R0 = DISPLAY\_BASE, R9 = BUTTON\_BASE, R11 = TIMER\_BASE
R12 = 200M, R5 = 0 -> string length
Set load register of the timer and config bits
Set current input status flag
Load first item's address in CHAR\_SET to R1
Set input register as R2, string character iterator
as R3

init SET\_WORD CHECK\_PAUSE SET\_SPEED PRINT\_STRING

MAIN