Eric Waters

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Versatile software engineer with experience in full-stack development, AI/ML integration, and scalable backend systems. Skilled in modern web frameworks, data processing, and cloud-native technologies. Passionate about building efficient, maintainable software that's clean, scalable, and built to last.

Experience -

Intel Corporation

Chandler, Arizona

Software Application Development Engineer

August 2023 - Present

- <u>Developed an Al-powered contract auditing tool</u> that enabled enterprise legal teams to identify risks and inefficiencies, resulting in up to \$30M in estimated cost savings.
- <u>Built a modular web platform for Generative AI tools</u> using Angular and Sanic, enabling rapid development of AI-powered apps with reusable components, unified UI, and robust API integrations.
- <u>Designed a no-code Al app studio</u> using React, Next.js, and Tailwind, empowering teams to create and deploy Al apps without using development resources.
- <u>Engineered a scalable ML analytics API</u> for manufacturing data using FastAPI, Docker, and Kubernetes, enabling seamless integration of advanced analytics into multiple applications.
- <u>Independently owned an AI search platform</u> for manufacturing data, enabling faster problem-solving. Created robust ETL pipelines using Pandas and SQL Server to ingest, normalize, and consolidate data across business units.

Dell Technologies

Round Rock, Texas

Graduate Software Engineering Intern

June 2022 – August 2022

- Implemented OAuth 2.0 SSO across several enterprise apps, unifying authentication and enhancing user experience.
- <u>Integrated fine-grained authorization controls</u> for several web apps and REST APIs using Spring Boot and Angular, strengthening security and compliance.

Undergraduate Software Engineering Intern

May 2021 – August 2021

- Built a custom Kanban board app with Spring and MySQL, improving agile collaboration for engineering teams.
- Streamlined the onboarding process for an employee resource group, winning 1st place in the Dell Intern Hackathon.

Education -

Arizona State University

Tempe, Arizona

Computer Science (Big Data Systems), M.S. with Distinction
Computer Science B.S. Summa Cum Laude & Barrett, the Hopol

4.0 GPA | May 2023 4.0 GPA | May 2022

Computer Science, B.S. Summa Cum Laude & Barrett, the Honors College

Skills -

- Programming Languages: Typescript, JavaScript, Python, Java, C, C++, C#, SQL
- Web Development: React, Angular, Next.js, Spring, Laravel, FastAPI, Sanic, OAuth, D3.js, HTML, CSS
- Data Technologies: Pandas, NumPy, Matplotlib, Kafka, Spark, Hadoop, Neo4j, SQL Server, PostgreSQL, MySQL
- ML/AI Tools: TensorFlow, LangChain, Scikit-learn, Keras
- DevOps & Cloud: Docker, Kubernetes, GitHub Actions, Rancher, Harbor
- Concepts: Data Structures and Algorithms, Object-Oriented Programming, REST APIs, Large Language Models, Agile, Scrum

Projects -

Distributed PageRank Graph Processing Pipeline

May 2023

- Identified key pickup and drop-off locations from a taxi dataset by creating a PageRank data processing pipeline
- Processed the taxi data in real-time by creating a <u>Kubernetes</u> cluster of <u>Kafka</u>, <u>Zookeeper</u>, and <u>Neo4j Docker</u> containers

Automated Detection of Phishing Attacks using Machine Learning

March 2023 - May 2023

- Evaluated 9 machine learning techniques against a dataset of legitimate and phishing URLs using <u>Scikit-learn</u> and <u>Pandas</u>
- Assessed the performances of PCA, Kernel PCA, and autoencoder dimensionality reduction techniques
- Achieved 98% accuracy by training an ensemble classifier of optimized <u>ML techniques</u> and <u>deep neural networks</u>

Party on Wall Street

August 2021 - May 2022

- Founded and built a couch-party style online video game that teaches entrepreneurship using <u>Unity</u> and <u>C#</u>
- Created virtual controllers for the game that run on any mobile device browser using JavaScript, HTML, and CSS

American Airlines In-Flight Transcriber

October 2021

- Recorded, stored, and displayed airline crew announcements in real-time using Node, Firebase, and AssemblyAI
- Awarded 1st Place by American Airlines, Best Use of AssemblyAI, and featured in <u>AssemblyAI's blog</u>