# **Eric Liang**

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# University of California, Berkeley

Electrical Eng. and Computer Science 2014 - 2018 3.5 GPA

User Interface Design, Data Structures, Algorithms, Artificial Intelligence, Databases, Internet & Networking, Discrete Math & Probability



## **Product Design**

Focus on prototyping, visual & interaction design.

Sketch, Figma, FramerJS, Principle, Origami, Adobe Creative Cloud.

## **Frontend Engineering**

Javascript, React, jQuery, HTML/CSS. Experience with backend frameworks like Ruby on Rails.

#### — PROJECTS

**Blueprint Website** Visual Design Website redesign for club website calblueprint.org

**Re-Plate** Design and Engineering Web app for nonprofit Re-Plate to view and schedule food deliveries. Site live at re-plate.org

**Guitar Heroes** Interaction Design Android Wear app to help users learn to play the guitar.

#### EXPERIENCE

# Facebook Product Design Intern

Menlo Park, CA · Summer 2017

Designing on the Core App Pillar at Menlo Park.

# **Spotify** Product Design Intern

New York, NY • Summer 2016

Working on the Creator team, which builds products to connect artists and fans. Conducted design sprints, user testing, delivered visual and interaction designs.

# **Blueprint** Developer

Berkeley, CA · Sept 2015 - May 2017

Blueprint (calblueprint.org) pairs with nonprofits to build apps for social good, pro bono.

# Hybrid Ecologies Lab HCI Research Assistant

Berkeley, CA • Jan - May 2017

Undergraduate HCI Researcher under Professor Eric Paulos. Created software to enable new ways of fabricating geometries.

## LEADERSHIP & TEACHING

# **Blueprint** Project Leader

Berkeley, CA • Fall 2016

Project leader of team of 4 developers. Managed development of web app for nonprofit Re-Plate using Rails/React.

#### Web Design Decal Instructor

Berkeley, CA · Jan 2015 - Jan 2017

Head instructor for student-run web design class at UC Berkeley. 800+ applicants per semester, average 4.9/5 class rating.

# User Interface Design (CS160) Student Instructor

Berkeley, CA · Aug 2016 - Dec 2016

Undergraduate student instructor for CS160. Taught weekly sections, developed course material, and led studio activities