# **SN173 Demonstration: Iron Man!**

The SN173 is a versatile prototyping board built to provide full access to the capabilities of the SM220 SNAP module. This demo application uses SN173 boards to showcase:

- Interfacing to an HC-SR04 Ultrasonic Sensor
  - Low cost sensor for distance measurements
  - Shows precise input pulse timing using SM220 "input capture" hardware
  - Wireless sensor reporting using SNAP RPC calls
- Interfacing to standard R/C servos
  - Versatile, low cost, and readily available SM220 can drive up to 8 servos directly with hardware PWM
  - Shows generating precision one-shot and PWM pulses with the SM220
- Intelligent embedded control using networked sensors
  - Programming an "animatronics" control-loop with SNAP
- Connecting an Internet gateway to a sensor network
  - SNAP Connect python library
  - HTML5 websocket based user interface

#### **Elements of the Demo:**

These parts "Assemble" to make the Iron Man demo, but they are very usable in standalone form for a diverse range of projects.

- Ultrasonic Sensor Interface
  - SNAPpy script: sonic\_ranger.py
  - HC-SR04 interface circuit for SN173
- Servo Driver Interface
  - SNAPpy script: pan\_tilt.py
  - Dual servo interface circuit for SN173
- Embedded Intelligence animatronics
  - SNAPpy script: iron\_head.py
- Web Application
  - SNAP Connect program: web\_app.py



### **Ultrasonic Sensor Interface**

#### **Power**

The HC-SR04 requires 5v to operate, so we can't supply it directly from the SN173's 3.3v VCC output. Instead, we connect the HC-SR04 to the SN173's 5V line. By providing an external power input on the adapter board, we have a choice of powering the whole assembly from a battery-pack or from the USB input.

#### **Signals**

A short pulse (nominally 10us) on the Trigger input initiates an ultrasonic measurement cycle. The Echo output goes high for a duration equal to the elapsed time between ultrasonic send and receive. Calculating the distance the sound traveled is a simple matter of multiplying this elapsed time by the speed of sound.

### Interfacing between 5v and 3.3v

Care must be taken when interfacing signal lines between the SM220 which we'll be operating at 3.3v, and this 5v peripheral. The SM220's internal I/O is diode-clamped to offer some protection from overvoltage, but we want to ensure that only a small current flows through those diodes. This may not offer enough protection for production circuits – consider using purpose-built level shifters for increased reliability. However, the design goal for this demo is "easy to hand-wire". We connect the Trigger output from the SM220 directly to the HC-SR04 input, relying on a high-impedance input circuit to limit the current. For the Echo input to the SM220, we use a 1k series resistor for current limiting.

### **Measuring the Echo Pulse**

The SM220's internal CPU (ATmega128RFA1) has two "input capture" capable I/O pins. These are configured in the demo script – one to capture the timestamp of the rising-edge, and the other to capture the falling-edge. Both inputs are tied together and connected through the current-limiting resistor to the Echo output. After sending the Trigger pulse, we can just subtract the falling from the rising timestamp to get the precise time "in flight".

## Servo Interface

Common R/C servos have 3-wires: Signal, Power, and Ground. The SN173's VCC (3.3v) is not sufficient for many servos, so we will provide an external power input on the adapter board. This gives us a choice of powering the whole assembly from a battery-pack or from the USB input. It also provides some isolation between the servo power rail and the SM220, which is a good thing due to motor electrical noise and transients.

#### **Controlling the Servo Position**

Servos are controlled using "pulse position modulation", with a pulse-width of 1.5ms driving the servo arm to center position. Pulse-widths ranging from 1-2ms will typically drive the servo over its nominal range of motion. Pulses must be sent continuously to hold the servo position, nominally at a 50Hz rate. The pulse rate does not control the position, only the pulse-width.

Servos can be controlled using a software-only approach, for example using pulsePin(-1500) to deliver a 1.5ms centering pulse from within the 10ms timer tick. However, greater accuracy and far less CPU load is gained by using the dedicated timer/PWM hardware in the SM220. Two PWM pins are used in the Dual Servo Interface circuit.

# **Embedded Intelligence - Animatronics!**

Often the best way to increase the performance of a networked application is to move the intelligence to the edge of the network. Processing can be done, decisions made, and actions taken without requiring a roundtrip to the gateway or cloud. SNAP enables this by providing dynamic programmability at the edge, extending the application programming to IoT devices rather than treating them in a more traditional "fixed function" way.

In our demo application, an Iron Man head is attached to a pan/tilt assembly controlled by two R/C servos. The embedded control logic in iron\_head.py reacts autonomously to "distance" events transmitted by the sonic\_ranger.py nodes. The effect is that Iron Man turns his head to look at the nearest object based on sensor reports.

# **Web Application**

In addition to the embedded devices, the demo contains an HTML5 client which displays the status of all sensors. The program app\_server.py is a web server based on Tornado, integrated with SNAP Connect.





