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GitHub
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Erfan Zekri Esfahani

CV

Education

2019–2021 M.S. in Computer Science-Artificial Intelligence and Robotics,

Isfahan University of Technology, Isfahan, Iran.

Advisers: Dr. Maziar Palhang.

Thesis: "Working on Humanoid Robots..."

GPA: 18.06/20.

Selected Courses: Pattern Recognition (20/20), Autonomous Mobile Robots (19.61/20), Computer Vision (17.8/20), Swarm Intelligence (17.83/20), Deep Learning (17.4/20)

2015–2019 B.S. in Computer Engineering-Software Engineering, Shahrekord University, Shahrekord, Iran.

Adviser: Dr. Reza Rouhani.

Thesis: "Multi Kinect Sensor Fusion for Noise Reduction"

GPA: 17.53/20.

Selected Courses: Principles of Robotics (20/20), Computer Vision Fundamentals (20/20) [Class Avg.: 12.47/20], Computational Intelligence Fundamentals (19.5/20), Computer Graphics (20/20), Micro Processor (20/20) [Class Avg.:12.91/20], Operating System (20/20) [Class Avg.: 12.94/20], Computer Networks (20/20), Compiler Design Fundamentals (20/20), Formal Languages and Automata (20/20) [Class Avg.: 12/94/20], Programming Language Design (19.75/20), Signals and Systems (19/20) [Class Avg.: 11.89/20], Internet Engineering (19/20) [Class Avg.:11.67/20], Natural Language Processing (18.80/20), Database (18/20), Data Structure (18/20)

2011–2015 **Diploma in Mathematics and Physics,** Shohadaye Adab High School, Isfahan, Iran.

GPA: 18.50/20.

Research Interests

- Machine Learning
- Deep Learning
- Computer Vision
- Robotics and Humanoid Robots

Research Experience

Nov. 2019–Now

Graduate Research Assistant at Artificial Intelligence Labratory (AI Lab.) Department of Electrical and Computer Engineering, Isfahan University of Technology, Isfahan, Iran.

Teaching Experience

- Spring 2021 **Teaching Assistant,** Autonomous Mobile Robots, Dr. Palhang, Isfahan University of Technology, Isfahan, Iran.
 - Fall 2020 **Teaching Assistant,** Machine Learning, Dr. Palhang, Isfahan University of Technology, Isfahan, Iran.
 - Fall 2020 **Teaching Assistant,** Introduction to Computing Systems and Programming, Mr. Zahabi, Isfahan University of Technology, Isfahan, Iran.
- Spring 2019 **Teaching Assistant,** Introduction to Computing Systems and Programming, Mrs. Moradi, Shahrekord University, Shahrekord, Iran.
- Spring 2019 **Teaching Assistant,** Formal Languages and Automata, *Mr.Mostafavi, Shahrekord University, Shahrekord, Iran.*
- Spring 2018 **Teaching Assistant,** Formal Languages and Automata, Mr. Mostafavi, Shahrekord University, Shahrekord, Iran.
 - Fall 2017 **Teaching Assistant,** Introduction to Computing Systems and Programming, Dr. Rouhani, Shahrekord University, Shahrekord, Iran.

Work Experience

- Jun.-Sep. 2019 **Customer Technical Support Internship,** ICAN Engineering group, Isfahan, Iran
 - Support companies' networks and their SQL databases
- Jul.-Oct. 2018 Graduation Internship, Isfahan's Mobarakeh Steel Company, Isfahan, Iran
 - Designing and developing windows application projects using C#, WPF, ADO.NET and SQL

Volunteer Experience

- Feb. 2021 Content Contributor, Facebook (Meta) Company, California, United States
 - contribute in "react-native-website" repository of Facebook (Meta) Company, Link To Repository
- 2018-2019 Co-Founder and Main Member of Scientific Association of Digital Games and Animation, Shahrekord University, Shahrekord, Iran

Computer Skills

Programming Expert: C++, Python

Languages Basic: C, C#, MATLAB, Prolog, Assembly, Fortran, Java

AI Frameworks and Tensorflow, Keras, Darknet, Scikit-learn, Gym Libraries

Web Development ASP.NET MVC, HTML, CSS, JavaScript, Bootstrap, JQuery

Mobile Phone React Native

Development

Game Development Unity

DBMS Microsoft SQL Server, MongoDB

TypeSetting Microsoft Word, LATEX

Projects

- Jul. 2020 Particle Filter for Autonomous Mobile Robots, Isfahan University of Technology, Isfahan, Iran
 - Particle Filter Algorithm using Python and ROS (Noetic), Source Code in Github
- Aug. 2019 Sudoku Solver for Android, Self Motivation, Isfahan, Iran
 - Sudoku Solver Application using React-Native, Published in Cafebazzar (Persian App Store)
- Jun. 2019 **Depth Detection with Stereo Camera,** Shahrekord University, Shahrekord, Iran
 - Compute Depth of Several Spherical Objects with Two Images using MATLAB, Circle Hough Transform Algorithm, and Triangulation (Computer Vision Course Project)
- Jun. 2019 Simulation of an Autonomous Car to Find a Specific Black Colored Square, Shahrekord University, Shahrekord, Iran
 - Compute Car Wheel Speeds and Positions (as Servo Motors) to Search Whole Area to Find a Specific Black Colored Square (Robotics Course Project)
- Jun. 2019 Simulation of a Mechanical Arm to Move Objects, Shahrekord University, Shahrekord, Iran
 - Compute Joint Angles of a Mechanical Arm to Go to a Specific Point using Forward Kinematic (Robotics Course Project)
- Jan. 2019 **Noise Canceling for Human Voices,** Shahrekord University, Shahrekord, Iran
 - Cancel Environment Noises using Low/High Pass Filter with MATLAB (Signal Processing Course Project)
- Jan. 2019 Iris Flower Classification, Shahrekord University, Shahrekord, Iran
 - Classify Iris Flowers using Python and Scikit-learn Library (Computational Intelligence Course Project)
- Jan. 2019 Author's Gender Classification, Shahrekord University, Shahrekord, Iran
 - Classify Author's Gender using Python and Scikit-learn Library (Natural Language Processing Course Project)
- Jun. 2019 Weightlifting Game for Windows, Shahrekord University, Shahrekord, Iran
 - Weightlifting Game using C++ and DirectX Library (Graphics Course Project), <u>Source Code in Github</u>
- Jun. 2018 Redevelopment of Cinematicket Website, Shahrekord University, Shahrekord, Iran
 - Redevelopment of Sell/Buy Cinema and Theater Tickets Website (<u>Cinematicket</u>) using HTML, CSS, Javascript, Json, Ajax, and Bootstrap (Internet Engineering Course Final-term Project)

- Mar. 2018 Minesweeper Game for the Web, Shahrekord University, Shahrekord, Iran
 - Minesweeper Game using HTML, CSS, Javascript, and Bootstrap (Internet Engineering Course Mid-term Project), *Play Game Online*
- Dec. 2017 Tic-Tac-Toe Game for Android, Shahrekord University, Shahrekord, Iran
 - Smart Tic-Tac-Toe Game using Unity, C#, and Minimax Algorithm (AI Course Project)
- Aug. 2017 **Simple Action and Intellectual Games for Windows,** Self Motivation, Isfahan, Iran
 - Several Simple Games using Unity and C#
- Aug. 2016 Flappy Bird Game for Windows, Self Motivation, Isfahan, Iran
 - Develop Flappy Bird Game using C++, SDL extention, and Physics Motion Formulas
- Apr. 2016 Car Number-Plate Recognition, Shahrekord University, Shahrekord, Iran
 - Recogniton of Simple Handmade Number-Plates using C++, SDL extention, and pixel-wise processing
- Mar. 2016 Windows Paint, Shahrekord University, Shahrekord, Iran
 - Windows Paint Application using C++ and SDL extention
- Jan. 2016 Reserve Food System (in Terminal), Shahrekord University, Shahrekord, Iran
 - Reserve and Consume Food Coupons in University's Dinning Salon as a simulation, <u>Source Code in Github</u>

Honors & Awards

- 2020 **Ranked 1st** in <u>Digikala</u> (Biggest Online Store in Iran) Artificial Intelligence (AI) Challenge, Isfahan University of Technology, Isfahan, Iran
- 2019 **Talented Student Award:** Qualified for graduate studies in Isfahan University of Technology, Isfahan University, and Shiraz University without entrance exam, Iran
- 2019 **Ranked 2nd** among Computer Engineering students in all 8 semesters, Shahrekord University, Shahrekord, Iran
- 2007 Ranked in top 2% in the B. S. Nationwide Universities Entrance Exam, Physics and Mathematics Diploma, Iran

Languages

English Professional Working Proficiency

Persian Native Language

Hobbies

- Swimming
- Play Badminton
- Play Soccer
- Play Video Games