How to Use Signal and Slot in Qt

1. **The class should inheritance the QObject or Qt classes**

2. **Add Q_OBJECT macro**

```cpp
class Building_2:public QObject
{
    Q_OBJECT
public:
    Building_2();


private:


public slots:
        //declare the slot function here


signals:
        //declare the signal function here ex::void updateGUI()
};
```

3. **Run qmake and "全部重新建置"**