

Eric Bréchemier

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INSTRUCTIONAL DESIGN

since Q4 2022 *Instructional Designer & Curriculum Manager, Cnam-Enjmin
for BACHELOR IN COMPUTER SCIENCE FOR VIDEO GAMES*

2022 *Instructional Design workshops for creation from Kadenze Academy*

2021 *Instructional Design Certificate from Connie Malamed Master Class*

2020 *Digital Learning Manager Certificate from LearnAssembly*

since 2020 *Instructional Design Self-Study*

GRAPHIC DESIGN

2019–2022 *Graphic Design Courses from EDAA through distance learning*

2019–2020 *Visual Communication Evening Class from EPSAA in Paris*

2017 *Graphic Design Specialization from CalArts on Coursera*

2011 *7 Days Gallery Project with Artist Alève Mine*

since 2004 *Graphic Design Self-Study*

COMPUTER SCIENCE

2004–2020 *Software Engineer, Technical Trainer & Project Manager*

EDUCATION *EnsAD, Sciences Po Médialab*

PRINTING *Autajon*

PUBLISHING *OECD, Wolters Kluwer*

SPORT *eGull*

TELECOM *Expway, Vodafone, Voxmobili*

VIDEO GAMES *Pastagames*

WEB *Family&Co, Legalbox*

2004 *Video Games & Interactive Media Master's Degree from Cnam-Enjmin*

2003 *Software Engineering Master's Degree from ENSIIE*