# **Erik Gylleus**

 ♥ Gothenburg
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## Profile

A professional communicator turned software developer, leveraging strong problem-solving skills to deliver high-quality software solutions. With a focus on back-end development, especially in Java and C#, I am looking for an opportunity to expand my skill set, work collaboratively, and contribute as a developer.

Especially fond of adopting new tools and technologies to automate repetitive tasks, such as implementing automated testing and CI/CD pipelines.

## Education \_\_\_\_\_

Yrgo, Higher Vocational Education Gothenburg: Java Enterprise Developer

Sept 2023 - current

BA University of Gävle: Bachelor Degree in Media and Communication Studies

Sept 2011 - Jun 2014

## Coursework \_\_\_\_\_

• Object-Oriented Programming

Databases

• Development Tools

Client-Side Programming

• Project Work with Agile Methods

• Server-Side Programming

System Integration

Testing and Security

Design Patterns

Project Management

• Strategic Communication

Organizational Communication

Visual Communication

Media and Typography

Rhetoric

# Technical Skills \_\_\_\_

Languages: C#, Java, SQL, JavaScript, TypeScript, HTML/CSS

Technologies: NET, Docker, Azure, JPA, MySQL, Microsoft SQL Server, MongoDB, Azure Cosmos DB

Frameworks/ Other: Git, Bash, Jenkins, Entity Framework, Spring, Spring Boot, Hibernate, Maven, Gradle, Flyway, Vue, JMH, JUnit, Mocha, Mockito, xUnit, jqwik, Selenium, Cucumber, JetBrains IDEs (IntelliJ, Rider, WebStorm), VS Code

**Operating Systems:** Windows, Linux

# Experience \_\_\_\_\_

#### Consilium Safety, Software Developer Intern

Project: Syslog Visualization

Developing a web-based tool for the company's internal use to improve the efficiency of troubleshooting for service technicians around the world, including:

- Feature for uploading and accessing syslog files with Azure-based storage.
- Parsing data from various syslog files with diverse data structures using dynamic models and custom JSON converter.
- UI for visualizing the parsed syslog data in an intuitive and user-friendly way with pagination, filters etc.
- Following the Open-Closed Principle (OCP), allowing for future extensions to support additional market segments without modifying existing code.
- · Collaboration with end users (internal team) to tailor the tool's functionality and align it with their technical and operational needs.

Project: Performance Test Reports

Gothenburg Jan 2025 – current

• Implemented a system to extract, process, and analyze sensor data from Cosmos DB and Azure SQL Database, creating automated performance test reports for sites. Aug 2024 - Oct 2024

Kungsbacka Aug 2022 - current

Aug 2022 - Sep 2023

Aug 2018 - Aug 2020

Sep 2020 - Oct 2021

Mar 2017 - Aug 2018

Apr 2016 - Feb 2017

Jun 2014 – Apr 2016

Apr 2013 - Jan 2014

(on leave)

Sollentuna

Gothenburg

Sollentuna

Sollentuna

Värmdö

Gävle

Öckerö

- Developed API endpoints using C# to retrieve and process sensor data, integrating with IoT gateways.
- Modeled and updated database schemas using EF Core, performed migrations, and optimized queries with LINQ.
- Wrote unit and integration tests (xUnit).
- Created a UI feature for viewing and generating performance test reports with localized text and access control.

#### Various Municipalities, Building Permit Officer

• System Administrator for the unit's case management system.

• Web Editor managed and updated web content through CMS platforms.

• Processed applications for building, land, and demolition permits per legislation and regulations and made decisions in accordance with the delegation order.

• Provided advice and maintained frequent daily contact with applicants, house suppliers, architects, business owners, and others.

• Played a leading role in several improvement projects using Lean methodology.

#### Göteborgs stift, Registrar

Lead Registrar for multiple units with approximately 150 employees.

• Trained new employees in document management.

#### Sollentuna kommun, Building Permit Coordinator

• Coordinated a unit of approximately 25 employees.

• Managed case flow, including initial review and distribution of all incoming cases.

#### Various Municipalities, Service Administrator/ Case Officer

• Provided service and responded to inquiries at the municipality's contact center, primarily in the "Building & Traffic" response group.

• Received continuous feedback through customer ratings and service statistics, enabling ongoing improvement in my communication and problem-solving skills.

#### Swedish Police Authority, Transcriber

• Consulting assignment. Transcribed dialogue interviews and other audio files from police interviewers. Worked under confidentiality.

github.com/PoyaKazemzade/user-

## **Projects**

#### **Classifieds Platform**

- School project. Developed a prototype for a web application that lets users publish ads for items. Designed with a microservices architecture and achieves asynchronous communication using a message broker. Built the listingservice and implemented all client-side functionality.
- Tools Used: Java, Spring Boot, TypeScript, ActiveMQ, Vue, Node.js, Vite, BootStrap

#### **Educational Game Web Application**

- School project. Developed a full-stack web application with responsive de-over 20,000 historical items. Created as a memory-style educational game to inspire children's interest in story-telling and creative writing, in collaboration with UX students at YRGO.
- Tools Used: JavaScript, Vue, Node.js, Vite, Vitest, TailwindCSS, Pinia, ESLint

ad-application 🗹

github.com/ergyl/UXProject 🗹

#### **Arcade Game**

github.com/danielsvendsen/Jumpy\_Birb 🗹

- School project. Developed a simple game for desktop only, inspired by the classic game FlappyBird, with a local highscore system and custom UI.
- Tools Used: Java, libGDX, Gradle

# Certifications \_\_\_\_\_

- Github Foundations
- HackerRank C# (Basic)
- HackerRank Java (Basic)
- Cambridge ESOL Level 2 Certificate in Advanced English