

# CS101 Algorithms and Data Structures

Shortest Path: Floyd-Warshall  
Textbook Ch 24, 25

# Outline

- Dijkstra's algorithm
- Floyd-Warshall algorithm

# Dijkstra's algorithm

We will iterate  $|V|$  times:

- Find the unvisited vertex  $v$  that has a minimum distance to it
- Mark it as visited
- Consider its every adjacent vertex  $w$  that is unvisited:
  - Is the distance to  $v$  plus the weight of the edge  $(v, w)$  less than our currently known shortest distance to  $w$  ?
  - If so, update the shortest distance to  $w$  and record  $v$  as the previous pointer

Continue iterating until all vertices are visited or **all remaining vertices have a distance of infinity**

# Outline

- Dijkstra's algorithm
- Floyd-Warshall algorithm

# Background

Dijkstra's algorithm finds the shortest path between one vertex and other vertices.

- Run time:  $O(|E| \ln(|V|))$

If we wanted to find the shortest path between all pairs of vertices, we could apply Dijkstra's algorithm to each vertex:

- Run time:  $O(|V| |E| \ln(|V|))$

# Background

Now, Dijkstra's algorithm has the following run times:

- Best case:

If  $|E| = \Theta(|V|)$ , running Dijkstra for each vertex is  $O(|V|^2 \ln(|V|))$

- Worst case:

If  $|E| = \Theta(|V|^2)$ , running Dijkstra for each vertex is  $O(|V|^3 \ln(|V|))$

# Problem

**Question:** for the worst case, can we find a  $o(|V|^3 \ln |V|)$  algorithm?

We will look at the Floyd-Warshall algorithm

- It works with positive or negative weights with **no negative cycle**

# Strategy

First, let's consider only edges that connect vertices directly:

$$d_{i,j}^{(0)} = \begin{cases} 0 & \text{If } i = j \\ w_{i,j} & \text{If there is an edge from } i \text{ to } j \\ \infty & \text{Otherwise} \end{cases}$$

Here,  $w_{i,j}$  is the weight of the edge connecting vertices  $i$  and  $j$

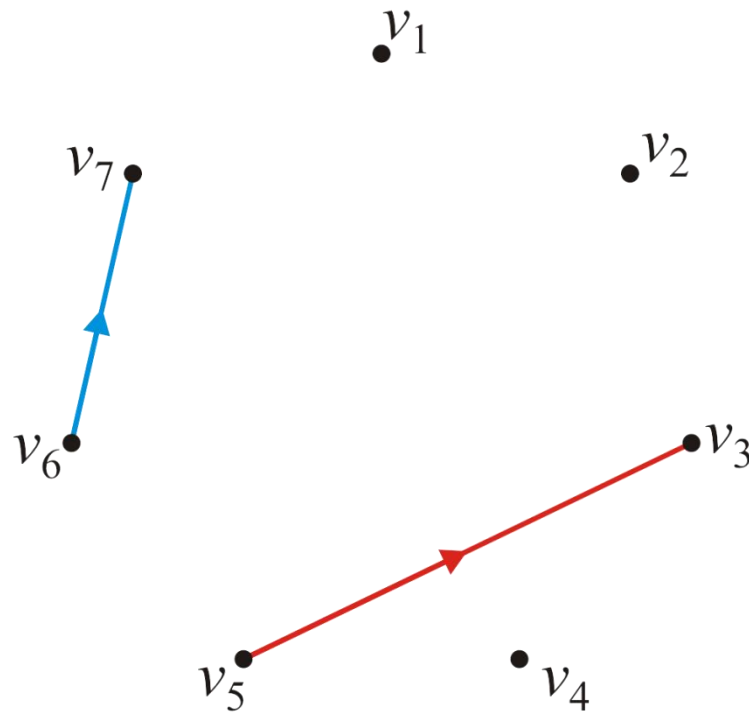
- Note, this can be a directed graph; *i.e.*, it may be that  $d_{i,j}^{(0)} \neq d_{j,i}^{(0)}$



# Strategy

Consider this graph of seven vertices

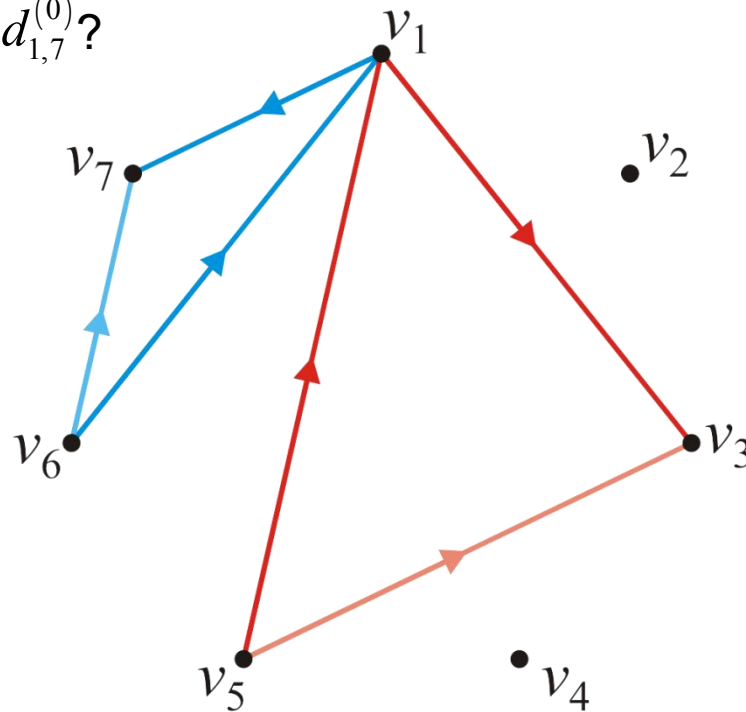
- The edges defining the values  $d_{5,3}^{(0)}$  and  $d_{6,7}^{(0)}$  are highlighted



# Strategy

Suppose now, we want to see whether or not the path going through vertex  $v_1$  is shorter than a direct edge?

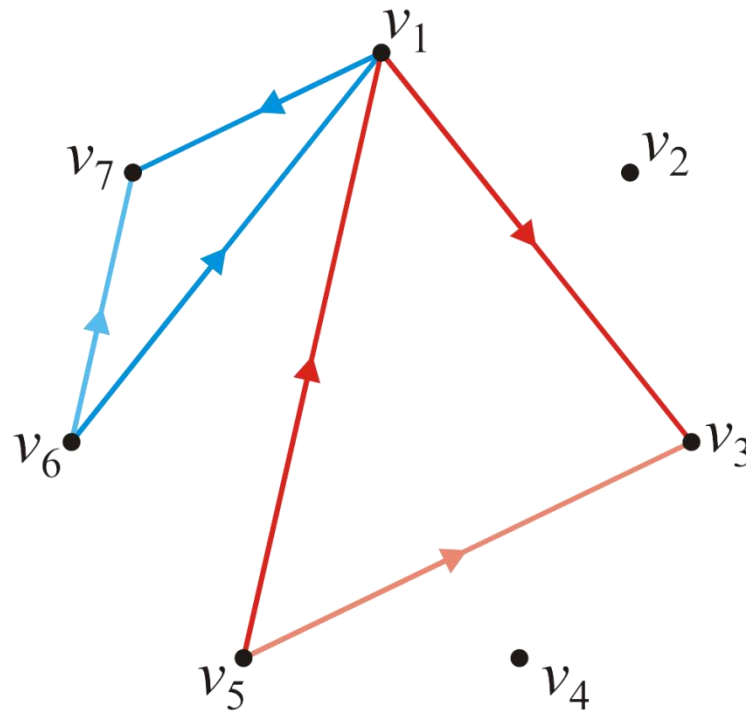
- Is  $d_{5,3}^{(0)} > d_{5,1}^{(0)} + d_{1,3}^{(0)}$ ?
- Is  $d_{6,7}^{(0)} > d_{6,1}^{(0)} + d_{1,7}^{(0)}$ ?



# Strategy

Thus, for each pair of edges, we will define  $d_{i,j}^{(1)}$  by calculating:

$$d_{i,j}^{(1)} = \min \left\{ d_{i,j}^{(0)}, d_{i,1}^{(0)} + d_{1,j}^{(0)} \right\}$$



# Strategy

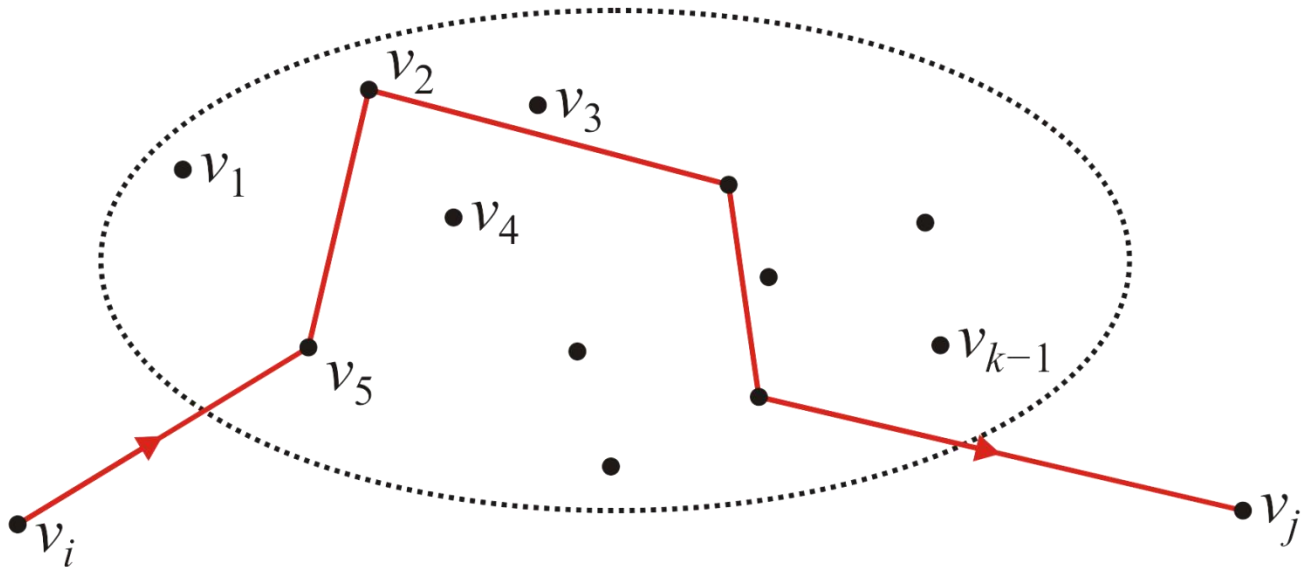
We need just run the algorithm for each pair of vertices:

```
for ( int i = 0; i < num_vertices; ++i ) {  
    for ( int j = 0; j < num_vertices; ++j ) {  
        d[i][j] = std::min( d[i][j], d[i][0] + d[0][j] );  
    }  
}
```

# The General Step

Define  $d_{i,j}^{(k-1)}$  as the shortest distance, but only allowing intermediate visits to vertices  $v_1, v_2, \dots, v_{k-1}$

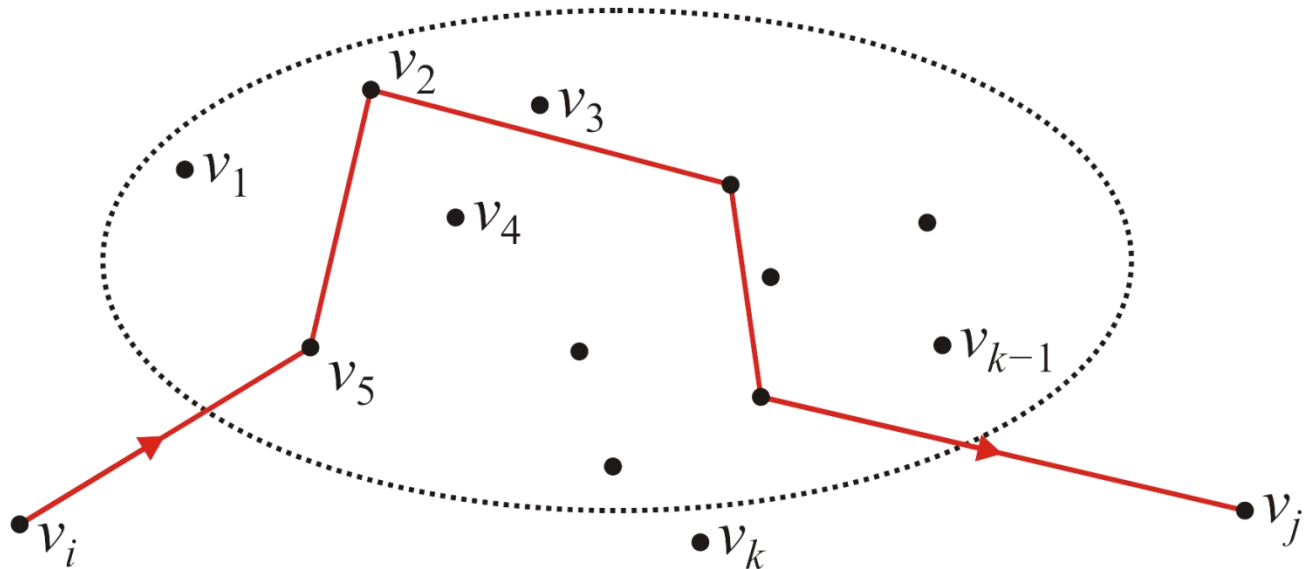
- Suppose we have an algorithm that has found these values for all pairs



# The General Step

How could we find  $d_{i,j}^{(k)}$ ; that is, the shortest path allowing intermediate visits to vertices  $v_1, v_2, \dots, v_{k-1}, v_k$ ?

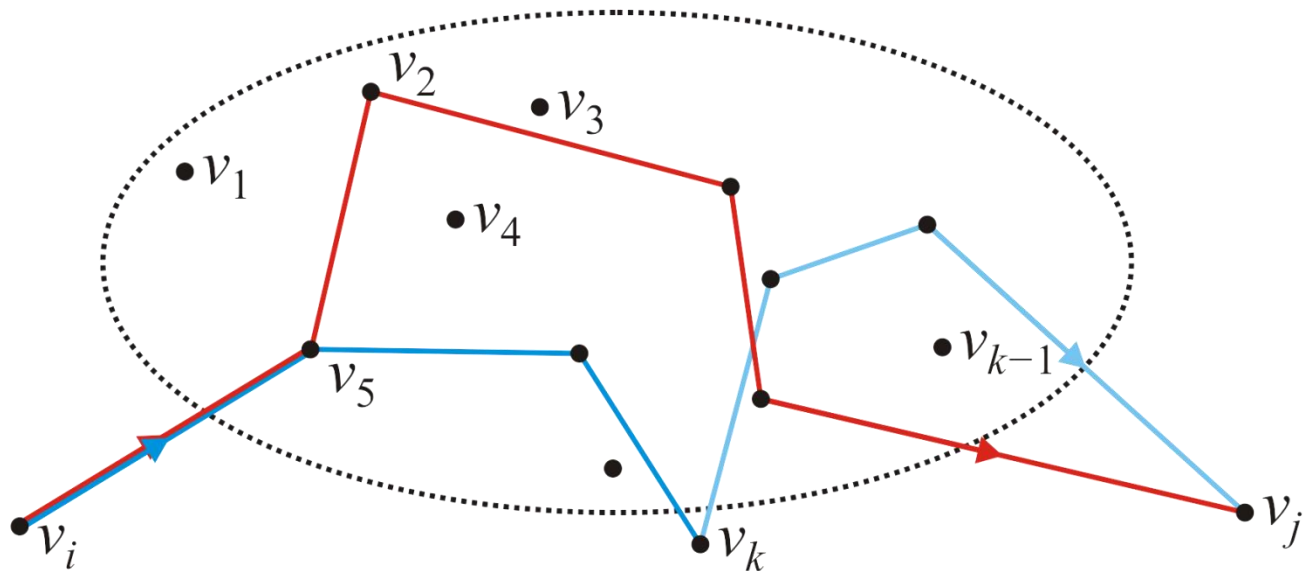
- Two possibilities: the shortest path includes or does not include  $v_k$



# The General Step

If the shortest path includes  $v_k$ , then it must consist of:

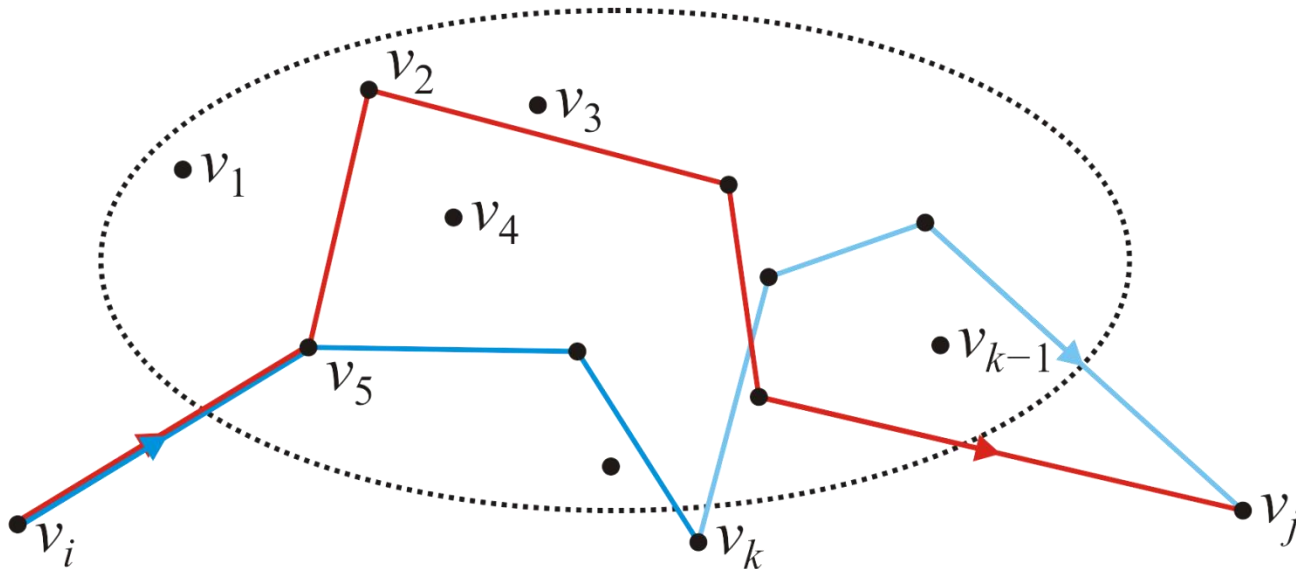
- the shortest path from  $v_i$  to  $v_k$
- and then the shortest path from  $v_k$  to  $v_j$
- both only allowing intermediate visits to vertices  $v_1, v_2, \dots, v_{k-1}$



# The General Step

With  $v_1, v_2, \dots, v_{k-1}$  as intermediates, we already know the shortest paths from  $v_i$  to  $v_j$ ,  $v_i$  to  $v_k$  and  $v_k$  to  $v_j$

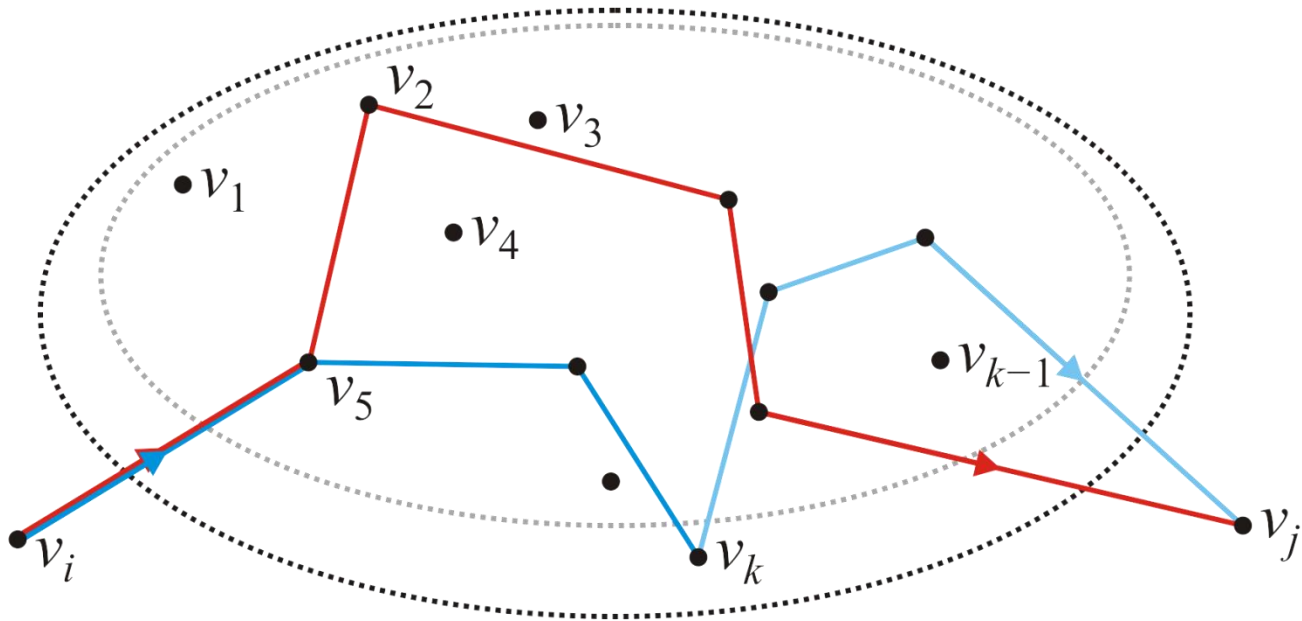
Thus, we calculate  $d_{i,j}^{(k)} = \min \left\{ d_{i,j}^{(k-1)}, d_{i,k}^{(k-1)} + d_{k,j}^{(k-1)} \right\}$





# The General Step

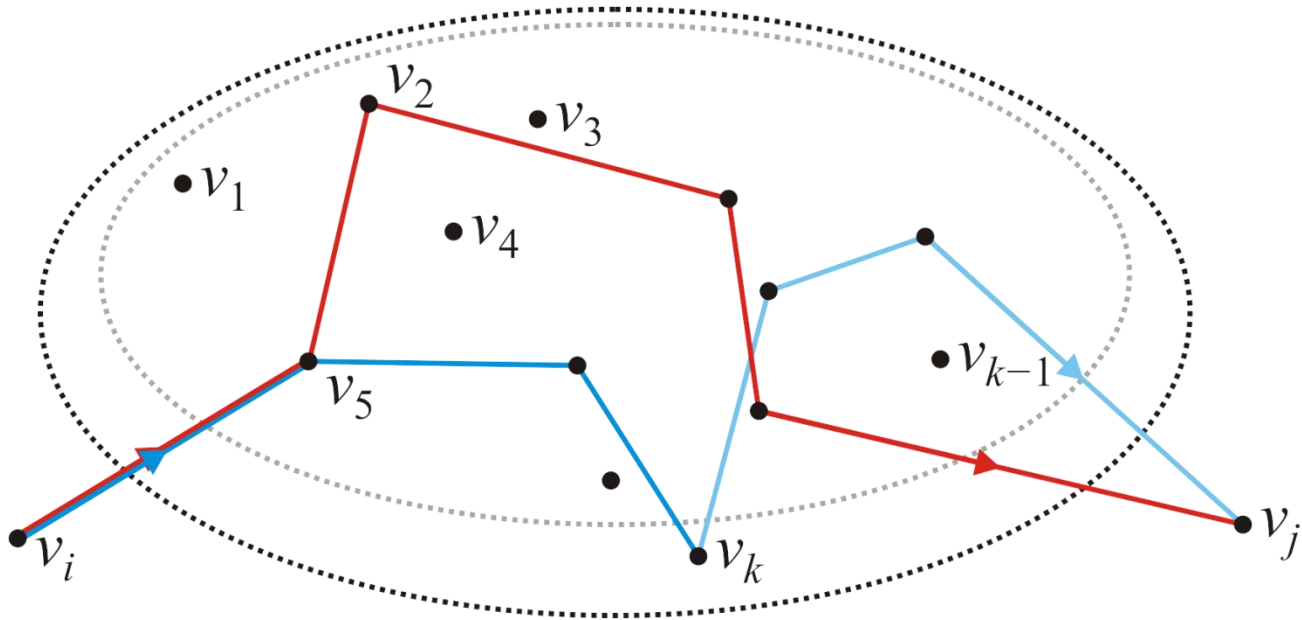
Finding  $d_{i,j}^{(k)}$  for all pairs of vertices gives us all shortest paths from  $v_i$  to  $v_j$  possibly going through vertices  $v_1, v_2, \dots, v_k$



# The General Step

The calculation is straight forward:

```
for ( int i = 0; i < num_vertices; ++i ) {  
    for ( int j = 0; j < num_vertices; ++j ) {  
        d[i][j] = std::min( d[i][j], d[i][k-1] + d[k-1][j] );  
    }  
}
```



# The Floyd-Warshall Algorithm

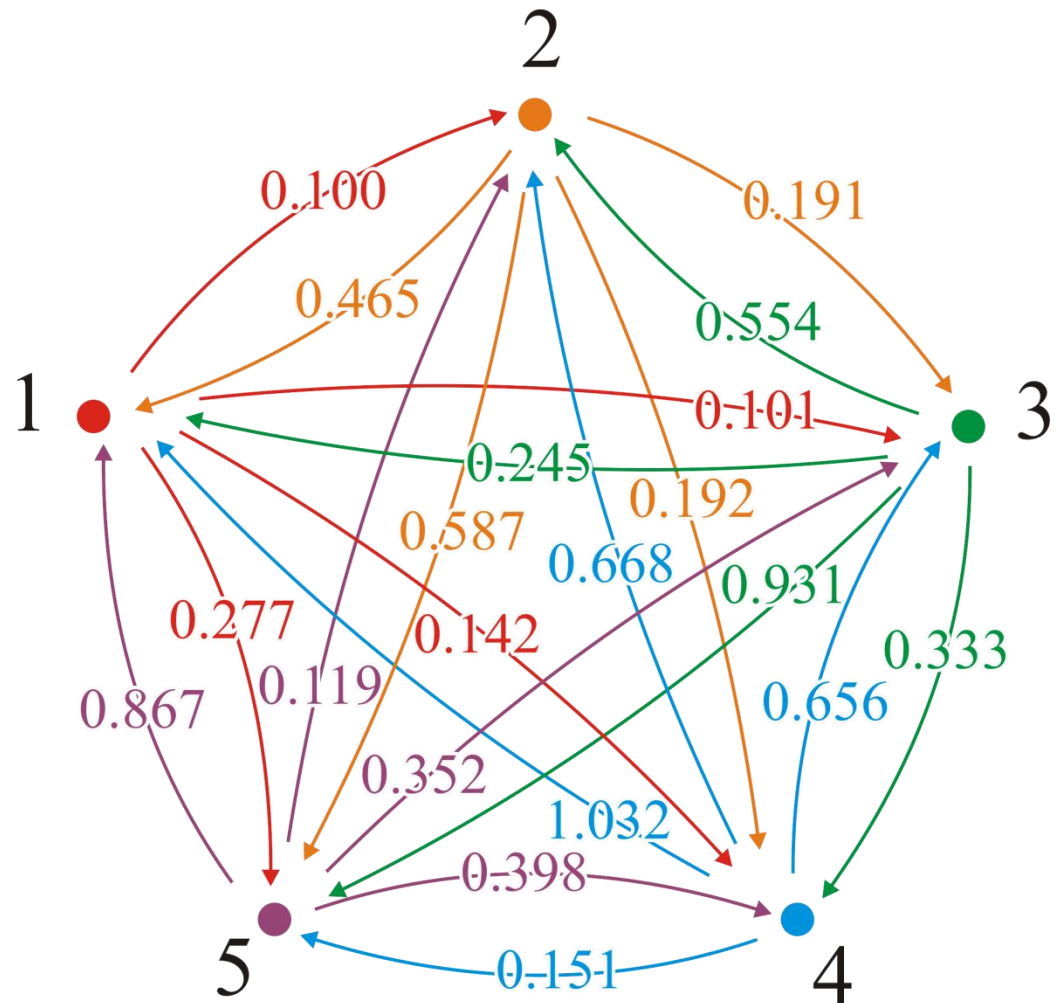
```
// Initialize the matrix d
// ...

for ( int k = 0; k < num_vertices; ++k ) {
    for ( int i = 0; i < num_vertices; ++i ) {
        for ( int j = 0; j < num_vertices; ++j ) {
            d[i][j] = std::min( d[i][j], d[i][k] + d[k][j] );
        }
    }
}
```

Run time?  $\therefore (|V|^3)$

# Example

Consider this graph

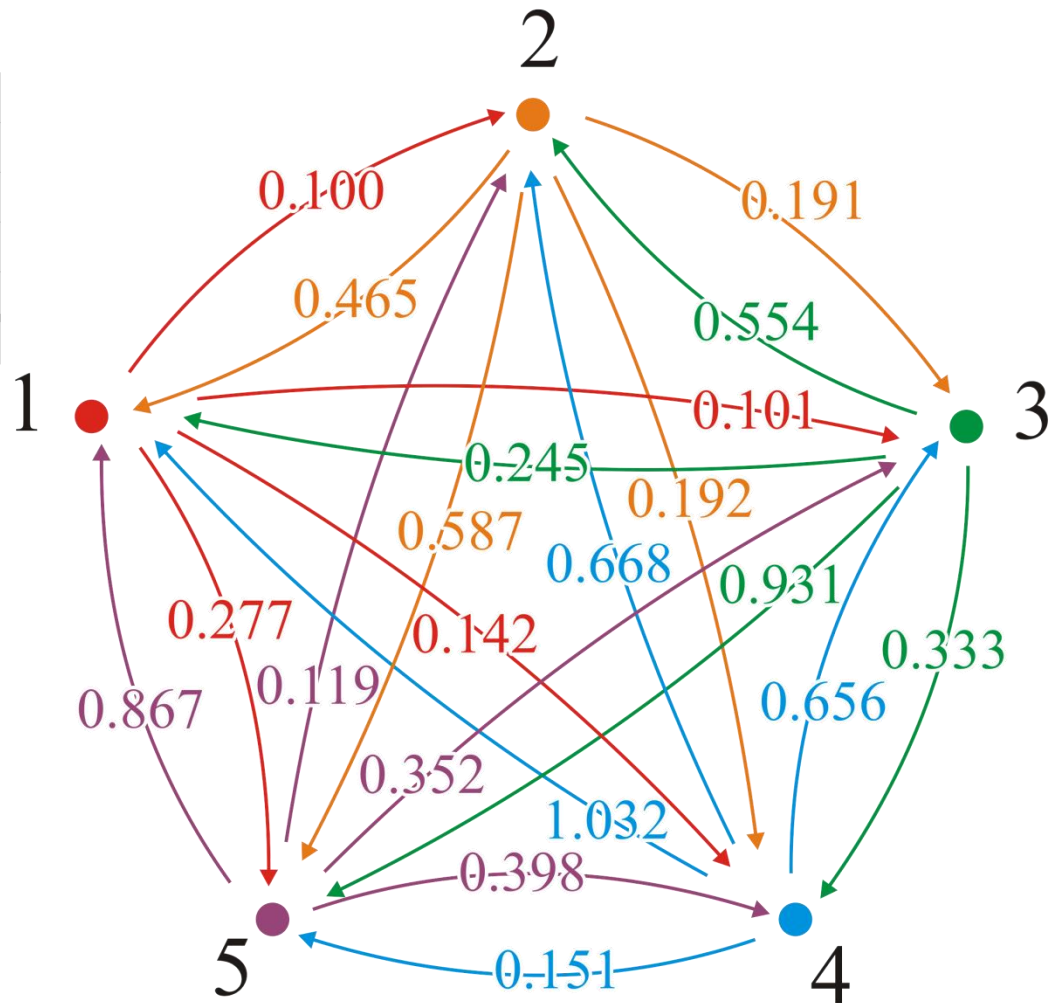


# Example

The adjacency matrix is

$$\begin{pmatrix} 0 & 0.100 & 0.101 & 0.142 & 0.277 \\ 0.465 & 0 & 0.191 & 0.192 & 0.587 \\ 0.245 & 0.554 & 0 & 0.333 & 0.931 \\ 1.032 & 0.668 & 0.656 & 0 & 0.151 \\ 0.867 & 0.119 & 0.352 & 0.398 & 0 \end{pmatrix}$$

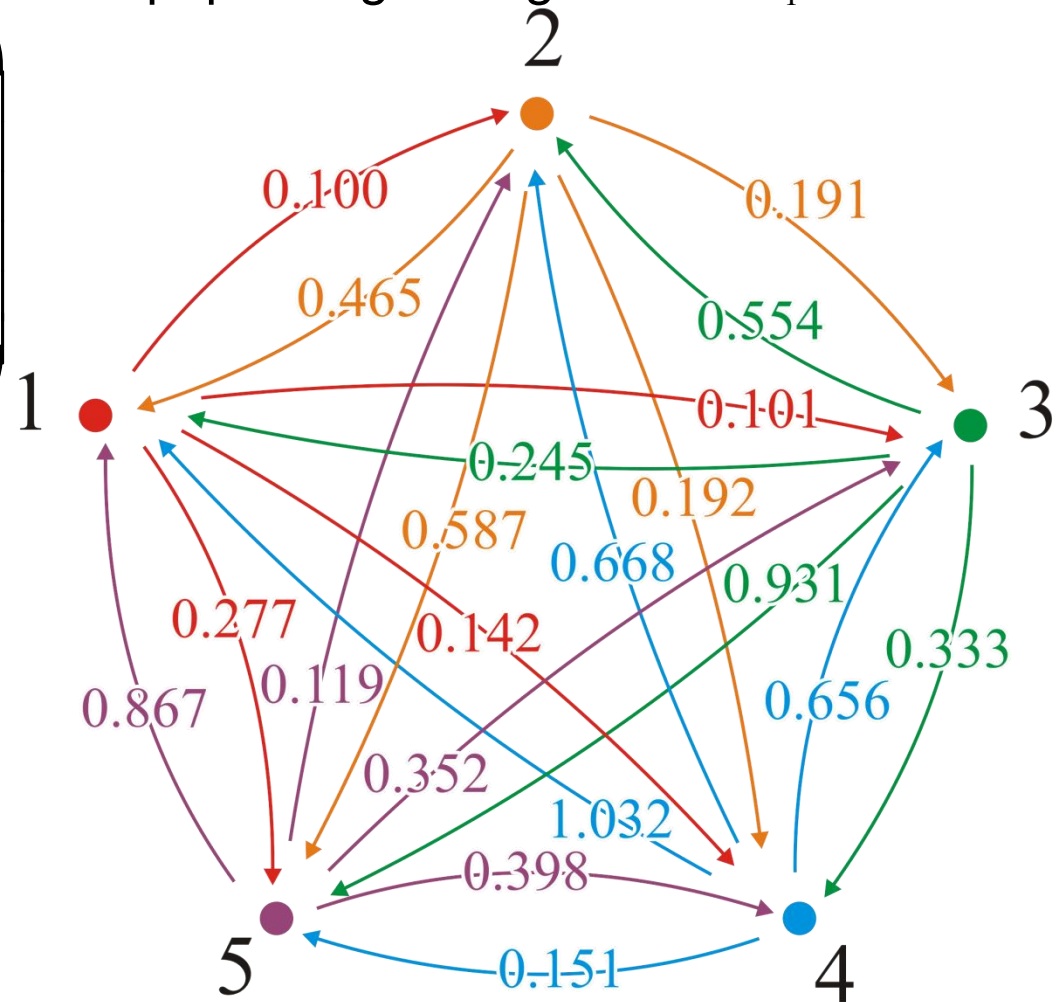
This would define our  
matrix  $\mathbf{D} = (d_{ij})$



# Example

With the first pass,  $k = 1$ , we attempt passing through vertex  $v_1$

0	0.100	0.101	0.142	0.277
0.465	0	0.191	0.192	0.587
0.245	0.554	0	0.333	0.931
1.032	0.668	0.656	0	0.151
0.867	0.119	0.352	0.398	0



# Example

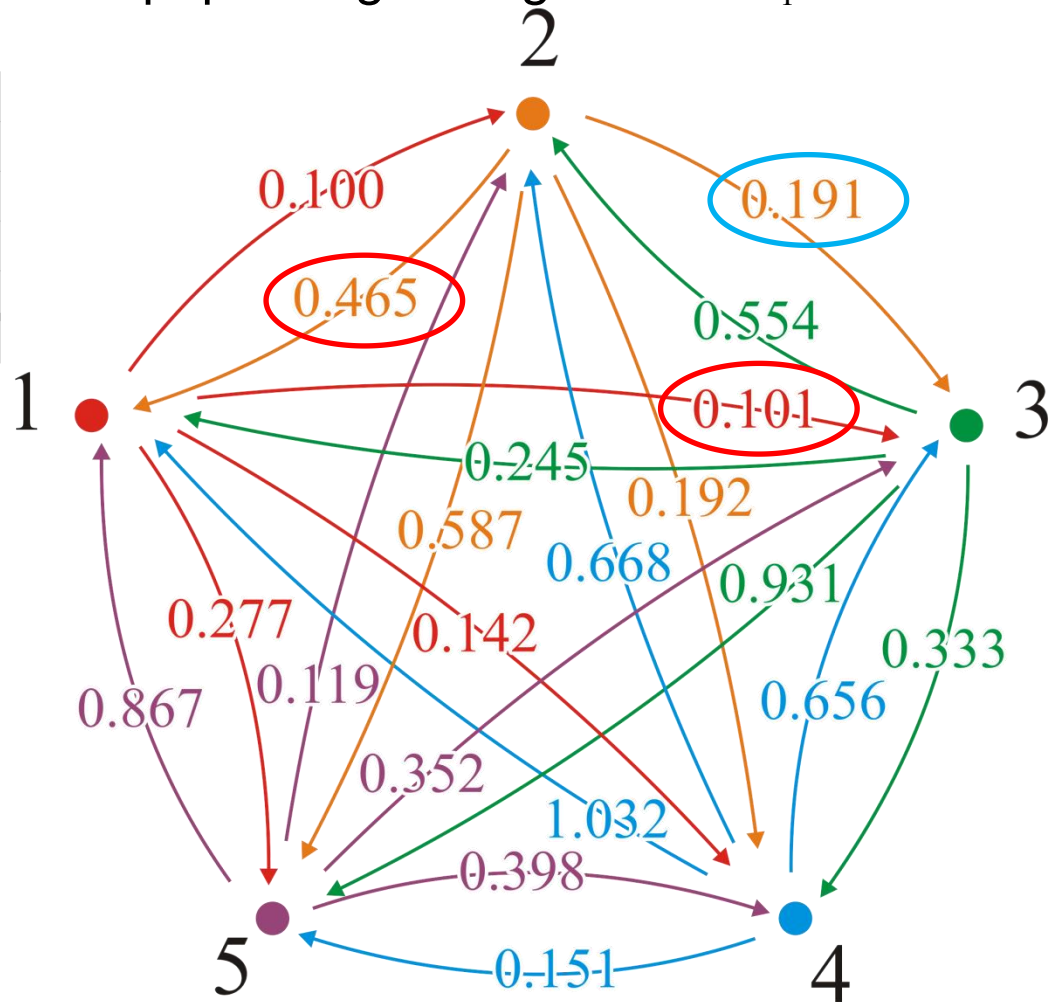
With the first pass,  $k = 1$ , we attempt passing through vertex  $v_1$

0	0.100	0.101	0.142	0.277
0.465	0	0.191	0.192	0.587
0.245	0.554	0	0.333	0.931
1.032	0.668	0.656	0	0.151
0.867	0.119	0.352	0.398	0

We would start:

$(2, 3) \rightarrow (2, 1, 3)$

$0.191 \not\geq 0.465 + 0.101$



# Example

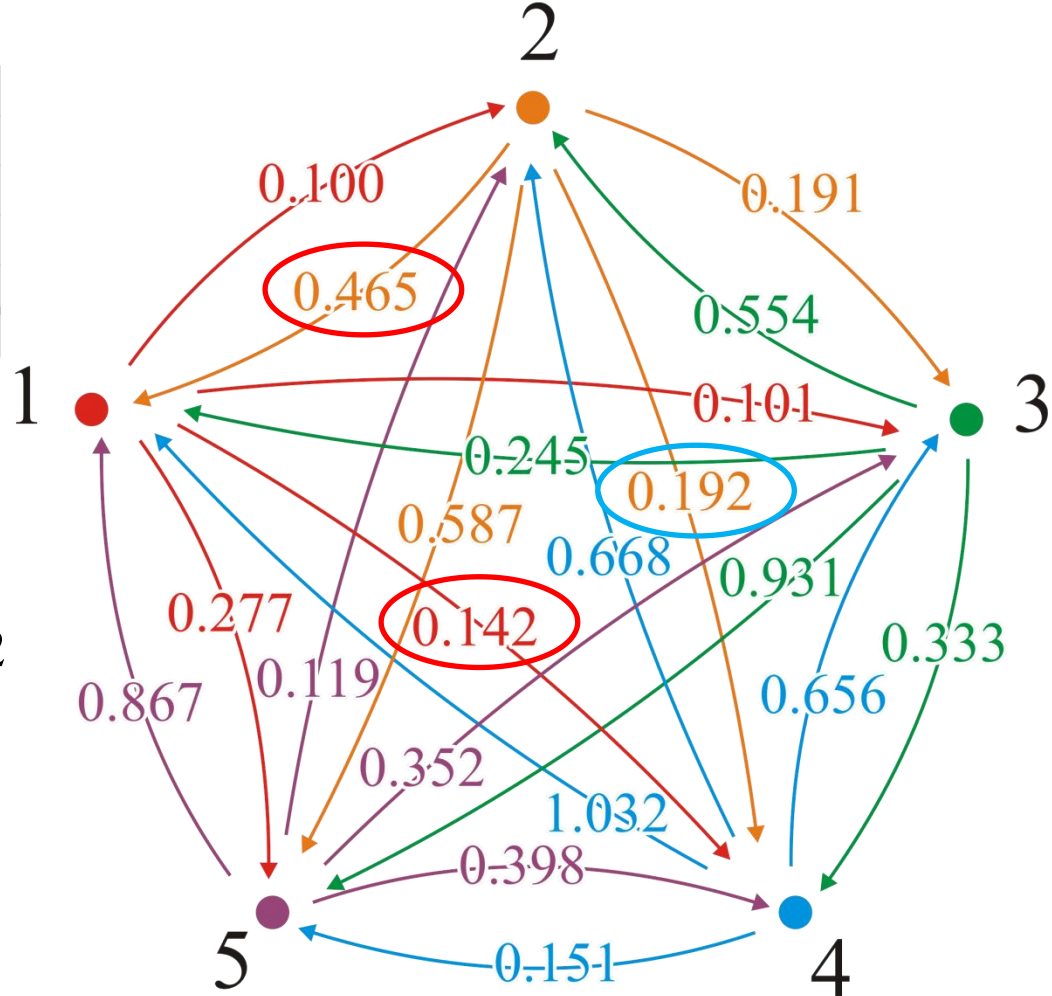
With the first pass,  $k = 1$ , we attempt passing through vertex  $v_1$

0	0.100	0.101	0.142	0.277
0.465	0	0.191	0.192	0.587
0.245	0.554	0	0.333	0.931
1.032	0.668	0.656	0	0.151
0.867	0.119	0.352	0.398	0

We would start:

$(2, 4) \rightarrow (2, 1, 4)$

$0.192 \not\geq 0.465 + 0.142$





# Example

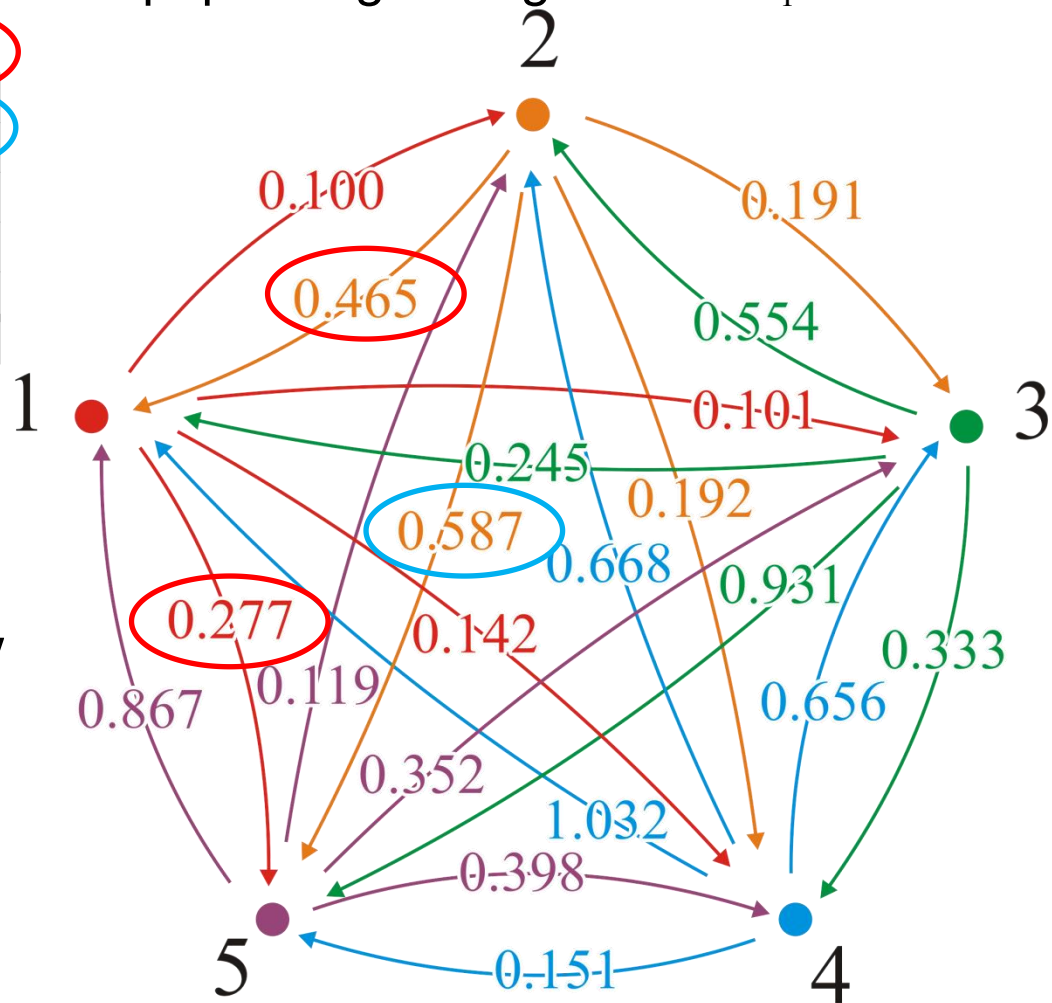
With the first pass,  $k = 1$ , we attempt passing through vertex  $v_1$

0	0.100	0.101	0.142	0.277
0.465	0	0.191	0.192	0.587
0.245	0.554	0	0.333	0.931
1.032	0.668	0.656	0	0.151
0.867	0.119	0.352	0.398	0

We would start:

$(2, 5) \rightarrow (2, 1, 5)$

$$0.587 \not\geq 0.465 + 0.277$$



# Example

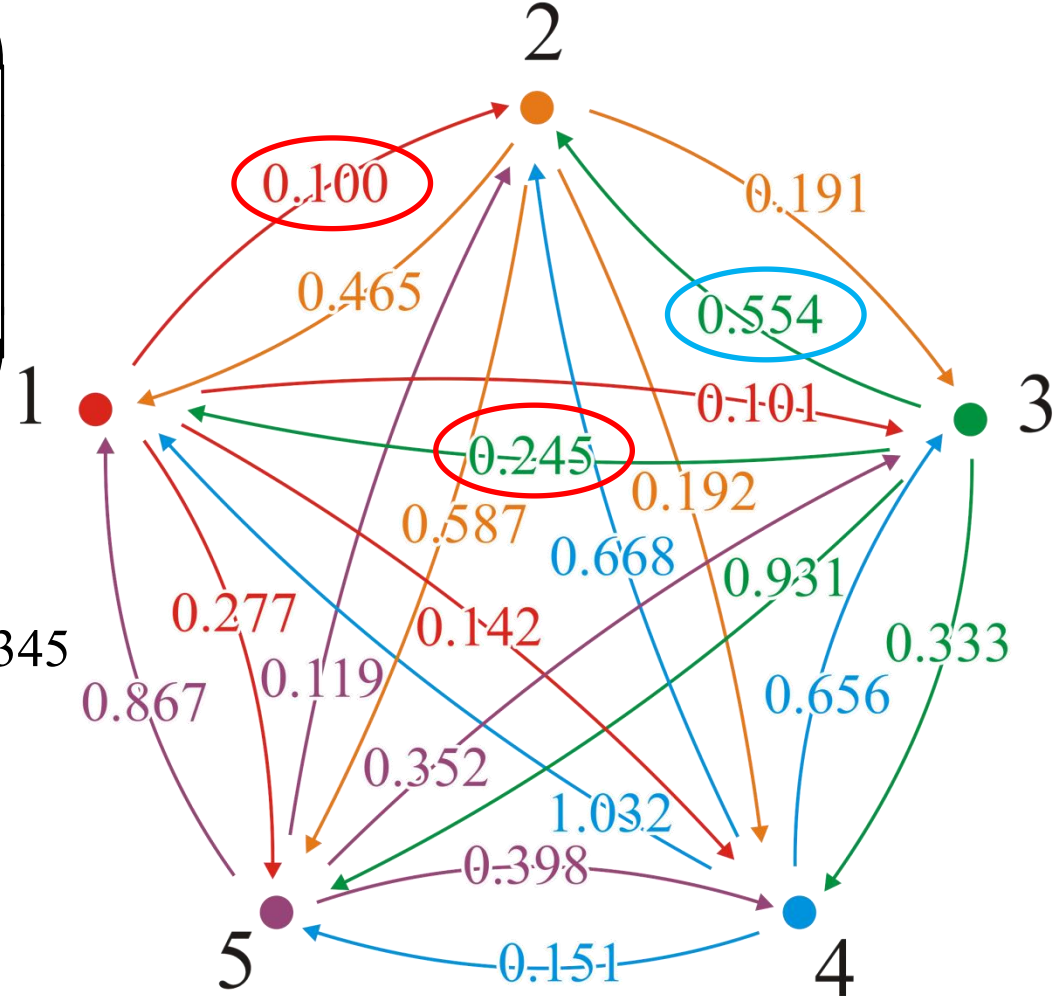
With the first pass,  $k = 1$ , we attempt passing through vertex  $v_1$

0	0.100	0.101	0.142	0.277
0.465	0	0.191	0.192	0.587
0.245	0.554	0	0.333	0.931
1.032	0.668	0.656	0	0.151
0.867	0.119	0.352	0.398	0

Here is a shorter path:

$(3, 2) \rightarrow (3, 1, 2)$

$$0.554 > 0.245 + 0.100 = 0.345$$



# Example

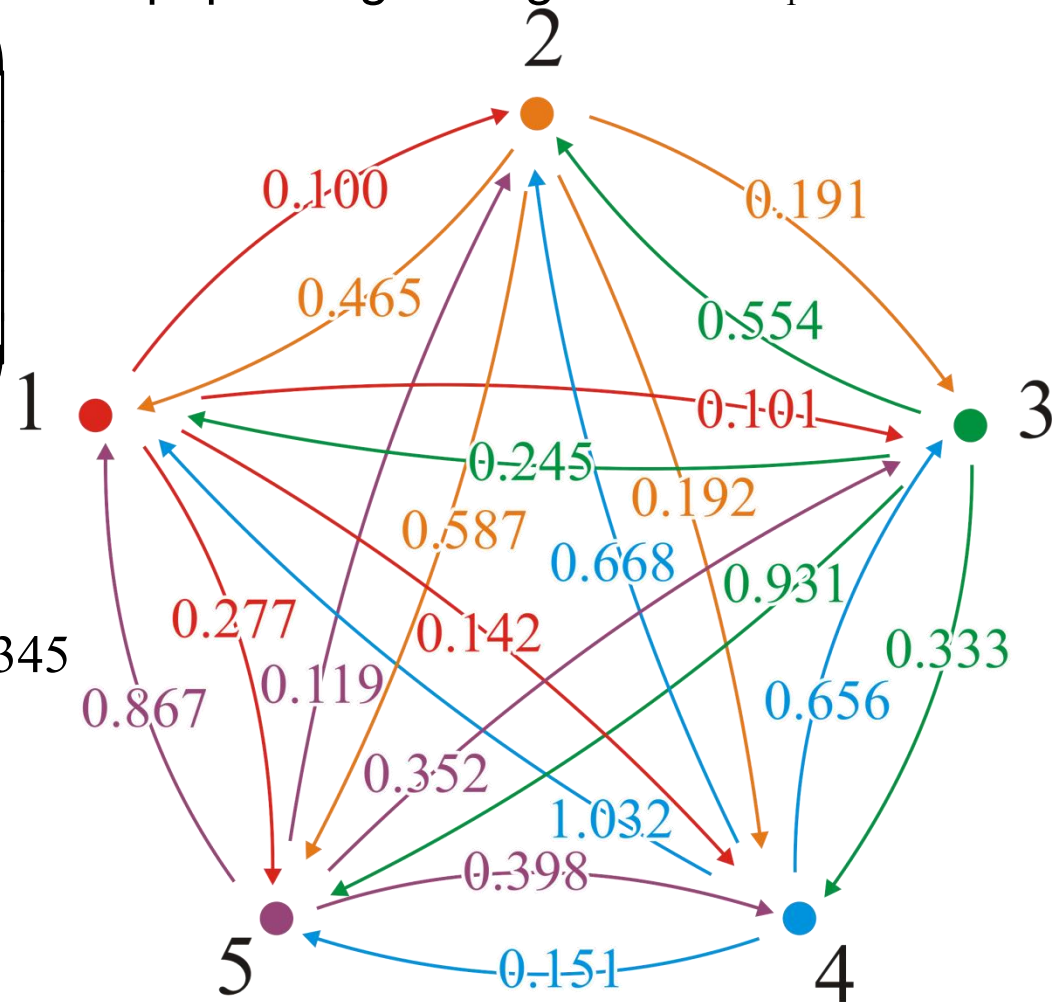
With the first pass,  $k = 1$ , we attempt passing through vertex  $v_1$

0	0.100	0.101	0.142	0.277
0.465	0	0.191	0.192	0.587
0.245	0.345	0	0.333	0.931
1.032	0.668	0.656	0	0.151
0.867	0.119	0.352	0.398	0

We update the table

$(3, 2) \rightarrow (3, 1, 2)$

$$0.554 > 0.245 + 0.100 = 0.345$$



# Example

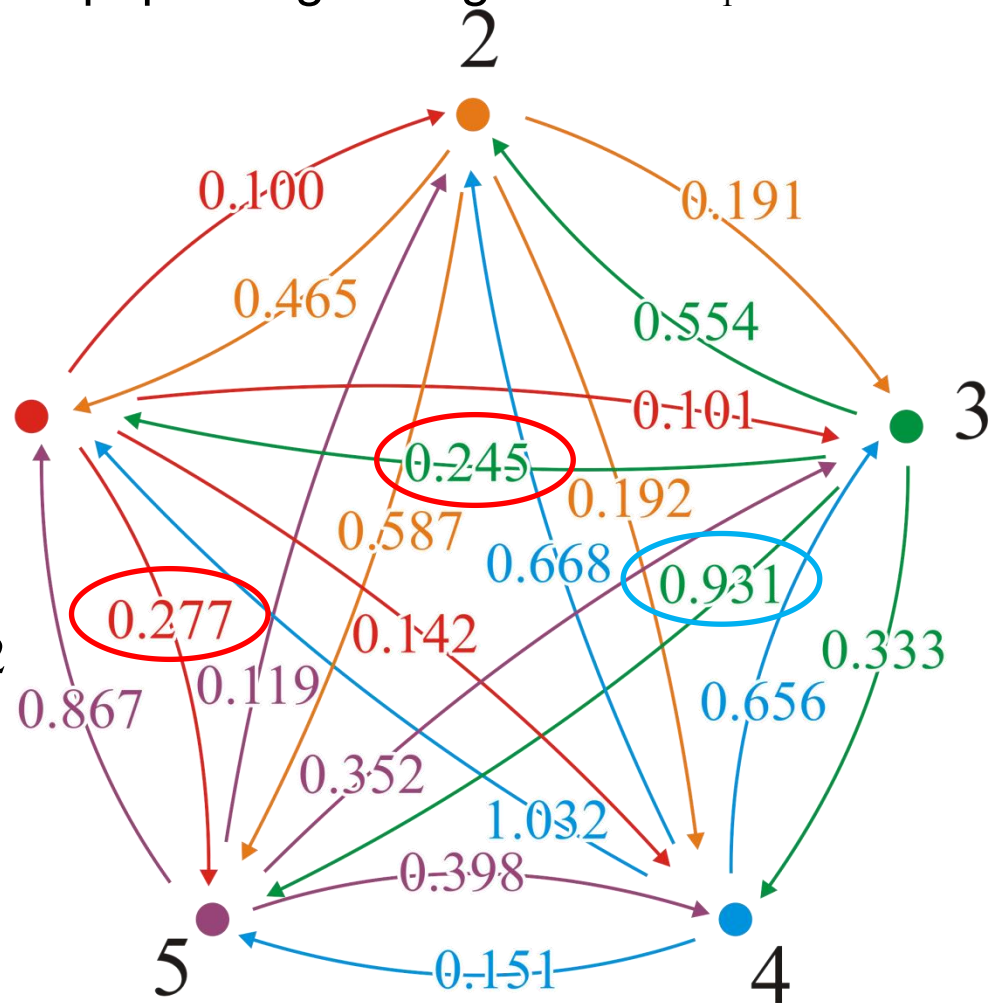
With the first pass,  $k = 1$ , we attempt passing through vertex  $v_1$

0	0.100	0.101	0.142	0.277
0.465	0	0.191	0.192	0.587
0.245	0.345	0	0.333	0.931
1.032	0.668	0.656	0	0.151
0.867	0.119	0.352	0.398	0

And a second shorter path:

$(3, 5) \rightarrow (3, 1, 5)$

$$0.931 > 0.245 + 0.277 = 0.522$$

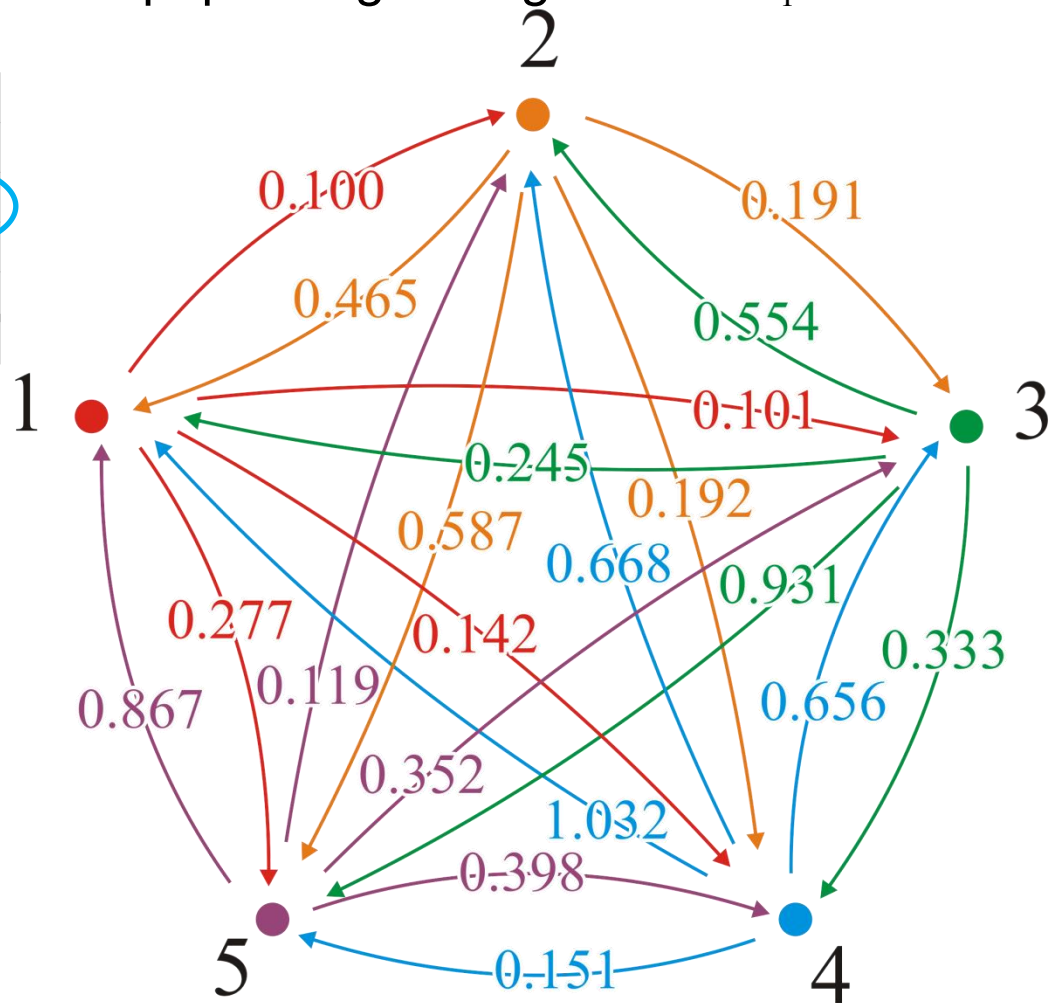


# Example

With the first pass,  $k = 1$ , we attempt passing through vertex  $v_1$

0	0.100	0.101	0.142	0.277
0.465	0	0.191	0.192	0.587
0.245	0.345	0	0.333	0.522
1.032	0.668	0.656	0	0.151
0.867	0.119	0.352	0.398	0

We update the table



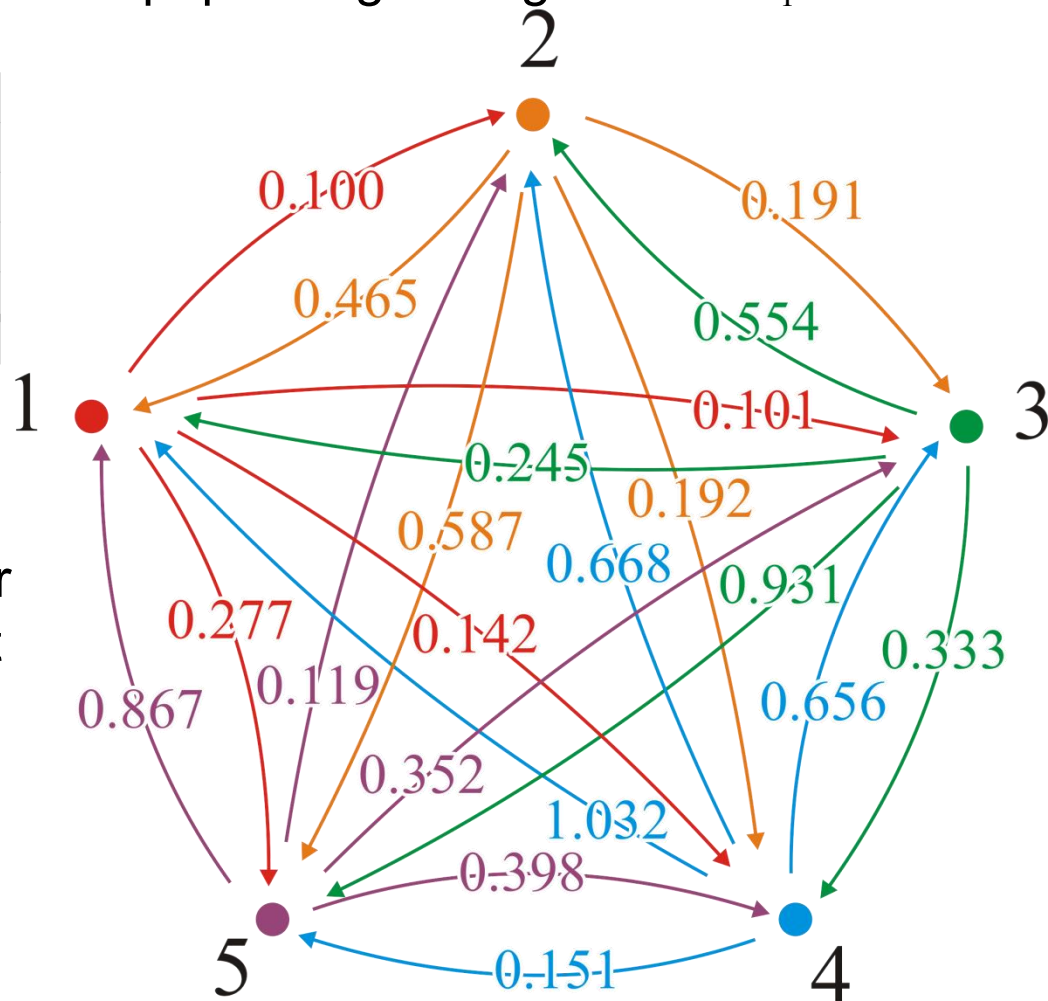
# Example

With the first pass,  $k = 1$ , we attempt passing through vertex  $v_1$

0	0.100	0.101	0.142	0.277
0.465	0	0.191	0.192	0.587
0.245	0.345	0	0.333	0.522
1.032	0.668	0.656	0	0.151
0.867	0.119	0.352	0.398	0

Continuing...

We find that no other shorter paths through vertex  $v_1$  exist



# Example

With the next pass,  $k = 2$ , we attempt passing through vertex  $v_2$

0	0.100	0.101	0.142	0.277
0.465	0	0.191	0.192	0.587
0.245	0.345	0	0.333	0.522
1.032	0.668	0.656	0	0.151
0.867	0.119	0.352	0.398	0

There are three shorter paths:

$(5, 1) \rightarrow (5, 2, 1)$

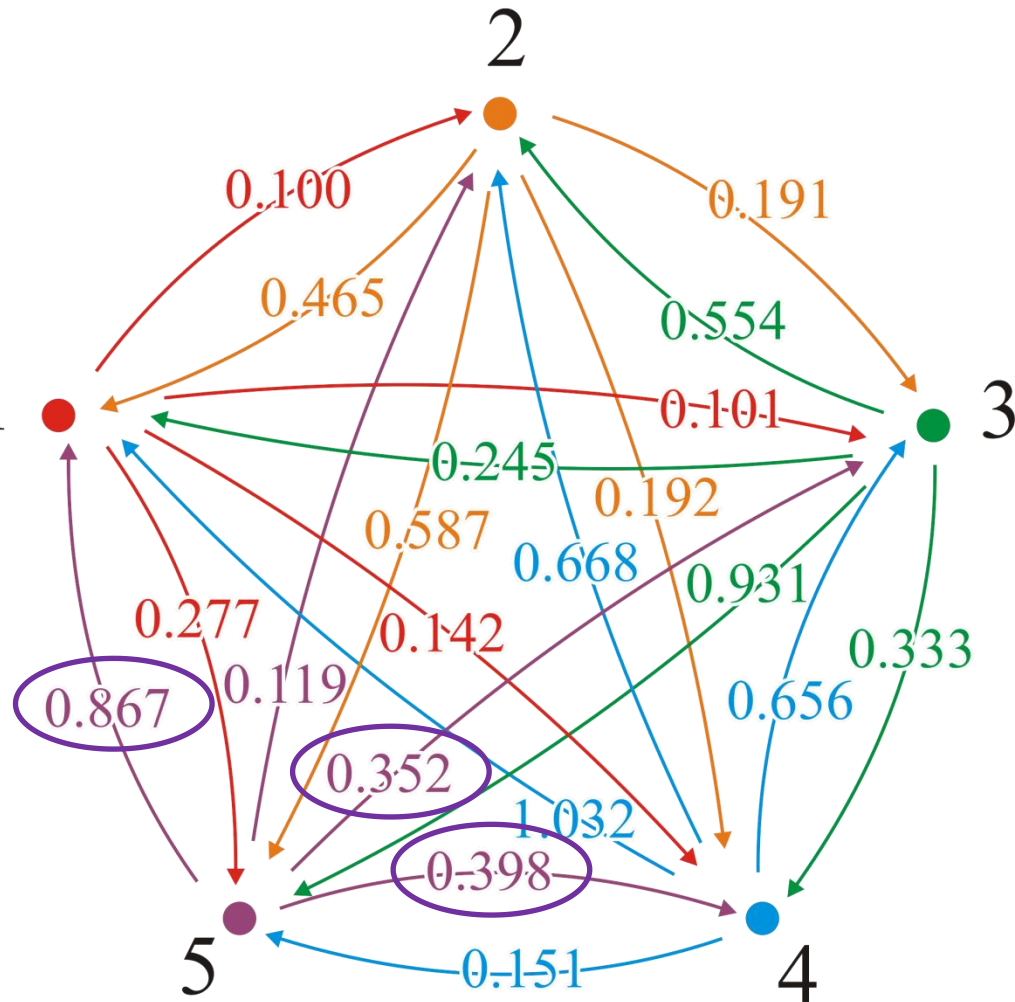
$$0.867 > 0.119 + 0.465 = 0.584$$

$(5, 3) \rightarrow (5, 2, 3)$

$$0.352 > 0.119 + 0.191 = 0.310$$

$(5, 4) \rightarrow (5, 2, 4)$

$$0.398 > 0.119 + 0.192 = 0.311$$



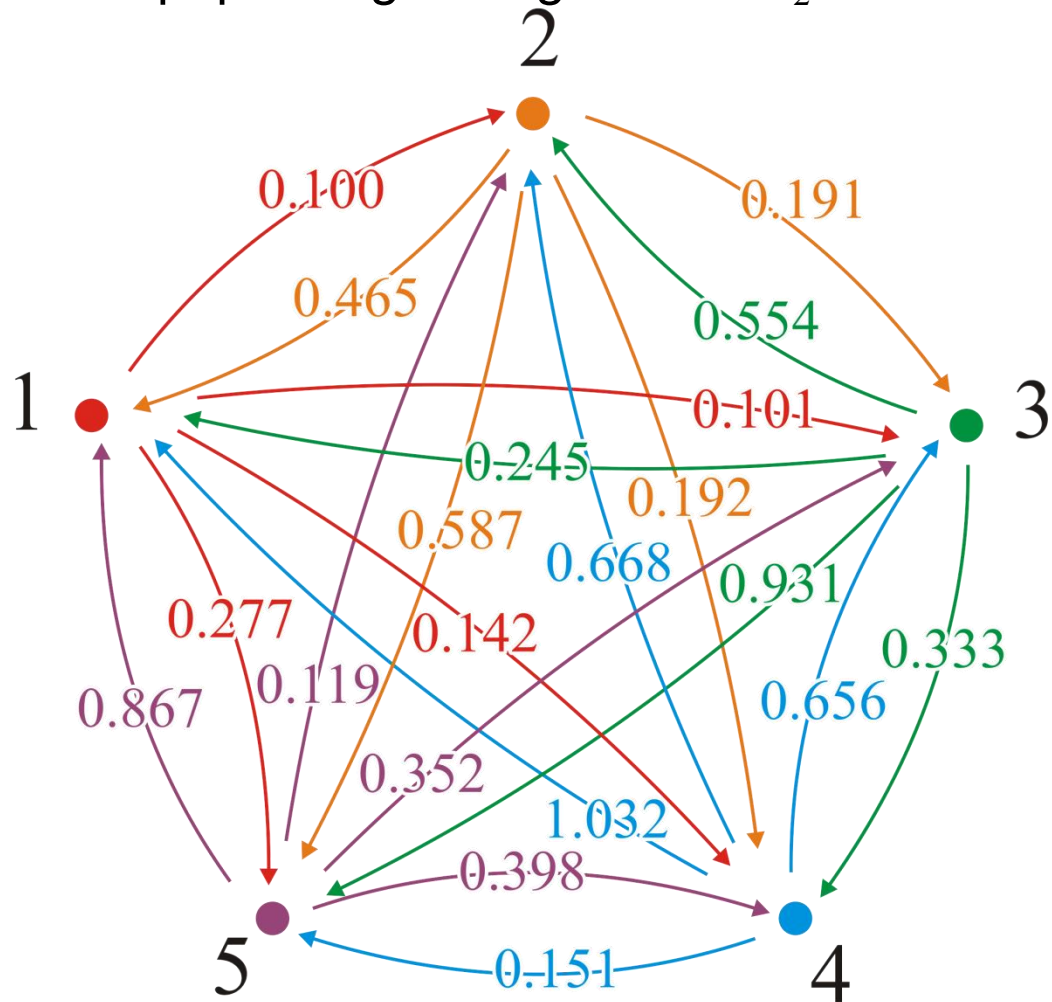


# Example

With the next pass,  $k = 2$ , we attempt passing through vertex  $v_2$

0	0.100	0.101	0.142	0.277
0.465	0	0.191	0.192	0.587
0.245	0.345	0	0.333	0.522
1.032	0.668	0.656	0	0.151
0.584	0.119	0.310	0.311	0

We update the table





# Example

With the next pass,  $k = 3$ , we attempt passing through vertex  $v_3$

0	0.100	0.101	0.142	0.277
0.465	0	0.191	0.192	0.587
0.245	0.345	0	0.333	0.522
1.032	0.668	0.656	0	0.151
0.584	0.119	0.310	0.311	0

There are three shorter paths:

$(2, 1) \rightarrow (2, 3, 1)$

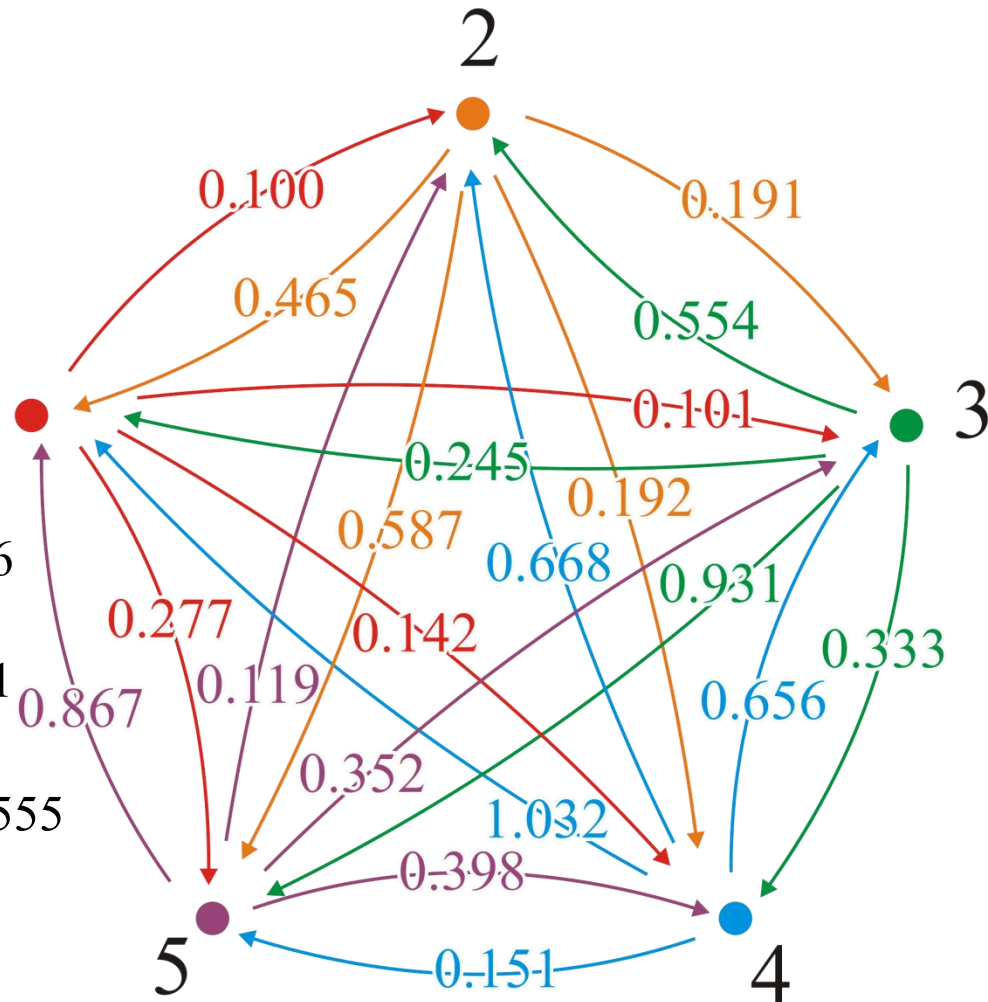
$$0.465 > 0.191 + 0.245 = 0.436$$

$(4, 1) \rightarrow (4, 3, 1)$

$$1.032 > 0.656 + 0.245 = 0.901$$

$(5, 1) \rightarrow (5, 3, 1)$

$$0.584 > 0.310 + 0.245 = 0.555$$

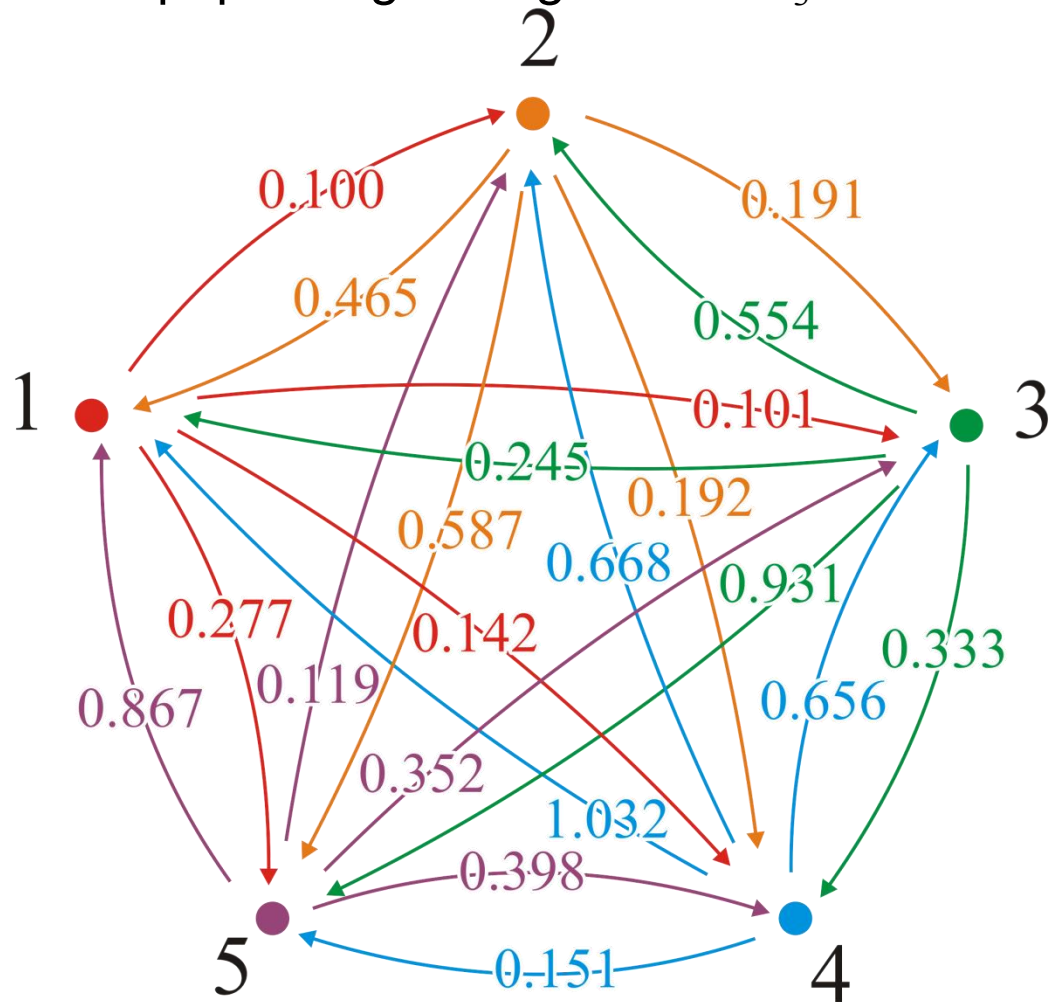


# Example

With the next pass,  $k = 3$ , we attempt passing through vertex  $v_3$

0	0.100	0.101	0.142	0.277
0.436	0	0.191	0.192	0.587
0.245	0.345	0	0.333	0.522
0.901	0.668	0.656	0	0.151
0.555	0.119	0.310	0.311	0

We update the table



# Example

With the next pass,  $k = 4$ , we attempt passing through vertex  $v_4$

0	0.100	0.101	0.142	0.277
0.436	0	0.191	0.192	0.587
0.245	0.345	0	0.333	0.522
0.901	0.668	0.656	0	0.151
0.555	0.119	0.310	0.311	0

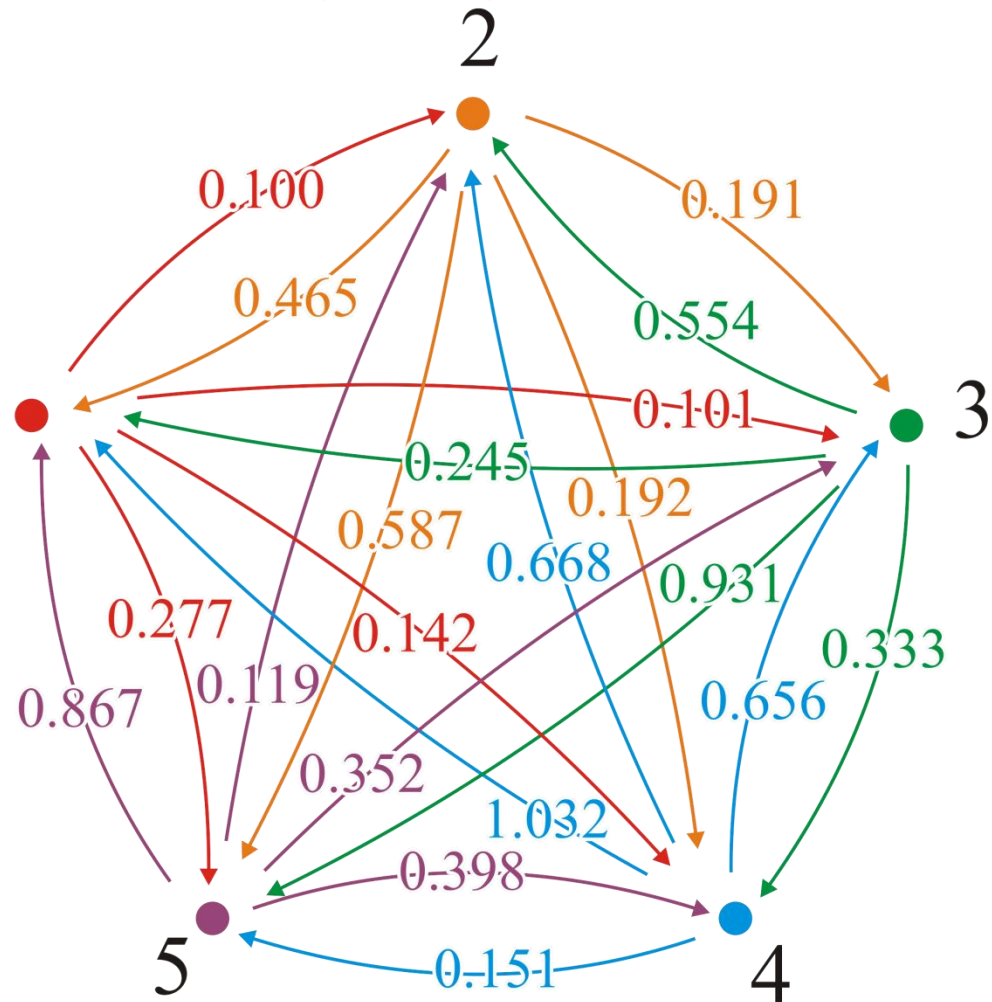
There are two shorter paths:

$(2, 5) \rightarrow (2, 4, 5)$

$$0.587 > 0.192 + 0.151$$

$(3, 5) \rightarrow (3, 4, 5)$

$$0.522 > 0.333 + 0.151$$

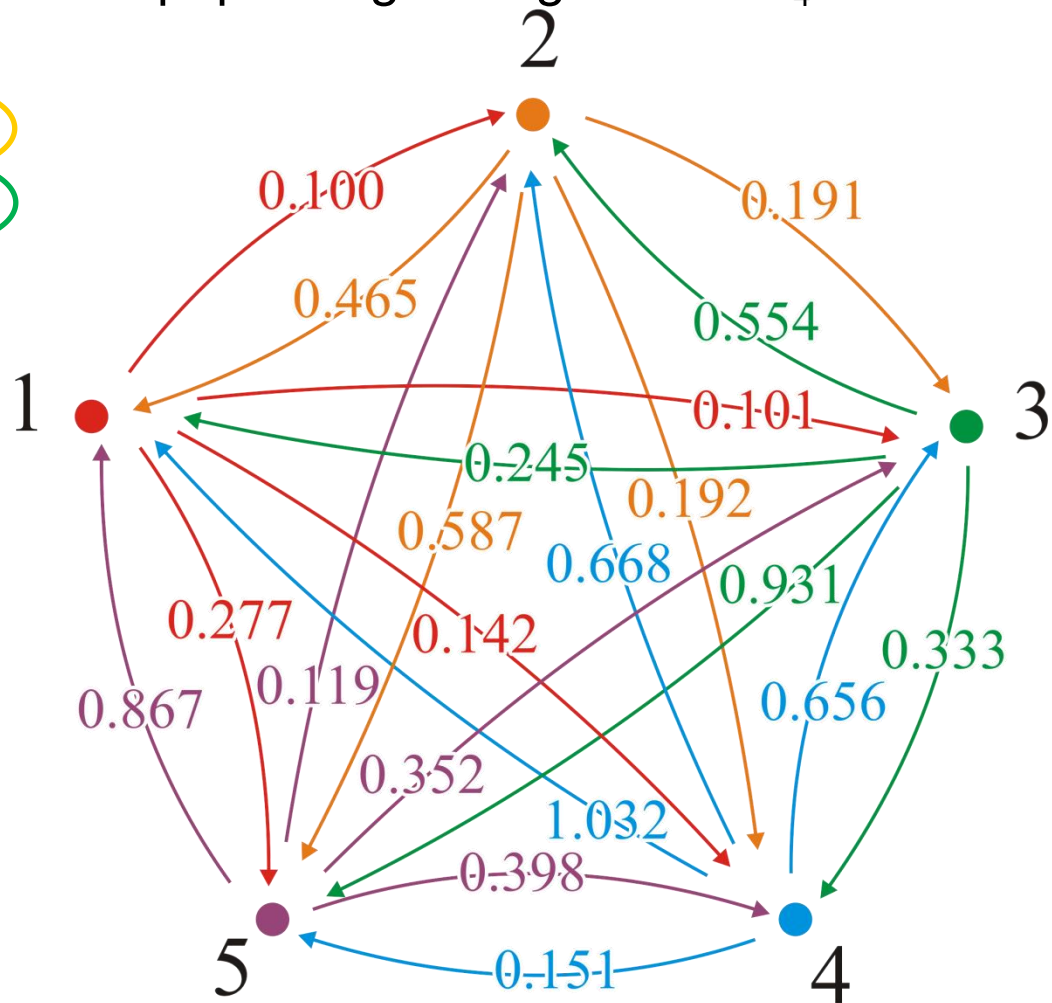


# Example

With the next pass,  $k = 4$ , we attempt passing through vertex  $v_4$

0	0.100	0.101	0.142	0.277
0.436	0	0.191	0.192	0.343
0.245	0.345	0	0.333	0.484
0.901	0.668	0.656	0	0.151
0.555	0.119	0.310	0.311	0

We update the table



# Example

With the last pass,  $k = 5$ , we attempt passing through vertex  $v_5$

0	0.100	0.101	0.142	0.277
0.436	0	0.191	0.192	0.343
0.245	0.345	0	0.333	0.484
0.901	0.668	0.656	0	0.151
0.555	0.119	0.310	0.311	0

There are three shorter paths:

$(4, 1) \rightarrow (4, 5, 1)$

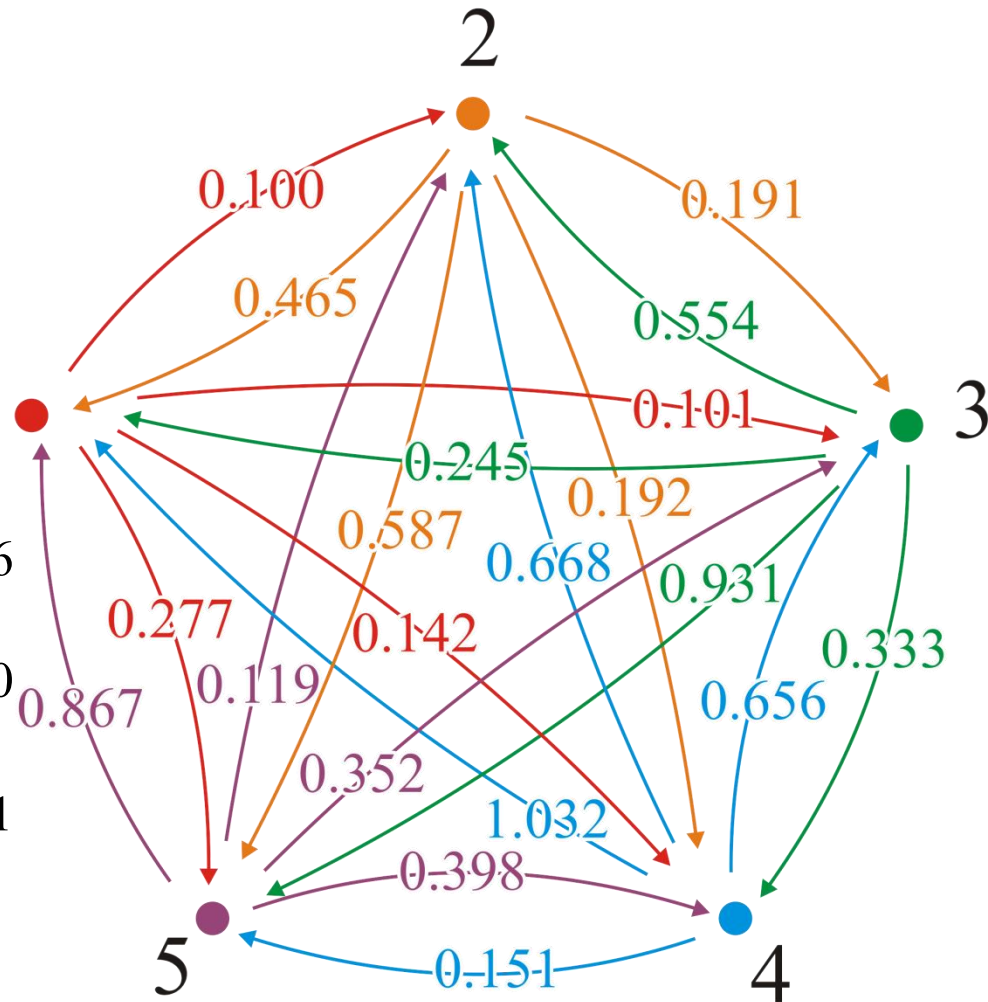
$$0.901 > 0.151 + 0.555 = 0.706$$

$(4, 2) \rightarrow (4, 5, 2)$

$$0.668 > 0.151 + 0.119 = 0.270$$

$(4, 3) \rightarrow (4, 5, 3)$

$$0.656 > 0.151 + 0.310 = 0.461$$

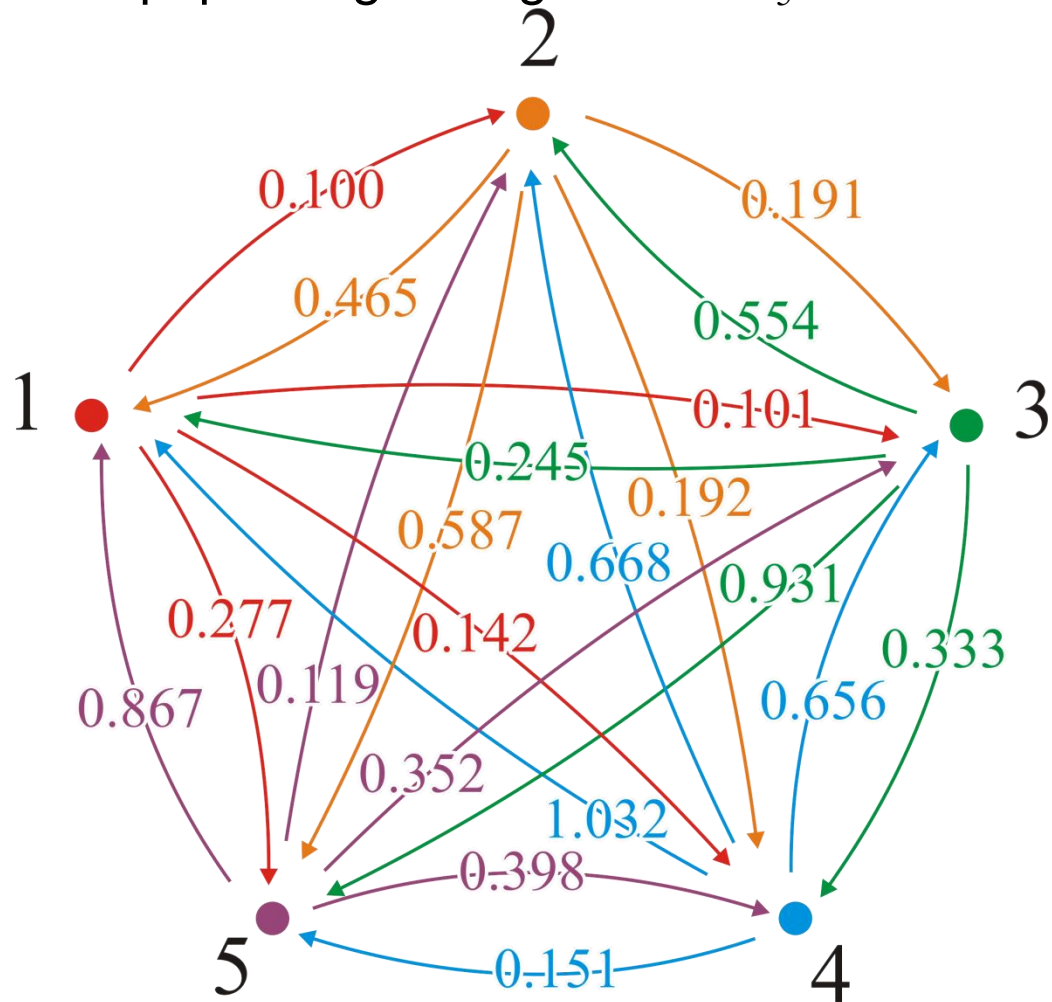


# Example

With the last pass,  $k = 5$ , we attempt passing through vertex  $v_5$

0	0.100	0.101	0.142	0.277
0.436	0	0.191	0.192	0.343
0.245	0.345	0	0.333	0.484
0.706	0.270	0.461	0	0.151
0.555	0.119	0.310	0.311	0

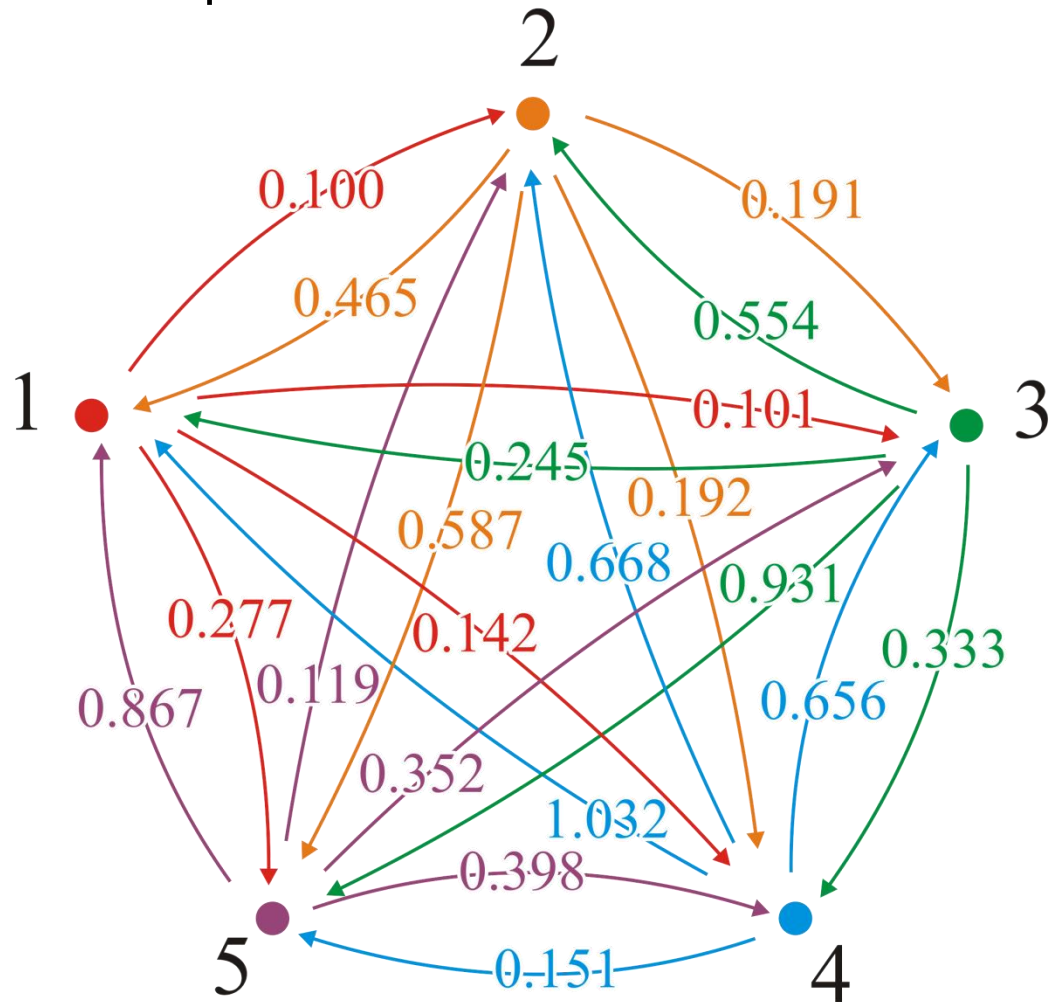
We update the table



# Example

Thus, we have a table of all shortest paths:

0	0.100	0.101	0.142	0.277
0.436	0	0.191	0.192	0.343
0.245	0.345	0	0.333	0.484
0.706	0.270	0.461	0	0.151
0.555	0.119	0.310	0.311	0



# What Is the Shortest Path?

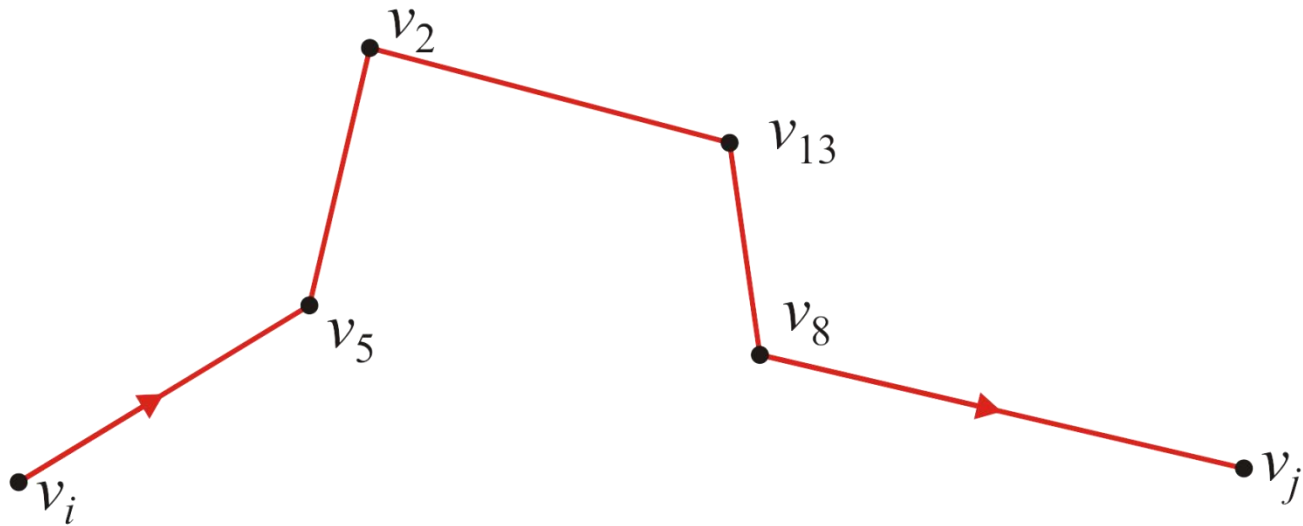
This algorithm finds the shortest distances, but what are the paths corresponding to those shortest distances?

- Recall that with Dijkstra's algorithm, we could find the shortest paths by recording the previous vertex
- Here we use a similar approach, but we choose to store the next vertex instead of the previous vertex



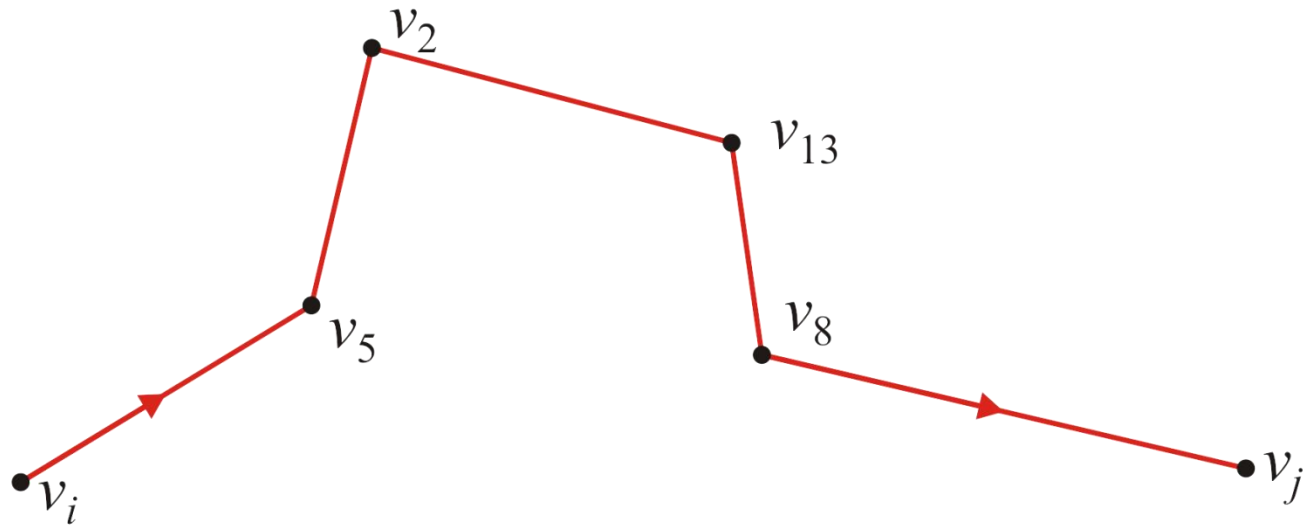
# What Is the Shortest Path?

Suppose the shortest path from  $v_i$  to  $v_j$  is as follows:



# What Is the Shortest Path?

Does this path consist of  $(v_i, v_5)$  and the shortest path from  $v_5$  to  $v_j$ ?

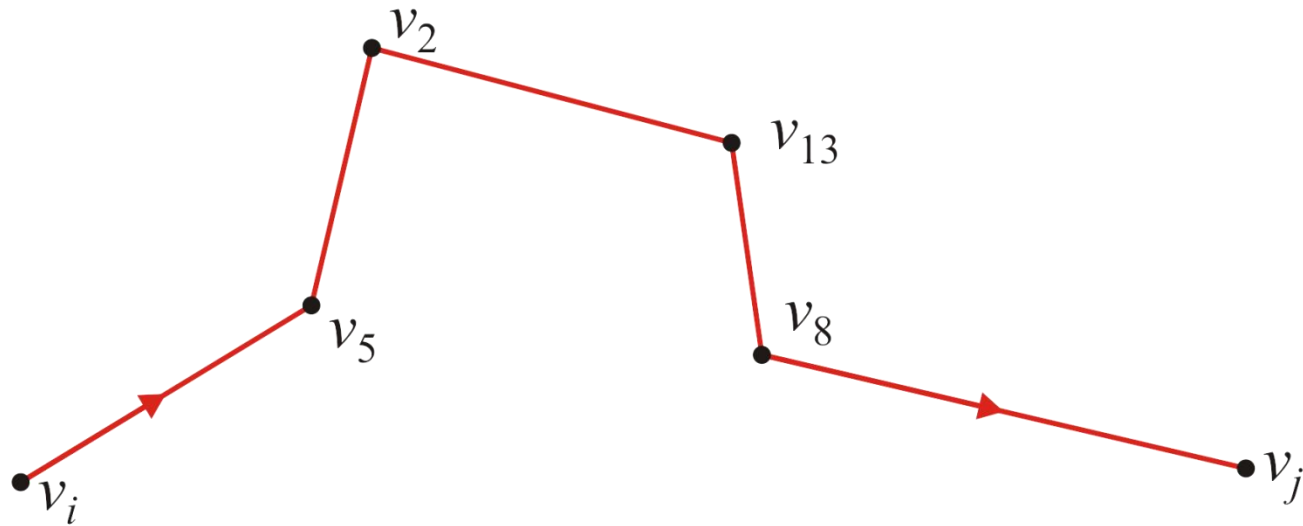


Yes

- If there was a shorter path from  $v_5$  to  $v_j$ , then we would also find a shorter path from  $v_i$  to  $v_j$

# What Is the Shortest Path?

Does this path consist of  $(v_i, v_5)$  and the shortest path from  $v_5$  to  $v_j$ ?

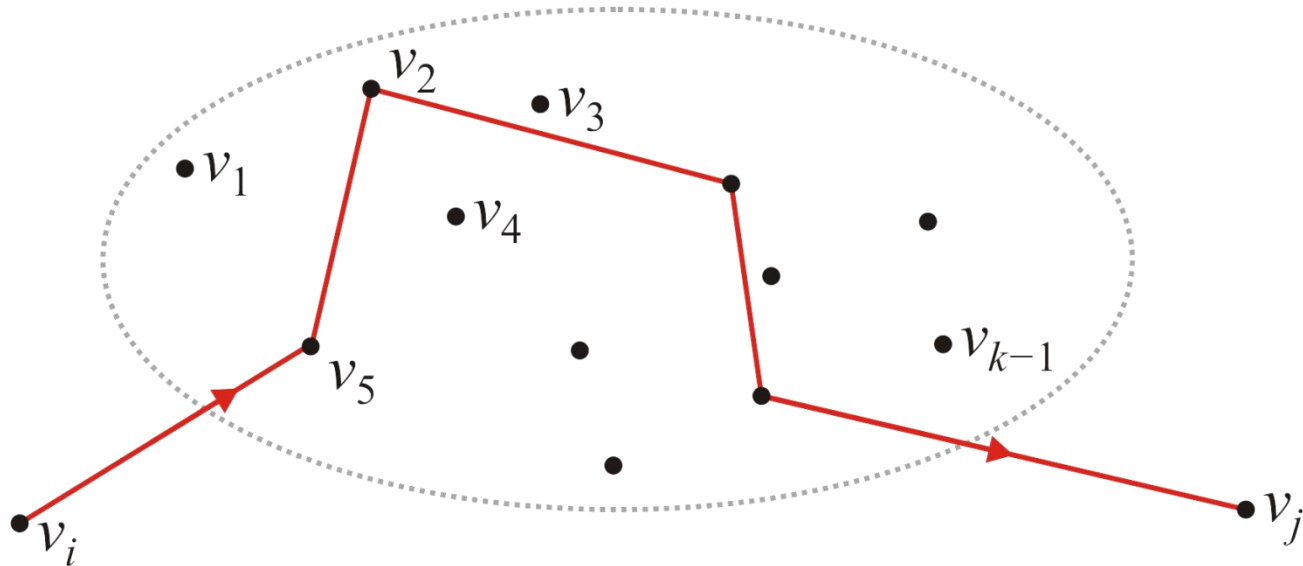


To find the shortest path from  $v_i$  to  $v_j$ , we only need to know that  $v_5$  is the next vertex in the path — the rest of the path would be recursively recovered as the shortest path from  $v_5$  to  $v_j$

# What Is the Shortest Path?

Now, suppose we have the shortest path from  $v_i$  to  $v_j$  which passes through the vertices  $v_1, v_2, \dots, v_{k-1}$

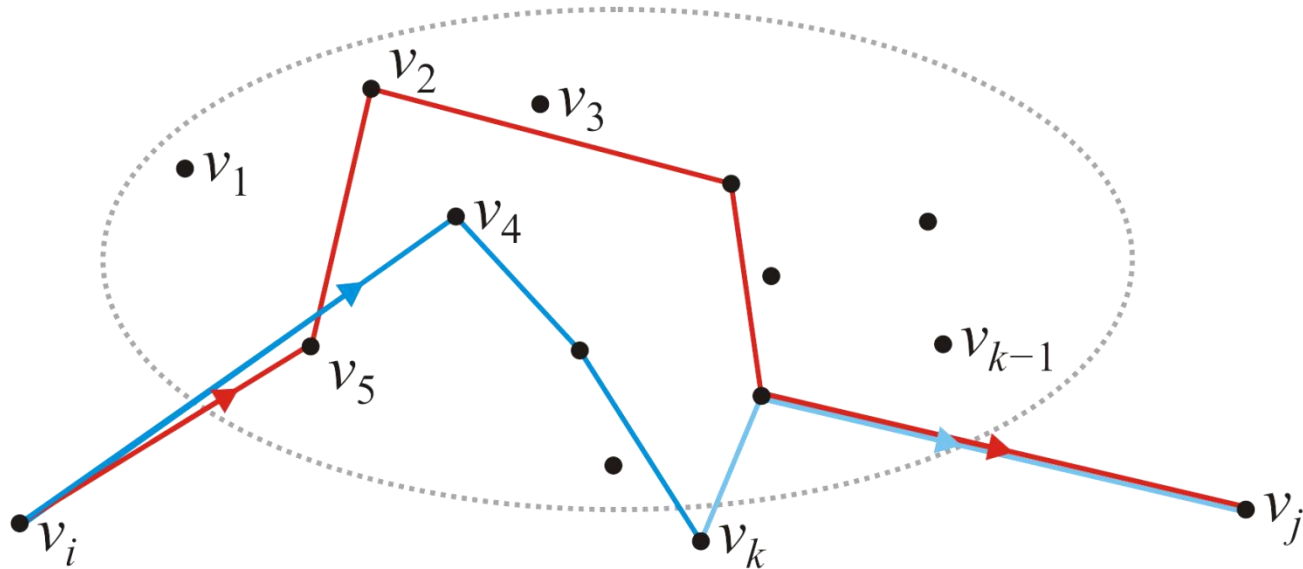
- In this example, the next vertex in the path is  $v_5$



# What Is the Shortest Path?

What if we find a shorter path passing through  $v_k$ ?

- Now the next vertex in the new path should be the next vertex in the shortest path from  $v_i$  to  $v_k$ , which is  $v_4$  in this example



# What Is the Shortest Path?

Let us store the next vertex in the shortest path. Initially:

$$p_{i,j} = \begin{cases} \emptyset & \text{If } i = j \\ j & \text{If there is an edge from } i \text{ to } j \\ \emptyset & \text{Otherwise} \end{cases}$$

# What Is the Shortest Path?

When we find a shorter path, update the next vertex:

$$p_{i,j} = p_{i,k}$$

```
// Initialize the matrix p
// ...

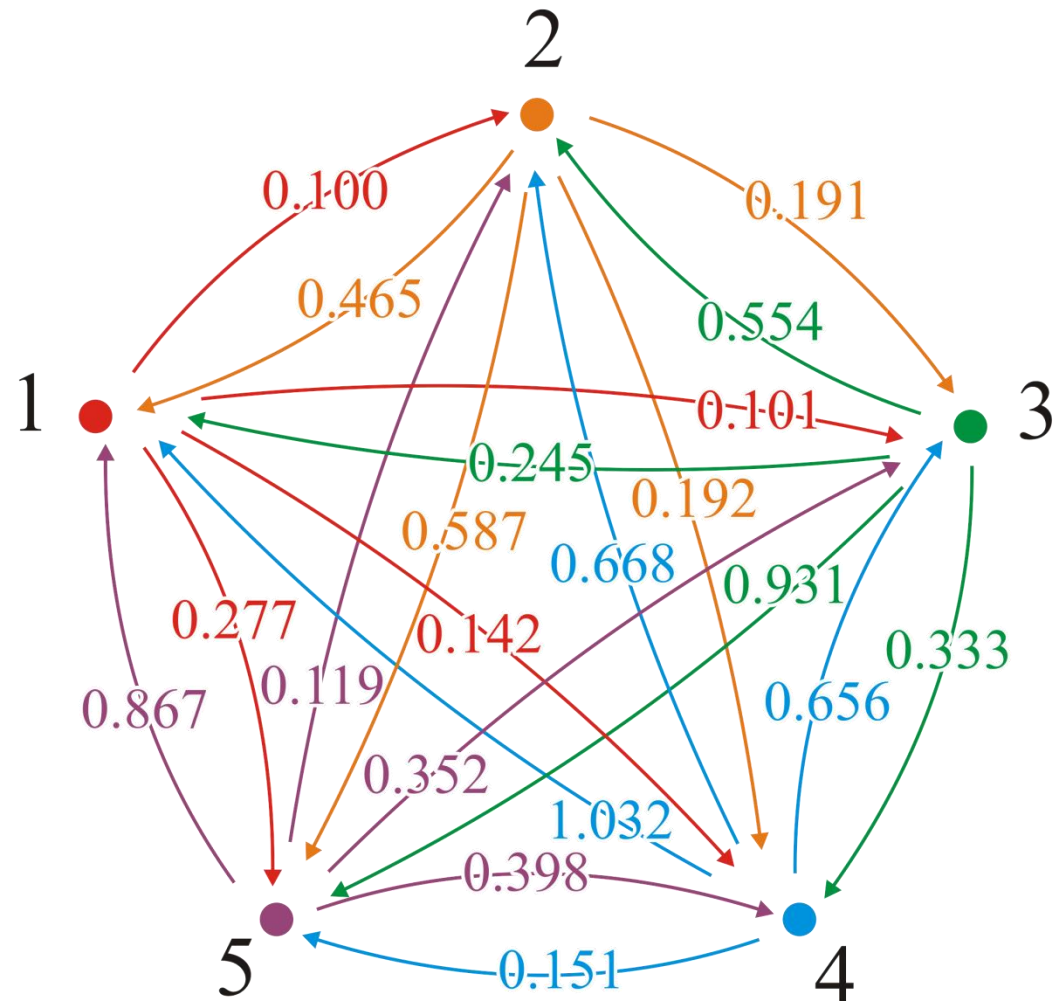
for ( int k = 0; k < num_vertices; ++k ) {
    for ( int i = 0; i < num_vertices; ++i ) {
        for ( int j = 0; j < num_vertices; ++j ) {
            if ( d[i][j] > d[i][k] + d[k][j] ) {
                p[i][j] = p[i][k];
                d[i][j] = d[i][k] + d[k][j];
            }
        }
    }
}
```

# Example

In our original example, initially, the next vertex is exactly that:

$$\begin{pmatrix} - & 2 & 3 & 4 & 5 \\ 1 & - & 3 & 4 & 5 \\ 1 & 2 & - & 4 & 5 \\ 1 & 2 & 3 & - & 5 \\ 1 & 2 & 3 & 4 & - \end{pmatrix}$$

This would define our matrix  $\mathbf{P} = (p_{ij})$





# Example

With the first pass,  $k = 1$ , we attempt passing through vertex  $v_1$

$$\begin{pmatrix} - & 2 & 3 & 4 & 5 \\ 1 & - & 3 & 4 & 5 \\ 1 & \textcircled{2} & - & 4 & \textcircled{5} \\ 1 & 2 & 3 & - & 5 \\ 1 & 2 & 3 & 4 & - \end{pmatrix}$$

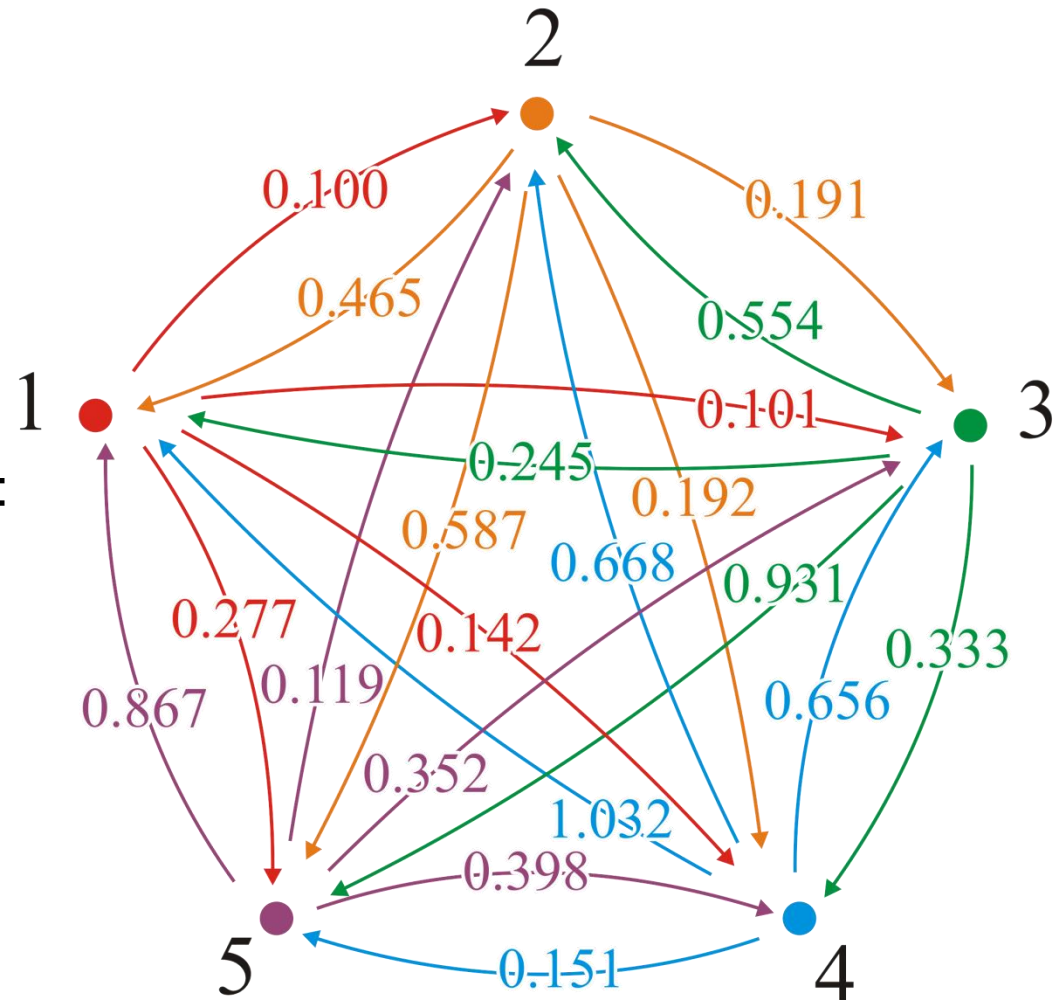
There are two shorter paths:

$$(3, 2) \rightarrow (3, 1, 2)$$

$$0.554 > 0.245 + 0.100$$

$$(3, 5) \rightarrow (3, 1, 5)$$

$$0.931 > 0.245 + 0.277$$

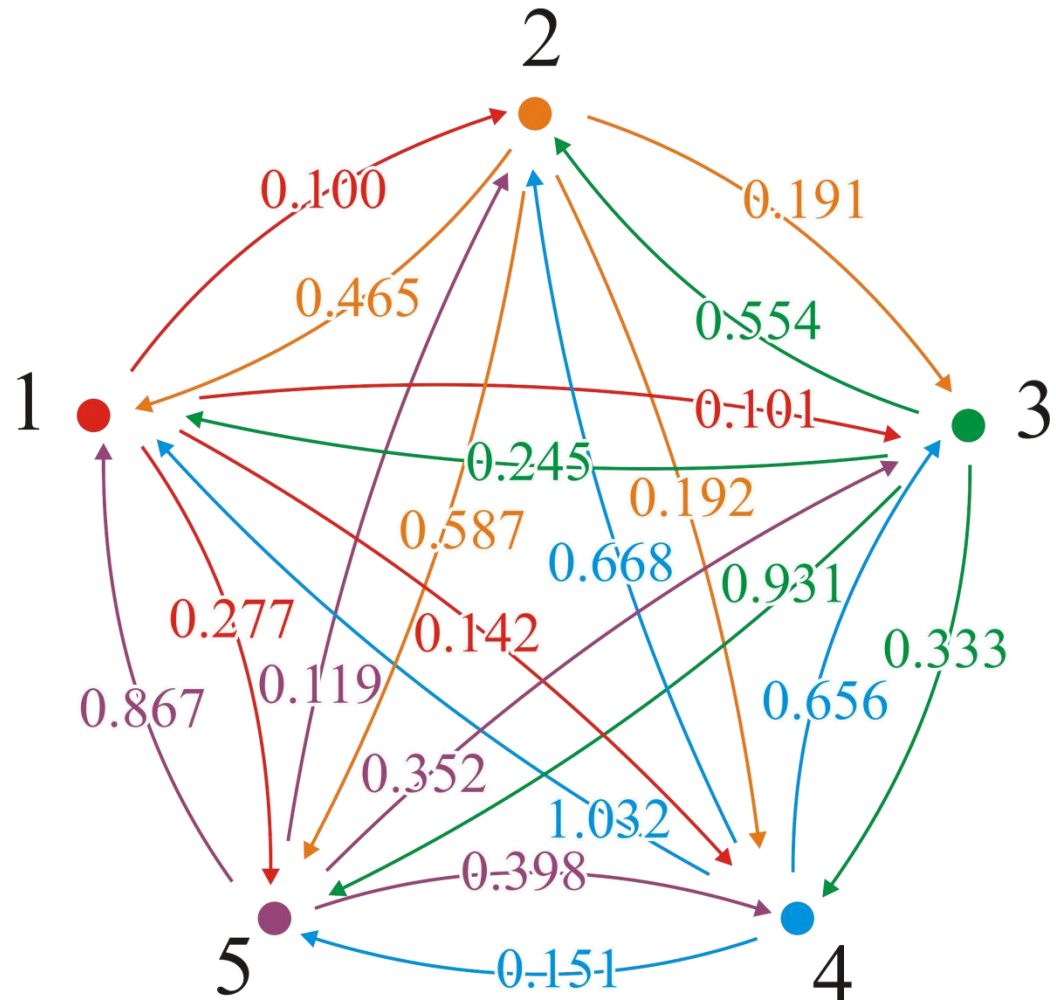


# Example

With the first pass,  $k = 1$ , we attempt passing through vertex  $v_1$

$$\begin{pmatrix} - & 2 & 3 & 4 & 5 \\ 1 & - & 3 & 4 & 5 \\ 1 & \textcircled{1} & - & 4 & \textcircled{1} \\ 1 & 2 & 3 & - & 5 \\ 1 & 2 & 3 & 4 & - \end{pmatrix}$$

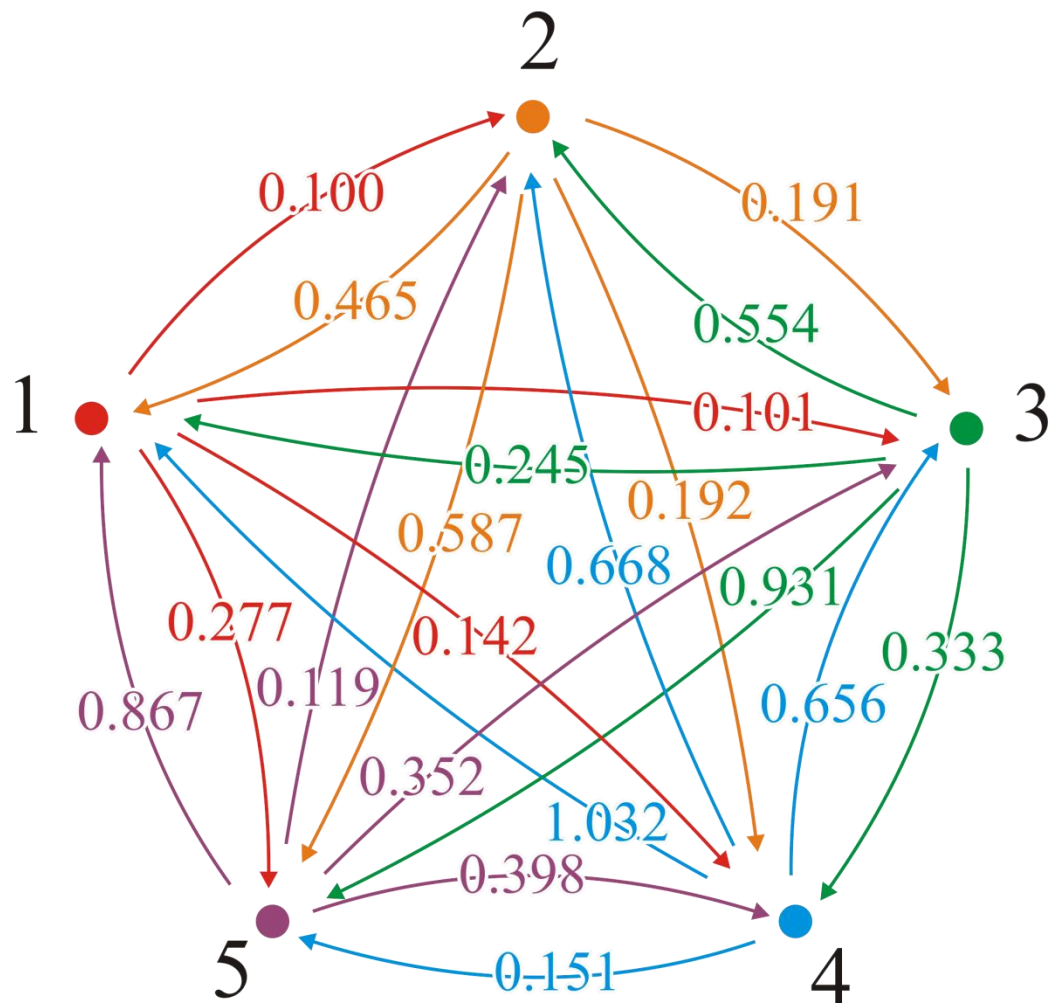
We update each of these



# Example

After all the steps, we end up with the matrix  $\mathbf{P} = (p_{ij})$ :

$$\begin{pmatrix} - & 2 & 3 & 4 & 5 \\ 3 & - & 3 & 4 & 4 \\ 1 & 1 & - & 4 & 4 \\ 5 & 5 & 5 & - & 5 \\ 2 & 2 & 2 & 2 & - \end{pmatrix}$$



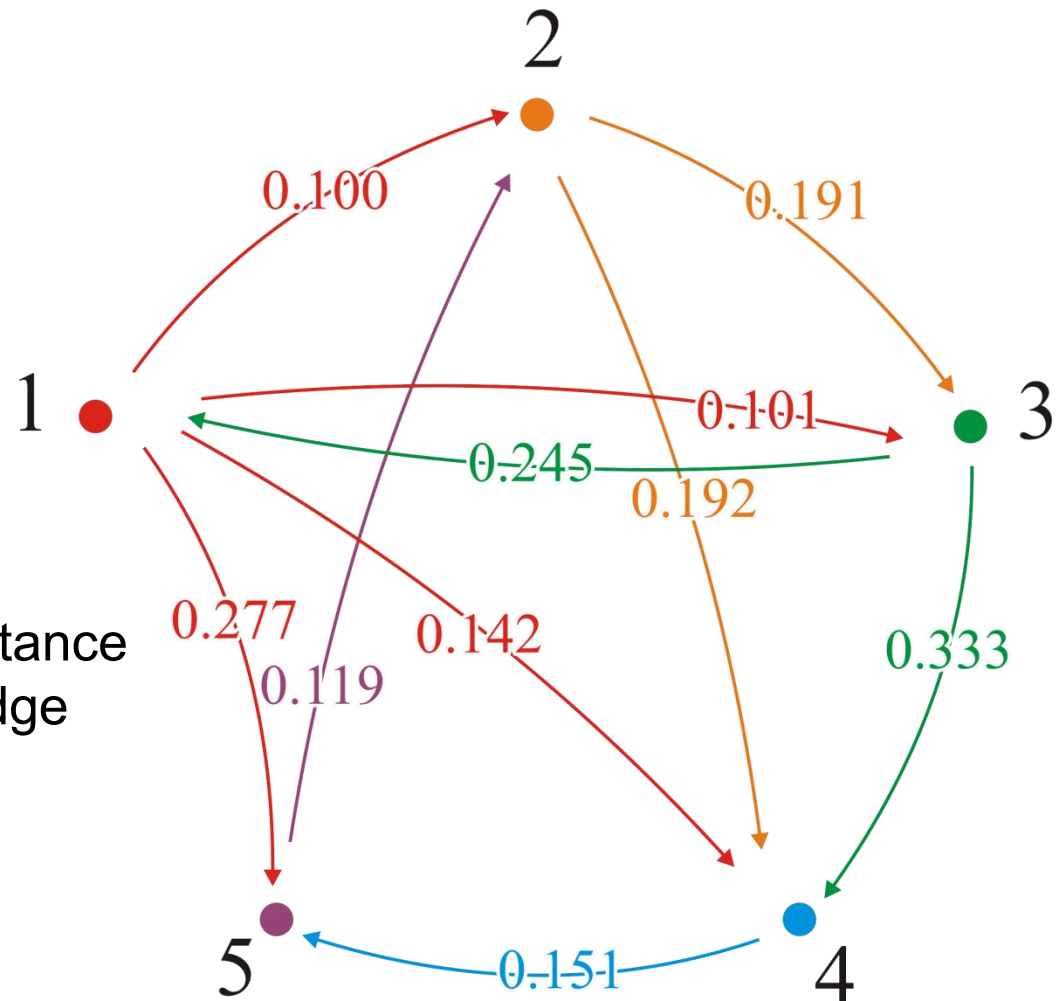
# Example

These are all the adjacent edges that are still the shortest distance

-	2	3	4	5
3	-	3	4	4
1	1	-	4	4
5	5	5	-	5
2	2	2	2	-

For each of these,  $p_{i,j} = j$

In all cases, the shortest distance from vertex 1 is the direct edge



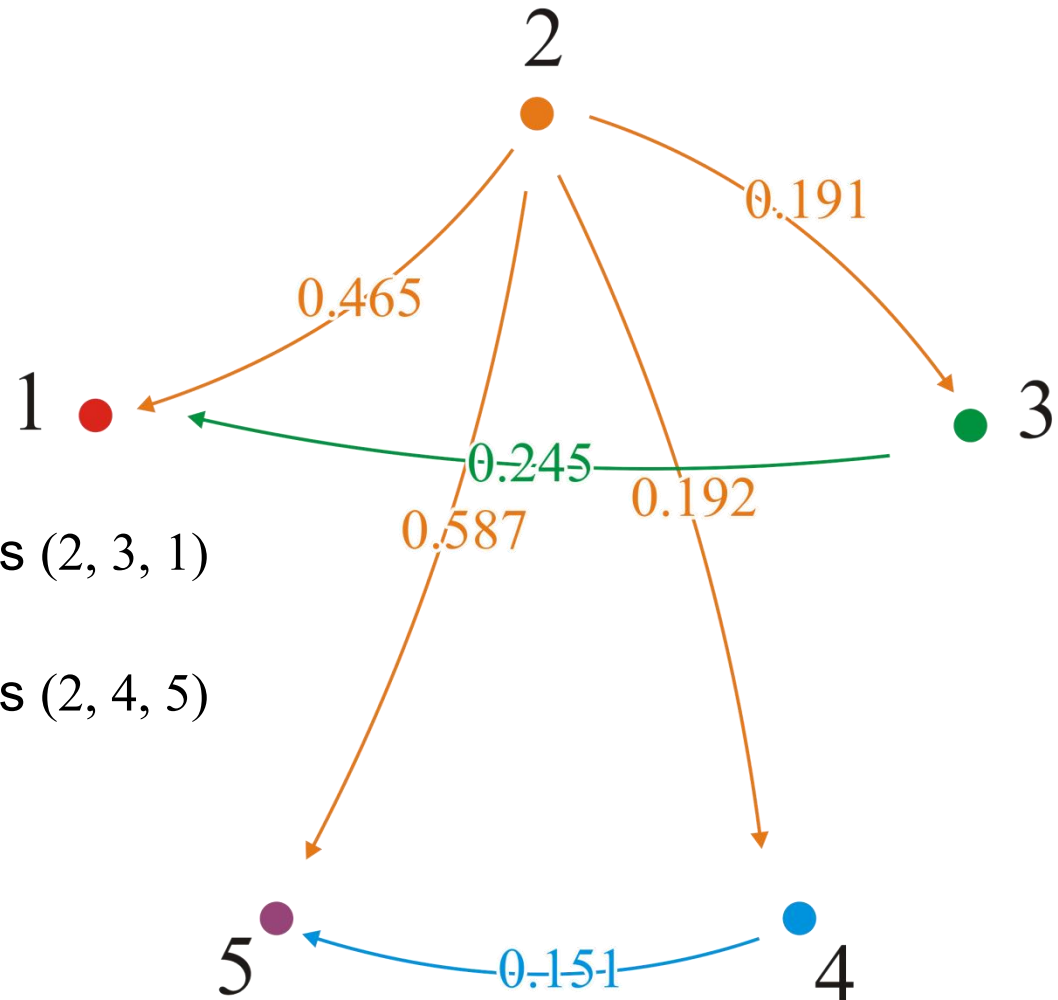
# Example

From vertex  $v_2$ ,  $p_{2,3} = 3$  and  $p_{2,4} = 4$ ; we go directly to vertices  $v_3$  and  $v_4$

$\begin{pmatrix} - & 2 & 3 & 4 & 5 \\ 3 & - & 3 & 4 & 4 \\ 1 & 1 & - & 4 & 4 \\ 5 & 5 & 5 & - & 5 \\ 2 & 2 & 2 & 2 & - \end{pmatrix}$
---

But  $p_{2,1} = 3$  and  $p_{3,1} = 1$ ;  
the shortest path to  $v_1$  is  $(2, 3, 1)$

Also,  $p_{2,5} = 4$  and  $p_{4,5} = 5$ ;  
the shortest path to  $v_5$  is  $(2, 4, 5)$



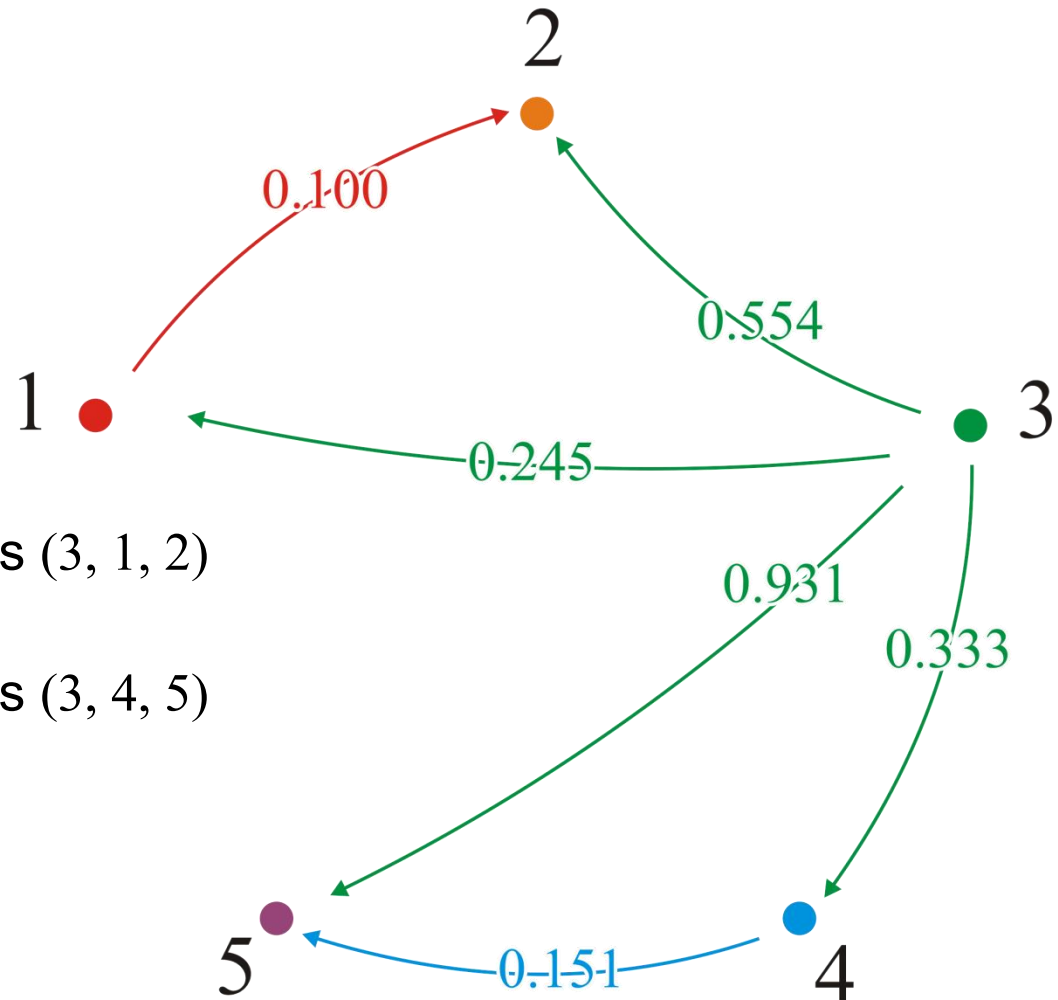
# Example

From vertex  $v_3$ ,  $p_{3,1} = 1$  and  $p_{3,4} = 4$ ; we go directly to vertices  $v_1$  and  $v_4$

$-$	2	3	4	5
3	$-$	3	4	4
1	1	$-$	4	4
5	5	5	$-$	5
2	2	2	2	$-$

But  $p_{3,2} = 1$  and  $p_{1,2} = 2$ ;  
the shortest path to  $v_2$  is  $(3, 1, 2)$

Also,  $p_{3,5} = 4$  and  $p_{4,5} = 5$ ;  
the shortest path to  $v_5$  is  $(3, 4, 5)$

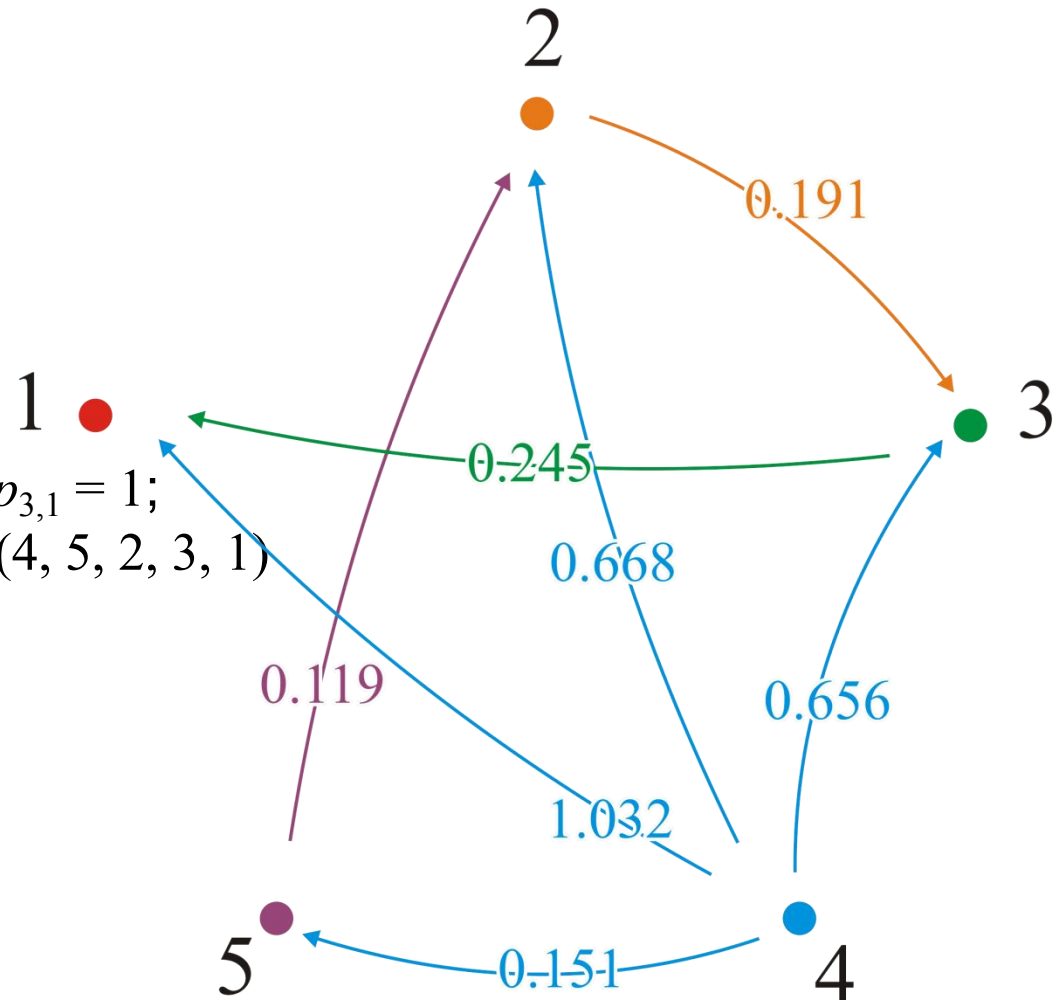


# Example

From vertex  $v_4$ ,  $p_{4,5} = 5$ ; we go directly to vertex  $v_5$

$$\begin{pmatrix} - & 2 & 3 & 4 & 5 \\ 3 & - & 3 & 4 & 4 \\ 1 & 1 & - & 4 & 4 \\ 5 & 5 & 5 & - & 5 \\ 2 & 2 & 2 & 2 & - \end{pmatrix}$$

But  $p_{4,1} = 5, p_{5,1} = 2, p_{2,1} = 3, p_{3,1} = 1$ ;  
the shortest path to  $v_1$  is  $(4, 5, 2, 3, 1)$

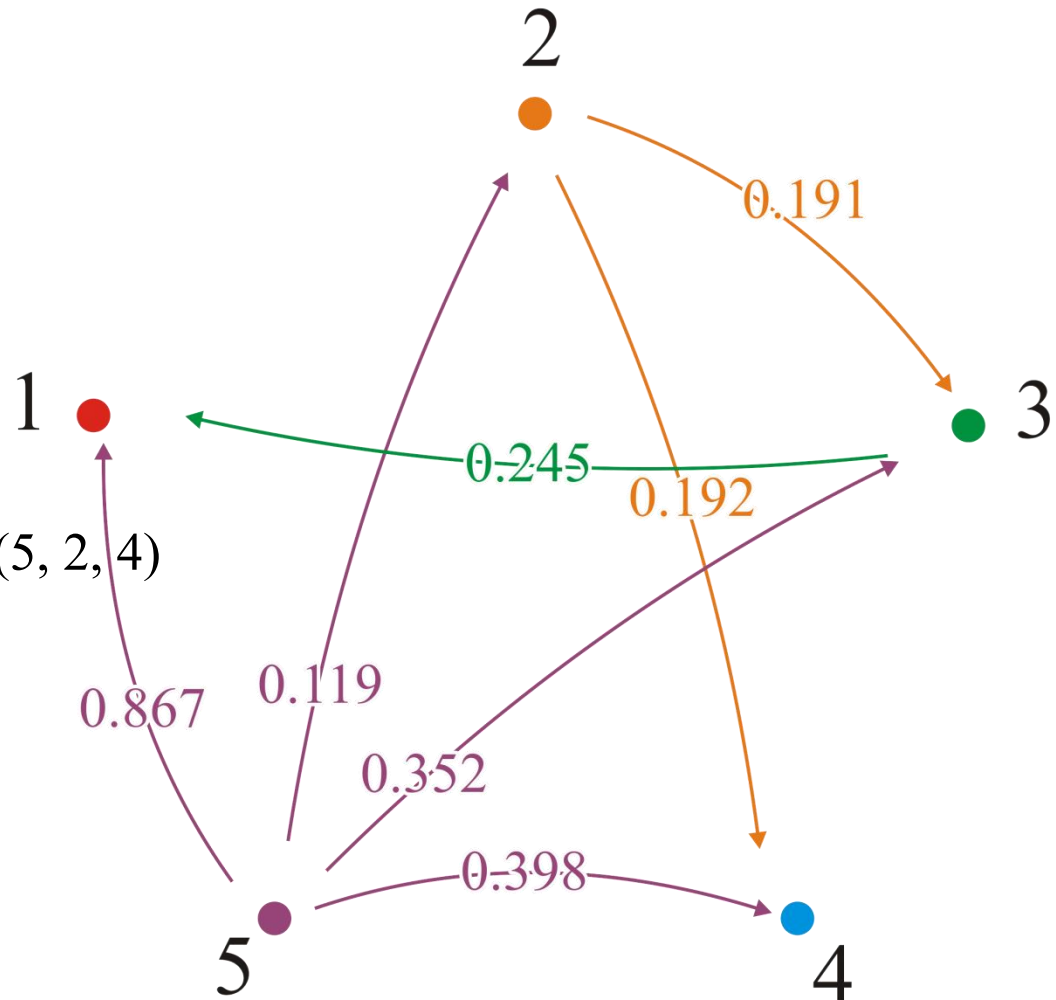


# Example

From vertex  $v_5$ ,  $p_{5,2} = 2$ ; we go directly to vertex  $v_2$

$\begin{pmatrix} - & 2 & 3 & 4 & 5 \\ 3 & - & 3 & 4 & 4 \\ 1 & 1 & - & 4 & 4 \\ 5 & 5 & 5 & - & 5 \\ 2 & 2 & 2 & 2 & - \end{pmatrix}$
---

But  $p_{5,4} = 2$  and  $p_{2,4} = 4$ ;  
the shortest path to  $v_4$  is  $(5, 2, 4)$





# Which Vertices are Connected?

Finally, what if we only care if a connection exists?

- Recall that with Dijkstra's algorithm, we could find the shortest paths by recording the previous vertex
- In this case, can make the observation that:

A path from  $v_i$  to  $v_j$  exists if either:

A path exists through the vertices from  $v_1$  to  $v_{k-1}$ , or

A path, through those same vertices, exists from  $v_i$  to  $v_k$  and  
a path exists from  $v_k$  to  $v_j$

# Which Vertices are Connected?

The *transitive closure* is a Boolean graph:

```
bool tc[num_vertices][num_vertices];

// Initialize the matrix tc: Theta(|V|^2)
// ...

// Run Floyd-Warshall
for ( int k = 0; k < num_vertices; ++k ) {
    for ( int i = 0; i < num_vertices; ++i ) {
        for ( int j = 0; j < num_vertices; ++j ) {
            tc[i][j] = tc[i][j] || (tc[i][k] && tc[k][j]);
        }
    }
}
```

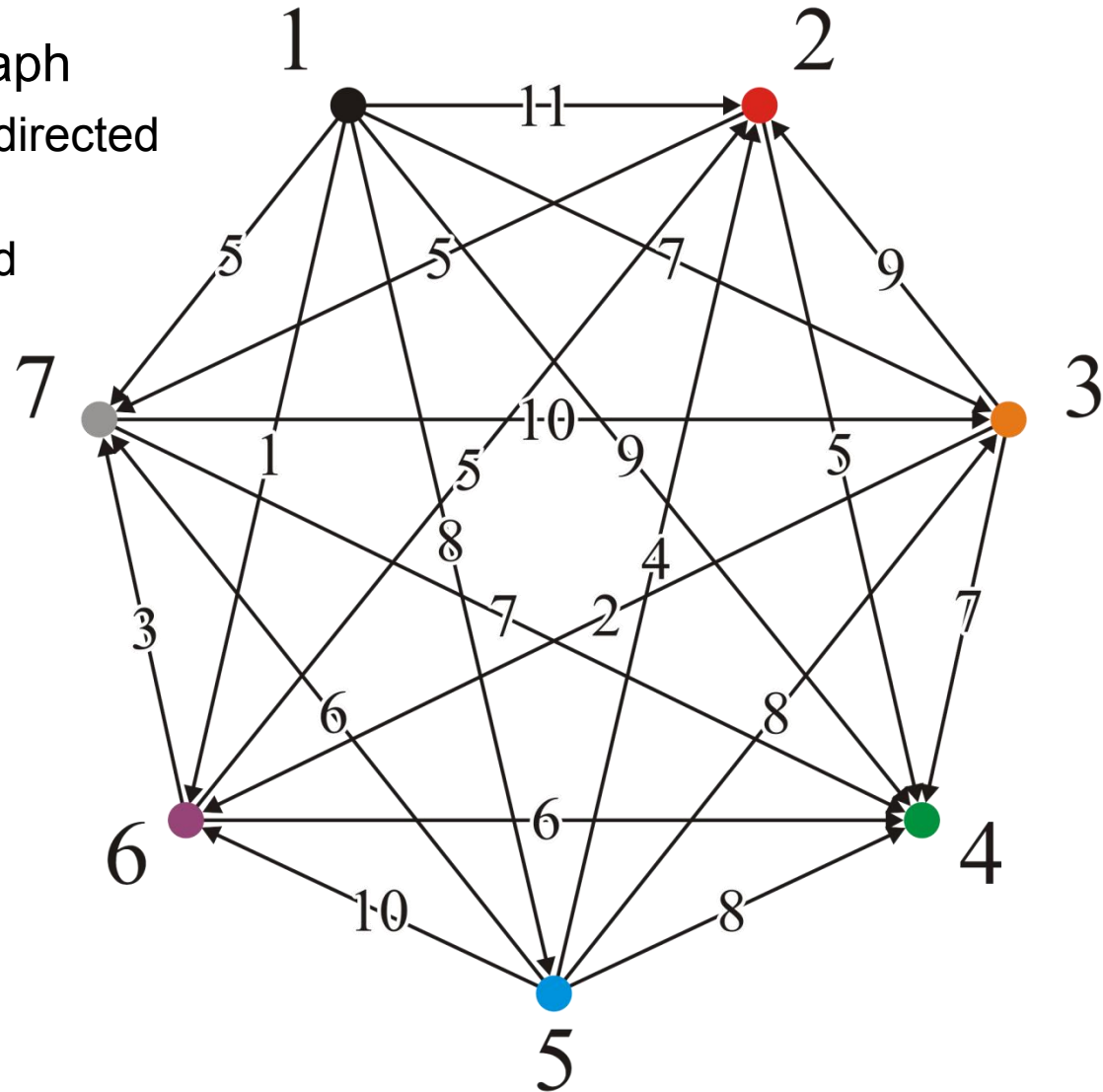
# Example

Consider this directed graph

- Each pair has only one directed edge
- Vertex  $v_1$  is a source and  $v_4$  is a sink

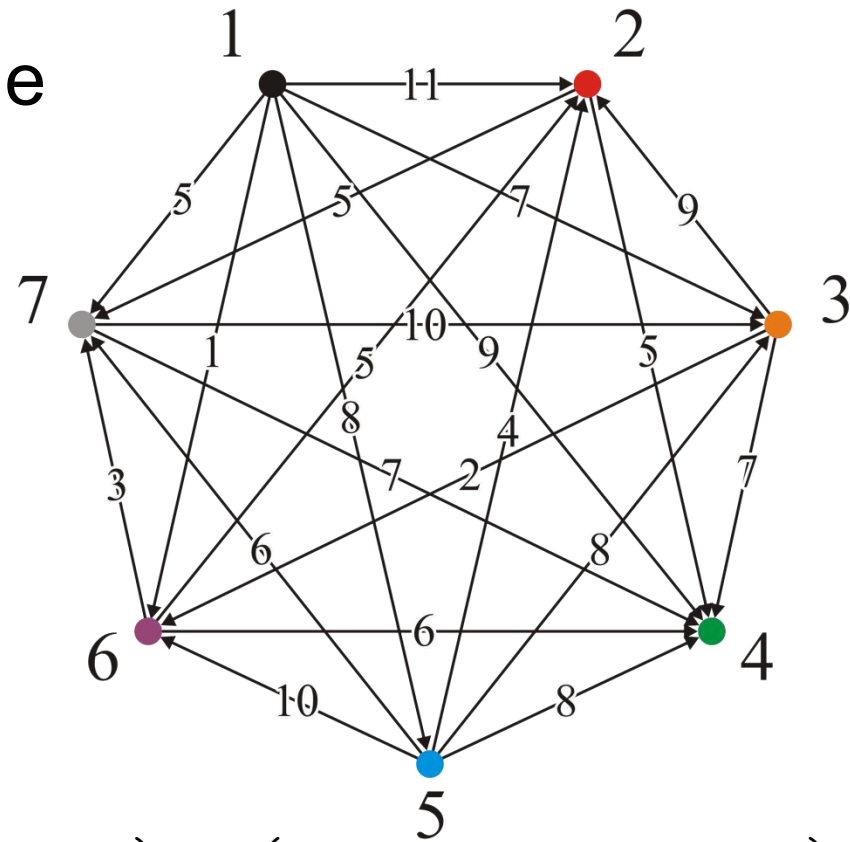
We will apply all three matrices

- Shortest distance
- Paths
- Transitive closure



# Example

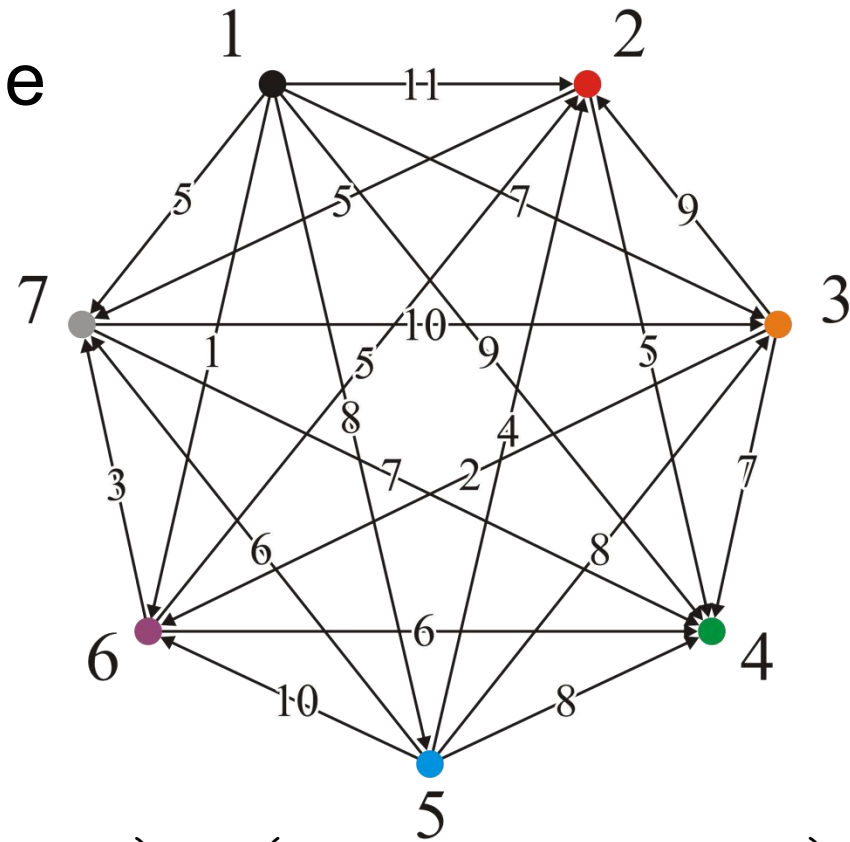
We set up the three initial matrices



$$\begin{pmatrix}
 0 & 11 & 7 & 9 & 8 & 1 & 5 \\
 \infty & 0 & \infty & 5 & \infty & \infty & 5 \\
 \infty & 9 & 0 & 7 & \infty & 2 & \infty \\
 \infty & \infty & \infty & 0 & \infty & \infty & \infty \\
 \infty & 4 & 8 & 8 & 0 & 10 & 6 \\
 \infty & 5 & \infty & 6 & \infty & 0 & 3 \\
 \infty & \infty & 10 & 7 & \infty & \infty & 0
 \end{pmatrix}
 \begin{pmatrix}
 - & 2 & 3 & 4 & 5 & 6 & 7 \\
 - & - & - & 4 & - & - & 7 \\
 - & 2 & - & 4 & - & 6 & - \\
 - & - & - & - & - & - & - \\
 - & 2 & 3 & 4 & - & 6 & 7 \\
 - & 2 & - & 4 & - & - & 7 \\
 - & - & 3 & 4 & - & - & -
 \end{pmatrix}
 \begin{pmatrix}
 - & T & T & T & T & T & T \\
 F & - & F & T & F & F & T \\
 F & T & - & T & F & T & F \\
 F & F & F & - & F & F & F \\
 F & T & T & T & - & T & T \\
 F & T & F & T & F & - & T \\
 F & F & T & T & F & F & -
 \end{pmatrix}$$

# Example

At step 1, no path leads to  $v_1$ , so no shorter paths could be found passing through  $v_1$

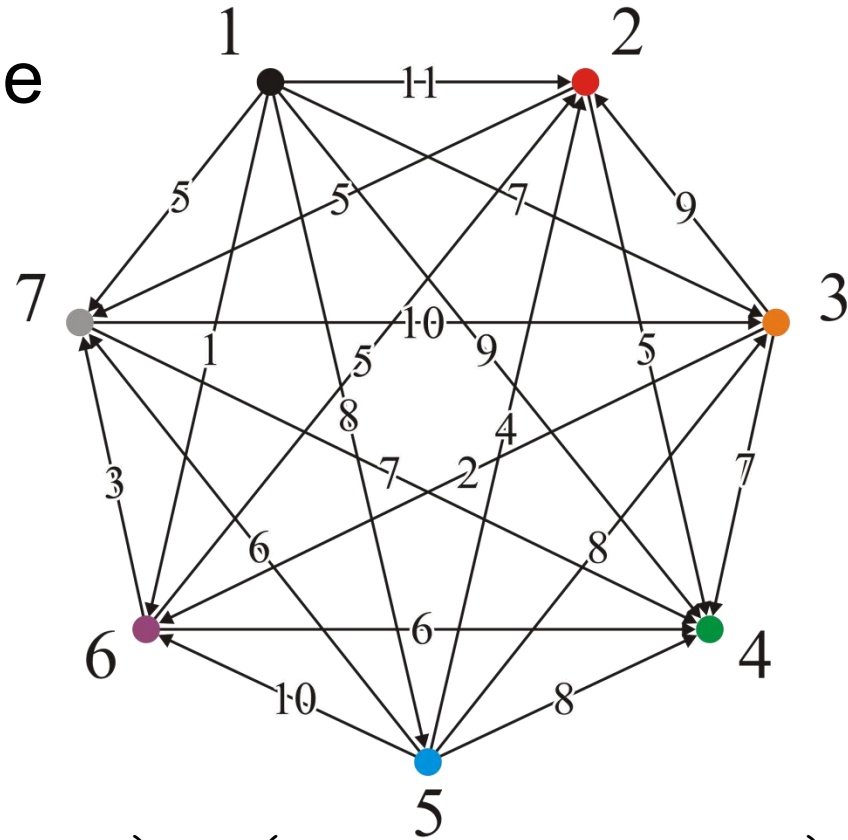


$$\begin{pmatrix} 0 & 11 & 7 & 9 & 8 & 1 & 5 \\ \infty & 0 & \infty & 5 & \infty & \infty & 5 \\ \infty & 9 & 0 & 7 & \infty & 2 & \infty \\ \infty & \infty & \infty & 0 & \infty & \infty & \infty \\ \infty & 4 & 8 & 8 & 0 & 10 & 6 \\ \infty & 5 & \infty & 6 & \infty & 0 & 3 \\ \infty & \infty & 10 & 7 & \infty & \infty & 0 \end{pmatrix}
 \begin{pmatrix} - & 2 & 3 & 4 & 5 & 6 & 7 \\ - & - & - & 4 & - & - & 7 \\ - & 2 & - & 4 & - & 6 & - \\ - & - & - & - & - & - & - \\ - & 2 & 3 & 4 & - & 6 & 7 \\ - & 2 & - & 4 & - & - & 7 \\ - & - & 3 & 4 & - & - & - \end{pmatrix}
 \begin{pmatrix} - & T & T & T & T & T & T \\ F & - & F & T & F & F & T \\ F & T & - & T & F & T & F \\ F & F & F & - & F & F & F \\ F & T & T & T & - & T & T \\ F & T & F & T & F & - & T \\ F & F & T & T & F & F & - \end{pmatrix}$$

# Example

At step 2, we find:

- A path (3, 2, 7) of length 14



$\begin{pmatrix} 0 & 11 & 7 & 9 & 8 & 1 & 5 \\ \infty & 0 & \infty & 5 & \infty & \infty & 5 \\ \infty & 9 & 0 & 7 & \infty & 2 & \infty \\ \infty & \infty & \infty & 0 & \infty & \infty & \infty \\ \infty & 4 & 8 & 8 & 0 & 10 & 6 \\ \infty & 5 & \infty & 6 & \infty & 0 & 3 \\ \infty & \infty & 10 & 7 & \infty & \infty & 0 \end{pmatrix}$	$\begin{pmatrix} - & 2 & 3 & 4 & 5 & 6 & 7 \\ - & - & - & 4 & - & - & 7 \\ - & 2 & - & 4 & - & 6 & - \\ - & - & - & - & - & - & - \\ - & 2 & 3 & 4 & - & 6 & 7 \\ - & 2 & - & 4 & - & - & 7 \\ - & - & 3 & 4 & - & - & - \end{pmatrix}$	$\begin{pmatrix} - & T & T & T & T & T & T \\ F & - & F & T & F & F & T \\ F & T & - & T & F & T & F \\ F & F & F & - & F & F & F \\ F & T & T & T & - & T & T \\ F & T & F & T & F & - & T \\ F & F & T & T & F & F & - \end{pmatrix}$
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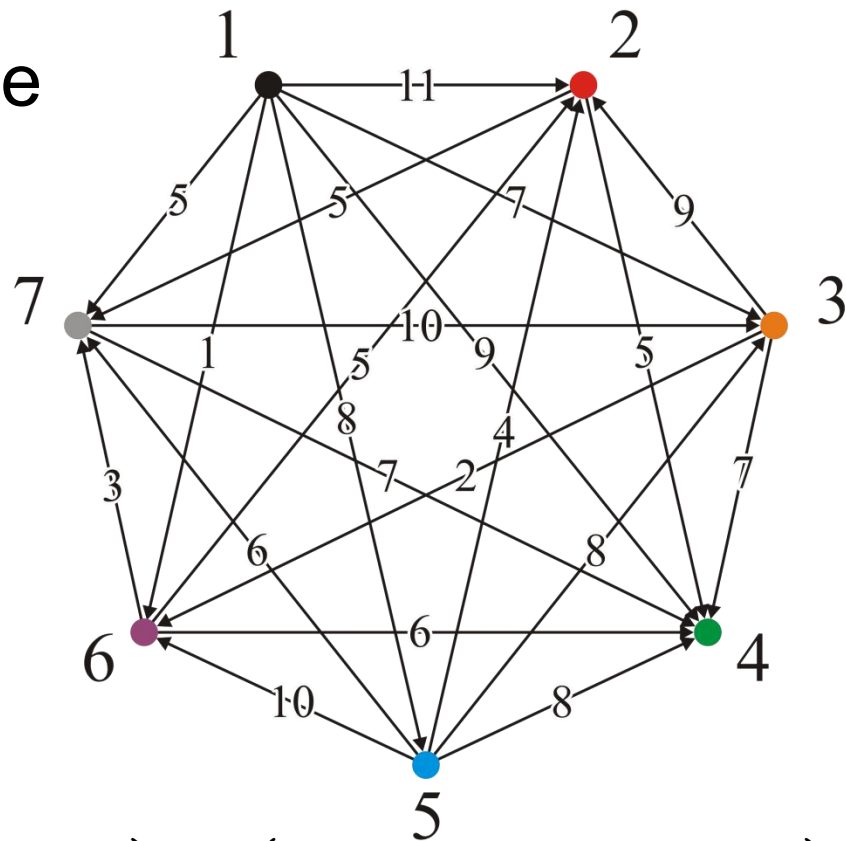
# Example

At step 2, we find:

- A path (3, 2, 7) of length 14

We update

$$d_{3,7} = 14, p_{3,7} = 2 \text{ and } c_{3,7} = T$$

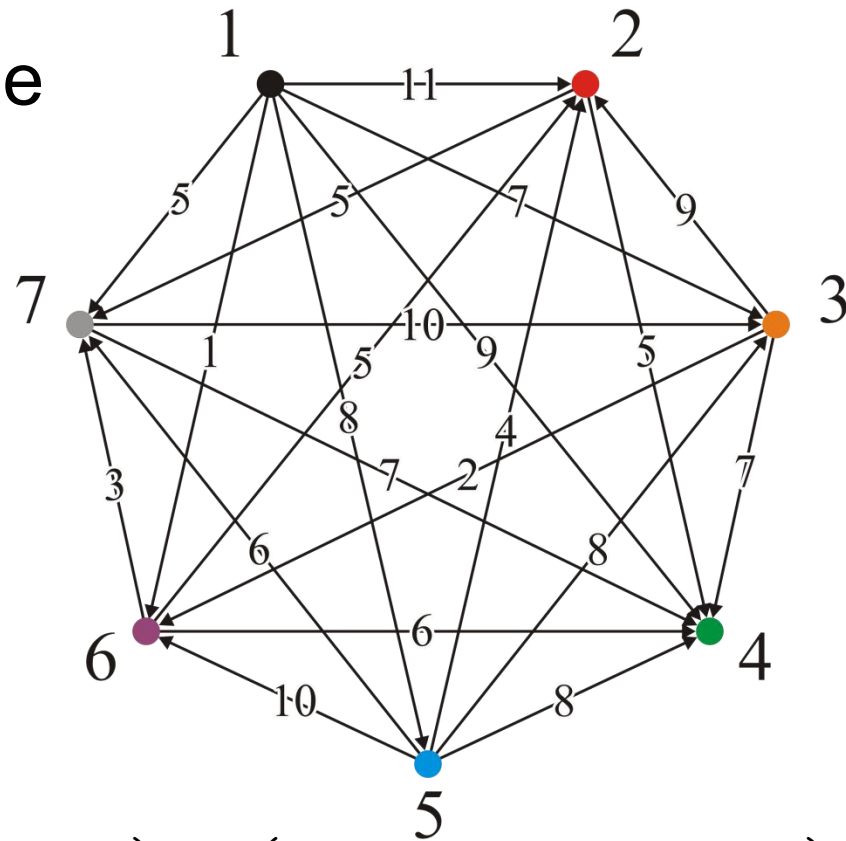


$\begin{pmatrix} 0 & 11 & 7 & 9 & 8 & 1 & 5 \\ \infty & 0 & \infty & 5 & \infty & \infty & 5 \\ \infty & 9 & 0 & 7 & \infty & 2 & 14 \\ \infty & \infty & \infty & 0 & \infty & \infty & \infty \\ \infty & 4 & 8 & 8 & 0 & 10 & 6 \\ \infty & 5 & \infty & 6 & \infty & 0 & 3 \\ \infty & \infty & 10 & 7 & \infty & \infty & 0 \end{pmatrix}$	$\begin{pmatrix} - & 2 & 3 & 4 & 5 & 6 & 7 \\ - & - & - & 4 & - & - & 7 \\ - & 2 & - & 4 & - & 6 & 2 \\ - & - & - & - & - & - & - \\ - & 2 & 3 & 4 & - & 6 & 7 \\ - & 2 & - & 4 & - & - & 7 \\ - & - & 3 & 4 & - & - & - \end{pmatrix}$	$\begin{pmatrix} - & T & T & T & T & T & T \\ F & - & F & T & F & F & T \\ F & T & - & T & F & T & T \\ F & F & F & - & F & F & F \\ F & T & T & T & - & T & T \\ F & T & F & T & F & - & T \\ F & F & T & T & F & F & - \end{pmatrix}$
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# Example

At step 3, we find:

- A path (7, 3, 2) of length 19
- A path (7, 3, 6) of length 12



$$\begin{pmatrix}
 0 & 11 & 7 & 9 & 8 & 1 & 5 \\
 \infty & 0 & \infty & 5 & \infty & \infty & 5 \\
 \infty & 9 & 0 & 7 & \infty & 2 & 14 \\
 \infty & \infty & \infty & 0 & \infty & \infty & \infty \\
 \infty & 4 & 8 & 8 & 0 & 10 & 6 \\
 \infty & 5 & \infty & 6 & \infty & 0 & 3 \\
 \infty & \infty & 10 & 7 & \infty & \infty & 0
 \end{pmatrix}$$

$$\begin{pmatrix}
 - & 2 & 3 & 4 & 5 & 6 & 7 \\
 - & - & - & 4 & - & - & 7 \\
 - & 2 & - & 4 & - & 6 & 2 \\
 - & - & - & - & - & - & - \\
 - & 2 & 3 & 4 & - & 6 & 7 \\
 - & 2 & - & 4 & - & - & 7 \\
 - & - & 3 & 4 & - & - & -
 \end{pmatrix}$$

$$\begin{pmatrix}
 - & T & T & T & T & T & T \\
 F & - & F & T & F & F & T \\
 F & T & - & T & F & T & T \\
 F & F & F & - & F & F & F \\
 F & T & T & T & - & T & T \\
 F & T & F & T & F & - & T \\
 F & F & T & T & F & F & -
 \end{pmatrix}$$



# Example

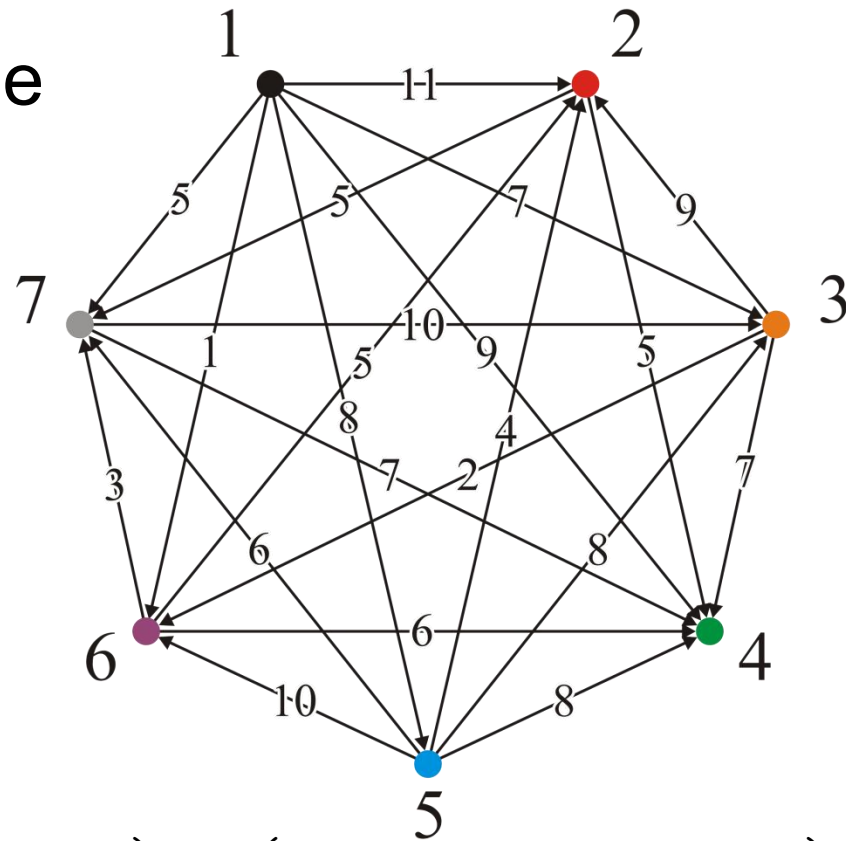
At step 3, we find:

- A path (7, 3, 2) of length 19
- A path (7, 3, 6) of length 12

We update

$$d_{7,2} = 19, p_{7,2} = 3 \text{ and } c_{7,2} = T$$

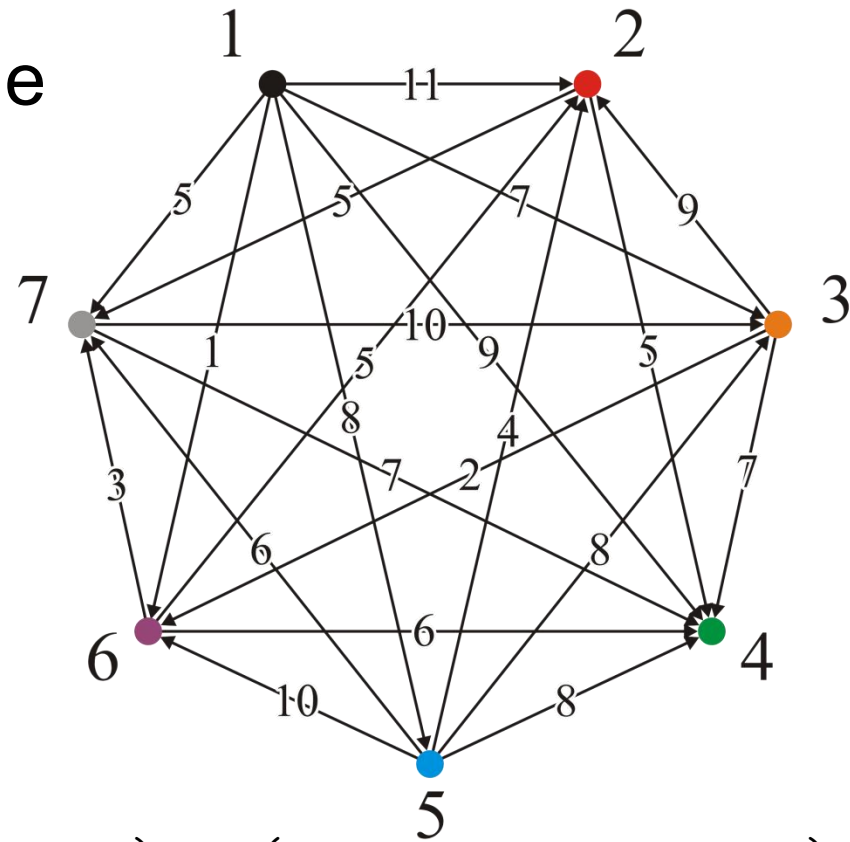
$$d_{7,6} = 12, p_{7,6} = 3 \text{ and } c_{7,6} = T$$



$\begin{pmatrix} 0 & 11 & 7 & 9 & 8 & 1 & 5 \\ \infty & 0 & \infty & 5 & \infty & \infty & 5 \\ \infty & 9 & 0 & 7 & \infty & 2 & 14 \\ \infty & \infty & \infty & 0 & \infty & \infty & \infty \\ \infty & 4 & 8 & 8 & 0 & 10 & 6 \\ \infty & 5 & \infty & 6 & \infty & 0 & 3 \\ \infty & 19 & 10 & 7 & \infty & 12 & 0 \end{pmatrix}$	$\begin{pmatrix} - & 2 & 3 & 4 & 5 & 6 & 7 \\ - & - & - & 4 & - & - & 7 \\ - & 2 & - & 4 & - & 6 & 2 \\ - & - & - & - & - & - & - \\ - & 2 & 3 & 4 & - & 6 & 7 \\ - & 2 & - & 4 & - & - & 7 \\ - & 3 & 3 & 4 & - & 3 & - \end{pmatrix}$	$\begin{pmatrix} - & T & T & T & T & T & T \\ F & - & F & T & F & F & T \\ F & T & - & T & F & T & T \\ F & F & F & - & F & F & F \\ F & T & T & T & - & T & T \\ F & T & F & T & F & - & T \\ F & T & T & T & F & T & - \end{pmatrix}$
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# Example

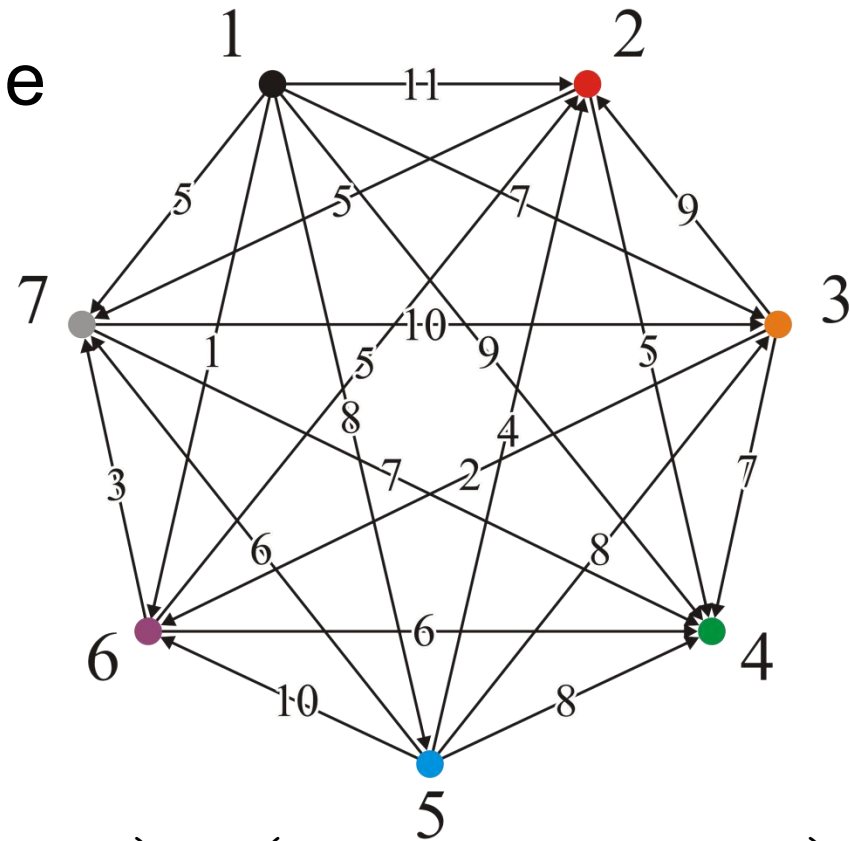
At step 4, there are no paths out of vertex  $v_4$ , so we are finished



$$\begin{pmatrix} 0 & 11 & 7 & 9 & 8 & 1 & 5 \\ \infty & 0 & \infty & 5 & \infty & \infty & 5 \\ \infty & 9 & 0 & 7 & \infty & 2 & 14 \\ \infty & \infty & \infty & 0 & \infty & \infty & \infty \\ \infty & 4 & 8 & 8 & 0 & 10 & 6 \\ \infty & 5 & \infty & 6 & \infty & 0 & 3 \\ \infty & 19 & 10 & 7 & \infty & 12 & 0 \end{pmatrix} \quad \begin{pmatrix} - & 2 & 3 & 4 & 5 & 6 & 7 \\ - & - & - & 4 & - & - & 7 \\ - & 2 & - & 4 & - & 6 & 2 \\ - & - & - & - & - & - & - \\ - & 2 & 3 & 4 & - & 6 & 7 \\ - & 2 & - & 4 & - & - & 7 \\ - & 3 & 3 & 4 & - & 3 & - \end{pmatrix} \quad \begin{pmatrix} - & T & T & T & T & T & T \\ F & - & F & T & F & F & T \\ F & T & - & T & F & T & T \\ F & F & F & - & F & F & F \\ F & T & T & T & - & T & T \\ F & T & F & T & F & - & T \\ F & T & T & T & F & T & - \end{pmatrix}$$

# Example

At step 5, there is one incoming edge from  $v_1$  to  $v_5$ , and it doesn't make any paths out of vertex  $v_1$  any shorter...

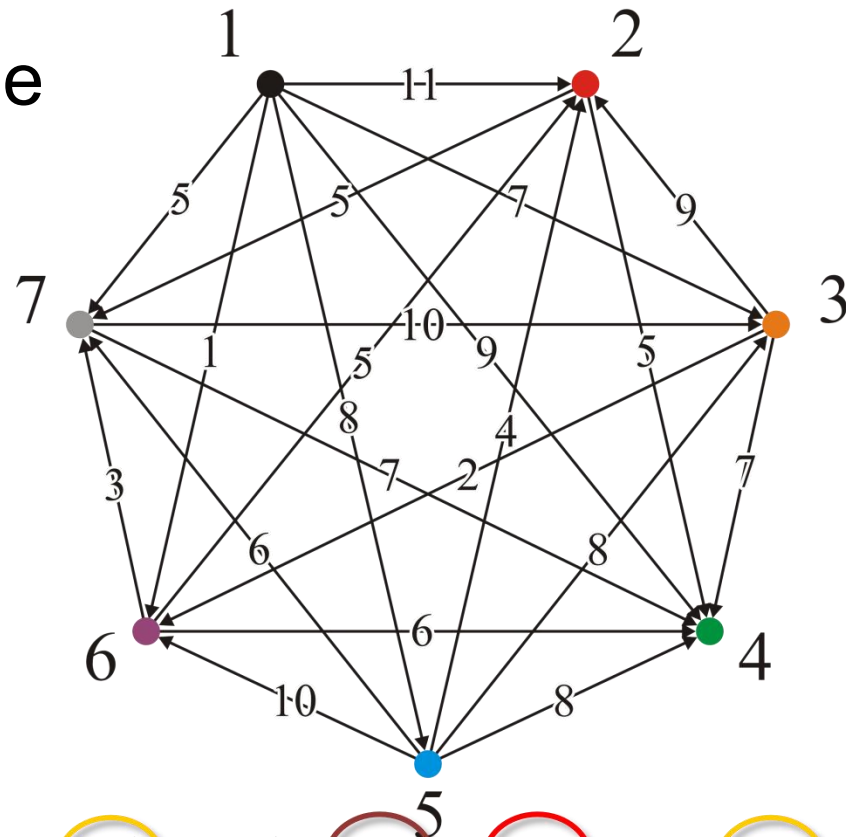


$$\begin{pmatrix} 0 & 11 & 7 & 9 & 8 & 1 & 5 \\ \infty & 0 & \infty & 5 & \infty & \infty & 5 \\ \infty & 9 & 0 & 7 & \infty & 2 & 14 \\ \infty & \infty & \infty & 0 & \infty & \infty & \infty \\ \infty & 4 & 8 & 8 & 0 & 10 & 6 \\ \infty & 5 & \infty & 6 & \infty & 0 & 3 \\ \infty & 19 & 10 & 7 & \infty & 12 & 0 \end{pmatrix}
 \begin{pmatrix} - & 2 & 3 & 4 & 5 & 6 & 7 \\ - & - & - & 4 & - & - & 7 \\ - & 2 & - & 4 & - & 6 & 2 \\ - & - & - & - & - & - & - \\ - & 2 & 3 & 4 & - & 6 & 7 \\ - & 2 & - & 4 & - & - & 7 \\ - & 3 & 3 & 4 & - & 3 & - \end{pmatrix}
 \begin{pmatrix} - & T & T & T & T & T & T \\ F & - & F & T & F & F & T \\ F & T & - & T & F & T & T \\ F & F & F & - & F & F & F \\ F & T & T & T & - & T & T \\ F & T & F & T & F & - & T \\ F & T & T & T & F & T & - \end{pmatrix}$$

# Example

At step 6, we find:

- A path (1, 6, 2) of length 6
- A path (1, 6, 4) of length 7
- A path (1, 6, 7) of length 4
- A path (3, 6, 2) of length 7
- A path (3, 6, 7) of length 5
- A path (7, 3, 6, 2) of length 17



0	11	7	9	8	1	5
$\infty$	0	$\infty$	5	$\infty$	$\infty$	5
$\infty$	9	0	7	$\infty$	2	14
$\infty$	$\infty$	$\infty$	0	$\infty$	$\infty$	$\infty$
$\infty$	4	8	8	0	10	6
$\infty$	5	$\infty$	6	$\infty$	0	3
$\infty$	19	10	7	$\infty$	12	0

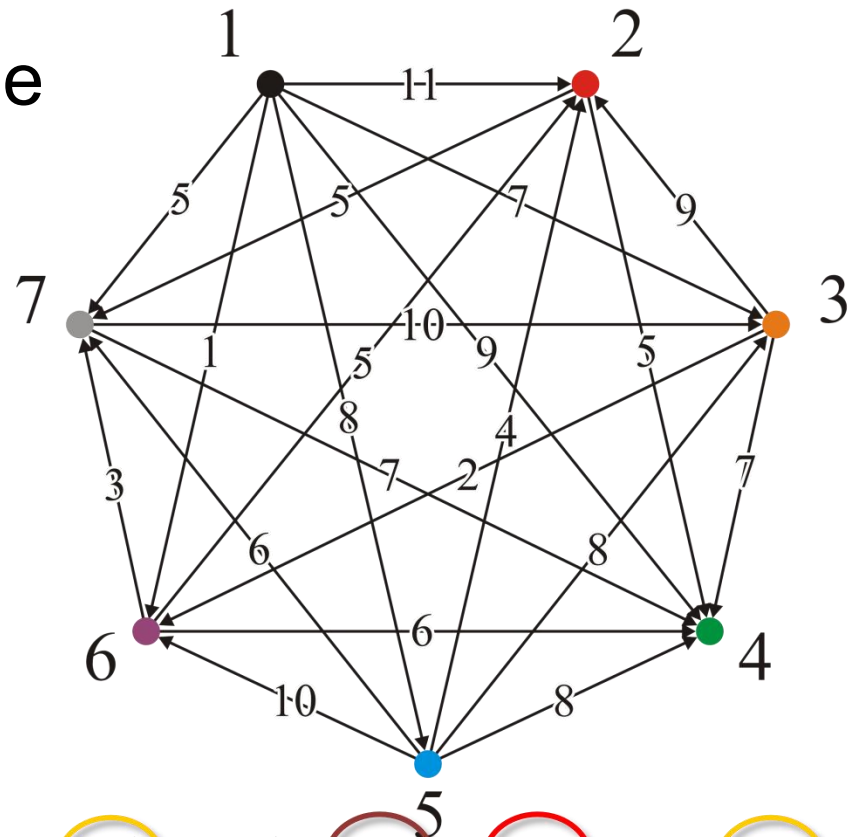
–	2	3	4	5	6	7
–	–	–	4	–	–	7
–	2	–	4	–	6	2
–	–	–	–	–	–	–
–	2	3	4	–	6	7
–	2	–	4	–	–	7
–	3	3	4	–	3	–

–	<i>T</i>	<i>T</i>	<i>T</i>	<i>T</i>	<i>T</i>	<i>T</i>
<i>F</i>	–	<i>F</i>	<i>T</i>	<i>F</i>	<i>F</i>	<i>T</i>
<i>F</i>	<i>T</i>	–	<i>T</i>	<i>F</i>	<i>T</i>	<i>T</i>
<i>F</i>	<i>F</i>	<i>F</i>	–	<i>F</i>	<i>F</i>	<i>F</i>
<i>F</i>	<i>T</i>	<i>T</i>	<i>T</i>	–	<i>T</i>	<i>T</i>
<i>F</i>	<i>T</i>	<i>F</i>	<i>T</i>	<i>F</i>	–	<i>T</i>
<i>F</i>	<i>T</i>	<i>T</i>	<i>T</i>	<i>F</i>	<i>T</i>	–

# Example

At step 6, we find:

- A path (1, 6, 2) of length 6
- A path (1, 6, 4) of length 7
- A path (1, 6, 7) of length 4
- A path (3, 6, 2) of length 7
- A path (3, 6, 7) of length 5
- A path (7, 3, 6, 2) of length 17



0	6	7	7	8	1	4
$\infty$	0	$\infty$	5	$\infty$	$\infty$	5
$\infty$	7	0	7	$\infty$	2	5
$\infty$	$\infty$	$\infty$	0	$\infty$	$\infty$	$\infty$
$\infty$	4	8	8	0	10	6
$\infty$	5	$\infty$	6	$\infty$	0	3
$\infty$	17	10	7	$\infty$	12	0

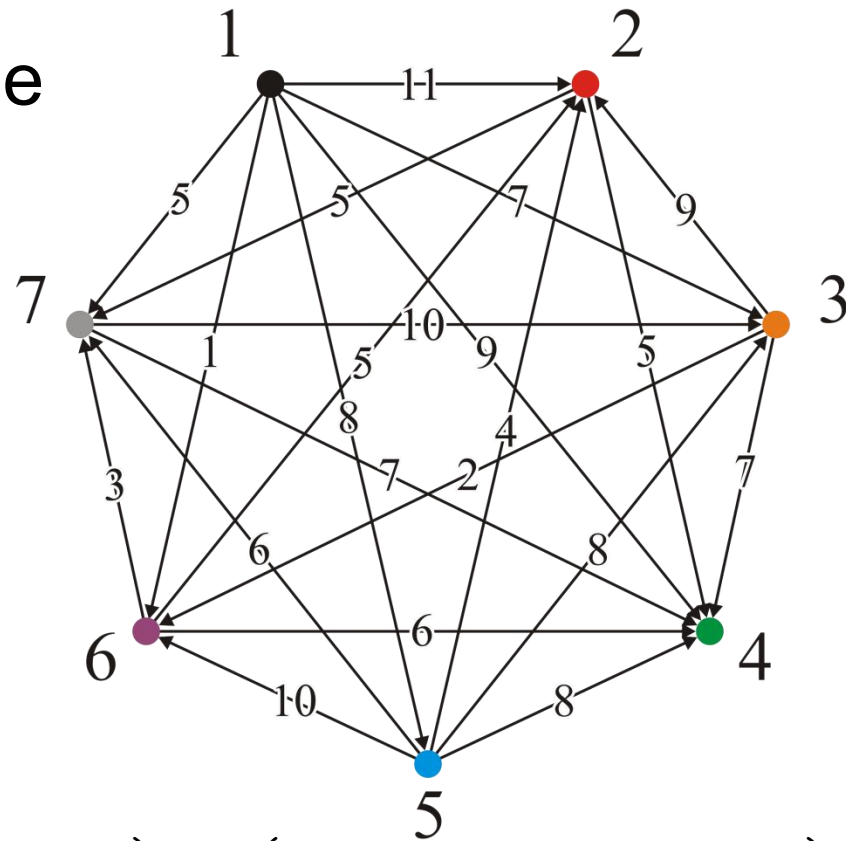
–	6	3	6	5	6	6
–	–	–	4	–	–	7
–	6	–	4	–	6	6
–	–	–	–	–	–	–
–	2	3	4	–	6	7
–	2	–	4	–	–	7
–	3	3	4	–	3	–

–	<i>T</i>	<i>T</i>	<i>T</i>	<i>T</i>	<i>T</i>	<i>T</i>
<i>F</i>	–	<i>F</i>	<i>T</i>	<i>F</i>	<i>F</i>	<i>T</i>
<i>F</i>	<i>T</i>	–	<i>T</i>	<i>F</i>	<i>T</i>	<i>T</i>
<i>F</i>	<i>F</i>	<i>F</i>	–	<i>F</i>	<i>F</i>	<i>F</i>
<i>F</i>	<i>T</i>	<i>T</i>	<i>T</i>	–	<i>T</i>	<i>T</i>
<i>F</i>	<i>T</i>	<i>F</i>	<i>T</i>	<i>F</i>	–	<i>T</i>
<i>F</i>	<i>T</i>	<i>T</i>	<i>T</i>	<i>F</i>	<i>T</i>	–

# Example

At step 7, we find:

- A path (2, 7, 3) of length 15
- A path (2, 7, 6) of length 17
- A path (6, 7, 3) of length 13



$$\begin{pmatrix}
 0 & 6 & 7 & 7 & 8 & 1 & 4 \\
 \infty & 0 & \infty & 5 & \infty & \infty & 5 \\
 \infty & 7 & 0 & 7 & \infty & 2 & 5 \\
 \infty & \infty & \infty & 0 & \infty & \infty & \infty \\
 \infty & 4 & 8 & 8 & 0 & 10 & 6 \\
 \infty & 5 & \infty & 6 & \infty & 0 & 3 \\
 \infty & 17 & 10 & 7 & \infty & 12 & 0
 \end{pmatrix}$$

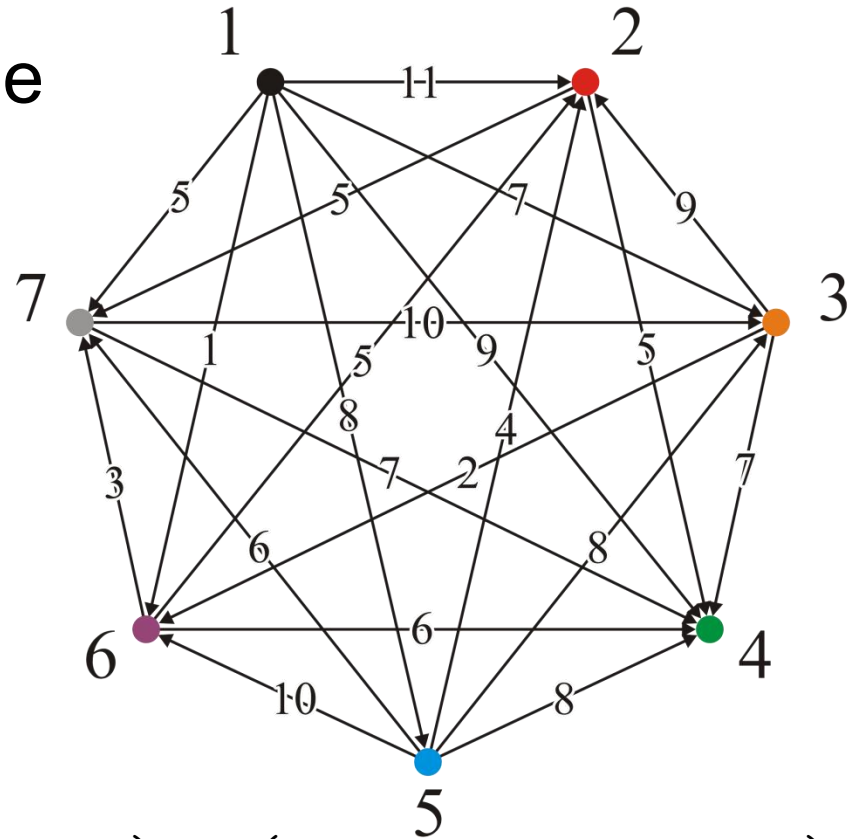
$$\begin{pmatrix}
 - & 6 & 3 & 6 & 5 & 6 & 6 \\
 - & - & - & 4 & - & - & 7 \\
 - & 6 & - & 4 & - & 6 & 6 \\
 - & - & - & - & - & - & - \\
 - & 2 & 3 & 4 & - & 6 & 7 \\
 - & 2 & - & 4 & - & - & 7 \\
 - & 3 & 3 & 4 & - & 3 & -
 \end{pmatrix}$$

$$\begin{pmatrix}
 - & T & T & T & T & T & T \\
 F & - & F & T & F & F & T \\
 F & T & - & T & F & T & T \\
 F & F & F & - & F & F & F \\
 F & T & T & T & - & T & T \\
 F & T & F & T & F & - & T \\
 F & T & T & T & F & T & -
 \end{pmatrix}$$

# Example

Finally, at step 7, we find:

- A path (2, 7, 3) of length 15
- A path (2, 7, 6) of length 17
- A path (6, 7, 3) of length 13

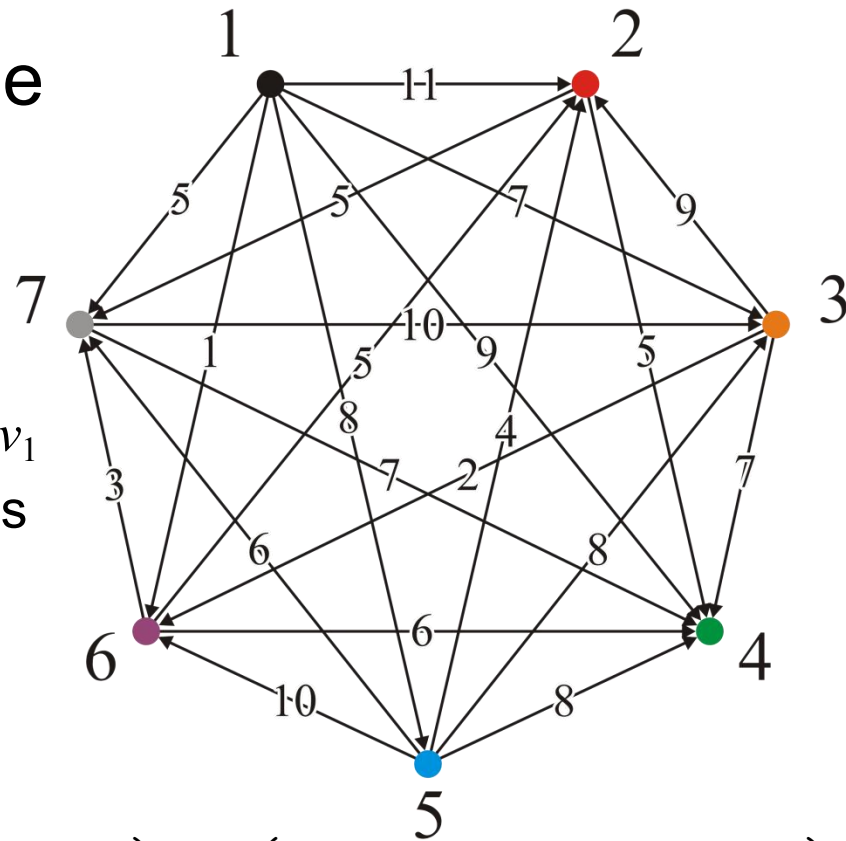


$\begin{pmatrix} 0 & 6 & 7 & 7 & 8 & 1 & 4 \\ \infty & 0 & 15 & 5 & \infty & 17 & 5 \\ \infty & 7 & 0 & 7 & \infty & 2 & 5 \\ \infty & \infty & \infty & 0 & \infty & \infty & \infty \\ \infty & 4 & 8 & 8 & 0 & 10 & 6 \\ \infty & 5 & 13 & 6 & \infty & 0 & 3 \\ \infty & 17 & 10 & 7 & \infty & 12 & 0 \end{pmatrix}$	$\begin{pmatrix} - & 6 & 3 & 6 & 5 & 6 & 6 \\ - & - & 7 & 4 & - & 7 & 7 \\ - & 6 & - & 4 & - & 6 & 6 \\ - & - & - & - & - & - & - \\ - & 2 & 3 & 4 & - & 6 & 7 \\ - & 2 & 7 & 4 & - & - & 7 \\ - & 3 & 3 & 4 & - & 3 & - \end{pmatrix}$	$\begin{pmatrix} - & T & T & T & T & T & T \\ F & - & T & T & F & T & T \\ F & T & - & T & F & T & T \\ F & F & F & - & F & F & F \\ F & T & T & T & - & T & T \\ F & T & T & T & F & - & T \\ F & T & T & T & F & T & - \end{pmatrix}$
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# Example

Note that:

- From  $v_1$  we can go anywhere
- From  $v_5$  we can go anywhere but  $v_1$
- We go between any of the vertices in the set  $\{v_2, v_3, v_6, v_7\}$
- We can't go anywhere from  $v_4$



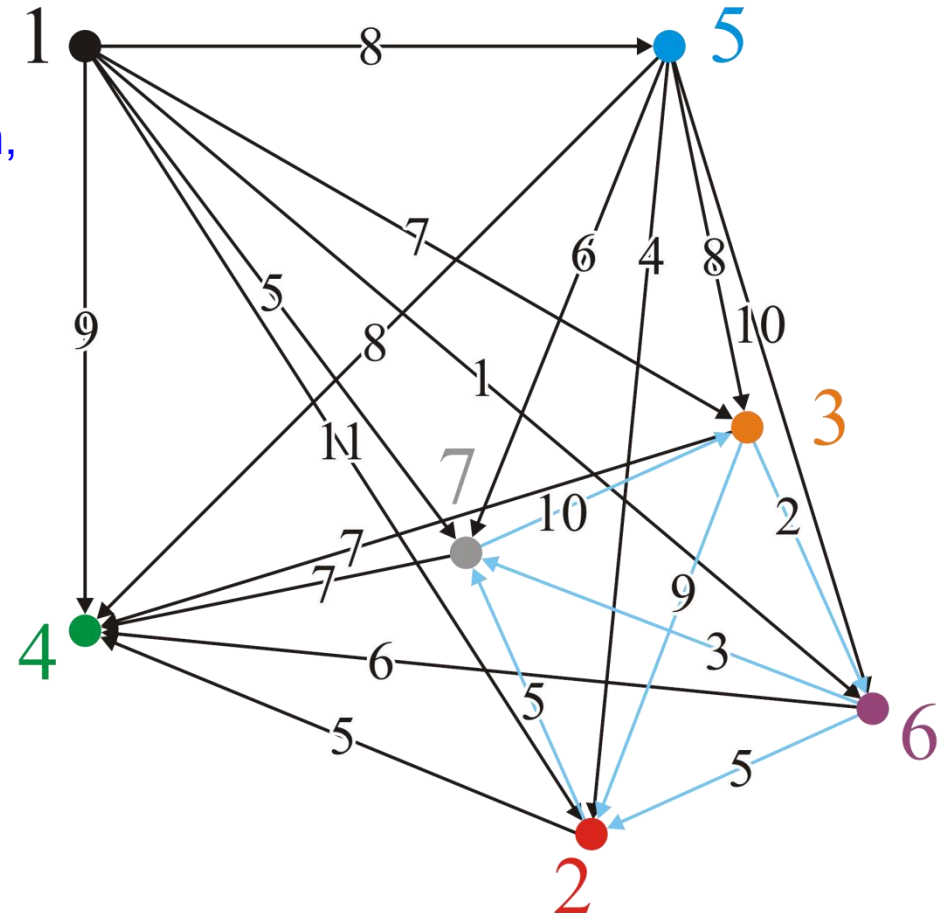
$\begin{pmatrix} 0 & 6 & 7 & 7 & 8 & 1 & 4 \\ \infty & 0 & 15 & 5 & \infty & 17 & 5 \\ \infty & 7 & 0 & 7 & \infty & 2 & 5 \\ \infty & \infty & \infty & 0 & \infty & \infty & \infty \\ \infty & 4 & 8 & 8 & 0 & 10 & 6 \\ \infty & 5 & 13 & 6 & \infty & 0 & 3 \\ \infty & 17 & 10 & 7 & \infty & 12 & 0 \end{pmatrix}$	$\begin{pmatrix} - & 6 & 3 & 6 & 5 & 6 & 6 \\ - & - & 7 & 4 & - & 7 & 7 \\ - & 6 & - & 4 & - & 6 & 6 \\ - & - & - & - & - & - & - \\ - & 2 & 3 & 4 & - & 6 & 7 \\ - & 2 & 7 & 4 & - & - & 7 \\ - & 3 & 3 & 4 & - & 3 & - \end{pmatrix}$	$\begin{pmatrix} - & T & T & T & T & T & T \\ F & - & T & T & F & T & T \\ F & T & - & T & F & T & T \\ F & F & F & - & F & F & F \\ F & T & T & T & - & T & T \\ F & T & T & T & F & - & T \\ F & T & T & T & F & T & - \end{pmatrix}$
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# Example

We could reinterpret this graph as follows:

- Vertices  $\{v_2, v_3, v_6, v_7\}$  form a *strongly connected* subgraph
- You can get from any one vertex to any other
- With the transitive closure graph, it is much faster finding such strongly connected components



0	6	7	7	8	1	4
$\infty$	0	15	5	$\infty$	17	5
$\infty$	7	0	7	$\infty$	2	5
$\infty$	$\infty$	$\infty$	0	$\infty$	$\infty$	$\infty$
$\infty$	4	8	8	0	10	6
$\infty$	5	13	6	$\infty$	0	3
$\infty$	17	10	7	$\infty$	12	0

# Summary

This topic:

- The concept of all-pairs shortest paths
- The Floyd-Warshall algorithm
- Finding the shortest paths
- Finding the transitive closure