

Milestone 3 Team 3

Features Developed By Demo:

- Paddle interaction via keyboard input
- Ball interaction with user (including world boundaries and physics of collisions)
- Auto restart based on ball crossing paddle boundaries
- Score count and display
- Login Page
- Node.js local server
- Paddle and ball image

What Worked During Demo:

- Paddle interaction
- Ball interaction
- Auto restart
- Score count and display
- Paddle and ball image
- Node.js local server

Issues Faced During Demo or During Dev:

- No technical issues during demo
- Need to get database up and running
- Next steps are database implementation and multiplayer
- Couldn't show login page, because the code needs to be pushed
- Ball needs to bounce off walls as well

Suggestions Offered by TA:

- Storing things with node.js (Discuss what info)
 - User specific info like wins and losses etc.
 - Push score to node.js
- Build database more