

Digital Signatures

Q1: A (digital) signature scheme consists of three probabilistic polynomial-time algorithms (*Gen*, *Sign*, *Vrfy*). Explain each algorithm with its input and output.

A1: These 3 algorithms are:

- *Gen*: on input a security parameter 1^n , outputs public key pk and secret key sk .
- *Sign*: on input a private key sk and a message m , outputs a signature σ .
- *Vrfy*: on input a public key pk , message m and a signature σ , outputs 1 or 0.

Q2: Compare signature schemes with MAC schemes.

A2: For MACs:

- Only the holder of the key can verify it.
- You can't transfer a MAC to some other party.
- Does not have non-repudiation.
- Shorter in length and faster to compute.

For Digital Signatures:

- Anyone can verify it (with the public key).
- You can transfer the signature to some other party.
- Has non-repudiation.
- Longer keys than MAC, slower to compute.

Q3: Formally define security (existential unforgeability against adaptive chosen message attacks) of a signature scheme.

A3: The $\text{Sig-Forge}_{\mathcal{A}, \Pi}(n)$ experiment is defined in the algorithm 1 below.

Q4: Let Π be a secure signature scheme for messages of fixed length l . Construct a signature scheme based on Π that is secure for arbitrary-length messages. You can make use of any crypto-primitive you have learned. (No security proof is needed.)

A4: This is known as Hash-and-Sign paradigm. Let Π be $(\text{Gen}, \text{Sign}, \text{Vrfy})$, we will construct Π' .

- *Gen'*: Same as *Gen*.
- *Sign*: on input a private key sk and a message m , outputs a $\text{Sign}_{sk}(H(m))$.

Algorithm 1 Sig-Forge_{A,Π}(n) experiment

Chal generates a public and private key pair $(pk, sk) \leftarrow \text{Gen}(1^n)$.
 \mathcal{A} obtains pk , and is given oracle access to $\text{Sign}(\cdot)$. It can send a message m' and it will have in return $\sigma' = \text{Sign}_{sk}(m')$.
 After some time, \mathcal{A} send m, σ to Chal, where m has not been used in oracle access before.
if $\text{Vrfy}_{pk}(m, \sigma) = 1$ **then**
 output 1, \mathcal{A} wins.
else
 output 0.
end if

- *Vrfy*: on input a public key pk , message m and a signature σ , outputs $\text{Vrfy}_{pk}(H(m), \sigma)$.

Here H is a collision resistant hash function.

Q5: Assume Charlie, acting as a certificate authority (CA), issues a certificate for Bob. Charlie's signature public key is pk_C and he always issues certificates only to the trustworthy people. Assume further that Bob's key pk_B is a public key for a signature scheme. Charlie's certificate for Bob looks like $\text{cert}_{C \rightarrow B} = \text{Sign}_{sk_C}(\text{Bob's key is } pk_B)$. Bob issues a certificate for Alice of the form $\text{cert}_{B \rightarrow A} = \text{Sign}_{sk_B}(\text{Alice's key is } pk_A)$. Now, Alice wants to communicate with some fourth party Dave who knows Charlie's public key pk_C (but not Bob's). Assume Charlie is offline now. Suggest a solution by which Alice can convince Dave that pk_A is her authentic key, without any party having access to Charlie (since Charlie is offline).

A5: Alice sends $\langle \text{Alice}, pk_A, \text{cert}_{B \rightarrow A} \rangle$ to Dave. Dave can then ask Bob for $\text{cert}_{C \rightarrow B}$, which Dave can verify with pk_C . After that verification, Dave knows that B must be trustworthy because C issued a certificate to it. Furthermore, it can trust pk_B and use this pk_B to verify $\text{cert}_{B \rightarrow A}$, which reveals that pk_A is the correct public key of Alice.