AUTOMATICALLY GENERATED LATEX

December 30, 2018

0.1 INPUT CODE

```
1
   someConstructs(a, b)
3
       for (i = 0; i < b; i = i + 1)</pre>
 4
5
           a = b - 1;
6
7
       while (a < b)
8
          a = a + 1;
10
11
       if (a < b)
12
       {
13
          return a;
       }
14
15
       do
16
       {
17
18
19
       while ( a >= b && a != b );
20
       return b;
21
```

0.2 CONVERTED LINES

$$someConstructs(a, b) = L_2(a, b, \infty)$$

$$L_2(a, b, i) = L_3(a, b, i)$$

$$L_3(a, b, i) = F_1(a, b, 0)$$

$$F_1(a, b, i) = \Delta_{i < b}(L_4(a, b, i), L_7(a, b, i))$$

$$L_4(a, b, i) = L_5(a, b, i)$$

$$L_{5}(a,b,i) = L_{6}(b-1,b,i)$$

$$L_{6}(a,b,i) = F_{1}(a,b,i+1)$$

$$L_{7}(a,b,i) = W_{1}(a,b,i)$$

$$W_{1}(a,b,i) = \Delta_{a < b}(L_{8}(a,b,i), L_{11}(a,b,i))$$

$$L_{8}(a,b,i) = L_{9}(a,b,i)$$

$$L_{9}(a,b,i) = L_{10}(a+1,b,i)$$

$$L_{10}(a,b,i) = L_{7}(a,b,i)$$

$$L_{11}(a,b,i) = \Delta_{a < b}(L_{12}(a,b,i), L_{14}(a,b,i))$$

$$L_{12}(a,b,i) = L_{13}(a,b,i)$$

$$L_{13}(a,b,i) = a$$

$$L_{14}(a,b,i) = L_{15}(a,b,i)$$

$$L_{15}(a,b,i) = L_{16}(a,b,i)$$

$$L_{16}(a,b,i) = L_{17}(a,b,i)$$

$$L_{17}(a,b,i) = L_{18}(a-1,b,i)$$

$$L_{18}(a,b,i) = L_{19}(a,b,i)$$

$$L_{19}(a,b,i) = W_{2}(a,b,i)$$

 $W_2(a,b,i) = \Delta_{a \geq b \text{ AND } a \neq b}(L_{15}(a,b,i),L_{20}(a,b,i))$

 $L_{20}(a,b,i) = b$

 $L_{21}(a,b,i)=\infty$

0.3 SQUISHED LINES

$$someConstructs(a,b) = F_1(a,b,0)$$

$$F_1(a,b,i) = \Delta_{i < b}(F_1(b-1,b,i+1), W_1(a,b,i))$$

$$W_1(a,b,i) = \Delta_{a < b}(W_1(a+1,b,i), \Delta_{a < b}(a, W_2(a-1,b,i)))$$

$$W_2(a,b,i) = \Delta_{a \geq b \text{ AND } a \neq b}(W_2(a-1,b,i),b)$$

0.4 CONVERTED CODE

```
function someConstructs(a,b) {
2
       return F1(a,b,0);
3
4
   function F1(a,b,i) {
       return (i < b) ? F1(b - 1,b,i+1) : W1(a,b,i);
7
   function W1(a,b,i) {
       return (a < b) ? W1(a + 1,b,i) : (a < b) ? a : W2(a -1,b,i);
8
10
   function W2(a,b,i) {
       return (a >= b && a != b) ? W2(a -1,b,i) : b;
11
12 }
```