ELLI RAYNAI

FULL STACK DEVELOPER

CONTACT

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PROFILE

I am a full stack developer with a background in user experience design. My coding journey began with building interactive and engaging experiences in VR/AR. From there I began experimenting with the web, and fell in love with development. I have a passion for building applications and working collaboratively in a team to make the best possible product.

SKILLS

TECHNICAL

HTML

CSS

JavaScript

React

Mongo

NodeJS

Express

Python

Django

Git

EDUCATION

Software Engineering Immersive Certificate
General Assembly
April 2021 - August 2021

Interaction Design and Development Advanced Diploma
George Brown College
September 2018 - April 2021

WORK EXPERIENCE

Creative Technologist Intern
No Fixed Address | January 2021 - April 2021
- Sole frontend developer on a campaign for a client utilizing the Vue.js framework
- Consistently performed well under pressure amid tight time constraints and had to learn new development skills during the project
- Conducted market research on different types of technologies that could be utilized by clients

AR Designer
Snap | October 2020 - December 2020
- Participated in the Snap AR residency based on the my pitch for a machine learning experience called 'Nourish'
- Responsible for creative direction, user flows, concept designs, motion capture animation for 3D models

Interaction Designer
Cream Productions | May 2020 - August 2020
- Designed and delivered a coherent vision for a casual VR game
- Conducted user interviews, competitive landscape analysis, developing personas
- Built the storyline, mechanics, and levels in collaboration with the development team
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Interaction Designer
CFC Media Lab | May 2020 - August 2020
- Co-wrote, co-produced, co-directed mixed media VR documentary
- Managed team of developers and designers to deliver the artistic vision
- Designed interactions in VR with spatial sound, volumetric capture, and traditional video editing techniques