# BASIC UGV ROBOT MODELLING ON GAZEBO







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# Creating a Workspace

- Before starting, check the ROS version and follow the instructions. The tutorial was created for *melodic* ROS version.
- To check the ROS version:

\$ rosversion -d

- Start with one of two ways:
- Use the Terminal (but the code always has to be written in this way):
   \$ source /opt/ros/melodic/setup.bash
- 2. Use the .bashrc (only one time):
  - Open the .bashrc on the Terminal: \$ gedit ~/.bashrc
  - Copy and paste the following code at the end of the file: source /opt/ros/melodic/setup.bash
  - Run the following code on the Terminal or restart the Terminal:
     \$ bash
- To check the ROS environment:

\$ printenv | grep ROS

- Create a workspace:

\$ mkdir -p ~/catkin\_ws/src \$ cd catkin\_ws/ \$ catkin\_make

- Open the .bashrc on the Terminal:
  - \$ gedit ~/.bashrc
- Copy and paste the following code at the end of the file: source /home/pcadmin/catkin\_ws/devel/setup.bash
- Run the following code on the Terminal or restart the Terminal:
   \$ bash
- For the confirmation:

\$ echo \$ROS\_PACKAGE\_PATH

P.S.: If a program/code runs as using a Terminal, open another Terminal to write other codes there.

## **TurtleBot 3 Installation**

- Run the following codes on the Terminal to install the *TurtleBot3*:

\$ cd catkin\_ws/src/
\$ git clone <a href="https://github.com/ROBOTIS-GIT/turtlebot3\_msgs.git">https://github.com/ROBOTIS-GIT/turtlebot3\_msgs.git</a> \$ git clone <a href="https://github.com/ROBOTIS-GIT/turtlebot3\_git">https://github.com/ROBOTIS-GIT/turtlebot3\_git</a> -b melodic-devel \$ cd ..
\$ catkin\_make

- There are 2 ways to use Wafflepi model:
  - Use the Terminal (but the code always has to be written in this way):
     \$ export TURTLEBOT3\_MODEL=waffle\_pi
  - 2. Use the .bashrc (only one time):
    - Open the .bashrc on the Terminal: \$ gedit ~/.bashrc
    - Copy and paste the following code at the end of the file: export TURTLEBOT3\_MODEL=waffle\_pi
    - Run the following code on the Terminal or restart the Terminal:
       \$ bash
- To run the *TurtleBot3* in an empty world:

\$ roslaunch turtlebot3\_gazebo turtlebot3\_empty\_world.launch

- To move the TurtleBot3:

\$ roslaunch turtlebot3\_teleop turtlebot3\_teleop\_key.launch

- Following codes can be run if necessary to see:

\$ rqt\_graph \$ rostopic list \$ rosnode list

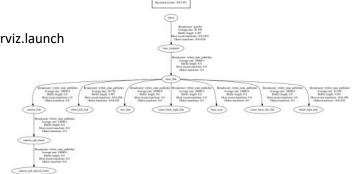
### - To run the rviz node:

\$ roslaunch turtlebot3\_gazebo\_turtlebot3\_gazebo\_rviz.launch

- To download and check TF Tree:

\$ sudo apt-get install ros-melodic-tf2-tools \$ rosrun tf2\_tools view\_frames.py

It will create a .pdf file in the home file. It looks like the graph on the right side



- To run different simulation models on the Gazebo:
- There are several worlds in the catkin\_ws/src/turtlebot3\_sumulations/turtlebot3\_gazebo/worlds
- These worlds can be run as follows:

\$ roslaunch turtlebot3 gazebo turtlebot3 autorace.launch

# Creating a Simulation Environment on Gazebo

- Run the Gazebo:

### \$ gazebo

- Now, click Edit/Building Editor (or Ctrl+B) on the Gazebo
- Wall, door, windows etc. can be edited.
- After creating the environment, save it as maze environment in home/pcadmin/building editor models
- The environment can be found in the *Insert* section on the Gazebo
- In the insert section, some tools can be edited such as construction cone
- After arranging the environment, save it as maze\_environment.world in home/pcadmin
- .world file also can be edited by opening it with a Text Editor as follows:

```
<model name='Construction Cone_0'>
       k name='link'>
                                          Collision is for the physical scale.
          <collision name='collision'>
            <geometry>
414
                 <uri>model://construction_cone/meshes/construction_cone.dae</uri>
415
         </pre
416
417
            <max_contacts>10</max_contacts>
418
419
              <contact>
420
                 <ode/>
              </contact>
421
422
              <bounce/>
423
              <friction>
                <torsional>
424
425
                   <ode/>
                </torsional>
426
427
                 <ode/>
428
               </friction>
       </friction>
</surface>
</collision>
<visual name='visual'> Visual is for what we see on the screen.
430
           <geometry>
434
435
                 <uri>model://construction_cone/meshes/construction_cone.dae</uri>
436
              </mesh>
437
            </geometry>
          </ri>
438
```

- Construction Cone's scales that is created on the Gazebo can be changed with Text Editor.
- Collision is for the physical scale.
- Visual is for what we see on the screen.

# Creating a Launch File for the Robot and Environment

### - Create a package:

```
$ cd catkin_ws/src/
$ catkin_create_pkg maze_environment
$ cd ..
$ catkin_make
$ cd src/maze_environment/
$ mkdir worlds
$ cp maze_environment.world /home/pcadmin/catkin_ws/src/maze_environment/worlds
```

### - Create/Edit a .launch file:

\$ roscd maze\_environment \$ mkdir launch

- Instead to cread a new .launch file...:
- Copy turtlebot3\_empty\_world.launch (home/pcadmin/catkin\_ws/src/turtlebot3 \_simulations/turtlebot3\_gazebo/launch).
- Paste it in the *launch* folder (home/pcadmin/catkin ws/src/maze environment).
- Rename it as maze\_environement.launch
- Open it with a Text Editor
- Rewrite the 8th row as: <arg name="world\_name" value="\$(find maze\_environment)/worlds/maze\_environment.world"/>

```
1 < launch>
2 <arg name="model" default="S(env TURTLEBOT3_MODEL)" doc="model type [burger, waffle, waffle_pl]"/>
3 <arg name="x_pos" default="0.0"/>
4 <arg name="y_pos" default="0.0"/>
5 <arg name="y_pos" default="0.0"/>
6 <include file="5(find gazebo_ros)/launch/empty_world.launch">
8 <arg name="borld name" value="5(find turtlebot3_gazebo)/worlds/empty.world"/>
9 <arg name="sworld name" value="5(find turtlebot3_gazebo)/worlds/empty.world"/>
10 <arg name="sworld name" value="5(find turtlebot3_gazebo)/worlds/empty.world"/>
11 <arg name="sworld name" value="file"/>
12 <arg name="sworld name" value="file"/>
13 <arg name="sworld name" value="file"/>
14 <arg name="sworld name" value="file"/>
15 <arg name="sworld name" value="file"/>
16 <arg name="sworld name" value="file"/>
17 <arg name="sworld name" value="file"/>
18 <node pkg="gazebo_ros" type="spawn_model" name="spawn_urdf" args="-urdf -nodel turtlebot3_S(arg model) -x S(arg x_pos) -y S(arg y_pos) -z S(arg z_pos) -param robot_description" />
18 <node pkg="gazebo_ros" type="spawn_model" name="spawn_urdf" args="-urdf -nodel turtlebot3_S(arg model) -x S(arg x_pos) -y S(arg y_pos) -z S(arg z_pos) -param robot_description" />
18 <node pkg="gazebo_ros" type="spawn_model" name="spawn_urdf" args="-urdf -nodel turtlebot3_S(arg model) -x S(arg x_pos) -y S(arg y_pos) -z S(arg z_pos) -param robot_description" />
```

### - To run the new world/environment with *TurtleBot3*:

\$ roslaunch maze\_environment maze\_environment.launch

- To move the TurtleBot3:

\$ roslaunch turtlebot3\_teleop\_turtlebot3\_teleop\_key.launch

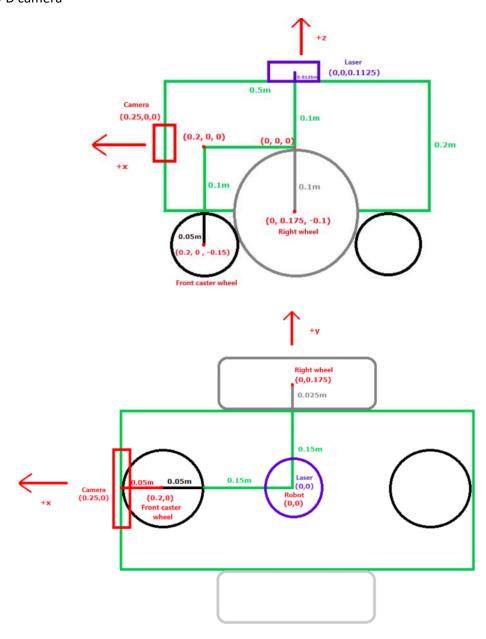
# Robot Modeling in a Simulation Environment

### **Features of the Robot:**

- Differential Drive
- 2x Wheel
- 2x caster wheel
- Laser sensor (360°)
- RGB-D camera

### Packages:

- 1) Description Package
  - Robot design
- 2) Gazebo Package
  - Launch files



### - Create the following packages:

\$ cd ~/catkin\_ws/src \$ catkin\_create\_pkg robot\_description \$ catkin\_create\_pkg robot\_gazebo

### - Create the urdf and launch files:

\$ cd robot\_description

\$ mkdir urdf

\$ cd ..

\$ cd robot\_gazebo

\$ mkdir launch

\$ cd ~/catkin\_ws/

\$ catkin\_make

# robot\_base.xacro

- Create the robot\_base.xacro file:

```
$ roscd robot_description/urdf
$ gedit robot_base.xacro
```

- After creating the .xacro file (Plain Text should be chosen as .XML), the definitions should be made:

```
<?xml version="1.0"?>
<robot xmlns:xacro="http://ros.org/wiki/xacro">
<xacro:macro name="robot base">
  link name="base footprint">
    <collision> The collision is defined.
     <origin xyz="0 0 0" rpy="0 0 0"/>
     <geometry>
      <box size="0.5 0.3 0.2"/> The box size (0.5x0.3x0.2 m³) is defined.
     </geometry>
    </collision>
    <visual> The visual is defined.
     <origin xyz="0 0 0" rpy="0 0 0"/>
     <geometry>
      <box size="0.5 0.3 0.2"/>
     </geometry>
   </visual>
    <xacro:box_inertial x="0.5" y="0.3" z="0.2" mass="10.0"/> The inertia of the box is defined here. An inertia file
                                                                   will be imported to calculate the inertia of the box.
  </link>
  <gazebo reference="base_footprint"> The definition for the Gazebo
   <material value="Gazebo/Green"/> The Color is defined as green
  </gazebo>
 </xacro:macro>
</robot>
```

- Since all the .xacro files will be stored in a .xacro file, the robot\_body.xacro file is created:

```
$ roscd robot_description/urdf
$ gedit robot_body.xacro
```

- Definitions of the robot\_body.xacro:

- The *robot\_body.xacro* file should be edited after creating each of *.xacro* file. The last version of *the robot\_body.xacro* file will be shown in the last page.

# robot\_inertia.xacro

 $\underline{http://wiki.ros.org/urdf/Tutorials/Adding\%20Physical\%20and\%20Collision\%20Properties\%20to\%20a\%20URDF\%20Model}$ 

- Create the robot\_inertia.xacro file:

The inertia file is used for other the other inertia definitions.

\$ roscd robot\_description/urdf
\$ gedit robot\_inertia.xacro

- Copy the codes in the following link and paste them into the robot\_inertia.xacro file:

https://github.com/uos/uos\_tools/blob/fuerte/uos\_common\_urdf/common.xacro

- Add the inertia part into the robot\_body.xacro:

```
<?xml version="1.0"?>
<robot name="robot" xmlns:xacro="http://ros.org/wiki/xacro">
    <xacro:include filename="$(find robot_description)/urdf/robot_base.xacro"/>
    <xacro:include filename="$(find robot_description)/urdf/robot_inertia.xacro"/>
    <xacro:robot_base />
    </robot>
```

- The *robot\_body.xacro* file should be edited after creating each of *.xacro* file. The last version of *the robot\_body.xacro* file will be shown in the last page.

# robot\_wheel.xacro

- Create the robot wheel.xacro file:

\$ roscd robot\_description/urdf
\$ gedit robot\_wheel.xacro

```
<?xml version="1.0"?>
<robot xmlns:xacro="http://ros.org/wiki/xacro">
<xacro:macro name="robot_wheel" params="xyz_coordinate rpy_coordinate direction"> It is named "robot_wheel". In order to define the
                                                                                           fixed points of the wheels, params are defined.
<link name="wheel_${direction}_link"> Each link should have its own name!
 <collision>
   <origin xyz="0 0 0" rpy="0 1.570796 1.570796"/> Pitch (pi/2) and yaw (pi/2) angles (90) are defined in the radian unit.
   <geometrv>
    <cylinder radius="0.10" length="0.05"/> The radius (0.1 m) and the length (0.05 m) of the wheel are defined.
   </geometry>
  </collision>
  <visual> The same for the visual!
   <origin xyz="0 0 0" rpy="0 1.570796 1.570796"/>
   <geometry>
    <cylinder radius="0.10" length="0.05"/>
   </geometry>
  </visual>
  <xacro:cylinder inertial radius="0.1" length="0.05" mass="0.5"/> The inertia of the wheel (m = 0.5 kg) is defined.
 <joint name="wheel_${direction}_base" type="continuous"> A'joint' should be defined to show where the link is joined.
  <origin xyz="${xyz_coordinate}" rpy="${rpy_coordinate}"/>
 <parent link="base_footprint"/>
  <child link="wheel_${direction}_link"/>
 <axis xyz="0 1 0"/> Since the wheel turns on the y-axis, it is defined as "0 1 0".
 <gazebo reference="wheel_${direction}_link"> The definition for the Gazebo
 <material value="Gazebo/Black"/> The color is defined as black
 </xacro:macro>
 <xacro:macro name="robot_caster_wheel" params="xyz_coordinate rpy_coordinate direction"> A caster wheel is defined. In order to define the
                                                                                                   fixed points of the wheel, params are defined.
<link name="caster_wheel_${direction}_link">
  <collision>
   <origin xyz="0 0 0" rpy="0 0 0"/>
    <sphere radius="0.05"/> Its shape is the sphere and the radius is 0.05 m.
   </geometry>
  </collision>
  <visual> The same for the visual!
   <origin xyz="0 0 0" rpy="0 0 0"/>
   <geometry>
    <sphere radius="0.05"/>
   </geometry>
  <xacro:sphere_inertial radius="0.05" mass="0.05"/> The inertia of the wheel (m = 0.05 kg; r = 0.05 m) is defined.
 <joint name="caster wheel ${direction} base" type="continuous"> A'joint' should be defined to show where the link is joined.
 <origin xyz="${xyz_coordinate}" rpy="${rpy_coordinate}"/>
  <parent link="base_footprint"/> from where
 <child link="caster_wheel_${direction}_link"/> to where
  <axis xyz="1 1 1"/> Since the wheel turns on the x,y,z-axis, it is defined as "1 1 1".
 </joint>
 <gazebo reference="caster_wheel_${direction}_link"> The definition for the Gazebo
 <material value="Gazebo/White"/> The color is defined as black
 </gazebo>
 </xacro:macro>
</robot>
```

# robot\_differential.xacro

- Create the robot\_differential.xacro file:

\$ roscd robot\_description/urdf
\$ gedit robot\_differential.xacro

 Copy the codes in the following link (Differential Drive) and paste them into the robot\_differential.xacro file:

https://classic.gazebosim.org/tutorials?tut=ros\_gzplugins

- Then edit the codes according to the robot: Explanations are written above the codes.

```
<?xml version="1.0"?>
<robot xmlns:xacro="http://ros.org/wiki/xacro">
<xacro:macro name="robot_differential"> The macro name is written.
         <plugin name="differential_drive_controller" filename="libgazebo_ros_diff_drive.so">
          <!-- Plugin update rate in Hz -->
          <updateRate>10.0</updateRate>
          <!-- Name of left joint, defaults to `left_joint` -->
          <leftJoint>wheel_left_base</leftJoint>
          <!-- Name of right joint, defaults to `right_joint` -->
          <rightJoint>wheel_right_base/rightJoint>
          <!-- The distance from the center of one wheel to the other, in meters, defaults to 0.34 m -->
          <wheelSeparation>0.35</wheelSeparation>
          <!-- Diameter of the wheels, in meters, defaults to 0.15 m -->
          <wheelDiameter>0.2</wheelDiameter>
          <!-- Wheel acceleration, in rad/s^2, defaults to 0.0 rad/s^2 -->
          <wheelAcceleration>0.0</wheelAcceleration>
          <!-- Maximum torque which the wheels can produce, in Nm, defaults to 5 Nm -->
          <wheelTorque>5</wheelTorque>
          <!-- Topic to receive geometry msgs/Twist message commands, defaults to `cmd vel` -->
          <commandTopic>cmd_vel</commandTopic>
          <!-- Topic to publish nav_msgs/Odometry messages, defaults to `odom` -->
          <odometryTopic>odom</odometryTopic>
          <!-- Odometry frame, defaults to 'odom' -->
          <odometryFrame>odom</odometryFrame>
          <!-- Robot frame to calculate odometry from, defaults to `base_footprint` -->
          <robotBaseFrame>base_footprint</robotBaseFrame>
          <!-- Odometry source, 0 for ENCODER, 1 for WORLD, defaults to WORLD -->
          <odometrySource>1</odometrySource>
          <!-- Set to true to publish transforms for the wheel links, defaults to false -->
          <publishWheelTF>false</publishWheelTF>
          <!-- Set to true to publish transforms for the odometry, defaults to true -->
          <publishOdom>true</publishOdom>
          <!-- Set to true to publish sensor_msgs/JointState on /joint_states for the wheel joints, defaults to false -->
          <publishWheelJointState>false</publishWheelJointState>
          <!-- Set to true to swap right and left wheels, defaults to true -->
         <legacyMode>true</legacyMode>
         </plugin>
        </gazebo>
 </xacro:macro>
</robot>
```

# robot\_laser.xacro

- Create the robot laser.xacro file:

\$ roscd robot\_description/urdf
\$ gedit robot\_laser.xacro

- The codes in the following link (under the "rrbot.gazebo, again as we did for the camera example:") are used: https://classic.gazebosim.org/tutorials?tut=ros\_gzplugins

```
<?xml version="1.0"?>
<robot xmlns:xacro="http://ros.org/wiki/xacro">
<xacro:macro name="robot laser">
  k name="laser link">
   <collision>
    <origin xyz="0 0 0" rpy="0 0 0"/> The coordinate of the lidar is defined.
      <cylinder radius="0.025" length="0.025"/> The size of the lidar is defined (r = 0.025 \text{ m}; l = 0.025 \text{ m}).
    </geometry>
   </collision>
   <visual> The same for the visual.
    <origin xyz="0 0 0" rpy="0 0 0"/>
    <geometry>
      <cylinder radius="0.025" length="0.025"/>
    </geometry>
   </visual>
   <xacro:cylinder_inertial radius="0.025" length="0.025" mass="0.2"/> The inertia of the lidar (m = 0.2 kg) is defined.
  </link>
  <joint name="base_to_laser" type="fixed">
  <origin xyz="0.0 0.0 0.1125" rpy="0 0 0"/> Since it is fixed on the `base`, z-axis is "0.01125" and rpy is "0 0 0".
   <parent link="base_footprint"/> from where
  <child link="laser_link"/> to where
 <gazebo reference="laser_link"> The definition for the Gazebo
  <material value="Gazebo/Blue"/> The color is defined as blue
  <sensor type="gpu_ray" name="head_hokuyo_sensor"> The codes under this row are imported.
  <pose>0 0 0 0 0 0</pose>
  <visualize>false/visualize> For the observation, it can be changed as "true"
  <update_rate>40</update_rate>
   <ray>
    <scan>
     <horizontal>
      <samples>720</samples>
      <resolution>1</resolution>
      <min_angle>-3.1415</min_angle> Scanning from -90 degree to +90 degree is defined: min: -1.570796 max: +1.570796 (in radius).
      <max_angle>3.1415</max_angle> Scanning from -180 degree to +180 degree is defined: min: -3.1415 max: +3.1415 (in radius).
     </horizontal>
    </scan>
    <range>
     <min>0.10</min>
     <max>10.0</max>
     <resolution>0.01</resolution>
    </range>
    <noise>
     <type>gaussian</type>
     <!-- Noise parameters based on published spec for Hokuyo laser
       achieving "+-30mm" accuracy at range < 10m. A mean of 0.0m and
       stddev of 0.01m will put 99.7% of samples within 0.03m of the true
       reading. -->
     <mean>0.0</mean>
     <stddev>0.01</stddev>
    </noise>
  </ray>
   <plugin name="gazebo_ros_head_hokuyo_controller" filename="libgazebo_ros_gpu_laser.so">
    <topicName>scan</topicName> The topic name is changed.
    <frameName>laser_link</frameName> The frame name is changed.
  </plugin>
  </sensor>
 </gazebo>
 </xacro:macro>
</robot>
```

# robot\_camera.xacro

\$ roscd robot\_description/urdf \$ gedit robot\_camera.xacro

The codes in the following link (under the "Openni Kinect") are used: <a href="https://classic.gazebosim.org/tutorials?tut=ros">https://classic.gazebosim.org/tutorials?tut=ros</a> gzplugins

```
<?xml version="1.0"?>
                 <robot xmlns:xacro="http://ros.org/wiki/xacro">
                   <xacro:macro name="robot_camera">
                     link name="camera_link">
                        <origin xyz="0 0 0" rpy="0 0 0"/> The coordinate of the camera is defined.
                        <geometry>
                           \frac{1}{2}
\frac
                        </geometry>
                       </collision>
                       <visual> The same for the visual
                        <origin xyz="0 0 0" rpy="0 0 0"/>
                        <geometry>
                           <br/>
<br/>
dox size="0.025 0.1 0.025"/>
                        </geometry>
                       </visual>
                       <xacro:box inertial x="0.025" y="0.1" z="0.025" mass="0.1"/> The inertia of the camera (m = 0.1 kg) is defined.
                     </link>
                    <joint name="base_to_camera" type="fixed"> A'joint' should be defined to show where the link is joined.
                      <\!\!\text{origin xyz} = "0.25\ 0\ 0" \ \text{rpy} = "0\ 0\ 0"/\!\!> \\ \textbf{Since it is fixed on the `base`, x-axis is "0.25" and rpy is "0\ 0\ 0".}
                      <parent link="base_footprint"/> from where
                      <child link="camera_link"/> to where
                     </joint>
                              <gazebo reference="camera_link"> The definition for the Gazebo
                               <material value="Gazebo/Red"/> The color is defined as red
                               <sensor name="camera_link_camera" type="depth"> The name is changed to "camera_link_camera"
The codes under
this row are imported. <update_rate>20</update_rate>
                                 <camera>
                                   <horizontal_fov>1.047198</horizontal_fov>
                                   <image>
                                          <width>640</width>
                                          <height>480</height>
                                          <format>R8G8B8</format>
                                   <clip>
                                          <near>0.05</near>
                                          <far>3</far>
                                   </clip>
                                 </camera>
                                 <plugin name="camera_link_controller" filename="libgazebo_ros_openni_kinect.so"> The name is changed to "camera_link_camera"
                                   <baseline>0.2</baseline>
                                   <alwaysOn>true</alwaysOn>
                                   <updateRate>1.0</updateRate>
                                   <cameraName></cameraName>
                                   <imageTopicName>/camera/rgb/image_raw</imageTopicName>
                                   <cameraInfoTopicName>/camera/rgb/camera_info</cameraInfoTopicName>
                                                                                                                                                                                   These names are
                                   <depthImageTopicName>/camera/depth/image_raw</depthImageTopicName>
                                                                                                                                                                                   changed as on the
                                   <depthImageInfoTopicName>/camera/depth/camera_info</depthImageInfoTopicName>
                                   <pointCloudTopicName>/camera/depth/points/pointCloudTopicName>
                                   <frameName>camera_link</frameName>
                                   <pointCloudCutoff>0.5</pointCloudCutoff>
                                   <pointCloudCutoffMax>3.0/pointCloudCutoffMax>
                                   <distortionK1>0.0000001</distortionK1>
                                   <distortionK2>0.0000001</distortionK2>
                                   <distortionK3>0.0000001</distortionK3>
                                   <distortionT1>0.00000001</distortionT1>
                                   <distortionT2>0.0000001</distortionT2>
                                   <CxPrime>0</CxPrime>
                                   <Cx>0</Cx>
                                   <Cy>0</Cy>
                                   <focalLength>0</focalLength>
                                  <hackBaseline>0</hackBaseline>
                                 </plugin>
                               </sensor>
                             </gazebo>
                   </xacro:macro>
                 </robot>
```

# robot\_body.xacro

- Last version of the *robot\_body.xacro* file should be as following:

```
$ roscd robot_description/urdf
    $ gedit robot_body.xacro
          <?xml version="1.0"?>
          <robot name="robot" xmlns:xacro="http://ros.org/wiki/xacro">
                <xacro:include filename="$(find robot_description)/urdf/robot_base.xacro"/>
                <xacro:include filename="$(find robot description)/urdf/robot inertia.xacro"/>
                <xacro:include filename="$(find robot description)/urdf/robot wheel.xacro"/>
                <xacro:include filename="$(find robot_description)/urdf/robot_differential.xacro"/>
                <xacro:include filename="$(find robot_description)/urdf/robot_laser.xacro"/>
                <xacro:include filename="$(find robot_description)/urdf/robot_camera.xacro"/>
                <xacro:robot_base/>
                <xacro:robot_wheel xyz_coordinate="0.0 -0.175 -0.1" rpy_coordinate="0 0 0" direction="left"/>
For the wheels,
                <xacro:robot_wheel xyz_coordinate="0.0 0.175 -0.1" rpy_coordinate="0.0 0" direction="right"/>
coordinates are
                <xacro:robot caster wheel xyz coordinate="0.2 0.0 -0.15" rpy coordinate="0 0 0"</pre>
defined according
to the robot
                direction="front"/>
shame in page 6.
                <xacro:robot_caster_wheel xyz_coordinate="-0.2 0.0 -0.15" rpy_coordinate="0 0 0"</pre>
                direction="back"/>
                <xacro:robot differential/>
                <xacro:robot_laser/>
                <xacro:robot_camera />
          </robot>
```

# robot\_gazebo.launch

- Create the robot\_gazebo.lauch file:

```
$ roscd robot_gazebo/launch
$ gedit robot_gazebo.launch
      <?xml version="1.0"?>
      <launch>
      <arg name="robot_coordinate" default="-x 0.0 -y 0.0 -z 0.00 -R 0.0 -P 0.0 -Y 0.0" /> Starting point of the robot
      <arg name="robot name" default="/" />
      <include file="$(find gazebo_ros)/launch/empty_world.launch"> The world which the robot is started.
        <arg name="world" name value="/worlds/empty.world"/>
       <arg name="paused" value="false"/>
        <arg name="use_sim_time" value="true"/>
       <arg name="gui" value="true"/>
       <arg name="headless" value="false"/>
        <arg name="debug" value="false"/>
      </include>
        <param name="robot description" command="$(find xacro)/xacro '$(find</pre>
      robot_description)/urdf/robot_body.xacro"'/>
        <node pkg="gazebo_ros" type="spawn_model" name="spawn_urdf" args="-urdf -model $(arg
     robot_name) -param robot_description $(arg robot_coordinate) "/>
        <node pkg="robot state publisher" type="robot state publisher"
      name="robot_state_publisher">
        </node>
        <node pkg="joint_state_publisher" type="joint_state_publisher"
      name="joint_state_publisher">
        </node>
      </launch>
```

### - To open the simulation:

\$ roslaunch robot\_gazebo robot\_gazebo.launch

- To move the robot:

\$ roslaunch turtlebot3\_teleop\_turtlebot3\_teleop\_key.launch