static void TakeScreenShot\_PrimaryScreen()

{

var primaryScreen = Screen.PrimaryScreen;

Bitmap bmp = new Bitmap(primaryScreen.Bounds.Width, primaryScreen.Bounds.Height);

using (Graphics g = Graphics.FromImage(bmp))

{

g.CopyFromScreen(0, 0, 0, 0, primaryScreen.Bounds.Size);

bmp.Save(DateTime.Now.ToString("yyyyMMdd\_HHmmss") + "\_primary\_screenshot.png", ImageFormat.Png); // saves the image

}

}

static void TakeScreenShot\_SecondScreen()

{

var screen = Screen.AllScreens[1];

var primaryScreen = Screen.PrimaryScreen;

Bitmap bmp = new Bitmap(screen.Bounds.Width, screen.Bounds.Height);

using (Graphics g = Graphics.FromImage(bmp))

{

g.CopyFromScreen(primaryScreen.Bounds.Width, 0, 0, 0, screen.Bounds.Size);

bmp.Save(DateTime.Now.ToString("yyyyMMdd\_HHmmss") + "\_secondary\_screenshot.png", ImageFormat.Png); // saves the image

}

}