

Eric Bréchemier

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INSTRUCTIONAL DESIGN

- since Q4 2022 *Instructional Designer & Curriculum Manager, Cnam-Enjmin
for BACHELOR IN COMPUTER SCIENCE FOR VIDEO GAMES*
- 2022 *Instructional Design workshops for creation from Kadenze Academy*
- 2021 *Instructional Design Certificate from Connie Malamed Master Class*
- 2020 *Digital Learning Manager Certificate from LearnAssembly*
- since 2020 *Instructional Design Self-Study*

GRAPHIC DESIGN

- 2019–2022 *Graphic Design Courses from EDAA through distance learning*
- 2019–2020 *Visual Communication Evening Class from EPSAA in Paris*
- 2017 *Graphic Design Specialization from CalArts on Coursera*
- 2011 *7 Days Gallery Project with Artist Alève Mine*
- since 2004 *Graphic Design Self-Study*

COMPUTER SCIENCE

- 2004–2020 *Software Engineer, Technical Trainer & Project Manager*
 - EDUCATION *EnsAD, Sciences Po Médialab*
 - PRINTING *Autajon*
 - PUBLISHING *OECD, Wolters Kluwer*
 - SPORT *eGull*
 - TELECOM *Expway, Vodafone, Voxmobili*
 - VIDEO GAMES *Pastagames*
 - WEB *Family&Co, Legalbox*
- 2004 *Video Games & Interactive Media Master's Degree from Cnam-Enjmin*
- 2003 *Software Engineering Master's Degree from ENSIIE*