

Eric Liang

Product Designer

erics.com
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EDUCATION

University of California, Berkeley

Electrical Eng. and Computer Science
2014 - 2018 3.5 GPA

Relevant courses include User Interface Design, Computer Programs, Data Structures, Algorithms, Discrete Math & Probability, Artificial Intelligence, and Internet & Networking.

SKILLS

Design

Focus on prototyping, web, and interaction design. Experience with research, user testing, and visual/motion design.

Tools include Sketch, Figma, FramerJS, Principle, Adobe CC.

Technology

Focus on frontend development - HTML, CSS/SASS, React, and jQuery, and experience with backend frameworks like Ruby on Rails.

Hobbies

Running, landscape photography, dim sum, House of Cards, Westworld. I also love Pembroke Welsh Corgis. Currently learning Japanese

EXPERIENCE

Spotify Product Design Intern

Summer 2016

Intern on the Creator team, which builds products to connect artists and fans. Conducted design sprints, user testing, delivered visual and interaction designs.

Hybrid Ecologies Lab Research Assistant

Jan 2017 - now

Undergraduate HCI Researcher under Professor Eric Paulos. Created software (CAD/CAM programs) to enable new ways of fabricating geometries.

Blueprint Project Leader

Sep 2015 - now

Blueprint (calblueprint.org) pairs with nonprofits to build apps for social good, pro bono. Led a team of 5 and worked on design and frontend engineering for multiple nonprofit partners.

TEACHING

Web Design Decal Instructor

Jan 2015 - Jan 2017

Head instructor for student-run web design class at UC Berkeley. 800+ applications per semester, average 4.9/5 class rating.

User Interface Design (CS160) UGSI

Jan 2015 - Jan 2017

Undergraduate instructor for User Interface Design. Taught weekly sections, developed course material & studio activities.