

ORF523

Dimension reduction for optimization problems

Sketching for dimension reduction

- **Iterative sketches:** light, small(er), exhaustive. Matters the distribution of all possible sketches
- **“Preserving” sketches:** one imprint of data preserving its crucial properties
- Intermediate regime exists, e.g. sketching SVD. One sketch but we might be willing to lose partial information.

Linear systems

Sketch-and-project

$$S^T A x = S^T b$$

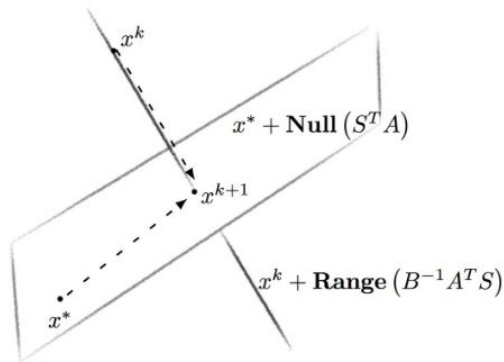
Instead of $Ax = b$, solve $S^T A x = S^T b$

$$m \times s \quad n \times n \quad n \times 1$$

$S = m \times s$ sketch matrix, if $s \ll m$ (sketched system is easier)

Iteration:

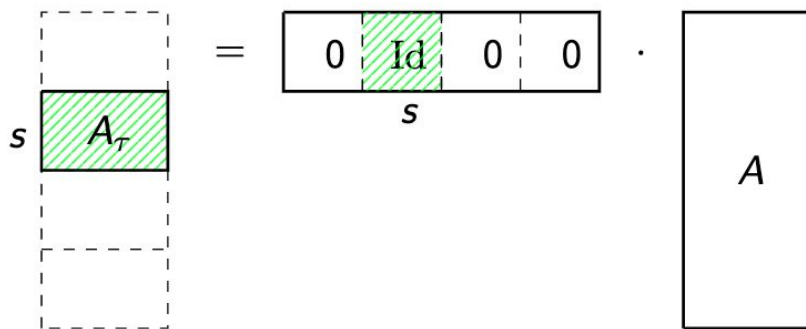
$$x_k = x_{k-1} + (S^T A)^\dagger (S^T b - S^T A x_k)$$



Discrete random sketches and Kaczmarz methods

$$A_i = (0, \dots, 0, 1, 0, \dots, 0) \cdot A$$

$$A_\tau = \begin{bmatrix} 0 & \text{Id} & 0 \end{bmatrix} \cdot A = S^T A; \quad \mathbf{b}_\tau = S^T b$$



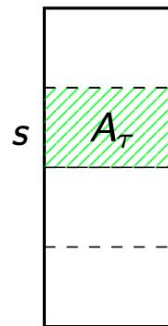
Sketch-and-project methods with $S =$ (randomly placed identity completed by zeroes) are
randomized Kaczmarz methods

Block Kaczmarz Method

Assume that for all the rows $\|\mathbf{A}_i\| = 1$.

Starting at $\mathbf{x}_0 \in \mathbb{R}^n$:

1. Choose A_τ a block row subset at random,
 $\tau = \tau(k) \subset [m]$, $|\tau| = s$
2. Define $\mathbf{x}_k := \mathbf{x}_{k-1} + (A_\tau)^\dagger(\mathbf{b}_\tau - A_\tau \mathbf{x}_k)$
3. Continue until convergence (or for a certain number of steps).



- Recall: sketch-and-project update rule $\mathbf{x}_k = \mathbf{x}_{k-1} + (S^T A)^\dagger(S^T \mathbf{b} - S^T A \mathbf{x}_k)$.
- Informally, this works if all the block subsets we can choose are well-conditioned. The existence of these *good pavings* is tightly related to Kadison-Zinger conjecture.
- For incoherent random models (say, subgaussian) any paving is good with high probability

Randomized Kaczmarz (RK) method

Assume that for all the rows $\|\mathbf{A}_i\| = 1$.

Starting at $\mathbf{x}_0 \in \mathbb{R}^n$:

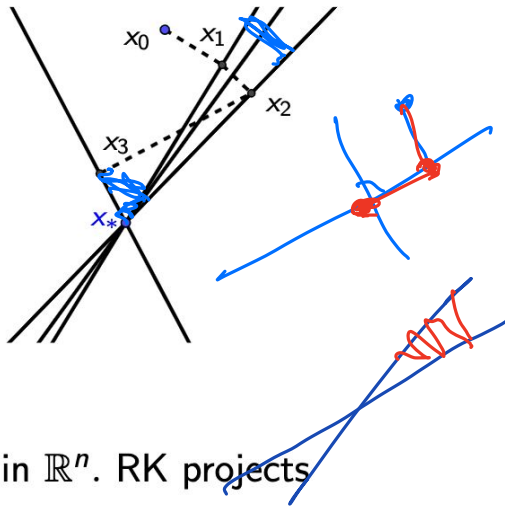
1. Project current iterate to \mathbf{A}_i :

$$\mathbf{x}_{k+1} = \mathbf{x}_k - (\langle \mathbf{A}_i, \mathbf{x}_k \rangle - \mathbf{b}_i) \mathbf{A}_i,$$

where $i \sim \text{Unif}\{1, \dots, m\}$;

2. Continue until convergence (or for a certain number of steps). ?

- Geometrically, each index i corresponds to a hyperplane in \mathbb{R}^n . RK projects orthogonally onto a randomly chosen hyperplane.
- If the rows are not normalized, the next i is chosen with the probability proportional to the L_2 -norm of the i -th row.
- Convergence rate depends on $\sigma_{\min}^2(\mathbf{A}) := \lambda_{\min}(\mathbf{A}^T \mathbf{A})$.



Convergence rates

Theorem (Strohmer - Vershynin 2009)

For a system $A\mathbf{x}_ = b$, RK converges to \mathbf{x}_* linearly in expectation:*

$$\mathbb{E}\|\mathbf{x}_k - \mathbf{x}_*\|_2^2 \leq \left(1 - \frac{\sigma_{\min}^2(A)}{\|A\|_F^2}\right)^k \|\mathbf{x}_0 - \mathbf{x}_*\|_2^2.$$

Theorem (Needell - Tropp 2012)

The block Kaczmarz converges to \mathbf{x}_ in expectation with accelerated rate*

$$\mathbb{E}\|\mathbf{x}_k - \mathbf{x}_*\|_2^2 \leq \left(1 - c \frac{\sigma_{\min}^2(A)}{\|A\|^2 \log m}\right)^k \|\mathbf{x}_0 - \mathbf{x}_*\|_2^2,$$

if all blocks are well-conditioned: for some $\delta \in (0, 1)$,

$$\text{number of blocks} \cdot \max_{\tau} \|A_{\tau}\|_2^2 \lesssim \|A\|^2 \log(m) \frac{1}{\delta^2} \cdot (1 + \delta).$$

One sketch can be used for approximation

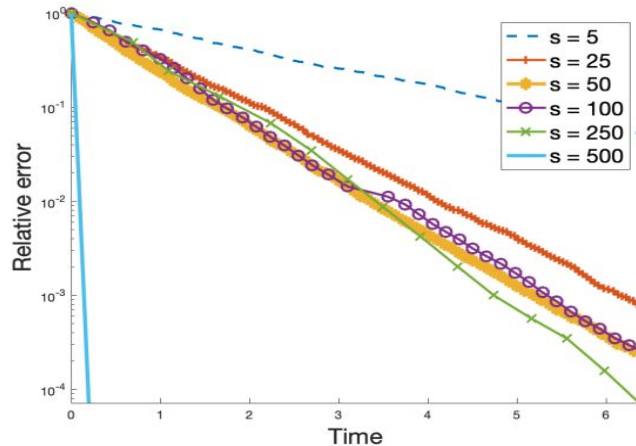
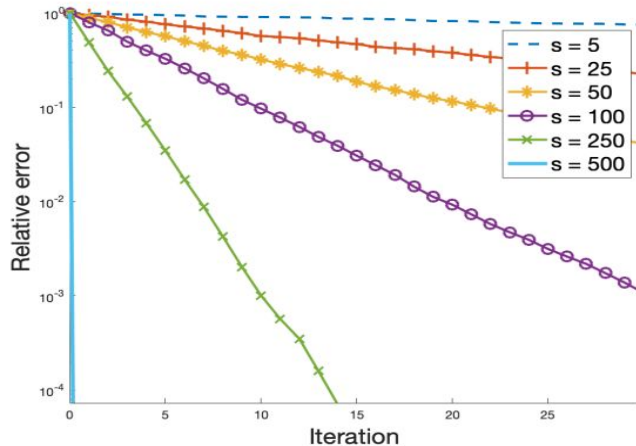


FIGURE 1. Gaussian model: iteration (left) and time (right) vs error for the varying block size s .

Least squares

Convergence rates for least squares

Theorem (Needell 2010)

For a least squares problem such that $e = \min \|A\mathbf{x} - b\|_2$, RK converges to a "horizon" around \mathbf{x}_* :

$$\mathbb{E} \|\mathbf{x}_k - \mathbf{x}_*\|_2^2 \leq \left(1 - \frac{\sigma_{\min}^2(A)}{\|A\|_F^2}\right)^k \|\mathbf{x}_0 - \mathbf{x}_*\|_2^2 + \frac{n\|e\|_\infty^2}{\sigma_{\min}^2(A)}.$$

Theorem (Needell - Tropp 2012)

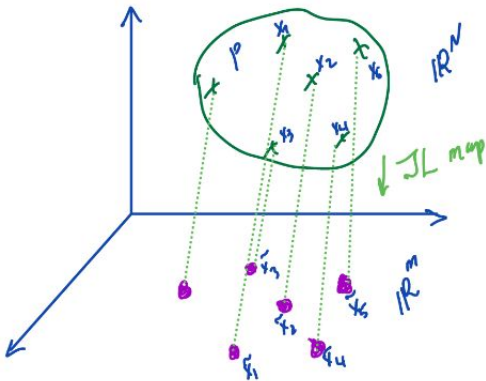
The block Kaczmarz converges to \mathbf{x}_* in expectation with accelerated rate

$$\mathbb{E} \|\mathbf{x}_k - \mathbf{x}_*\|_2^2 \leq \left(1 - c \frac{\sigma_{\min}^2(A)}{\|A\|^2 \log m}\right)^k \|\mathbf{x}_0 - \mathbf{x}_*\|_2^2 + \frac{c\|e\|_2^2}{\sigma_{\min}^2(A)},$$

if all blocks are well-conditioned: for some $\delta \in (0, 1)$,

$$\text{number of blocks} \cdot \max_\tau \|A_\tau\|_2^2 \lesssim \|A\|^2 \log(m) \frac{1}{\delta^2} \cdot (1 + \delta).$$

Distance-preserving sketches



Johnson-Lindenstrauss lemma: There exists a linear function from \mathbb{R}^N to \mathbb{R}^m ϵ -preserves distances between p points for $m \geq c_{\epsilon} \epsilon^{-2} \ln p$.

- This function can be realized as an i.i.d. subgaussian random matrix
- Other matrix models work; these models are data-oblivious
- Works for all p -element sets

Johnson-Lindenstrauss transform

Essentially, we need a matrix $S \in \mathbb{R}^{m \times N}$ such that

$$|\|Sx\|_2^2 - \|x\|_2^2| \leq \epsilon \|x\|_2^2 \text{ for any } x \in \text{Set} - \text{Set}$$

Theorem

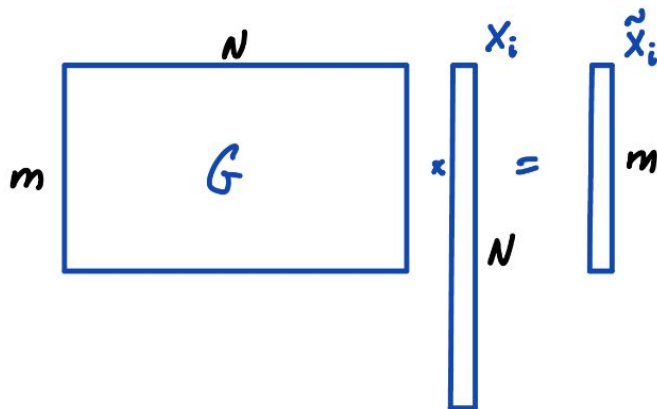
(Larsen, Nelson, 2016) For any $p, N \geq 2$, there exists a set of p vectors in \mathbb{R}^N so that any linear map $\mathbb{R}^N \rightarrow \mathbb{R}^m$, ϵ -preserving distances between them, must have $m \gtrsim \epsilon^{-2} \ln p$.

S is a (ϵ, δ, s) -JL transform if for any s -element subset of \mathbb{R}^n

$$(1 - \epsilon)\|x\|^2 \leq \|Sx\|_2^2 \leq (1 + \epsilon)\|x\|_2^2$$

for any $x \in \mathcal{S}$ with probability at least $1 - \delta$.

Fast JL embeddings



- In the interesting regime for dimension reduction, N is large and $G \cdot X$ is heavy.
- Sparse and Fourier-based realizations of G , frequently with logarithmic losses in optimality ($\ln N$)
- There exists a (ϵ, δ, s) JL-transform with $m = O(\epsilon^{-2} \log(s\delta^{-1}))$ and $O(\epsilon^{-1} \log(s\delta^{-1}))$ non-zero entries per column.

Sketching least squares with JL transform

$$n \begin{array}{|c|} \hline A \\ \hline \end{array}^d \quad \left| \quad x \in \mathbb{R}^d \right.$$

Theorem (Sarlos, 2006) Thm 12

Let $A \in \mathbb{R}^{n \times d}$ and $\hat{x} = \arg \min \|Ax - b\|_2$, and $x' = \arg \min \|S Ax - Sb\|_2$, where $S \in \mathbb{R}^{m \times n}$ is a (ϵ, δ, S) -JL map such that $m \geq \frac{1}{\epsilon^2} d \log d$. Then, with probability at least $1/3$,

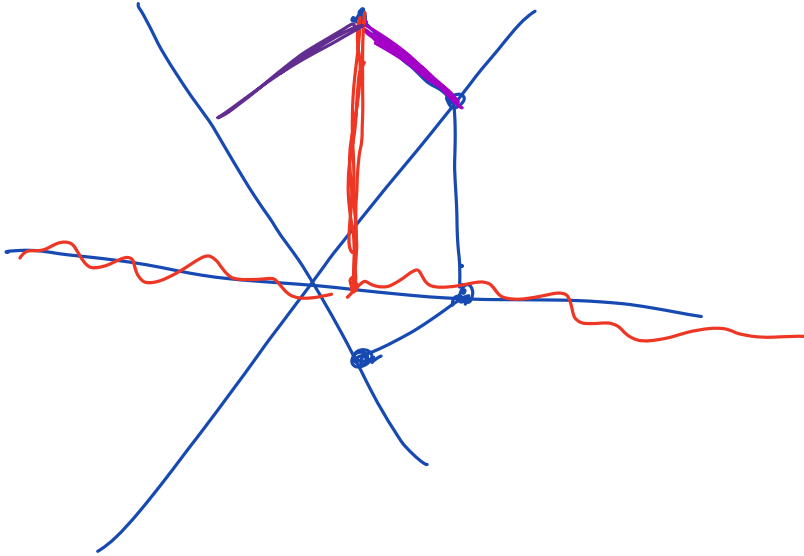
$$\|\hat{x} - x'\|_2 \leq \frac{\epsilon}{\sigma_{\min}(A)} \min \|Ax - b\|_2.$$

Note: this defines S , also depending on how optimized a particular model of JL transform is.

For more details, there is a link to this paper on class website.

Side remark: geometry matters in iterative solvers too...

[Eldar, Needell]



Application: Sketching SVMs

$z_i \in \{ \pm 1 \}$ (a_i, z_i) - classification data, $a_i \in \mathbb{R}^n$

$$w^* = \operatorname{argmin}_{w \in \mathbb{R}^n} \left\{ \frac{1}{C} \sum_i \underbrace{[1 - z_i \langle w, a_i \rangle]_+^2}_{\text{classification label}} + \frac{1}{2} \|w\|_2^2 \right\}$$


↓ dual

$$x^* = \operatorname{argmin} \|Bx\|_2^2 : x \geq 0 \quad \sum_{i=1}^d x_i = 1$$

where

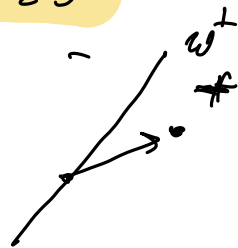
$$B = \left[(A D)^T \cdot \frac{1}{C} I \right]$$

\swarrow \searrow
 a_i $\text{diag}(z_i)$



simplex - constrained quadratic program

$$\hat{x} = \operatorname{argmin} \|SBx\|_2^2 \quad x \geq 0 \quad \sum x_i = 1$$



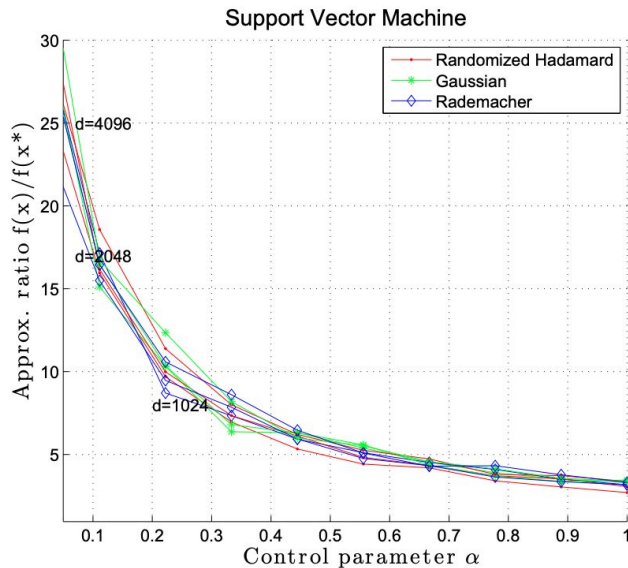
Theorem (Pilanci Wainwright, '14)

A sub-Gaussian sketch with
 $m \geq \frac{C_0}{\varepsilon^2} \|x^*\|_0 \log(N) \cdot \max \frac{\|a_j\|_2^2}{\sigma_k^-(A)}$

produces ε -optimal solution
 with probability
 $1 - c_1 \exp(-c_2 m \varepsilon^2)$

$$\sigma_k^-(A) = \min_{\|z\|_2=1, \|z\|_1 \leq 2\sqrt{k}} \|Az\|_2^2$$

restricted
 smallest
 singular value



Sketching SDPs [Bluhm, Franca, 18]

$$\begin{aligned} \max \quad & \text{Tr}(Cx) \\ \text{s.t.} \quad & \text{Tr}(A_i x) \leq b_i \\ & X \succeq 0 \end{aligned}$$

Standard form?

Sketching symmetric matrices

$\Phi(X) = SX S^T$ S is a JL transform

Equivalent JL definition: $|\langle S v, S w \rangle - \langle v, w \rangle| \leq \epsilon \|v\|_2 \cdot \|w\|_2 \quad \forall v, w \in \text{Set}$

Lemma 1 If $Q_1, \dots, Q_k \in \text{Sym}(n)$, $m \geq \sum_{i=1}^k \text{rk}(Q_i)$, S is (ϵ, δ, m) -JL

Then $\Pr[\forall i, j \quad |\text{Tr}(S Q_i S^T S Q_j S^T) - \text{Tr}(Q_i Q_j)| < 3\epsilon \|Q_i\|_1 \cdot \|Q_j\|_1] \geq 1 - \delta$

But! To have $\epsilon \|Q_i\|_2 \|Q_j\|_2$ on the right one needs
Shatten-1 norm ($\sum |d_i|$)
 $m \geq O(n)$!

Approximate SDP problem

Algorithm: S is a (ε, δ, m) -JLT,
 $m \geq \text{rk}(x^*) + \text{rk}(C) + \sum_{i=1}^n \text{rk}(A_i)$
 Solve a smaller relaxed problem...

$$\max \text{Tr}(SCS^T y)$$

$$\text{s.t. } \text{Tr}(SA_i S^T y) \leq \delta + 3\varepsilon \|A_i\|_1 \|x^*\|_1$$

$$y \succeq 0$$

optimal

$\rightarrow \alpha$

Why? $\text{Tr}(SCS^T Sx^* S^T) \geq \text{Tr}(Cx^*) - 3\varepsilon \|x^*\|_1 \|C\|_1$

Upper Bound on sketched solution:
 $\alpha_S + 3\varepsilon \|x^*\|_1 \|C\|_1 \geq \alpha$

Lower bound depends on stability

$$\frac{\alpha_S}{1 + 3\varepsilon K\eta} \leq \alpha \quad (\eta = \text{tr} x^*, \quad K = \max_i \|A_i\|_1)$$

All SDP problems cannot be sketches this way

(Thm) If Φ is a random linear map that estimates a value of any SDP within $1 \leq \tau \leq \frac{2}{\sqrt{3}}$ factor with high probability \Rightarrow
 $m = O(n^2)$

Follows from hardness of estimating
of the operator norm of a matrix
[Woodruff Sketching as a tool for numerical
linear algebra '14]

Sketching Convex Programs:

- *Dimensionality reduction of SDPs through sketching* A. Bluhm, D. Stilck Franca (2018)
- *Scalable Semidefinite Programming* A. Yurtsever J. Tropp, O. Fercoq, Madeleine Udell, and Volkan Cevher (2021)
- *Randomized Sketches of Convex Programs with Sharp Guarantees* M. Pilanci, M. J. Wainwright (2014)
- *Randomized Projection Methods for Convex Feasibility* I. Necoara, P. Richtarik, A. Patascu (2018)

Convex feasibility and iterative sketching

$$\text{Exactness} \quad \text{dist}_X^2(x) \leq k \mathbb{E}[\text{dist}_{X_S}^2(x)] \quad \forall x \in \mathbb{R}^n \quad \textcircled{*}$$

Thm X - convex set with non-empty interior

$$\bar{x} \in X: B_\delta(\bar{x}) \subseteq X$$

X_S is a family of stochastic approximations

(S is random \Rightarrow $\textcircled{*}$ holds with
 $P = \{p_S\}$ is distribution)

$$k = \frac{\max \|x - \bar{x}\|^2}{\rho^2 \min_{S \in \mathcal{S}} p_S}$$

Example: $X \supseteq \cap X_S$

Convex and conic optimization outlook

- Convexity tends to make optimization problems easier
- But there are hard convex problems and easy non-convex
- A family of tractable convex problems

$$\text{LP} \subset \text{QP} \subset \text{QCQP} \subset \text{SOCP} \subset \text{SDP} \} \subset \text{CP}$$

- For “easy” (P-) problem: polynomial algorithm might be still slow...
- For hard problems:
 - complexity theory can justify (NP-)hardness
 - special cases can be solved exactly
 - convex relaxations give bounds (SDP can be more efficient than LP!)
 - approximate solutions are possible, randomization can help build them
 - and more: e.g., sequential convex programs


Many applications considered...

- Machine learning (SVMs)
- Signal detection (probabilistic estimates)
- Control (finding stabilizing controllers)
- Combinatorial optimization (graph problems)
- Compressed sensing (low-rank fitting, matrix completion)
- Approximation theory (randomized rounding)
-

And more, including finance (Markowich portfolio optimization), information theory ...

Looking backwards...

~~Tentative~~ list of topics

- Math review
- **Unconstrained nonlinear optimization**: first and second order optimality conditions
- **Convex analysis and convex optimization problems**
- **Duality and certificates of infeasibility**
- From linear programs to **positive semidefinite programs**
- **Relaxations to linear and SDP problems**
- **Complexity theory** 
- Applications to combinatorial optimization, data science etc
- Approximate solutions and randomization
- Convex feasibility problems and randomization
- Randomized sketching and dimensionality reduction for convex optimization

Final exam

- Take home May 4 (9am) -- May 11 (noon)
- No collaborations
- You can only refer to the material proved in class/notes, everything else must be justified in your work
- Coding component
- Liza's office hour: 11am-12:30pm May 3

Thanks for your attention!

