Project #1 - Warm-up with Racket Lists

Learning Objectives

- · Write functional code in Racket
- Understand and use Scheme-style structures in Racket

Overview

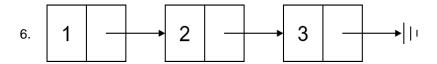
This short project provides an introduction to Racket forms, lists, functions, and the fundamentals of functional programming

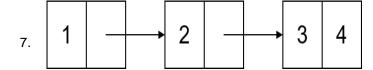
Tasks

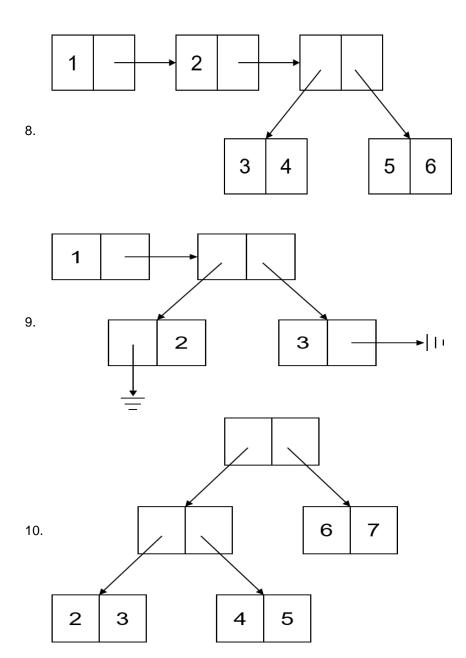
<u>Part 1:</u> (10 points): Using only the (cons) function, write a Racket form that returns each of the pair constructs below:

- 1. (1 2 3 4)
- 2. (1 (2 . 3) 4)
- 3. (1 2 (3 (4 . 5)))
- 4. (1 2 (3 4 5))
- 5. ((1 . 2) (3 . 4) . 5)

<u>Part 2:</u> (10 points): Using only the (cons) function, write a Racket form that returns the pair represented by each of the following box diagrams:







Part 3: (10 points): write Racket functions:

- Write a function (avg3) that expects three numerical arguments and returns the average
- Write a function (third-item) that expects a list of arguments (any length > 3) and returns the third item in the list

Turn in and Grading

- Turn in a single Racket source file named **Project1.rkt** via the Pilot Dropbox. This file should contain precisely 10 Racket forms one for each problem above (parts1, 2) and two functions.
- The project is worth 30 points. You will receive 2 points for each correct (cons) form and 5 point for each correct function.
- Write your name (commented by ;) on the first line Immediately following the line #lang racket.