

Presenter

Sunday, December 1, 2019 5:36 PM

CreateUserPresenter Implements CreateUser.Presenter
- createUserView: CreateUser.View
+ CreateUserPresenter(createUserView: CreateUser.View) + checkDuplicates(sqlHelper: SQLiteHelper, username: String): boolean + createAccount(sqlHelper: SQLiteHelper, username: String, password: String): void + createProfileScreen(username: String): void

CustomizePresenter Implements Customize.Presenter
+ CustomizePresenter() + changeColourScheme(sqlHelper: SQLiteHelper, username: String, colourScheme: String): boolean + changeCustomCharacter(sqlHelper: SQLiteHelper, username: String, character: String): void + changeLevelDifficulty(sqlHelper: SQLiteHelper, username: String, difficulty: String): boolean - updatePlayerLives(sqlHelper: SQLiteHelper, username: String, difficulty: String): void

LoginPresenter Implements Login.Presenter
- loginView: Login.View
+ LoginPresenter(loginView: Login.View) + checkLogin(sqlHelper: SQLiteHelper, username: String, password: String): boolean + createProfileScreen(username: String): void

ProfilePagePresenter Implements ProfilePage.Presenter
- profilePageView: ProfilePage.View
+ ProfilePagePresenter(profilePageView: ProfilePage.View) + changeUserCustomization(): void + createLevell(): void + displayScoreBoard(): void + resetDefaults(sqlHelper: SQLiteHelper, username: String): void + resumePreviousGame(progress: String): void

StartupPresenter Implements StartUp.Presenter
- startUpView: StartUp.View
+ StartupPresenter(startUpView: StartUp.View) + createLoginScreen(): void + createNewAccountScreen(): void