Structural Pattern: Proxy



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Coming Up



Describing the proxy pattern

- Remote API call

Structure of the proxy pattern

Variations of the proxy pattern



Coming Up

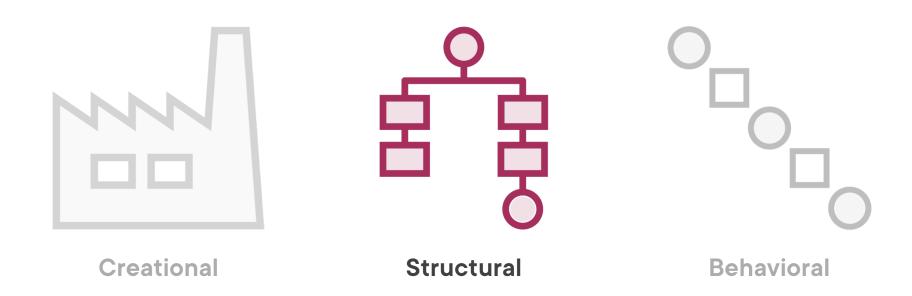


Use cases for this pattern

Pattern consequences

Related patterns





Proxy

The intent of this pattern is to provide a surrogate or placeholder for another object to control access to it



Accessing a remote API from an application

 "Add service reference" generates a proxy to interact with an API

Proxy is responsible for controlling the actual access to the remote API

 Provides an interface identical to the actual call (although this is sometimes diverted from...)



```
HttpClient client = new();
var response = await client.SendAsync("api/remotecall", ...);
```

```
HttpClient client = new();
// some code
var response = await client.SendAsync("api/remotecall", ...);
// more code
```

Proxy can take on the responsibility of executing code before or after calling the API



```
Client ---> Subject
Request()
```





Subject defines the common interface between the RealSubject and the Proxy



```
Client ---> Subject
Request()
```



```
Client

--->
Subject
Request()

RealSubject
Request()
```



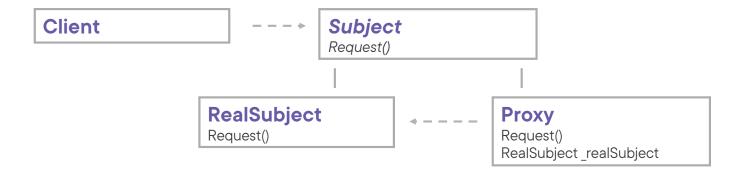
RealSubject defines the real object that the proxy presents



```
Client

--->
Subject
Request()

RealSubject
Request()
```





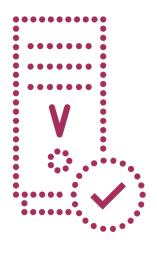
Proxy provides an interface identical to the **Subject**. It maintains a reference to and controls access to the **RealSubject**.

Variations of the Proxy Pattern



Remote proxy

Client can communicate with the proxy, feels like local resource



Virtual proxy

Allows creating expensive objects on demand



Smart proxy

Allows adding additional logic around the subject



Protection proxy

Used to control access to an object



Variations of the Proxy Pattern

Separation isn't always clear

- Not all code generators play nice...

Chain proxies when multiple variations are required for your use case



Proxy Pattern Demo Description

Document object scenario

- Virtual proxy to ensure creation only happens when needed
- Protection proxy to add a restriction on who can access the document







Implementing the proxy pattern







Chaining proxies

Use Cases for the Proxy Pattern

Use the pattern when you need to add some form of access control to an actual object

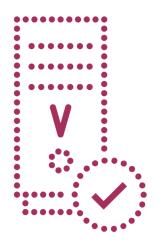


Use Cases for Proxy Pattern Variations



Remote proxy

When you want to provide a local representative



Virtual proxy

When you only want to create expensive objects on demand



Smart proxy

When you're in need of a caching or locking scenario



Protection proxy

When objects should have different access rules

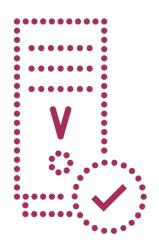


Pattern Consequences for Proxy Pattern Variations



Remote proxy

Hides the fact that an object resides in a different network space



Virtual proxy

The object can be created on demand



Smart proxy

Additional housekeeping tasks can be executed when an object is accessed



Protection proxy

Additional housekeeping tasks can be executed when an object is accessed



Pattern Consequences



It allows introducing new proxies without changing the client code: open/closed principle



Added complexity because of additional classes



Performance impact of passing through additional layers



Related Patterns



Adapter

Adapter provides a different interface, proxy provides the same interface



Decorator

Decorator adds responsibilities to an object, while proxy controls access to an object

Summary



Intent of the proxy pattern:

 Provide a surrogate or placeholder for another object to control access to it

Summary



Pattern variations:

- Remote proxy
- Virtual proxy
- Smart proxy
- Protection proxy

Up Next:

Structural Pattern: Flyweight

