

IF711 - Program. Concorrente Distribuída - T01 (2024.2)

Grupo 09

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O Problema

5. Implementar um programa que lê múltiplos arquivos e conta o número de linhas em cada arquivo.

utilizar serviço de mensageria na troca de mensagens

Integração com o Broker ^[1/3]

<i>struct</i> Connection	
Message	chan [] byte
MessageHandler	func ([]byte)
Publish(queue string, msg[]byte)	void
Subscribe(queue string)	void
CreateQueue(queue string)	void
Disconnect()	void
NewConnection(url string, id string)	*Connection

```
func (c *Connection) Subscribe(queue string) {  
    msgs := newConsumer(c.ch, queue)  
    fmt.Printf("inscrito em <%s>.", queue)  
    go (func() {  
        for {  
            msg := <-msgs  
            c.Message <- msg.Body  
        }  
    })()  
}
```

Cliente RABBITMQ cria uma subrotina para cada tópico ouvido.

```
func NewConnection(url string, id string) *Connection {  
    conn := Connection{...}  
    opts.SetDefaultPublishHandler(func(...) {  
        conn.Message <- msg.Payload()  
    })  
    return &conn  
}
```

Consumo do canal é gerenciado pelo MQTT.

Integração com o Broker [3/3]

```
import (  
    "os"  
    connection "server/connection_mqtt"  
→ //connection."server/connection_rabbitmq"→  
    util "server/util"  
    "strings"  
)
```

Server.go^[1/2]

```
func main() {  
    conn := connection.NewConnection("servidor")  
    defer conn.Disconnect()  
    if len(os.Args) > 1 && os.Args[1] == "create" {  
        conn.CreateQueue(util.Queue)  
    }  
    conn.Subscribe(util.Queue)  
    for {  
        msg := <- conn.Message  
        go handleConnection(conn, msg)  
    }  
}
```

Server.go^[2/2]

```
func countLines(str string) int {  
    return 1 + int(strings.Count(str, "\n"))  
}  
  
func handleConnection(conn *connection.Connection, msg []byte) {  
    request := util.JsonToRequest(msg)  
    response := util.ResponseToJson(  
        util.Response{  
            Lines: countLines(request.Content),  
        })  
    conn.Publish(request.ResponseTo, response)  
}
```

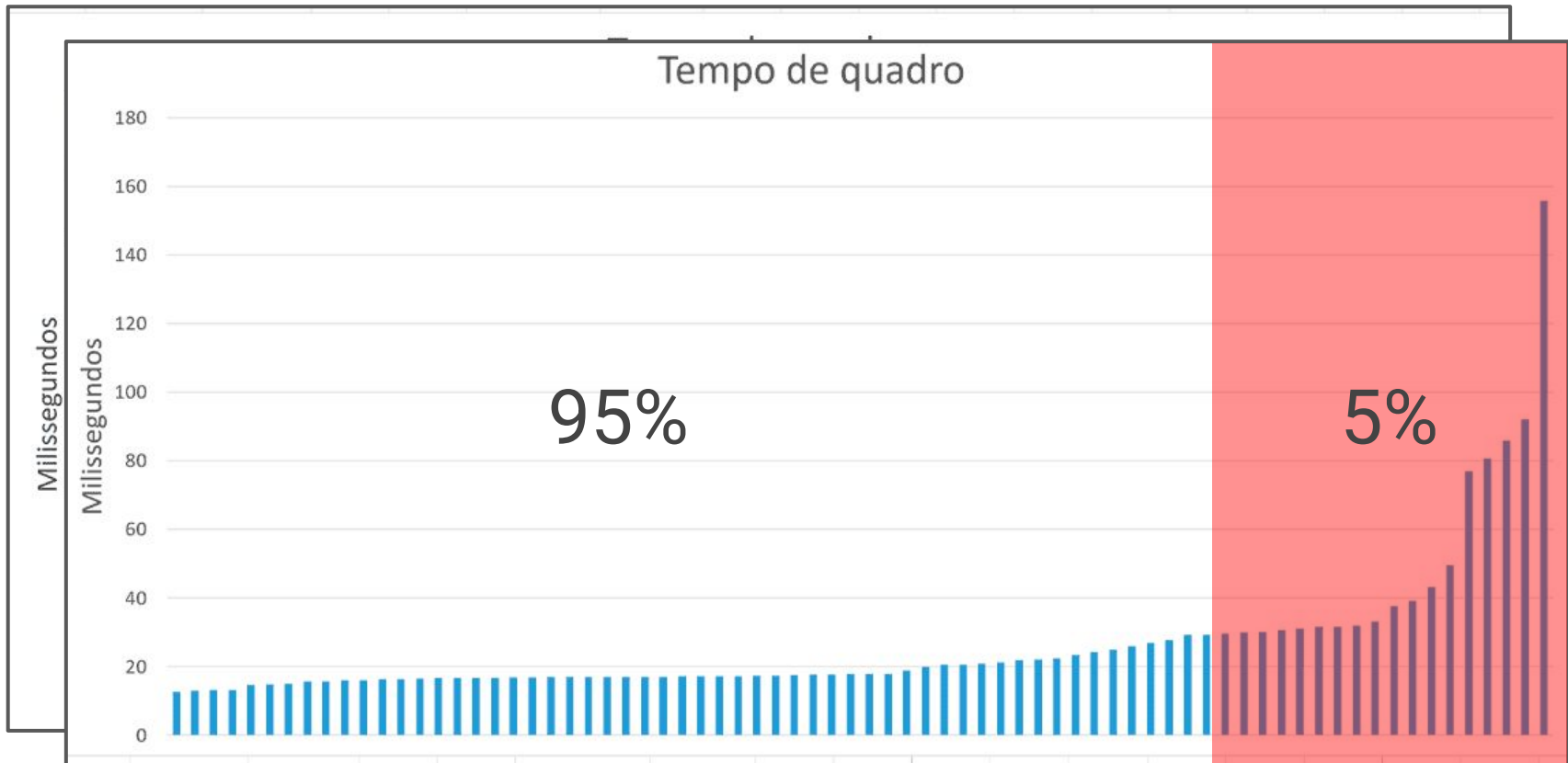
Client.go^[1/2]

```
func main() {  
    handleArgs()  
    var wg sync.WaitGroup  
    start := make(chan struct{})  
    for i := 0; i < clients; i++ {  
        wg.Add(1)  
        id := fmt.Sprintf("client_%d", i+1)  
        conn := connection.NewConnection(id)  
        topic_name := fmt.Sprintf("fila_%d", i+1)  
        conn.CreateQueue(topic_name)  
        conn.Subscribe(topic_name)  
        go clientGO(*conn, topic_name, &wg, start)  
    }  
    close(start)  
    wg.Wait()  
    fmt.Println()  
}
```


Client.go^[2/2]

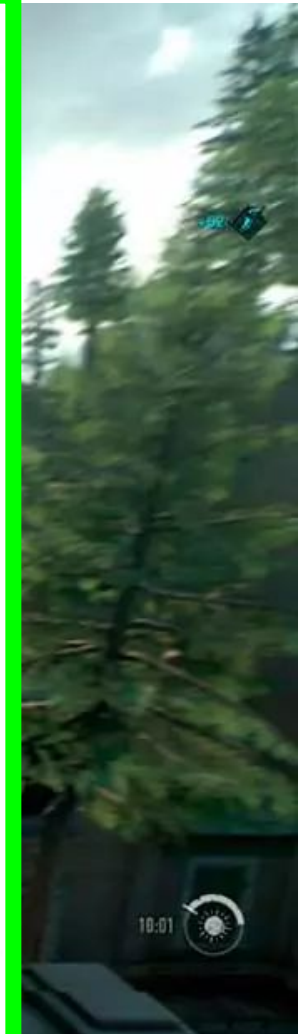
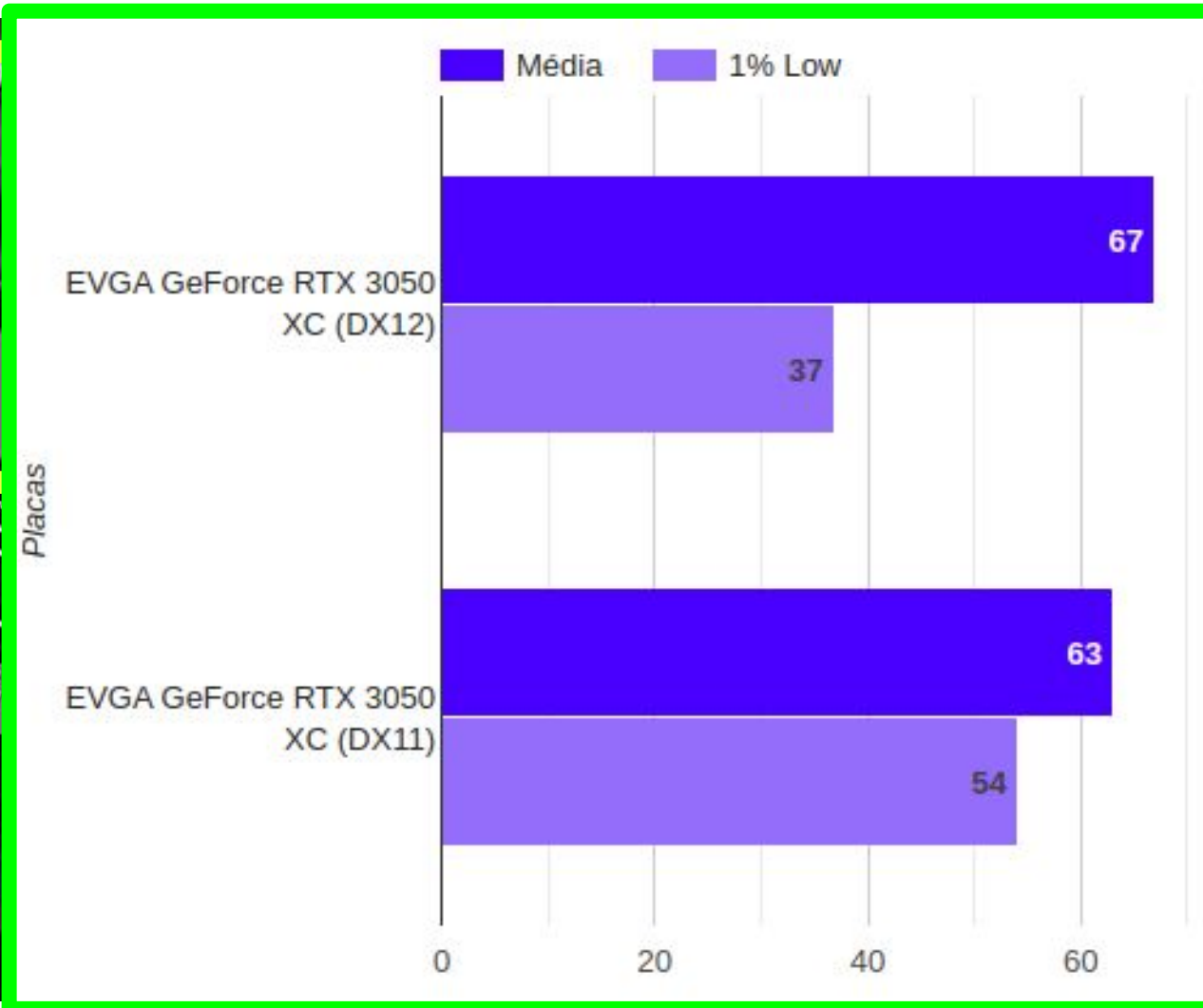
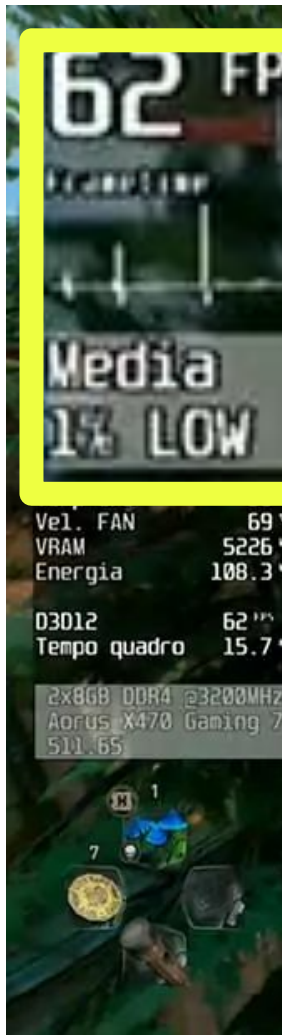
```
func clientGO(conn connection.Connection, responseTo string, wg
defer conn.Disconnect(); defer wg.Done();
msgBytes := util.RequestToJson(
    util.Request {
        Content:    message,
        ResponseTo: responseTo,
    },
)
<-start
for i := 0; i < count; i++ {
    start := time.Now()
    //////////////////////////////////
    conn.Publish(util.Queue, msgBytes)
    <-conn.Message
    //////////////////////////////////
    delta := time.Since(start) / time.Nanosecond
    fmt.Println(strconv.FormatInt(delta.Nanoseconds(), 10))
}
```

Percentil





p99 | p95 | p90 ...

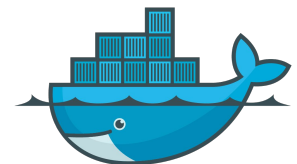
1% Low



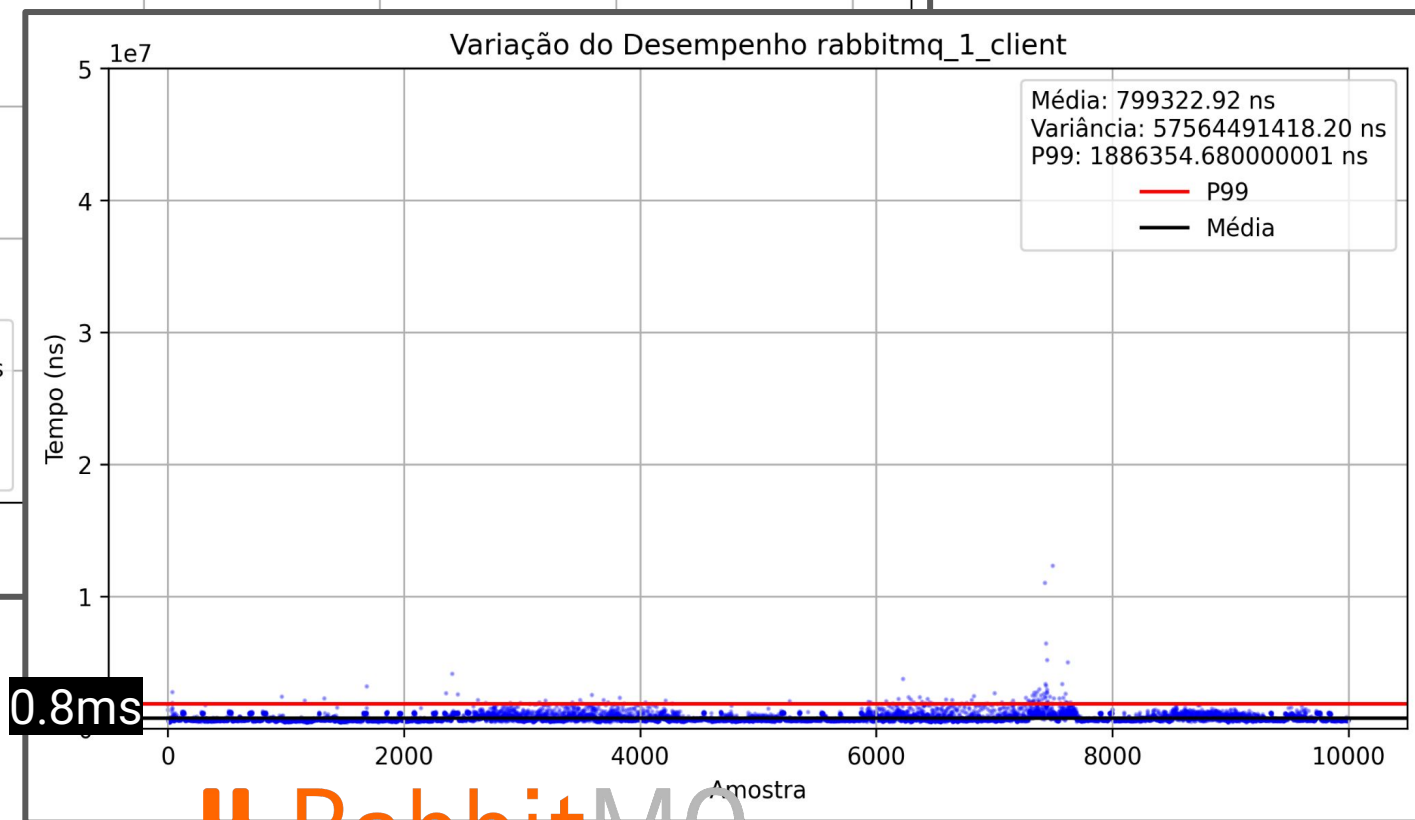
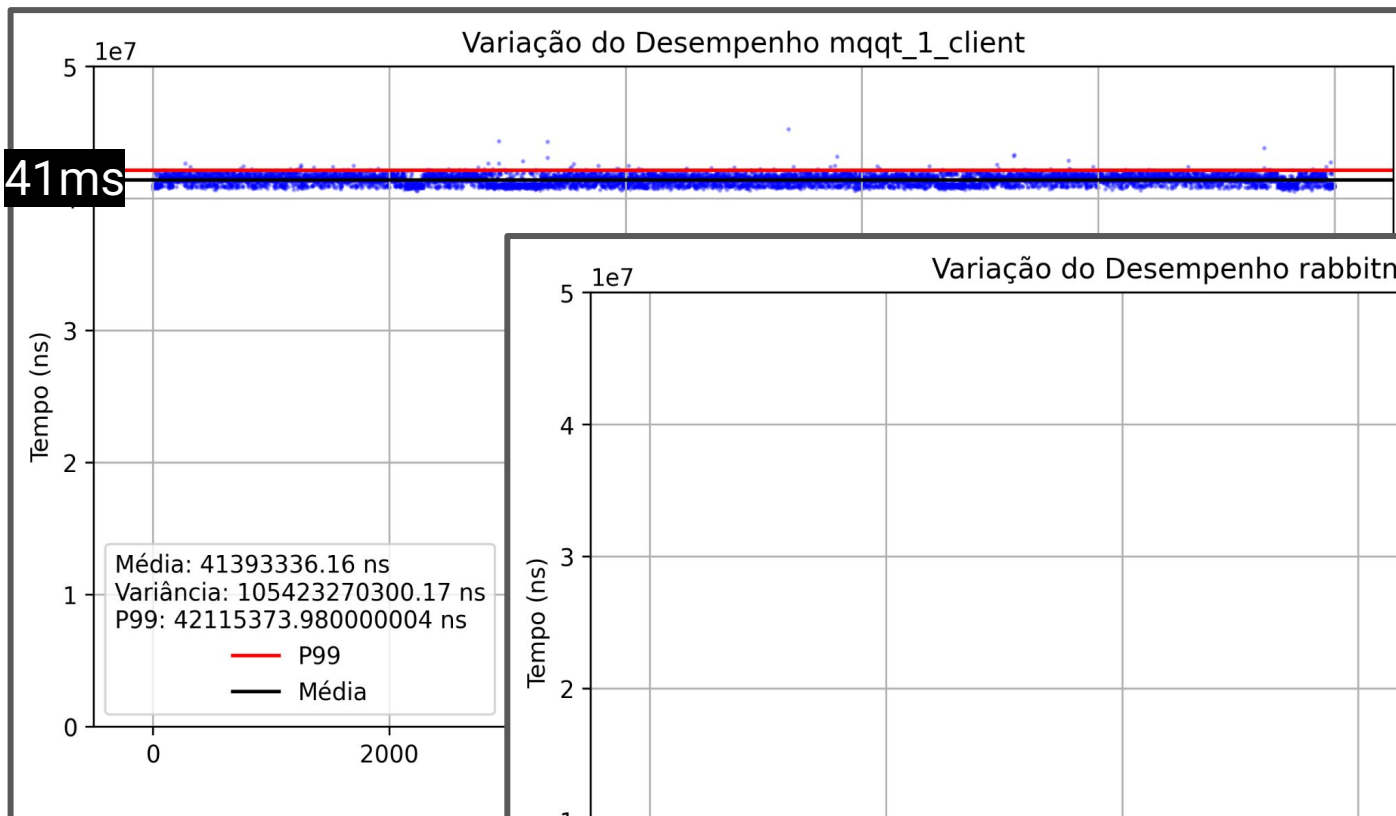
Configuração

Broker - Client - Server	Ubuntu 24.04.2	Ryzen 7 3700U	8gb	100Mbps
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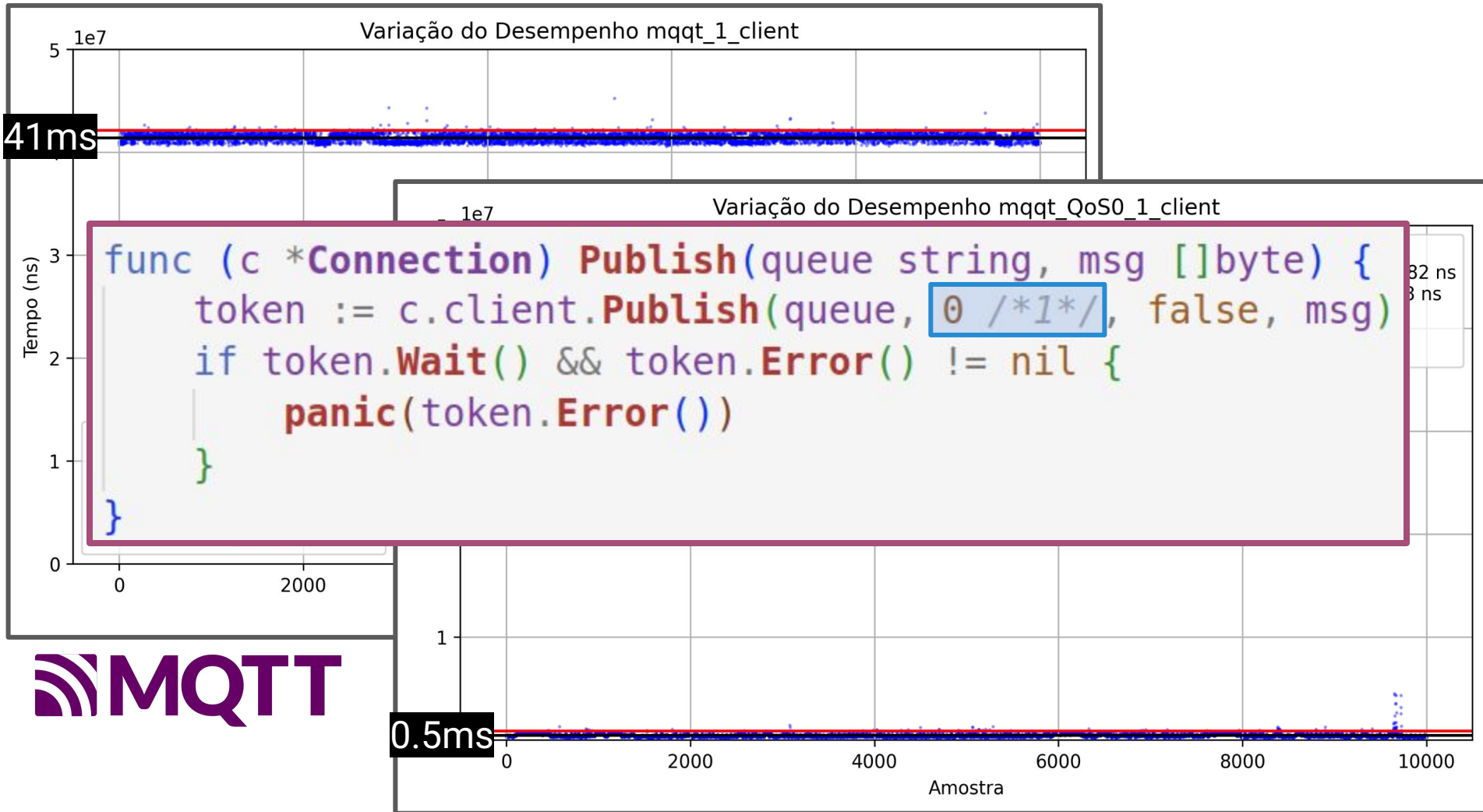
 RabbitMQ	rabbitmq:4.0-management	
 MQTT	eclipse-mosquitto	persistence true allow_anonymous true

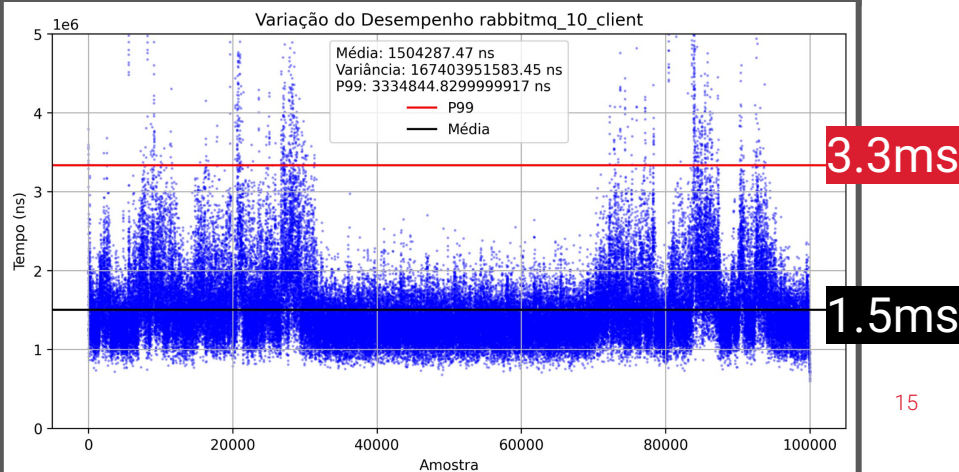
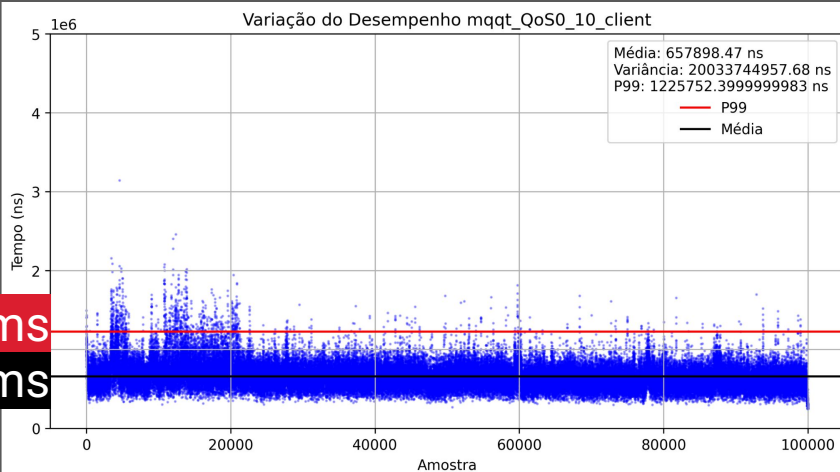
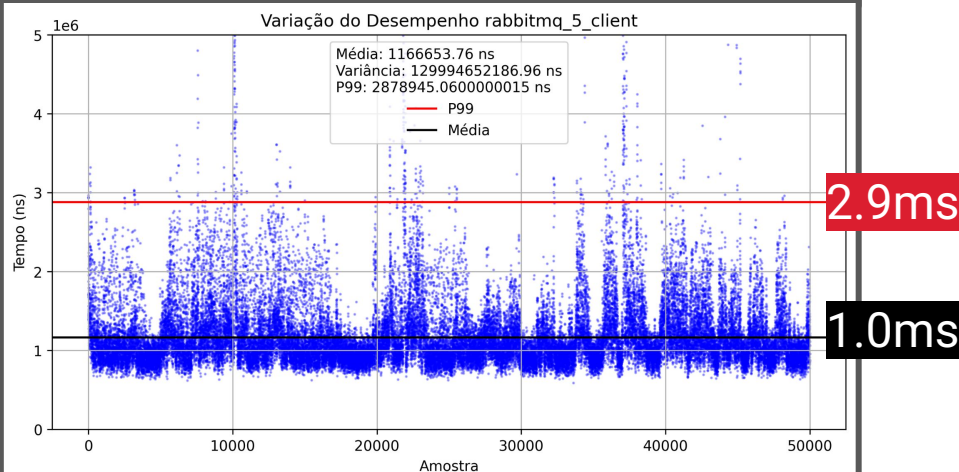
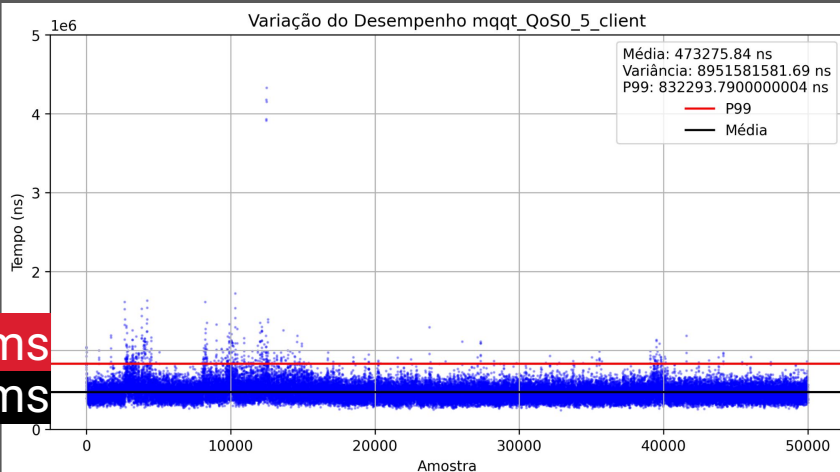
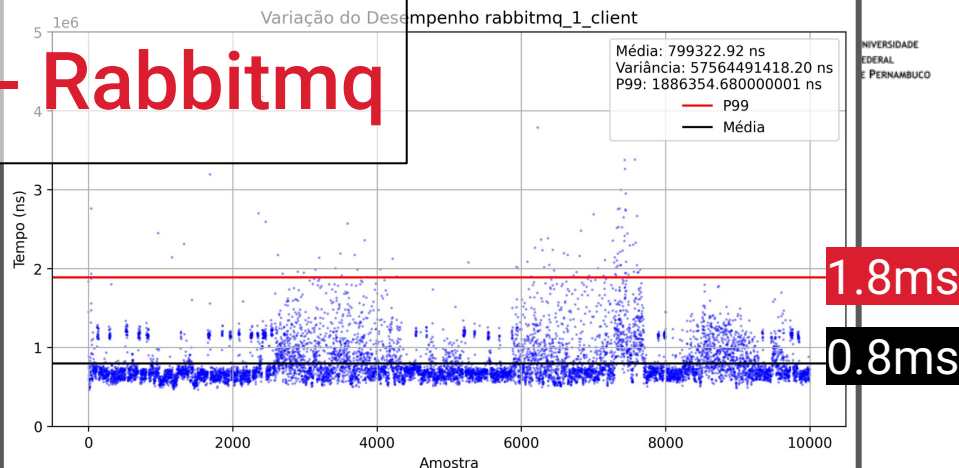
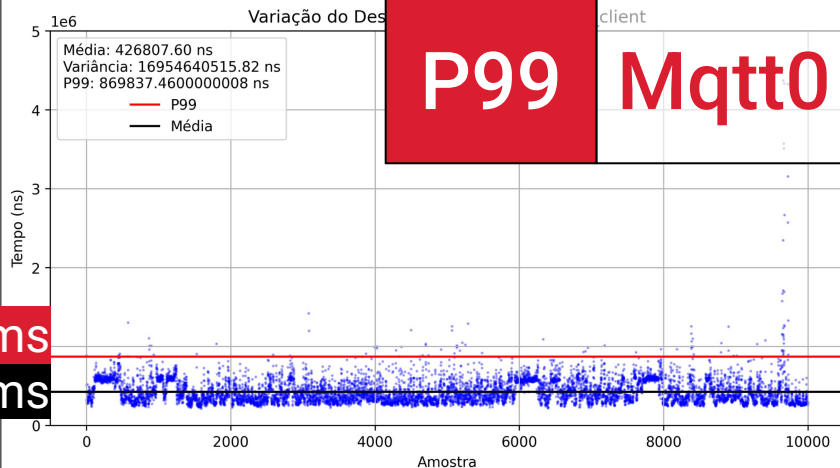


Mqtt QoS=1 - Rabbitmq



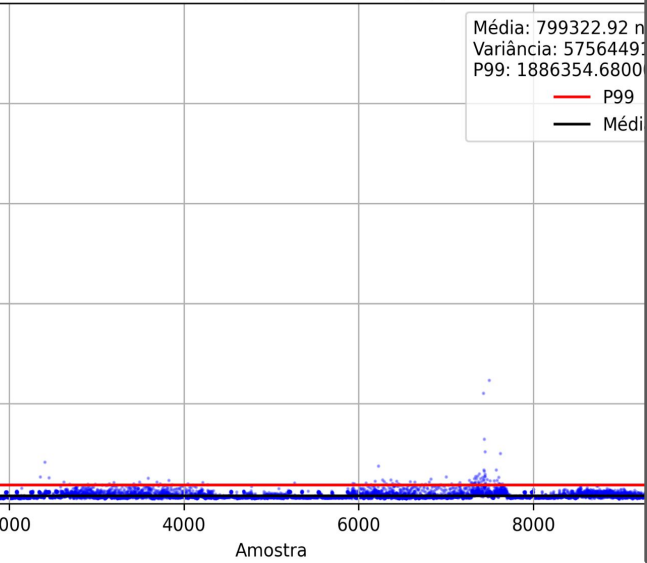
Mqtt QoS=0 - Mqtt QoS=1



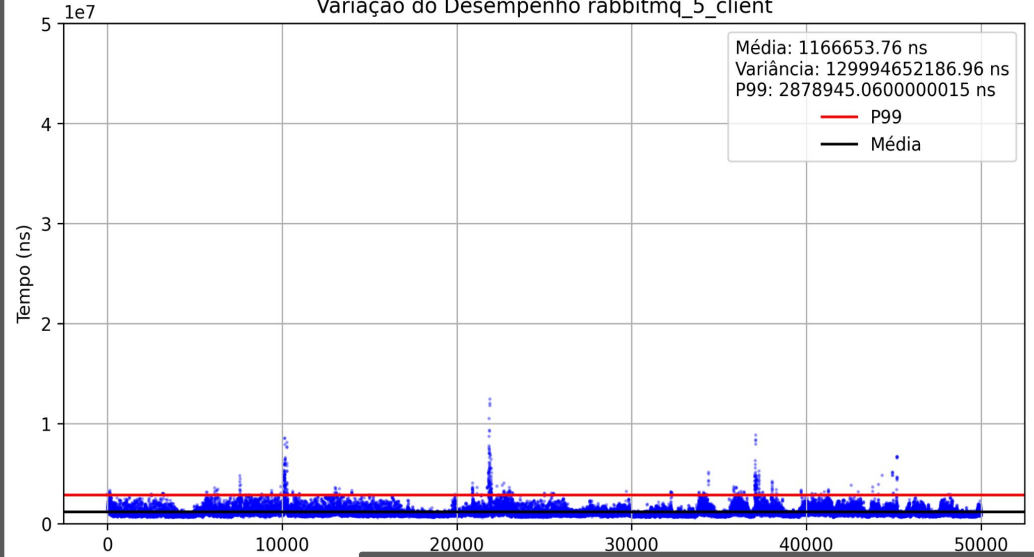
P99**Mqtt0****- Rabbitmq**

Resultados

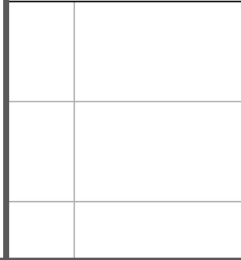
Variação do Desempenho rabbitmq_1_client



Variação do Desempenho rabbitmq_5_client

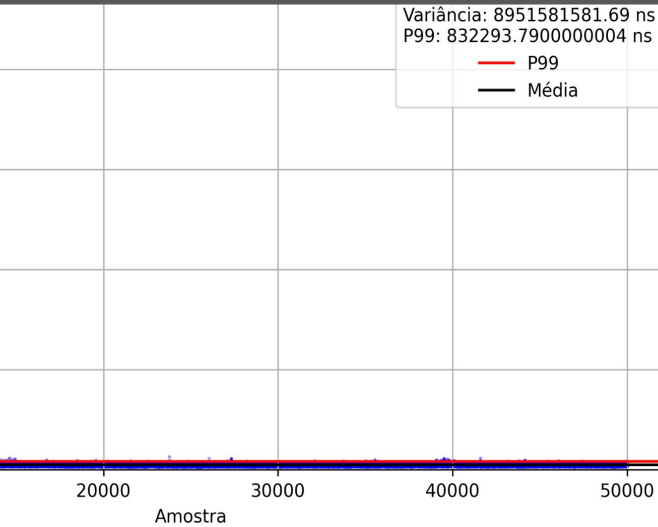


do Desempenho mqtt



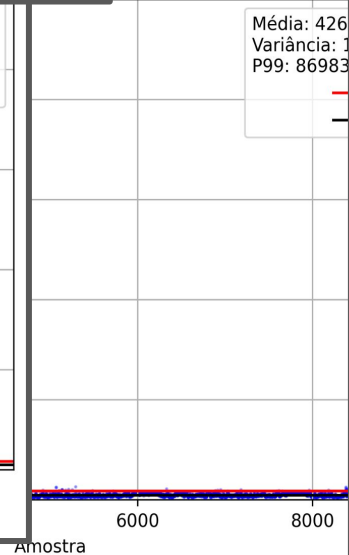
Variância: 8951581581.69 ns
P99: 832293.7900000004 ns

— P99
— Média

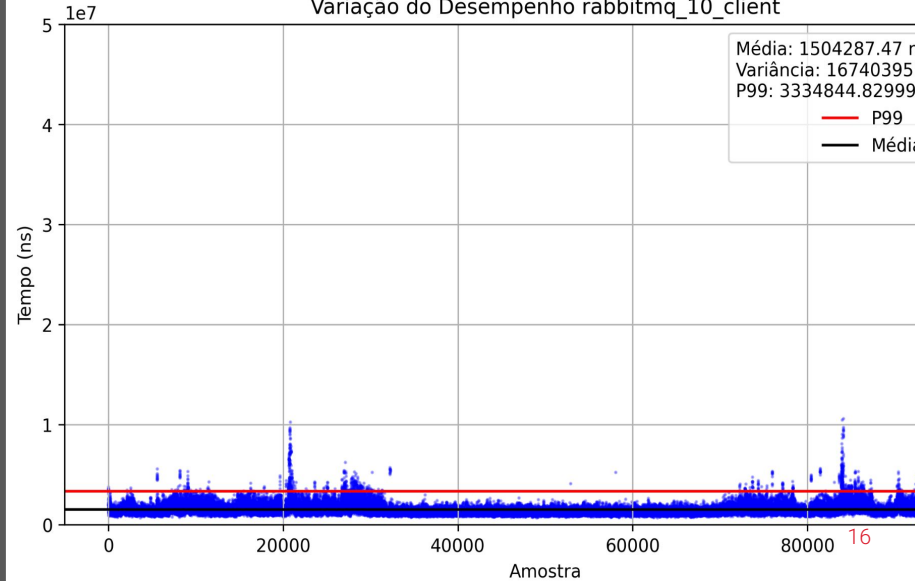


Média: 426
Variância: 1
P99: 86983

— P99
— Média

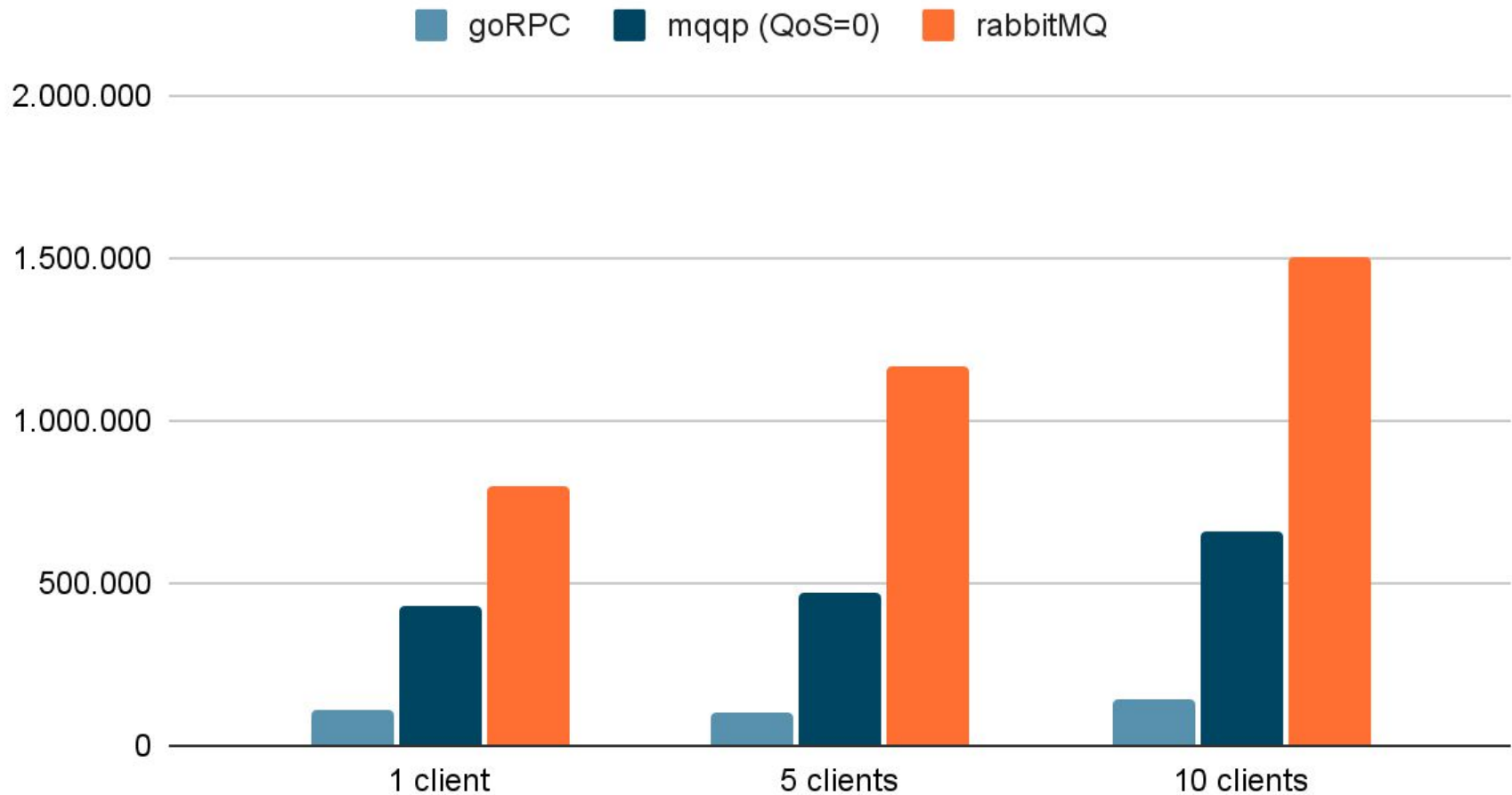


Variação do Desempenho rabbitmq_10_client

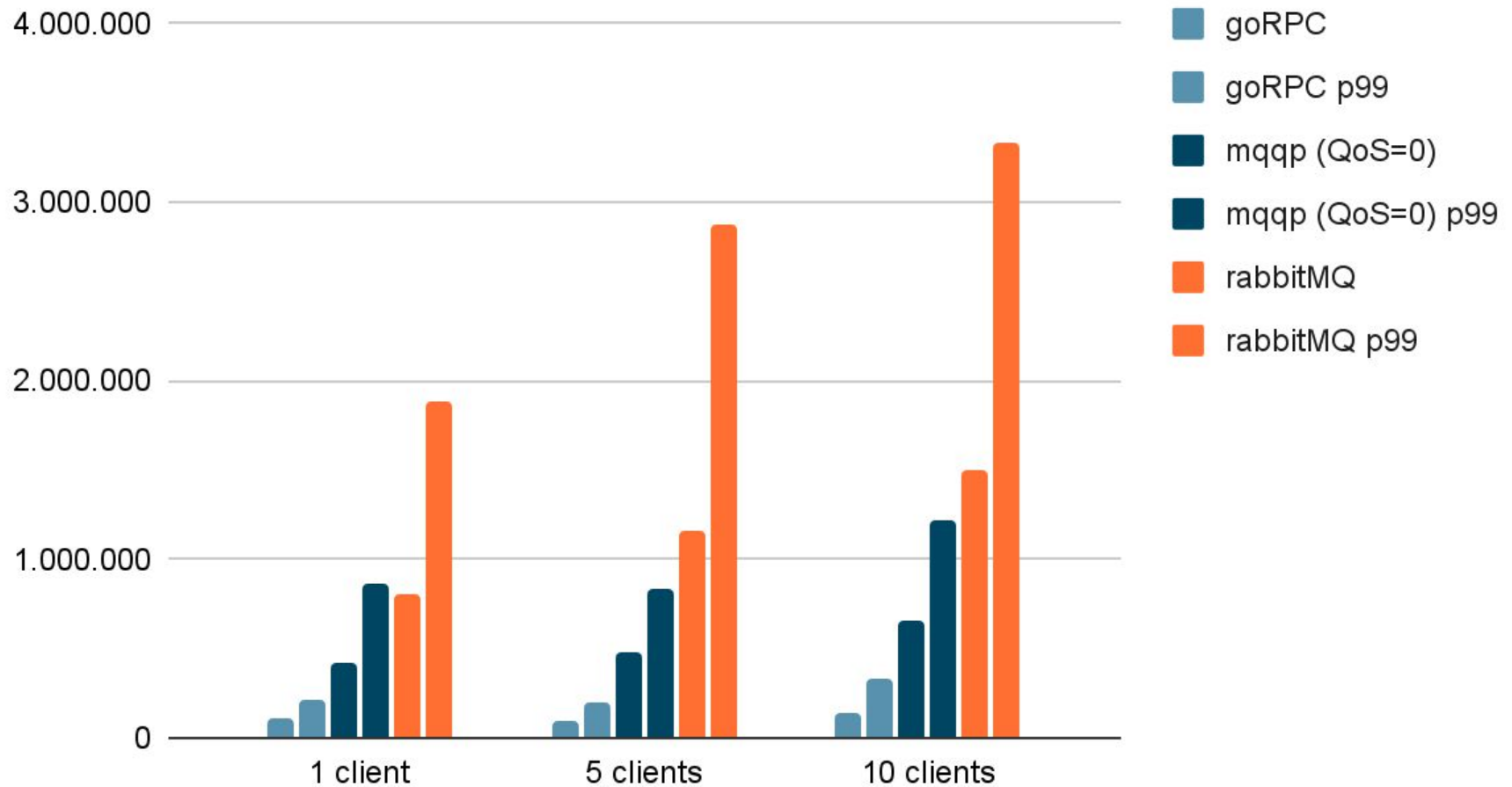


RTT Médio

RTT Médio (10.000 Requisições)



Percentil 99 (10.000 Requisições)



Referências

- **O que é o 1% Low em gráficos de performance?**
 - <https://www.adrenaline.com.br/hardware/o-que-e-o-1-low-em-graficos-de-performance/>
- **Anton Putra - Performance Benchmark in Kubernetes**
 - <https://www.youtube.com/watch?v=PL0c-SvjSVg>
- **Códigos Python para Plotagem**
 - <https://github.com/erbert-gadelha/matplot-percentil>
- **Códigos apresentados**
 - <https://github.com/erbert-gadelha/go-files>