HW - Sequence Diagram

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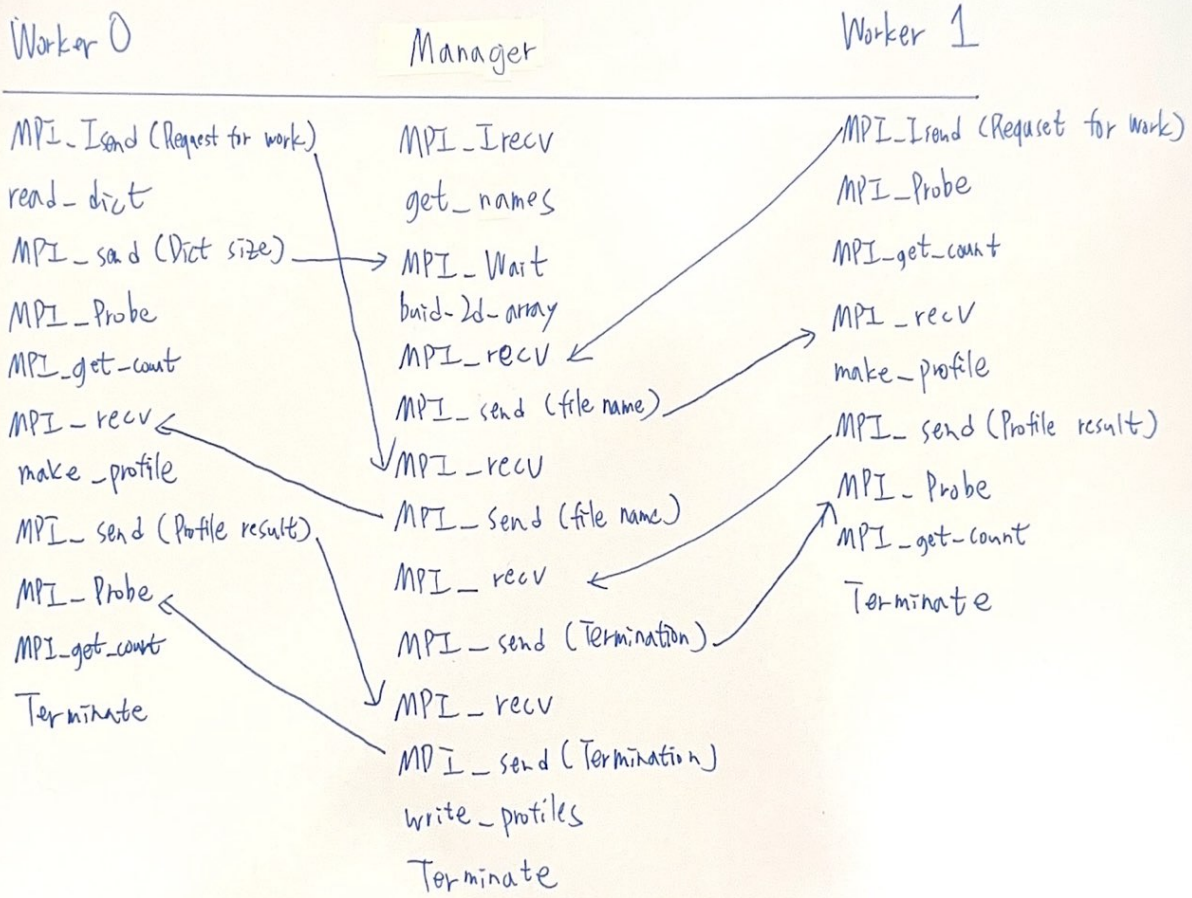
Assume #worker = 2, #work = 2



Q1: Why program uses non-blocking send / recv MPI functions?

A1: To overlap communication and computation.

Q2: Why there is no deadlock problem?

A2: All MPI_send and MPI_recv are match together, so there's no possibility of deadlock.