Raymond Luo

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EDUCATION

New York University

New York, NY

BA in Computer Science & Media Studies, Minor in Mathematics; Magna Cum Laude (3.92)

Sep. 2019 - May 2023

EXPERIENCE

Spectrum Labs

Jan. 2023 – May 2023

Part-time Software Engineer Intern, Guardian Moderation Queue

Remote, NY

- Implemented **e2e testing** with **Playwright**, saving minutes on manual testing, and integrated it into **CircleCI** for **CI/CD** with **TypeScript**, **Docker**
- Integrated with B2B software along with feature flags for tracking usage analytics using TypeScript

Meta (Facebook)

May 2022 – Aug. 2022

Software Engineer Intern, Dating Ranking ENG

New York, NY

- Designed and implemented new candidate retrieval funnel for developer efficiency and scalability, also reducing latency by 35%, using Hack
- Enabled match quality improvements and experimentation opportunities by injecting new features into ranking with **Hack** and **C**++

Spectrum Labs

Jan. 2022 – May 2022

Software Engineer Intern, Guardian Moderation Queue

Remote, NY

- Implemented role-based access control handled in TypeScript and Vue frontend and Scala backend with gRPC
- Improved internal efficiency and scalability by developing two features which reduced turn-around-time by 98% (10 minutes \rightarrow 10 seconds)
- Implemented quality-of-life features which saved users 10 minutes per moderation session

Facebook

June 2021 – Aug. 2021

Software Engineer Intern, Cloud Gaming Infra

Remote, NY

- Created video-based analysis tool which **drove engagement up 10%** in third party developer's game, using **Hack**, **JavaScript**, and **React**
- Optimized clustering algorithm to avoid memory issues and process 12x the volume of data
- Experimented on computer vision script to increase sample size of datasets by 20%

NYU Courant Institute of Mathematical Sciences

Sep. 2020 – Jan. 2021

Data Structures Tutor

Remote, NY

• Tutored students 10 hours/week in Data Structures (Java), assisting with homework & test preparation

Social 27 Inc.

May 2020 – Aug. 2020

- Data & AI Intern

 Remote, WA
 - ullet Implemented latent feature matrix factorization ML model to address data sparsity in recommender system with ${f LightFM}$
 - Created client data reports by writing Python script to scrape, clean, and visualize livestream metrics
 - Owned coordination between three companies to produce 3000+ attendee virtual event as PM+CSM

PROJECTS

Doggle: A Wasm Game | Rust, Wasm, HTML, CSS, JavaScript

June 2022

• Created Wordle-style dog-themed browser game with images and dynamic word lengths

Flower Shop: A Discord Ticketing Bot | Python

February 2022

- Created a Discord bot with friendly interface and UX for users to open tickets to speak with moderators
- Deployed bot to Heroku to run 24/7 for 5k+ member NYU Discord

TECHNICAL SKILLS

Languages: Python, Scala, Rust, Java, Hack/PHP, C, SQL

Frameworks: Flask, TensorFlow, Selenium, Nuxt

Frontend: HTML, CSS, JavaScript, TypeScript, React, Vue Developer Tools: git, mercurial, bash, Docker, CircleCI, LATEX