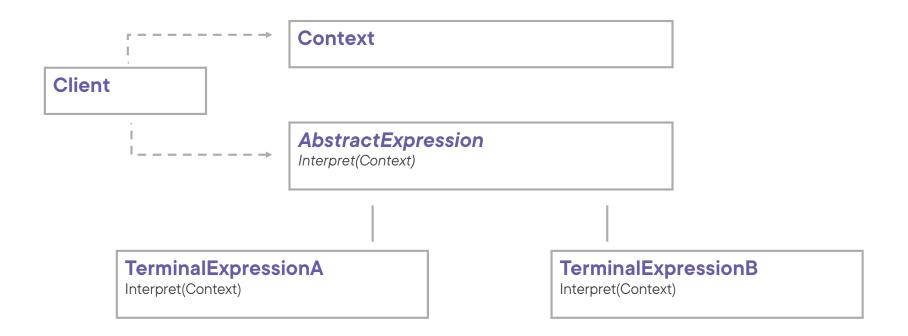
**TerminalExpression** implements an Interpret operation associated with terminal symbols in the grammar







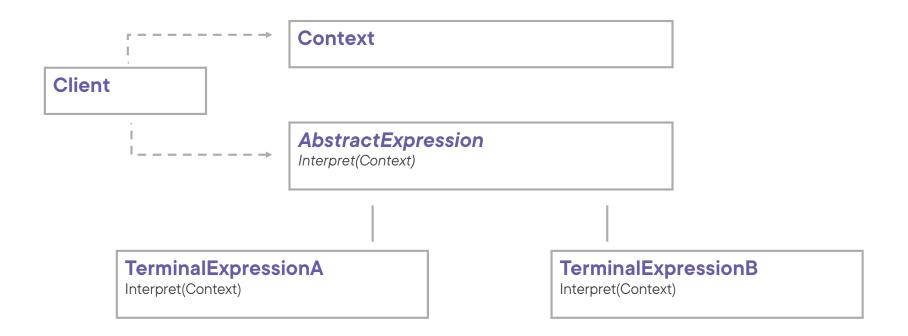






**Context** contains information that's global to the **Interpreter** 







Client builds or is given the abstract syntax tree which represents a sentence in the language that the grammar defines. Client invokes the Interpret operation.





Implementing the interpreter pattern



#### Terminal Versus NonTerminal Expressions

#### **Terminal expression**

A symbol (the smallest meaningful part or unit of a language) is called a Terminal

Implemented through a Terminal expression

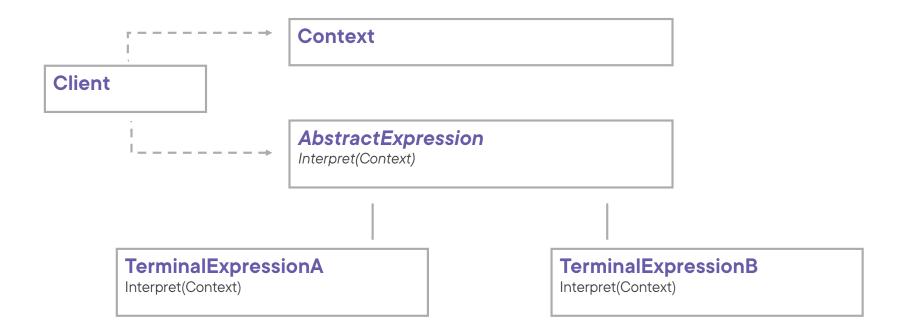
#### NonTerminal expression

Statements that are made up of terminals and are allowed by a language are called NonTerminals

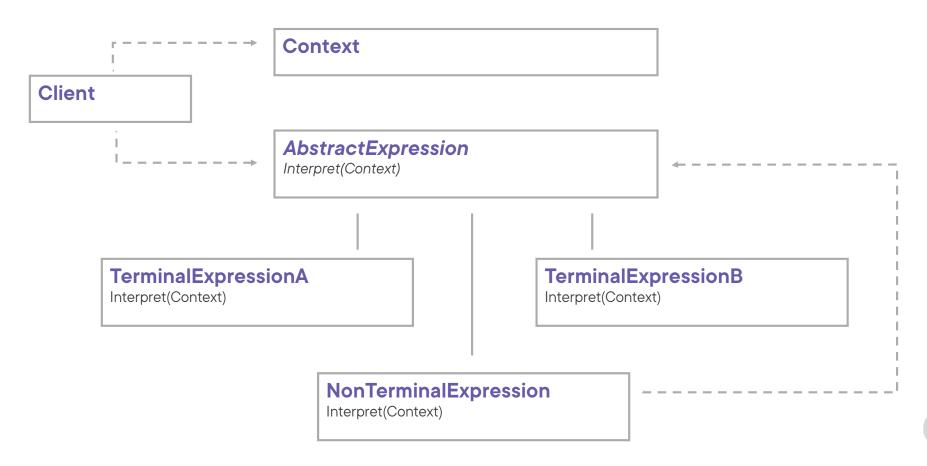
Can consist of Terminal(s) and/or NonTerminal(s)



### Terminal Versus NonTerminal Expressions



### Terminal Versus NonTerminal Expressions





#### Use Cases for the Interpreter Pattern



When there's a language you can interpret and you can represent statements in the language as abstract syntax trees



AND when the grammar is simple



AND when the best possible efficiency isn't required



#### Pattern Consequences



It's easy to change and extend the grammar



It's easy to implement the grammar



Complex grammars are hard to maintain



#### Related Patterns



#### Composite

The abstract syntax tree is an instance of the composite pattern



#### **Iterator**

You can use an iterator to traverse the tree

#### Summary



#### Intent of the interpreter pattern:

 To, given a language, define a representation for its grammar along with an interpreter that uses the representation to interpret sentences in the language



#### Summary



A symbol (the smallest meaningful part or unit of a language) is called a Terminal

Statements that are made up of terminals and are allowed by a language are called NonTerminals



## The End is Nigh...



Questions?

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