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ECE465-001

Socket-based Remote Controller for Drones

## Hardware and Software Settings

### Development PC

CPU	Intel i5-3570K
RAM	16 GB
OS	Windows 8.1 Professional
Software	VMWare Workstation Pro 12.0.0
Programming Language	C

### Server/Client Virtual Machines

CPU	1 Processor/2 Cores
RAM	4 GB
OS	Ubuntu 16.04.02 LTS
Required Packages	git, build-essential, autoconf, libtool, libavahi-client-dev, mplayer, libavcodec-dev, libavformat-dev, libswscale-dev, libncurses5-dev, unzip

## Transport Protocol Between Client and Server

UDP was used as the transport protocol between the server and client. This protocol was chosen since using a controller does not require 100% packet transmission. When using a controller, inputs are sent often enough that a lost packet would not make much of a difference. The smaller amount of overhead also makes UDP faster. An example of where UDP may be a better choice than TCP is in the event of an emergency power off. If a TCP connection does not receive the emergency power off command, there is a wait between until it can be sent again and no commands would be able to be sent. With UDP if this packet is lost, it can be immediately be sent again until it is received by the drone.

## Console Screenshots

### *Server console*

```
root@ubuntu: /home/server/Documents
root@ubuntu: /home/server/Documents# ./server
Emergency power off
Take off
Land
Wrong command
Adjust roll left
Adjust roll right
Adjust pitch down
Adjust pitch up
Gaz decreased
Gaz increased
Yaw decreased
Yaw increased
Exiting controller
root@ubuntu: /home/server/Documents#
```

### *Client console*

```
root@ubuntu: /home/client/Documents
INSTRUCTIONS
1: Emergency power off
2: Takeoff
3: Land
a/d: Roll left/right
w/s: Pitch down/up
k/l: Gaz decrease/increase
j/l: Yaw decrease/increase
x: Exit controller

Emergency power off
Take off
Land
Wrong command
Adjust roll left
Adjust roll right
Adjust pitch down
Adjust pitch up
Gaz decreased
Gaz increased
Yaw decreased
Yaw increased
Exiting controller
root@ubuntu: /home/client/Documents#
```

## Wireshark Screenshots

### Emergency power off

Filter: **udp**

No.	Time	Source	Destination	Protocol	Length	Info
41	12.812378000	192.168.147.1	239.255.255.250	SSDP	216	M-SEARCH *
10	3.842589000	192.168.147.137	192.168.147.136	UDP	60	Source port
11	3.842739000	192.168.147.136	192.168.147.137	UDP	62	Source port
13	4.218620000	192.168.147.137	192.168.147.136	UDP	60	Source port
14	4.218810000	192.168.147.136	192.168.147.137	UDP	51	Source port
16	4.596418000	192.168.147.137	192.168.147.136	UDP	60	Source port
17	4.596603000	192.168.147.136	192.168.147.137	UDP	47	Source port
20	5.626802000	192.168.147.137	192.168.147.136	UDP	60	Source port
21	5.626905000	192.168.147.136	192.168.147.137	UDP	56	Source port
37	11.914787000	192.168.147.137	192.168.147.136	UDP	60	Source port

Frame 11: 62 bytes on wire (496 bits), 62 bytes captured (496 bits) on interface 0  
Ethernet II, Src: Vmware 7e:d8:f7 (00:0c:29:7e:d8:f7), Dst: Vmware 05:c1:b4 (00:0c:29:05:c1:b4)  
Internet Protocol Version 4, Src: 192.168.147.136 (192.168.147.136), Dst: 192.168.147.137 (192.168.147.137)  
User Datagram Protocol, Src Port: 8080 (8080), Dst Port: 60605 (60605)  
Data (20 bytes)

0000 00 0c 29 05 c1 b4 00 0c 29 7e d8 f7 00 00 45 00 ..}. ....E.  
0010 00 30 e9 c8 40 00 40 11 a8 93 c0 a8 93 88 c0 a8 ..}.@. ....  
0020 93 89 1f 90 ed 0d 0d 0d a8 80 45 6d 65 72 67 65 .....Emergency  
0030 6e 63 79 20 70 6f 77 65 72 20 6f 66 66 0a ncy powe r off.

### Takeoff

Filter: **udp**

No.	Time	Source	Destination	Protocol	Length	Info
41	12.812378000	192.168.147.1	239.255.255.250	SSDP	216	M-SEARCH *
10	3.842589000	192.168.147.137	192.168.147.136	UDP	60	Source port
11	3.842739000	192.168.147.136	192.168.147.137	UDP	62	Source port
13	4.218620000	192.168.147.137	192.168.147.136	UDP	60	Source port
14	4.218810000	192.168.147.136	192.168.147.137	UDP	51	Source port
16	4.596418000	192.168.147.137	192.168.147.136	UDP	60	Source port
17	4.596603000	192.168.147.136	192.168.147.137	UDP	47	Source port
20	5.626802000	192.168.147.137	192.168.147.136	UDP	60	Source port
21	5.626905000	192.168.147.136	192.168.147.137	UDP	56	Source port
37	11.914787000	192.168.147.137	192.168.147.136	UDP	60	Source port

Frame 14: 51 bytes on wire (408 bits), 51 bytes captured (408 bits) on interface 0  
Ethernet II, Src: Vmware 7e:d8:f7 (00:0c:29:7e:d8:f7), Dst: Vmware 05:c1:b4 (00:0c:29:05:c1:b4)  
Internet Protocol Version 4, Src: 192.168.147.136 (192.168.147.136), Dst: 192.168.147.137 (192.168.147.137)  
User Datagram Protocol, Src Port: 8080 (8080), Dst Port: 60605 (60605)  
Data (9 bytes)

0000 00 0c 29 05 c1 b4 00 0c 29 7e d8 f7 00 00 45 00 ..}. ....E.  
0010 00 25 e9 d8 40 00 40 11 a8 8c c0 a8 93 88 c0 a8 ..}.@. ....  
0020 93 89 1f 90 ed 0d 0d 0d a8 85 54 61 60 65 20 6f .....Take o  
0030 66 66 0a ff.

### Land

Filter: **udp**

No.	Time	Source	Destination	Protocol	Length	Info
41	12.812378000	192.168.147.1	239.255.255.250	SSDP	216	M-SEARCH *
10	3.842589000	192.168.147.137	192.168.147.136	UDP	60	Source port
11	3.842739000	192.168.147.136	192.168.147.137	UDP	62	Source port
13	4.218620000	192.168.147.137	192.168.147.136	UDP	60	Source port
14	4.218810000	192.168.147.136	192.168.147.137	UDP	51	Source port
16	4.596418000	192.168.147.137	192.168.147.136	UDP	60	Source port
20	5.626802000	192.168.147.137	192.168.147.136	UDP	60	Source port
21	5.626905000	192.168.147.136	192.168.147.137	UDP	56	Source port
37	11.914787000	192.168.147.137	192.168.147.136	UDP	60	Source port

Frame 17: 47 bytes on wire (376 bits), 47 bytes captured (376 bits) on interface 0  
Ethernet II, Src: Vmware 7e:d8:f7 (00:0c:29:7e:d8:f7), Dst: Vmware 05:c1:b4 (00:0c:29:05:c1:b4)  
Internet Protocol Version 4, Src: 192.168.147.136 (192.168.147.136), Dst: 192.168.147.137 (192.168.147.137)  
User Datagram Protocol, Src Port: 8080 (8080), Dst Port: 60605 (60605)  
Data (5 bytes)

0000 00 0c 29 05 c1 b4 00 0c 29 7e d8 f7 00 00 45 00 ..}. ....E.  
0010 00 21 ea 13 40 00 40 11 a8 55 c0 a8 93 88 c0 a8 ..}.@. ....  
0020 93 89 1f 90 ed 0d 0d 0d a8 81 4c 61 6e 64 0a .....Land.

## Transport Protocol Between Server and Drone

UDP was also used as the transport protocol between the server and drone for the same reasons it was used between the client and server.

## Code Installation Instructions

- Install dependencies listed above in “Required Packages” on server machine
- Move server folder to server machine, client folder to client machine
- Navigate to server folder and run: `unzip out.zip -d /path/to/server/folder` then make
- Navigate to client folder and run: `make`
- Start server by running: `./server`
- Start client by running: `./client`

\*Tested on Ubuntu 16.04.02