



前端網絡開發人員課程
(二) 進階網絡程式設計

3. JS DOM III: Elements III

Presented by Krystal Institute



Learning Objective

- Understand what DocumentFragment is, and how to use it
- Learn how to manipulate HTML elements

Content

3.1

Revise on the previous
lesson

3.2

Document Object Model (DOM)

3.1 **Revise on the previous lesson**

Traversing Elements

- parentNode is used to get the **read-only parent node** of a specified node
- firstChild returns the **first child node** of the specified Element
- **White space counts as text nodes**
- To get the **first element child**, use firstElementChild instead
- lastChild returns the **last child node** of the specified Element
- To get the **last element child**, use lastElementChild instead

Traversing Elements

- `childNodes` return a **live Nodelist** of **all child nodes** from the specified element
- To get **element nodes** only, use `children` instead
- `nextElementSibling` returns the **next sibling** in a list of element
- `previousElementSibling` returns the **previous sibling** in a list of element

Manipulating Elements pt.1

- createElement creates and returns a **separate element node**
- Element node's properties can be manipulated
- appendChild **moves a node onto the end of a list of nodes** from a specified parent node
- appendChild are **moved and not copied**

Manipulating Elements pt.1

- textContent can be used to get the **text of the specified element, along with the text of all its child nodes**
- Comments and styles are **ignored** in textContent
- innerText returns the **text of the specified element and the text of all its child nodes**
- innerText only returns **human-readable text**
- Text with visibility:hidden and display:none will not be returned

Manipulating Elements pt.1

- TextContent/innerText can also be used to **change the text of an element**
- innerHTML is used to **get/set the HTML markup** of a specified element
- Untrusted inputs with innerHTML is dangerous
- Although HTML5 provides a safeguard that disables JS scripts from executing, **there are other means of executing dangerous JS functions**

innerHTML vs. createElement

- CreateElement is **more efficient** than innerHTML as innerHTML will need to recreate all the nodes inside the affected element, which will **decrease the performance** of the server
- CreateElement is **more secure** as it will not cause breaches, innerHTML should only be used with **trusted sources** like a database

3.2 Manipulating Elements pt.2

DocumentFragment

- DocumentFragment is a **lightweight version** of the Document that stores pieces of the document
- Document Fragment is **not part of the DOM Tree**
- Thus, making changes to a Document Fragment **will not affect the actual DOM Tree** or causes any performance issues
- To understand the use of DocumentFragment, you'll need to understand **browser reflow** first

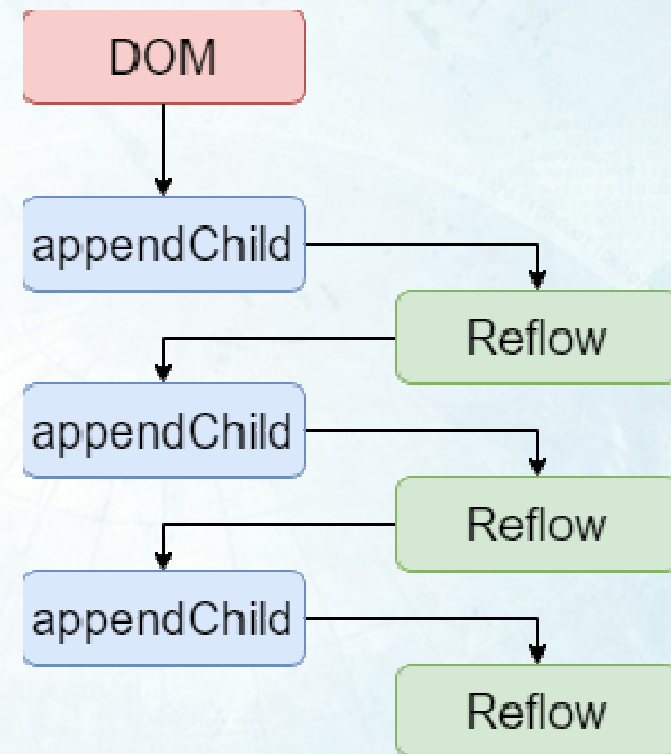
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Browser Reflow

- Reflow is the term where the browser recreates and recalculates all the positions and styles of the element
- If the webpage is complex or large, it might take longer to load everything in

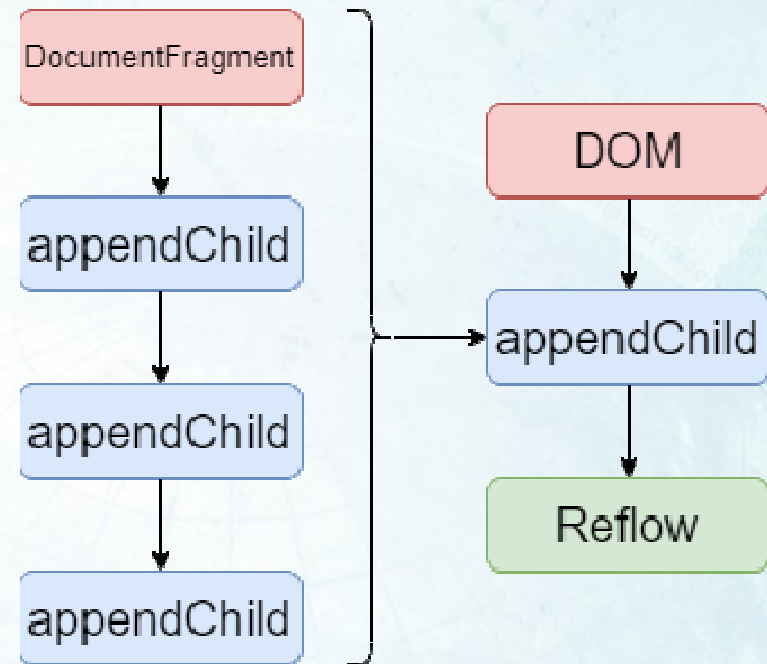
Reflow

- Manipulating elements in the DOM Tree will cause browser reflow
- This will happen with almost every element manipulation
- If 3 elements are appended, reflow will happen 3 times



Reflow

- To fix this issue, DocumentFragment creates a **separate DOM**
- It does **not affect the performance or cause any reflow**
- It can be used to be appended back to the DOM Tree, totaling with 1 reflow



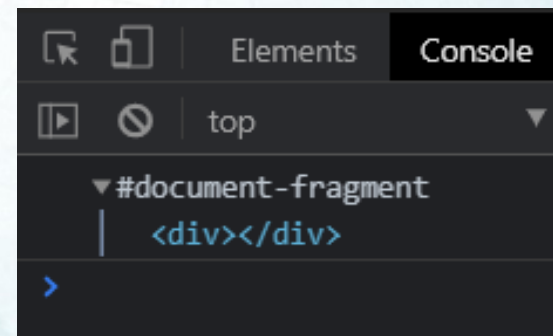
DocumentFragment

- To create a document fragment, use the `DocumentFragment` constructor, or use the `createDocumentFragment` method

```
<script>
  let fragment1 = new DocumentFragment()
  let fragment2 = document.createDocumentFragment()
</script>
```

- Use `appendChild` to add elements into the `DocumentFragment`

```
let div = document.createElement("div")
fragment1.appendChild(div)
console.log(fragment1)
```



DocumentFragment Activity

- Activity: create a documentfragment and add 100 elements into it, before adding it into the tree
- Create document fragment
- Use for loop and append 100 elements of your choice
- Append documentfragment to <body>

```
<body>
<script>
  let fragment = new DocumentFragment()
  for (let i = 0; i < 100; i++) {
    let span = document.createElement("span")
    fragment.appendChild(span)
  }
  let body = document.querySelector("body")
  body.appendChild(fragment)
</script>
</body>
```


Inserting Nodes

- insertBefore inserts a new node **before** the specified child node of a parent node

```
parentNode.insertBefore(newNode, existingNode);
```

```
<body>
  <ul id="list">
    <!-- insertBefore places home here -->
    <li>Services</li>
    <li>About</li>
    <li>Contacts</li>
  </ul>
</script>
  let home = document.createElement("li");
  home.textContent = "Home";
  let list = document.querySelector("#list")
  list.insertBefore(home, list.firstChild)
</script>
</body>
```

Inserting Nodes Exercise

- There is no insertAfter helper function, so we need to create one
- Try to use concepts from past lessons and create a insertAfter function and insert a with text = Product after Home element inside
- insertAfter function should have 3 arguments:

ParentNode, NewNode, ExistingNode

```
<ul id="list">  
  <li>Home</li>  
  <li>Services</li>  
  <li>About</li>  
  <li>Contacts</li>  
</ul>
```

Inserting Nodes Solution

- In the function, use `insertBefore` on the next element sibling of the existing node

```
<script>
  function insertAfter(ParentNode, NewNode, ExistingNode) {
    ParentNode.insertBefore(NewNode, ExistingNode.nextElementSibling)
  };

  let product = document.createElement("li")
  product.textContent = "Product"
  let home = document.querySelector("li")
  let list = document.querySelector("#list")
  insertAfter(list, product, home)
</script>
```


Inserting Nodes

- append method inserts a set of nodes
after the last child of the specified
parent node
- All arguments of append() will be
inserted

```
<body>
  <ul id="list">
    <li>Home</li>
  </ul>
<script>
  let namelist = ["Products", "Services", "About"];
  let list = document.querySelector("#list");
  for (let i = 0; i < namelist.length; i++) {
    let li = document.createElement("li");
    li.textContent = namelist[i];
    list.append(li);
  };
</script>
</body>
```

Inserting Nodes

- `append()` can also be used to insert `DOMString`
- Could be useful for listing out large amount of separate text

```
<body>
  <p id="para"></p>
<script>
  let p = document.querySelector("#para")
  p.append("Mary", "James", "Albert")
</script>
```

MaryJamesAlbert

append() vs appendChild

Aspects	Append()	appendChild()
Return value	Undefined	The appended Node object
Input amount	multiple	single
Parameter Types	Accepts Node and DOMString	Accepts Node only

- append() is more useful when **appending multiple nodes simultaneously**
- append() is not supported in Internet Explorer

Inserting Nodes

- `prepend()` inserts set of Nodes or DOMString **before the first child of the specified parent node**
- Works very similar to `append()`

```
<body>
  <p id="para"></p>
  <script>
    let p = document.querySelector("#para")
    p.prepend("Mary", "James", "Albert")
  </script>
</body>
```

Inserting Nodes

- Note that each prepend operation
puts Nodes at the very top
- Multiple prepends will result in a
different order than prepending them
all in one function

```
let p = document.querySelector("#para")  
p.prepend("Mary", "James", "Albert")
```

MaryJamesAlbert

```
let p = document.querySelector("#para")  
p.prepend("Mary")  
p.prepend("James")  
p.prepend("Albert")
```

AlbertJamesMary

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insertAdjacentHTML

- insertAdjacentHTML inserts text adjacent to the specified element
- Takes 2 argument: positionname and text

```
<body>
  <h2>JS Tutorial</h2>
  <ul id="list">
    <li>JS</li>
    <li>DOM</li>
    <li>ES6</li>
  </ul>
  <h2>JS Tutorial</h2>
<script>
  let list = document.querySelector("#list")
  list.insertAdjacentHTML("beforeend", "<li>Hello!</li>")
</script>
</body>
```


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insertAdjacentHTML

- insertAdjacentHTML cannot take nodes as argument, as it only accepts text and **converts it to HTML markup**
- Beforebegin and afterend is only relevant if the **element is in the DOM Tree** (Not in DocumentFragment) and **has a parent element**

insertAdjacentHTML

- There are 4 positions available for inserting:
- Beforebegin inserts **before the element**
- Afterbegin inserts **before the first child** of the element
- Beforeend inserts **after the last child** of the element
- Afterend inserts **after the element**

```
<h2>JS Tutorial</h2>
<!-- beforebegin -->
  <ul id="list">
<!-- afterbegin -->
    <li>JS</li>
    <li>DOM</li>
    <li>ES6</li>
<!-- beforeend -->
  </ul>
<!-- afterend -->
  <h2>JS Tutorial</h2>
```

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insertAdjacentHTML

- The **same security issue** from innerHTML will also happen here
- either only use it on **a trusted source** or **escape user input text** in the function

Replace Child

- `replaceChild` uses a new Node to replace the old Node

```
<body>
  <ul id="list">
    <li>JS</li>
    <li>DOM</li>
    <li>ES6</li>
  </ul>

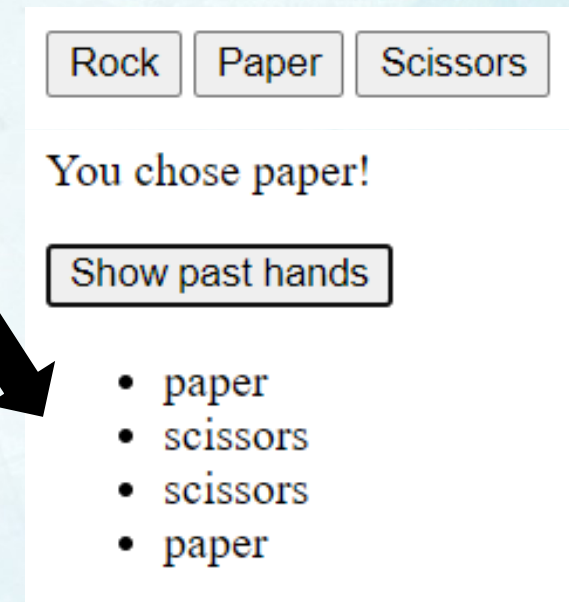
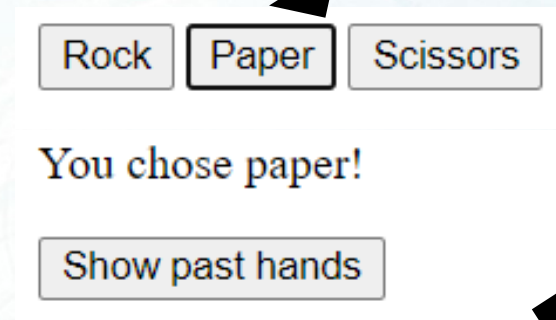
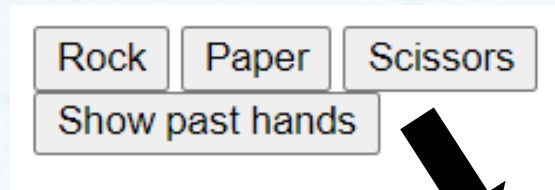
  <script>
    let list = document.querySelector("#list");
    let python = document.createElement("li");
    python.textContent = "Python";
    list.replaceChild(python, list.lastElementChild)
  </script>
</body>
```

Replace Child Exercise

- Try and create a website that has 3 buttons named: Rock, Paper and Scissors and 1 button named: Show past hands
- The 3 buttons will replace a `<div>` display below it with a `<p>`, showing what the user have clicked and chosen.
- The show past hands button will display a list of all the user's past inputs on click, and replace it on every click
- Use `replaceChild` instead of `textContent`

Replace Child Exercise Example

- Clicking on rock, paper or scissors button will display a text showing what the user chose
- clicking on show past hands will show a list of all past hands



Replace Child Solution

- Setting up buttons and divs
- Note that the <body> has id for getting its node element

```
<body id="body">
  <button type="button" onclick="Sel('rock')">Rock</button>
  <button type="button" onclick="Sel('paper')">Paper</button>
  <button type="button" onclick="Sel('scissors')">Scissors</button><br>
  <div id="display"></div>
  <button type="button" onclick="showpast()">Show past hands</button>
  <div id="pastdisplay"></div>
```

Replace Child Solution

- Setup the body element and the past record array
- In the Sel() function, <p> are created along with the text in it, it is used to replace the original <div>
- The hand is added into the records array

```
let body = document.querySelector("#body")
let record = []
function Sel(hand) {
  let display = document.querySelector("#display")
  let p = document.createElement("p");
  p.textContent = "You chose "+hand+"!";
  p.id = "display";
  body.replaceChild(p, display);
  record.push(hand)
}
```

Replace Child Solution

- In the showpast function, a new element is created
- A for loop adds hands in record into the as , and it is replacing the original display

```
function showpast() {  
  let pastdisplay = document.querySelector("#pastdisplay")  
  let ul = document.createElement("ul");  
  for (let i = 0; i < record.length; i++) {  
    let li = document.createElement("li")  
    li.textContent = record[i]  
    ul.appendChild(li)  
  };  
  ul.id = "pastdisplay"  
  body.replaceChild(ul, pastdisplay)  
}
```

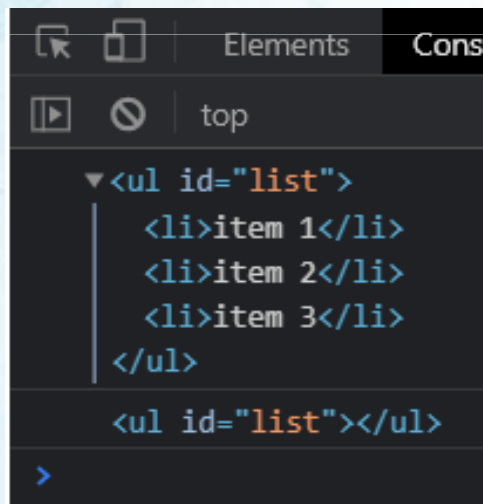

Cloning Nodes

- cloneNode is a method that allows you to **clone an element**
- It returns the **cloned element**, and is called from the target element

```
let clonedNode = originalNode.cloneNode(deep);
```

Cloning Nodes

- Deep is an Boolean argument that tells the function if the cloned node would **keep all its descendants**



```
<body>
  <ul id="list">
    <li>item 1</li>
    <li>item 2</li>
    <li>item 3</li>
  </ul>

  <script>
    let list = document.querySelector("#list")
    let clonedlist1 = list.cloneNode(true)
    let clonedlist2 = list.cloneNode(false)
    console.log(clonedlist1)
    console.log(clonedlist2)
  </script>
</body>
```

Cloning Nodes

- cloneNode copies ALL attributes and inline listeners of the original node
- It doesn't clone assigned properties in <script> and event listeners added via addEventListener (will be covered in future lessons)
- The id attribute will also be copied so it is advised to change the id of the cloned node

Remove Child

- removeChild function removes a child node from a parent node
- If there is no child or no matching child in the parent node, the method will throw an exception

```
<body>
  <ul id="list">
    <li>item 1</li>
    <li>item 2</li>
    <li>item 3</li>
  </ul>

  <script>
    let list = document.querySelector("#list")
    let li = list.removeChild(list.firstChild)
  </script>
</body>
```

Remove Child

- Assigning the function to a variable will save the removed Child for later use

```
<body>
  <ul id="list">
    <li>item 1</li>
    <li>item 2</li>
    <li>item 3</li>
  </ul>

  <script>
    let list = document.querySelector("#list")
    let li = list.removeChild(list.firstChild)
    // after some time
    list.appendChild(li)
  </script>
</body>
```

Remove Child Exercise

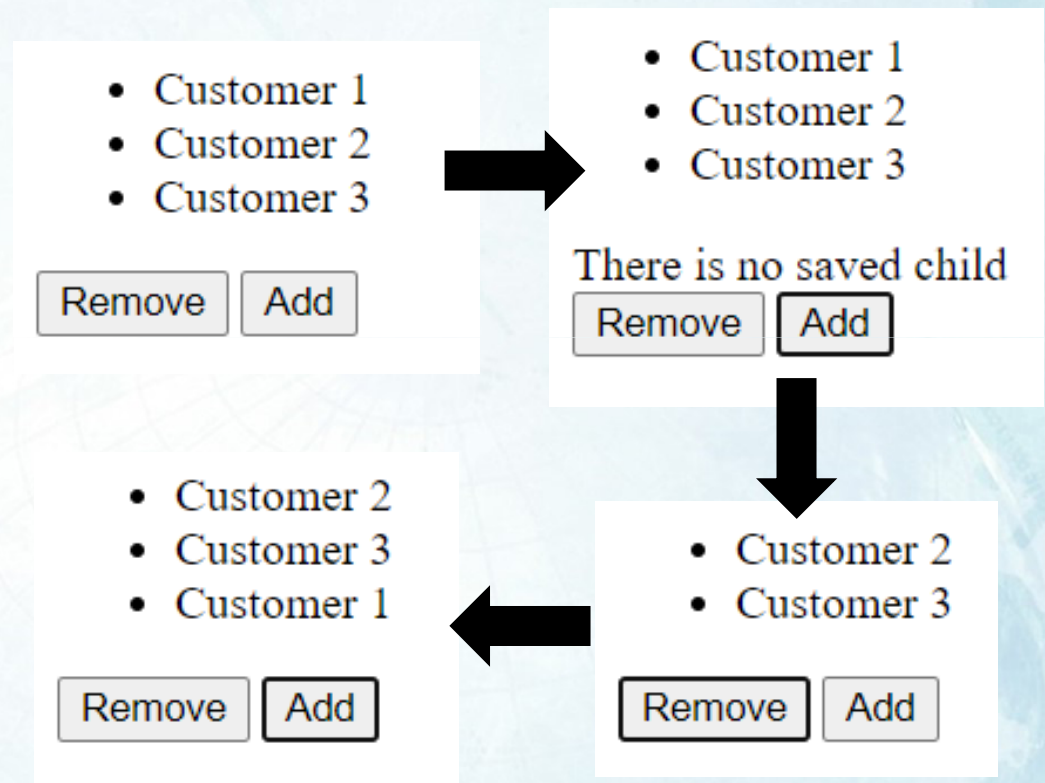
- Create a website with a `` with at least 3 `` items, a remove button and a add button
- Simulating a Queue, have the remove button remove the top child of the ``, and save it
- The add button will add the removed `` back to the bottom of the ``

Remove Child Exercise

- Create a website with a `` with at least 3 `` items, a remove button and a add button
- If there is no removed child, displays in a `<div>` that there is no saved child when add button is clicked
- Button should work with multiple children, saving by the order they are removed, adding them back by order
- Finish the exercise by the end of the lesson

Remove Child Exercise Example

- Clicking the add button display that there is no saved child
- clicking remove removes the top item in the list
- Clicking add adds back the removed item



References

- Use these if you need more explanations!
- <https://www.javascripttutorial.net/es6/>
- <https://javascript.info/>
- Use this if you need more specific answers!
- <https://stackoverflow.com/>