

HASKELL PARIS

HOW TO START LEARNING HASKELL



slides at <https://github.com/erebe/haskell-paris-17-09-2018>

17/09/2018 - Romain GERARD - SRE at Criteo

WHY DO YOU WANT TO LEARN HASKELL ?

- To impress ?
- To tackle a challenge ?
- To see something different ?
- To atteign enlightenment ?

Be aware of your motivations in order to not lost it half-way

Haskell is flawed, don't expect perfection

**WHERE DOES THE
DIFFICULTIES COME
FROM ?**

THE COMMUNITIES HAVE CONFLICTING INTERESTS

- Research/Academic Area
 - Category Theory for Programmers - Bartosz Milewski
- Groups targeting the industry
 - FpComplete - Well-Typed - Tweag I/O
- People just wanting to learn it
 - Avoid posting on Hackage if you will not maintain it
- Feeling that you never learned enough - that you are still missing

HASKELL IS OLD - 28 YEAR OLD

- A lot of outdated learning materials
 - Haskell Book - Haskell programming from first principles
 - Haskell Wiki Book - <https://en.wikibooks.org/wiki/Haskell>
 - What I Wish I Knew When Learning Haskell
- Language has a lot of quirks
 - Strings/ByteString/Text and all lazy variants
 - Freaking number of extensions (Hello mandatory ScopedTypeVariables)
 - Prelude is an unsafe STL - pick protolude
- Conflicting styles
 - MTL vs Free Monads
 - Let's make everything a funky operator
 - Typeclass everywhere !
 - Dependent Types
 - Lens

THE STRONG TYPE SYSTEM

- You have to understand it
 - Be ready to be masochist and bang your head on it
- It add an other layer of lecture - Types
 - Code can make no sense if you don't understand its types
 - You have to know Haskell basic type hierarchie (Monoid/Foldable/Traversable/Applicative/Monad)
- It can feel hard without necessity
 - You start to appreciate it when you master it

PRACTICAL ADVISES

- Don't try to read other people code at first - learn from books
 - Haskell Book - Haskell programming from first principles
 - Haskell Wiki Book - <https://en.wikibooks.org/wiki/Haskell>
 - What I Wish I Knew When Learning Haskell
- Play within a repl and try to do some coding challenges
 - repl.it
 - www.codewars.com
- Learn to read types, to be at ease with the docs
- Understand basic type hierarchy
 - IO - Maybe/Either - SemiGroup - Monoid - Foldable - Traversable - Applicative - Monad
- Start a pet project
 - Use Stack - docs.haskellstack.org
 - Use only libraries that are in Stackage LTS - www.stackage.org
 - Use Atom or Visual Code, they have good plugin for Haskell
 - Use Protolude instead of Prelude as STL

PSYCHOLOGICAL ADVISES

- Accept to start from ground 0
 - Avoid telling yourself, "I know how to do it easily with X why it is so hard"
- It is normal to feel overwhelmed even after a long period of time
 - Take pleasure solving problems in a different way
 - Ask yourself how to solve this problem with functionnal programming
- It will take time, so enjoy Haskell as an atelic activity at first
 - Don't get too high expectation - The language is flawed - From yourself
- Take time to step back to measure your growth

IN THE END

- Learning Haskell is worth it
 - It does not have to be your main programming language
- You will learn how to use Types to make your program safer, more readable
- You will learn how to make things composable, modelize better
- The academic community is interesting
 - Learning points of tensions between ideas
 - Give you a lot of historical background