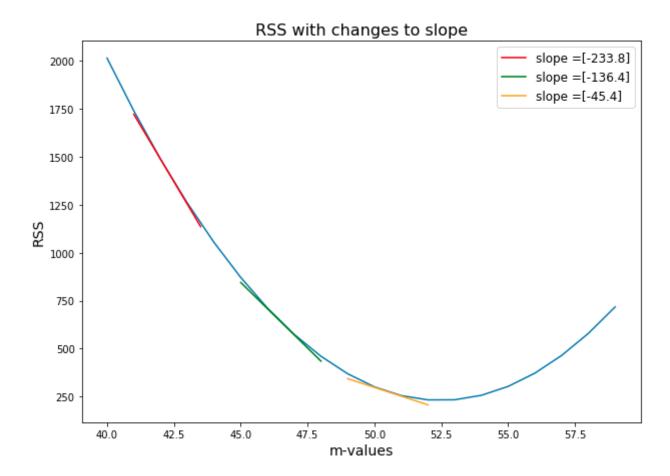
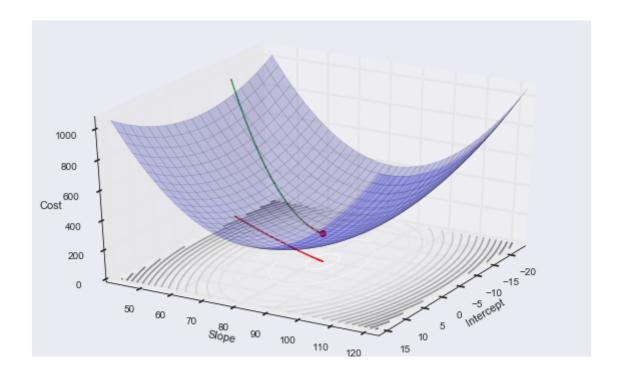
# **Applying Gradient Descent - Lab**

#### Introduction

In the last lesson, we derived the functions that we help us descend along our cost functions efficiently. Remember that this technique is not so different from what we saw with using the derivative to tell us our next step size and direction in two dimensions.



When descending along our cost curve in two dimensions, we used the slope of the tangent line at each point, to tell us how large of a step to take next. And with the our cost curve being a function of m and b, we had to use the gradient to determine each step.



But really it's an analogous approach. Just like we can calculate the use derivative of a function f(x) to calculate the slope at a given value of x on the graph, and thus our next step. Here, we calculated the partial derivative with respect to both variables, our slope and y-intercept, to calculate the amount to move next in either direction, and thus to steer us towards our minimum.

## **Objectives**

You will be able to:

- · Create a full gradient descent algorithm
- Apply a gradient descent algorithm on a data set with more than one variable

### Reviewing our gradient descent formulas

Luckily for us, we already did the hard work of deriving these formulas. Now we get to see the fruit of our labor. The following formulas tell us how to update regression variables of m and b to approach a "best fit" line.

• 
$$\frac{dJ}{dm}J(m,b) = -2\sum_{i=1}^{n} x_i(y_i - (mx_i + b)) = -2\sum_{i=1}^{n} x_i * \epsilon_i$$
  
•  $\frac{dJ}{db}J(m,b) = -2\sum_{i=1}^{n} (y_i - (mx_i + b)) = -2\sum_{i=1}^{n} \epsilon_i$ 

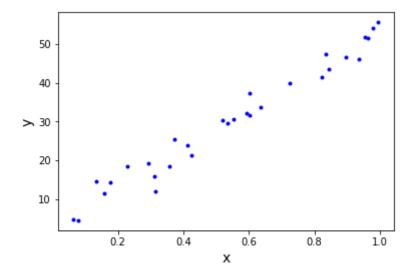
Now the formulas above tell us to take some dataset, with values of x and y, and then given a regression formula with values m and b, iterate through our dataset, and use the formulas to calculate an update to m and b. So ultimately, to descend along the cost function, we will use the calculations:

current\_m = old\_m 
$$-(-2 * \sum_{i=1}^{n} x_i * \epsilon_i)$$
  
current\_b = old\_b  $-(-2 * \sum_{i=1}^{n} \epsilon_i)$ 

Ok let's turn this into code. First, let's initialize our data like we did before:

# Notice in data x and y are flipped data = [y, x]

```
In [2]: import numpy as np
        np.set_printoptions(formatter={'float_kind':'{:f}'.format})
        import matplotlib.pyplot as plt
        np.random.seed(225)
        x = np.random.rand(30, 1).reshape(30)
        y_randterm = np.random.normal(0,3,30)
        y = 3 + 50* x + y randterm
        data = np.array([y, x]) # data = y, x
        data = np.transpose(data)
        \# data = [y, x1, x2, x3, ..., xn]
        # y = data[0]
        \# x \ vec = data[1::]
        plt.plot(x, y, '.b')
        plt.xlabel("x", fontsize=14)
        plt.ylabel("y", fontsize=14)
        plt.show()
```



#### Now

- Let's set our initial regression line by initializing m and b variables as zero. Store them in b\_current and m current.
- Let's next initialize updates to these variables by setting to variables, update\_to\_b and update\_to\_m equal to 0.
- Define an error\_at function which outputs the error  $\epsilon_i$  for a given i. inputs are a row of the particular data set, b and m.
- Them, use this error\_at function to iterate through each of the points in the dataset, and at each iteration change our update\_to\_b by  $2 * \epsilon$  and change our update\_to\_m by  $2 * x * \epsilon$ .

```
In [3]: # initial variables of our regression line
        m current = 0
        b current = 0
        #amount to update our variables for our next step
        update to b = 0 # set this variable, we will actually calculate it later
        update to m = 0 # set this variable, we will actually calculate it later
        # Define the error at function
        def error at(point, m, b):
            return point[0] - (m*point[1] + b) # y - yhat
        \# iterate through data to change update to {	t b} and update to {	t m}
        for point in data:
            # update to m = -2x*epsilon
            update to m += -2*point[1]*error at(point, m current, b current) # -
        2x(y-yhat)
            # update to b = -2*epsilon
            update to b += -2*error at(point, m current, b current) \# -2(y-yhat)
        # Create new b and new m by subtracting the updates from the current est
        imates
        new_m = m_current - update_to_m
        new b = b current - update to b
        new_m, new_b
```

Out[3]: (1243.7171547903115, 1815.0185037502683)

In the last two lines of the code above, we calculate our new\_b and new\_m values by updating our taking our current values and adding our respective updates. We define a function called error\_at, which we can use in the error component of our partial derivatives above.

The code above represents **just one** update to our regression line, and therefore just one step towards our best fit line. We'll just repeat the process to take multiple steps. But first we have to make a couple other changes.

### Tweaking our approach

Ok, the above code is very close to what we want, but we just need to make tweaks to our code before it's perfect.

The first one is obvious if we think about what these formulas are really telling us to do. Look at the graph below, and think about what it means to change each of our m and b variables by at least the sum of all of the errors, of the y values that our regression line predicts and our actual data. That would be an enormous change. To ensure that we drastically updating our regression line with each step, we multiply each of these partial derivatives by a learning rate. As we have seen before, the learning rate is just a small number, like 0.01 which controls for how large our updates to the regression line will be. The learning rate is represented by the Greek letter eta,  $\eta$ , or alpha  $\alpha$ . We'll use eta, so  $\eta = 0.01$  means the learning rate is 0.01.

Multiplying our step size by our learning rate works fine, so long as we multiply both of the partial derivatives by the same amount. This is because with out gradient,  $\nabla J(m,b)$ , we think of as steering us in the correct direction. In other words, our derivatives ensure we are make the correct **proportional** changes to m and b. So scaling down these changes to make sure we don't update our regression line too quickly works fine, so long as we keep me moving in the correct direction. While were at it, we can also get rid of multiplying our partials by 2. As mentioned, so long as our changes are proportional we're in good shape.

For our second tweak, note that in general the larger the dataset, the larger the sum of our errors would be. But that doesn't mean our formulas are less accurate, and there deserve larger changes. It just means that the total error is larger. But we should really think accuracy as being proportional to the size of our dataset. We can correct for this effect by dividing the effect of our update by the size of our dataset, n.

Make these changes below:

```
In [4]: #amount to update our variables for our next step
        update to m = 0
        update to b = 0
        # define learning rate and n
        learning rate = 0.01
        n = len(data)
        # create update to b and update to m
        for point in data:
            # update to m = -x*epsilon
            update to m += -point[1]*error at(point, m current, b current) #remo
        ve the 2 just do it to both
            # update to b = -epsilon
            update to b += -error at(point, m current, b current) # remove the 2
        # create new b and new m
        new m = m current - learning rate*update to m/n # divide by n and multi
        ply by learning rate
        new_b = b_current - learning_rate*update_to_b/n # divide by n and multi
        ply by learning rate
        new m, new b
```

Out[4]: (0.20728619246505192, 0.30250308395837805)

So our code now reflects what we know about our gradient descent process. Start with an initial regression line with values of m and b. Then for each point, calculate how the regression line fares against the actual point (that is, find the error). Update what our next step to the respective variable should be using by using the partial derivative. And after iterating through all of the points, update the value of b and m appropriately, scaled down by a learning rate.

#### Seeing our gradient descent formulas in action

As mentioned earlier, the code above represents just one update to our regression line, and therefore just one step towards our best fit line. To take multiple steps we wrap the process we want to duplicate in a function called step\_gradient and then can call that function as much as we want. In what's next:

- Let's make sure to include a learning\_rate of 0.1
- Let's output new\_b and new\_m as list

```
In [5]: # I added, learning rate as a parameter so I can play around with it, bu
        t it's optional
        # remember points are (y, x) and not (x, y)
        def step gradient(b current, m current, points, learning rate=0.1):
            # if you don't want to include as parameter, you must set it here
            # learning rate = 0.01
            # set n
            n = len(points)
            # initalize update to b and update to m
            update to b, update to m = 0, 0
            # get update_to_ variables
            for point in points:
                # update to b = -epsilon
                update to b += -error at(point, m current, b current)
                # update to m = -x*epsilon
                update to m += -point[1]*error at(point, m current, b current)
            # reset m current and b current
            b current -= learning rate*update to b/n
            m current -= learning rate*update to m/n
            return b_current, m_current
```

Now let's initialize b and m as 0 and run a first iteration of the step gradient function.

```
In [6]: b, m = 0, 0
        b, m = step_gradient(b, m, data)
        b, m
        # b= 3.02503, m= 2.07286
```

Out[6]: (3.0250308395837804, 2.0728619246505193)

So just looking at input and output, we begin by setting b and m to 0 amnd 0. Then from our step\_gradient function, we receive new values of b and m of 3.02503 and 2.0728. Now what we need to do, is take another step in the correct direction by calling our step gradient function with our updated values of b and m.

```
In [41]: b, m = step gradient(b, m, data)
         \# b = 5.63489, m = 3.902265
Out[41]: (5.634896312558805, 3.9022656489039664)
```

Let's do this, say, 1000 times.

```
In [43]: # create a for loop to do this
b, m = 0, 0
for step in range(1000):
    b, m = step_gradient(b, m, data)
b, m
Out[43]: (3.1619764855577257, 49.84313430300858)
```

Let's take a look at the estimates in the last iteration.

```
In [8]: #
Out[8]: (3.1619764855577257, 49.84313430300858)
```

As you can see, our m and b values both update with each step. Not only that, but with each step, the size of the changes to m and b decrease. This is because they are approaching a best fit line.

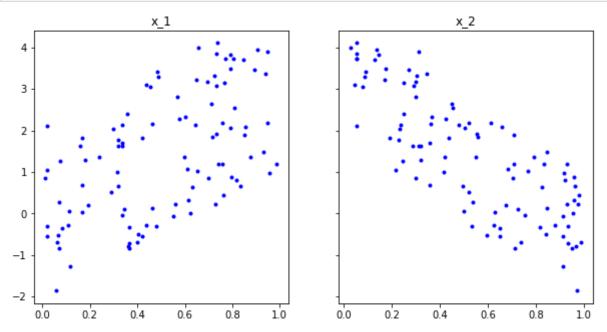
#### Let's include 2 predictors, $x_1$ and $x_2$

Below, we generated a problem where we have 2 predictors. We generated data such that the best fit line is around  $\hat{y} = 3x_1 - 4x_2 + 2$ , noting that there is random noise introduced, so the final result will never be exactly that. Let's build what we built previously, but now create a step\_gradient function that can take an *arbitrary* number of predictors (so the function should be able to include more than 2 predictors as well). Good luck!

```
In [7]: import numpy as np
   import matplotlib.pyplot as plt
   np.random.seed(11)

x1 = np.random.rand(100,1).reshape(100)
   x2 = np.random.rand(100,1).reshape(100)
   y_randterm = np.random.normal(0,0.2,100)
   y = 2+ 3* x1+ -4*x2 + y_randterm

data = np.array([y, x1, x2])
   data = np.transpose(data)
```



Create step\_gradient function below

Note that, for our gradients, when having multiple predictors  $x_i$  with  $j \in 1, ..., k$ 

$$\frac{dJ}{dm_j}J(m_j,b) = -2\sum_{i=1}^n x_{j,i}(y_i - (\sum_{j=1}^k mx_{j,i} + b)) = -2\sum_{i=1}^n x_{j,i} * \epsilon_i$$

$$\frac{dJ}{db}J(m_j,b) = -2\sum_{i=1}^n (y_i - (\sum_{j=1}^k mx_{j,i} + b)) = -2\sum_{i=1}^n \epsilon_i$$

So we'll have one gradient per predictor along with the gradient for the intercept!

```
In [9]: \# y - yhat (y - m1mx2 - m2x2 - b)
        def general_error_at(point, m, b):
            Formula for epsilon = y - (m \ vec * x \ vec + b)
                                 = y - (m1*x1 + m2*x2 + ... mn*xn + b)
                                 = y - (sum(m \ vec*xvec) + b)
            Input
            points: array of points (y, x1, x2, ..., xn)
            m: current slopes
            b: current intercept
            return
            epsilon
            epsilon = point[0] - (np.sum(m*point[1::]) + b)
            return epsilon
        def step gradient general(b current, m current, points, learning rate=0.
        1):
            # must initialize learning rate here if you didn't add as parameter
            # learning rate = 0.1
            # initalize update to variables
            update to b, update to m = 0, 0
            # length of points
            n = len(points)
            # points are (y, x1, x2)
            # loop to calculate updates
            for point in points:
                # update to b = -epsilon (from above, except removing the 2)
                y = point[0]
                x vec = point[1::]
                update_to_b += -general_error_at(point, m, b) # -epsilon
                update to m += -x vec*general error at(point, m, b) \# -x*epsilon
            # update b current and m current
            b current -= learning rate*update to b/n
            m_current -= learning_rate*update_to_m/n
            return b current, m current
```

#### Apply 1 step to our data

```
In [10]: b, m = step_gradient_general(0, 0, data)
b, m

Out[10]: (-0.3773393509149988, array([-0.184880, -0.253425]))
```

Apply 500 steps to our data

```
In [65]: b, m = 0, 0
    for step in range(500):
        b, m = step_gradient_general(b, m, data)
        b, m
Out[65]: (1.9444283324428657, array([2.995890, -3.911055]))
```

Look at the last step

```
In [14]:
Out[14]: (1.944428332442866, array([2.995890, -3.911055]))
```

#### Level up - optional

Try your own gradient descent algorithm on the Boston Housing data set, and compare with the result from scikit learn! Be careful to test on a few continuous variables at first, and see how you perform. Scikit learn has built-in "regularization" parameters to make optimization more feasible for many parameters.

#### **Summary**

In this section, we saw our gradient descent formulas in action. The core of the gradient descent functions are understanding the two lines:

$$\frac{dJ}{dm}J(m,b) = -2\sum_{i=1}^{n} x(y_i - (mx_i + b)) = -2\sum_{i=1}^{n} x_i * \epsilon_i$$

$$\frac{dJ}{db}J(m,b) = -2\sum_{i=1}^{n} (y_i - (mx_i + b)) = -2\sum_{i=1}^{n} \epsilon_i$$

Which both look to the errors of the current regression line for our dataset to determine how to update the regression line next. These formulas came from our cost function,  $J(m,b) = \sum_{i=1}^{n} (y_i - (mx_i + b))^2$ , and using the gradient to find the direction of steepest descent. Translating this into code, and seeing how the regression line continued to improve in alignment with the data, we saw the effectiveness of this technique in practice. Additionally, we saw how you can extend the gradient descent algorithm to multiple predictors.