For NP-hard problems:

- · consider special instances of a problem (could be easier...)
- · do a convex relaxation and look for bounds (what is the gap?)
- · approximation algorithms (e.g. involving randomness)

Polynomial nonnegativity and Sum-of-Squares

Consider a polynomial optimization problem

 $\begin{cases} \min & \rho(x) \\ s.t. & x \in K = \{x \in \mathbb{R}^n \mid g_i(x) \ge 0, h_i(x) = 0\} \end{cases}$

P, gi, hi - multivariate polynomials

 $\frac{\text{Recall:} \cdot p(x) \text{ is def 2}}{g_i(x), h_i(x) \text{ are def 1}} \rightarrow NP-hard$

(i) M (i) M (i)

 $x^{T}M \times - u(x)^{T}Mv(x)$ if $v(x) = (x_1^2, x_2^2, ..., x_n^2)^{T}$ So, we know $v(x)^{T}Mv(x)$ is nonnegative...

• fmin xTM x is "easy" (eigenvalue problem is in P)

 $\prod_{i} \rho(x) = \sum_{i=1}^{k} q_{i}^{2}(x)$

sum - of - squares of other polynomials is always

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Can we dest this sufficient conclision independently?

Yes!

Then Let p(x) have a variables and degree 2d. It can be written as SOS \implies

There exists a PSD matrix Q: p(x) = z^{\dagger}Qz, where
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Z=[1, x1, x2,...,xn, x1x2,..., xnd]

all monomials up to
degree d

Proof: • if Q exists, $Q = \sqrt{V}$ (Cholesky) $p(k) = z^T \sqrt{V}^2 = ||Vz||^2 \leftarrow \text{sum of squares!}$

• if $p(x) = Z[a_1^T Z(x)]^2 = Z^T(x) \cdot (Z[a_1 a_1^T]) \cdot Z(x)$

This is an SDP problem!

So, checking nonnegativity is harder than SOS? But it corresponds in some cases, including n=1, d=1, or n=2, d=2 renivariate quadratic

Motzkin polynomial is nonnegative:
$$\frac{x^2y^4 + x^4y^2 + 1}{3} \ge x^2y^2$$
 (AMGM)

Exercise: prove that if $x^2 + y^2 = 1 \Rightarrow x + y \leq \sqrt{2}$ using SOS ideas

$$\sqrt{2} - x - y = \frac{x^2 + y^2}{\sqrt{2}} - x - y + \frac{1}{\sqrt{2}}$$

$$= \frac{(x - y)^2}{2\sqrt{2}} + \frac{(x + y)^2}{2\sqrt{2}} - (x + y) + \frac{1}{\sqrt{2}}$$

$$= \frac{(x - y)^2}{2\sqrt{2}} + \frac{1}{2\sqrt{2}} (x + y - \sqrt{2})^2 \ge 0$$

A problem can be hord because it is large-scale (even in P)!

An idea: do dimension reduction and solve a smaller problem instead:

Random projections

Unit 156- SAble Do they give similar error? Are they close?

("approximate isometry")

Yes if matrix s approximately preserves distances between the points · while doing dimension reduction

Luckily many (random) matrices satisfy this property and some of them can be "applied" fast.

Oel A (random) matrix SEIR** forms a Johnson-Lindenstraus transform JLT (E, S, d) if for any set of d points V with prob ≥ 1-8

(3)

dold ?

Then, for target dimension " a thord =

(Sarlos, Mahoney,... ~2006) See [M]

Can we sketch other optimization problems?

Simplex alporithm has instances with exponential running time interior point methods scale poorly

LINEAR FEASIBILITY PROBLEM (LFP). Given $b \in \mathbb{R}^m$ and $A \in \mathbb{R}^{m \times n}$. Decide whether there exists $x \in \mathbb{R}^n$ such that $Ax = b \land x \ge 0$.

g

CONE MEMBERSHIP (CM). Given $b, a_1, \ldots, a_n \in \mathbb{R}^m$, decide whether $b \in \mathsf{cone}\{a_1, \ldots, a_n\}$.

Projected come numbership TB & come 3 Ta,..., Tan? [Liberti et al 2015]

Sketching SDPs

Sketching symmetric matrix k:

$$Q(x) = SXS^T$$
, S is a JL transform

Note: We cannot sketch all SDP's!

Operator norm needs O(n2) lower bound

for a fixed constant factor approximation via livear sketch [woodruff 'k]

In general, we can sketch SDP's with date having small Shatten-1

Claim: if $m \ge Erk(Q;)$, S is a $(\varepsilon, \Gamma, m) - JL$ transform $\begin{cases}
P(\forall i, j \quad Tr(SQ; S^TSQ; S^T) - Tr(Q; Q_j)) < 3\varepsilon & ||Q;||_1 \cdot ||Q_j||_1 \\
\varepsilon &||A|||
\end{cases}$

[Bluhm France, R]

Sketched SDP: $\int mQ \times Tr (SCSTy)$ $3E\eta$, $\eta \ni Tr (X^{\pm})$ S.f. $Tr (SASTy) \le b_1 + \mu \text{ MAIN}_1 \longrightarrow OS$

- · dg + 3 & /1X + /19/10/19 >d one application of a claim)
- · Lower bound can be proved and depends on stability of a problem

Proved via duality and relaxing original SDP.

Application of sketching in particular problem instances:

[Mixon, Xie 120] Clustering \Rightarrow max xTBx | max + (Bx) $x^{T} \cdot 1 = 0 \rightarrow diag x = 1$ $x = 4 \pm 1$? x = 6

Sketch-and-solve approach

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Taking random subsets of xi's (graph vertices)

Stocke stic block model

[Yurtsever, Tropo et al] - low-rounk solutions for SDP's
. Udell
- gast low-rank approximation can be also found via sketching

Randomized SVD