

Lab6
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How to manage back-to-back invocation of the same signal?

Ans: The easiest way I can think of to avoid signal back-to-back trafficking is using the queue just like what we did for the sendblk(). Using XINU's original queue structure, we can easily implement a signal handling queue for each process. Then we dequeue them one by one using FIFO.

Modification implementation and Results?

Ans:

1. For part 3 signal RCV, I did not have to do a lot of change since my lab5 part 4 was almost cover what this do, I added checking for Null pointer for function pointer and removed the checking statement in register function.

```
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```

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```
***PART3: Test for XSIGRCV***
```

```
Sender(PID:4) is sending message('A') to Reciever(pid:3)
```

```
Sender(PID:5) is sending message('B') to Reciever(pid:3)
```

```
Making a queue for msg: B
```

```
Enqueueing msg(B)
```

```
Sender(PID:6) is sending message('C') to Reciever(pid:3)
```

```
Enqueueing msg(C)
```

```
mbuf = A
```

```
mbuf = B
```

```
mbuf = C
```

2. For signal CHD, I implemented `childwait()` to handle different cases of the `childwait()` call, added field in the process table that store returning child pid to keep track, and also another field to track how many running children I currently have in order to support those cases. Within `Kill()` I also check for callback function and try to handle the signal by unregister it from the process.

```
***PART3: Test1 for XSIGCHL***
parent(7) is running
child(8) is ruCHLDEBUG:childwait 4
running(5)
child(8) is running(4)
child(8) is running(3)
child(8) is running(2)
child(8) is running(1)
child(8) is finished
This is Callback function chl_cb, a child process is about to end

***Waiting PART3: Test for XSIGCHL to Finish***
```

3. For signal XTM, it was quite simple, since time is handled by function's like `clkhandler`, which constantly gets called and changing the system time, I put my callback in there after I check the difference between wall time and process running time(`clktime`-start time), then we call the callback. I implemented `unregister` to unregister the process so that callback only gets called once.

```
***Waiting PART3: Test for XSIGCHL to Finish***

***PART3: Test for XSIGXTM***
clktime:11 seconds
XTM
walltime: 3
Wall time exceeded! XTMcallback(pid9) called at 14 seconds

***Waiting PART3: Test for XSIGXTM to Finish***
```

Each utility function and test functions are consolidated into `LAB6_XXX_UTIL.c` for easier access.