## 勘误

res.sendStatus(401);

## 复习

- 路由守卫
- 登录状态保存
- 接口mock
- 请求、响应拦截器
- 令牌原理
  - 头.载荷.哈希
- 跨域和请求代理

## 内容

● 准备工作

迁出second-seed分支: <a href="https://github.com/57code/vue-mart/tree/second-seed">https://github.com/57code/vue-mart/tree/second-seed</a> 提供素材、mock接口、Cart、GoodList等

● 导航App.vue

```
<cube-tab-bar v-model="selectLabel" :data="tabs"</pre>
@change="changeHandler">
      <cube-tab v-for="(item, index) in tabs"</pre>
             :icon="item.icon" :label="item.value" :key="index">
            <div>{{item.label}}</div>
            <span class="badge" v-if="item.label=='Cart'">
{{cartTotal}}</span>
        </cube-tab>
    </cube-tab-bar>
data() {
    return {
      transitionName: 'route-forward',
      selectLabel: "/",
      tabs: [
        {
          label: "Home",
```

```
value: "/",
       icon: "cubeic-home"
     },
      {
       label: "Cart",
       value: "/cart",
       icon: "cubeic-mall"
     },
      {
       label: "Me",
       value: "/about",
       icon: "cubeic-person"
     }
   ]
 };
},
created() {
 // 初始化页签设置,避免页面刷新
 this.selectLabel = this.$route.path;
},
watch: {
 $route(route) {
   // 监听路由变化并动态设置页签选中状态
   this.selectLabel = route.path;
   this.transitionName = this.$router.transitionName
 }
},
methods: {
 changeHandler(val) {
   this.$router.push(val);
 }
},
```

#### ● 轮播图和商品列表

o goods服务, service/goods.js

```
} else {
    return null;
    }
};
```

o 轮播图、商品列表,Home.vue

```
<template>
   <!-- 轮播图 -->
    <cube-slide :data="slider" :interval="5000">
      <cube-slide-item v-for="(item,index) in slider"</pre>
:key="index">
        <router-link :to="`/detail/${item.id}`">
          <img class="slider" :src="item.img">
        </router-link>
      </cube-slide-item>
    </cube-slide>
    <!-- 商品列表 -->
    <good-list :data="goods"></good-list>
</template>
<script>
import gs from "@/service/goods";
import GoodList from "@/components/GoodList.vue";
export default {
 name: "home",
 components: {
   GoodList
 },
 data() {
   return {
      slider: [],
     keys: [],
      goodsInfo: {}
   };
 },
 created() {
   // 首次查询
    gs.getGoodsInfo().then(({ goodsInfo, slider, keys }) => {
     // 保存状态
     this.goodsInfo = goodsInfo;
     this.slider = slider;
     this.keys = keys;
   });
 },
```

```
computed: {
   goods() {
     return this.keys.flatMap(key => this.goodsInfo[key]);
   }
}
</script>
```

### 购物车

o 购物车状态, cart.js

```
export default {
    state: { // 购物车初始状态
     list: JSON.parse(localStorage.getItem("cart")) || []
   },
   mutations: {
      addcart(state, item) { // 添加商品至购物车
        const good = state.list.find(v => v.title == item.title);
       if (good) {
          good.cartCount += 1;
       } else {
         state.list.push({
           ...item,
           cartCount: 1
         });
       }
     },
     cartremove(state, index) { // count-1
       if (state.list[index].cartCount > 1) {
          state.list[index].cartCount -= 1;
       }
     },
     cartadd(state, index) { // count+1
       state.list[index].cartCount += 1;
     }
   },
    getters: {
     cartTotal: state => { // 商品总数
       let num = 0;
       state.list.forEach(v => {
         num += v.cartCount;
       });
       return num;
     },
      total: state => { // 总价
```

```
return state.list.reduce(
     (total, item) => total + item.cartCount * item.price,
     0
    );
}
}
```

### 动画设计

● 添加购物车动画, CartAnim.vue

```
<template>
  <div class="ball-wrap">
   <transition @before-enter="beforeEnter" @enter="enter"</pre>
@afterEnter="afterEnter">
      <div class="ball" v-show="show">
        <div class="inner">
          <div class="cubeic-add"></div>
        </div>
      </div>
    </transition>
  </div>
</template>
<script>
export default {
  name: "cartAnim",
  data() {
   return { show: false };
  },
  methods: {
    start(el) {// 启动动画接口, 传递点击按钮元素
      this.el = el:
     // 使.ball显示, 激活动画钩子
     this.show = true;
   },
    beforeEnter(el) {
      // 把小球移动到点击的dom元素所在位置
      const rect = this.el.getBoundingClientRect();
      // 转换为用于绝对定位的坐标
      const x = rect.left - window.innerWidth / 2;
      const y = -(window.innerHeight - rect.top - 10 - 20);
      // ball只移动y
      el.style.transform = `translate3d(0, ${y}px, 0)`;
```

```
// inner只移动x
      const inner = el.querySelector(".inner");
     inner.style.transform = `translate3d(${x}px,0,0)`;
    },
    enter(el, done) {
     // 获取offsetHeight就会重绘
      document.body.offsetHeight;
     // 指定动画结束位置
      el.style.transform = `translate3d(0, 0, 0)`;
      const inner = el.querySelector(".inner");
      inner.style.transform = `translate3d(0,0,0)`;
      el.addEventListener("transitionend", done);
    },
    afterEnter(el) {
      // 动画结束,开始清理工作
     this.show = false;
      el.style.display = "none";
     this.$emit("transitionend");
    }
  }
};
</script>
<style scoped lang="stylus">
.ball-wrap {
  .ball {
    position: fixed;
    left: 50%;
    bottom: 10px;
    z-index: 100000;
    color: red;
    transition: all 0.5s cubic-bezier(0.49, -0.29, 0.75, 0.41);
    .inner {
     width: 16px;
      height: 16px;
      transition: all 0.5s linear;
      .cubeic-add {
        font-size: 22px;
      }
    }
 }
}
</style>
```

```
<good-list @cartanim="$refs.ca.start($event)"></good-list>
<cart-anim ref="ca"></cart-anim>

import CartAnim from "@/components/CartAnim.vue";
components: { CartAnim }
```

○ 触发动画, GoodList.vue

```
<i class="cubeic-add" @click.stop.prevent="addCart($event,item)"></i>
addCart(e,item) { // 需要传递事件目标
    this.$store.commit("addcart", item);
    // 触发动画事件
    this.$emit('cartanim',e.target)
}
```

# 动态全局组件设计与实现

- 使用cube-ui的create-api
  - o 注册, main.js

```
import {createAPI} from 'cube-ui'
import CartAnim from '@/components/CartAnim'
createAPI(Vue, CartAnim, ['transitionend'])
```

o 调用api, Home.vue

```
<good-list :data="goods" @startcartanim="startCartAnim"></good-list>

methods: {
    startCartAnim(el) {
        const anim = this.$createCartAnim({
            onTransitionend() {
                anim.remove();
            }
        });
        anim.start(el);
    }
}
```

● 组件动态创建并挂载的具体实现./utils/create.js

```
import Vue from "vue";
// 创建函数接收要创建组件定义
function create(Component, props) {
 // 创建一个Vue新实例
 const instance = new Vue({
   render(h) {
     // render函数将传入组件配置对象转换为虚拟dom
     console.log(h(Component, { props }));
     return h(Component, { props });
   }
 }).$mount(); //执行挂载函数,但未指定挂载目标,表示只执行初始化、编译等工作
 // 将生成dom元素追加至body
 document.body.appendChild(instance.$el);
 // 给组件实例添加销毁方法
 const comp = instance.$children[0];
 comp.remove = () => {
   document.body.removeChild(instance.$el);
   instance.$destroy();
 };
 return comp;
}
// 暴露调用接口
export default create;
```

o 挂载到vue实例上,main.js

```
import create from '@/utils/create'
Vue.prototype.$create = create;
```

○ 调用, Home.vue

```
startCartAnim(el) {
    const anim = this.$create(CartAnim);
    anim.start(el);
    anim.$on("transitionend", anim.remove);
}
```

### 页头组件

```
<template>
  <div class="header">
    <h1>{{title}}</h1>
    <i v-if="showback" @click="back" class="cubeic-back"></i>
    <div class="extend">
      <slot></slot>
    </div>
  </div>
</template>
<script>
export default {
  props: {
    title: {
      type: String,
      default: "",
      required: true
    },
    showback: {
      type: Boolean,
      default: false
    }
  },
  methods: {
    back() {
      this.$router.back();
  }
};
</script>
<style lang="stylus" scoped>
.header {
  position: relative;
  height: 44px;
  line-height: 44px;
  text-align: center;
  background: #edf0f4;
  .cubeic-back {
    position: absolute;
    top: 0;
    left: 0;
    padding: 0 15px;
    color: #fc915b;
  }
  .extend {
```

```
position: absolute;
top: 0;
right: 0;
padding: 0 15px;
color: #fc915b;
}
</style>
```

● 使用, Home.vue

● 返回按钮状态自动判断: history.length是不可靠的,它既包含了vue app路由记录,也包括其他页面的。可以添加一个自定义的历史记录管理栈,创建./utils/history.js

```
const History = {
 _history: [], // 历史记录堆栈
 install(Vue) {
   // vue插件要求的安装方法
   Object.defineProperty(Vue.prototype, "$routerHistory", {
     get() {
       return History;
     }
   });
 },
 push(path) {
   // 入栈
   this._current += 1;
   this._history.push(path);
 },
 pop() {
   // 出栈
   this._current -= 1;
   return this._history.pop();
 },
 canBack() {
   return this._history.length > 1;
```

```
}
};
export default History;
```

• router.js中引入,添加一个后退方法并监听afterEach从而管理记录

```
import History from "./utils/history";
Vue.use(History);
Router.prototype.goBack = function() {
 this.isBack = true;
 this.back();
};
router.afterEach((to, from) => {
  if (router.isBack) {
    History.pop();
    router.isBack = false;
    router.transitionName = "route-back";
 } else {
   History.push(to.path);
    router.transitionName = "route-forward";
 }
});
```

• 使用, Header.vue

```
<i v-if="$routerHistory.canBack()"></i>
methods: {
   back() {this.$router.goBack();}
}
```

● 后退动画, App.vue

```
$route() {
      // 动态设置动画方式
     this.transitionName = this.$router.transitionName
   }
  },
/* 页面滑动动画 */
/* 入场前 */
.route-forward-enter {
 transform: translate3d(-100%, 0, 0);
}
.route-back-enter {
 transform: translate3d(100%, 0, 0);
}
/* 出场后 */
.route-forward-leave-to {
 transform: translate3d(100%, 0, 0);
}
.route-back-leave-to {
 transform: translate3d(-100%, 0, 0);
}
.route-forward-enter-active,
.route-forward-leave-active,
.route-back-enter-active,
.route-back-leave-active {
  transition: transform 0.3s;
}
```