

Making Clock Skew Useful, Intentionally, using Dual- V_{th} Technology and Aging Manipulation

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Abstract—Device aging, which causes significant loss on circuit performance and lifetime, has been a primary factor in reliability degradation of nanoscale designs. In this paper, we propose to take advantage of clock skews (i.e., make them useful for aging tolerance) by manipulating these time-varying skews to compensate for the performance degradation of logic networks. We propose two methodologies to clock skew manipulation. First one is dual- V_{th} technology, which changes the intrinsic delay of clock buffers by threshold voltage assignment. The second one is to manipulate the aging behavior of clock branches. The goal is to assign achievable/reasonable clock skews in a circuit by the two approaches, such that its overall performance degradation due to aging can be minimized, that is, the lifespan can be maximized. On average, 25% aging tolerance can be achieved with insignificant design overhead.

I. INTRODUCTION

The design and manufacturing of semiconductor devices have recently experienced dramatic innovations, at the cost of downgrading reliability of nanoscale integrated circuits (ICs) and system-on-chips (SOCs). The 2013 ITRS [1] projects that the long-term reliability of sub-100nm technology nodes can reach a noteworthy order of 10^3 FITs (failures in 10^9 hours). Soft errors, thermal and aging effects are some of the major challenges driving reliability-aware IC/SOC design techniques. With the continuous scaling of transistor dimensions, device aging, which causes temporal performance degradation and potential wear-out failure, is becoming increasingly dominant for lifetime reliability concerns because of limited timing margins [2]. Therefore, the need of a verification and optimization flow considering aging effects emerges as a key factor in guaranteeing reliable and sustainable operation over a required lifespan.

Bias temperature instability (BTI) is known for prevailing over other device aging phenomena, in terms of dependence on the scaling of nanometer technologies. BTI [3] is a MOSFET aging phenomenon that occurs when transistors are stressed under bias (positive or negative, i.e., $V_{gs} = \pm V_{dd}$) at elevated temperature. As a result of the dissociation of Si-H bonds along the Si-SiO₂ interface, BTI-induced MOSFET aging manifests itself as an increase in the threshold voltage (V_{th}) and decrease in the drive current (I_{ds}) [4], which in turn lengthen the propagation delays of logic gates/paths. Experiments on MOSFET aging [5] indicate that BTI effects grow exponentially with higher operating temperature and thinner gate oxide. If the thickness of gate oxide shrinks down to 4nm, the circuit performance can be degraded by as much as 15% after 10 years of stress and lifetime will be dominated by BTI [6]. In contrast, when the stress condition is relaxed ($V_{gs} = 0$), the aging mechanism can be recovered partially [7] and the threshold voltage decreases toward the nominal value by more than 75% if the recovery phase lasts sufficiently long [8].

In addition to the aging effect on the logic gates/paths of a circuit, the impact of aging on the clock network should not be ignored. Considering both “the aging of logic networks” and “the aging of clock networks” is essential since unbalanced aging of clock networks can greatly affect circuit performance by inducing clock skews, as

a result of non-uniform increases in clock latency from the clock source to different terminals. Prior work on addressing such clock skews due to aging (i.e., aging-induced clock skews) mainly attempts to balance the aging effects on various clock sub-networks, such that aging-induced clock skews can be minimized [9]–[11]. However, suppressing aging-induced clock skews may be difficult and costly, especially for clock-gated designs where the rate of aging varies from one clock sub-network to another [12].

Then think about the following question: if one has to work hard on (and incur significant overhead for) minimizing aging-induced clock skews but it turns out that there still exist stubborn non-zero skews, why don’t we try to take advantage of them? We do; we propose to intentionally make aging-induced clock skews useful for aging tolerance. More specifically, we compensate for the performance degradation (due to aging) of logic networks by exploring “useful” aging-induced clock skews, based on the concept of time borrowing. Note that the rate of aging depends on the stress time, defined as the amount of time during which a PMOS/NMOS transistor is stressed under negative/positive bias. For clock drivers (comprising pairs of inverters), their stress times are proportional to the duty cycle of the clock signal. The key idea of our framework is to manipulate the rates of aging on different clock branches, by changing the duty cycle of a clock waveform delivered to each of the clock branches. The proposed framework succeeds in mitigating effective aging-induced performance degradation with little design penalty.

II. RELATED WORK AND PAPER CONTRIBUTION

A. Previous Work on Aging-Aware Optimization

To deal with aging phenomena, traditional design methods adopt guard-banding by adding extra timing margins, which in practice imply over-design and may be expensive. To avoid overly conservatism, the mitigation of aging-induced performance degradation can be formulated as a timing-constrained area minimization problem with consideration of aging effects. Existing aging-aware techniques basically follow this formulation. A novel technology mapper considering signal probabilities for NBTI was developed in [13]. On average, 10% area recovery and 12% power saving are accomplished, as compared to the most pessimistic case assuming static NBTI on all PMOS transistors in the design. The authors of [14] proposed a gate sizing algorithm based on Lagrangian relaxation. An average of 8.7% area penalty is required to ensure reliable operation for 10 years. Other methods related to gate or transistor sizing can be found in [15], [16].

Aforementioned methods focus on mitigating the aging of logic networks only. To address the aging problem of clock networks, [9]–[11] aim to minimize aging-induced clock skews by balancing the aging effects on various clock sub-networks. While [9] is based on V_{th} assignment for clock buffers, [10], [11] explore the use of alternative clock gating cells for clock-gated designs. On the other

hand, two new clock gating cells were presented in [12] to balance the delay degradation of clock signal propagation, which reduces aging-induced clock skews between ungated and gated clock branches.

B. Paper Contribution

In this paper, we propose an optimization framework, MAUI (Making Aging Useful, Intentionally), for aging tolerance. Our proposed framework manipulates the rates of aging on different clock branches, by changing the duty cycle of a clock waveform delivered to each of the clock branches. The contributions and advantages of this work are threefold:

- **Exploration of aging-induced clock skews for aging tolerance:** Existing work on addressing aging-induced clock skews mainly attempts to minimize the skews. This paper presents the first work on *exploring “useful” aging-induced clock skews (i.e., making them useful)* for aging tolerance*.
- **Problem formulation based on Boolean satisfiability and optimal solutions:** The proposed formulation of making aging useful is transformed into a Boolean satisfiability (SAT) problem, and its optimal solution can be efficiently found by a SAT solver such as MiniSat.
- **Low design overhead and little design modification:** Restrained by the synthesized clock tree whose topology and structure are basically determined, our post-CTS (clock tree synthesis) framework does not involve aggressive modification and thus does not incur significant design overhead.

III. MOTIVATING EXAMPLE

This section introduces an illustrative example which motivates our idea of making aging useful. Consider the circuit in Figure 1(a) where FF_X , FF_Y and FF_Z are three edge-triggered flip-flops, and L_{XY} and L_{YZ} are the corresponding in-between logic networks. Other notations to be used later are listed in Figure 1(b).

For each pair of flip-flops (e.g., FF_i and FF_j) between which there exists at least one logic path from FF_i to FF_j , the following setup-time (Equation (1)) and hold-time (Equation (2)) constraints need to be satisfied:

$$C_i + T_{cq} + D_{ij} + T_{su} < C_j + T_c \quad (1)$$

$$C_i + T_{cq} + d_{ij} < C_j + T_h \quad (2)$$

Assume that, at year 10, D_{ij} is degraded by 15%, and both T_{cq} and T_{su} increase by 20%. By using the predictive model presented in [8], [17], we can accurately derive the aging of C_i and C_j due to the regularity and predictability of a typical clock waveform of 50% duty cycle. In the process technology used (TSMC 45nm GP standard cell series), C_i and C_j are degraded by 13% under 10-year BTI, i.e., C_i and C_j become 1.13X larger.

To be aging-aware for the example circuit in Figure 1(a), we have to consider aforementioned aging factors in the setup-time constraints on L_{XY} and L_{YZ} :

$$L_{XY}: 1.13C_X + 1.2T_{cq} + 1.15D_{XY} + 1.2T_{su} < 1.13C_Y + T_c \quad (3)$$

$$L_{YZ}: 1.13C_Y + 1.2T_{cq} + 1.15D_{YZ} + 1.2T_{su} < 1.13C_Z + T_c \quad (4)$$

*We do not minimize “absolute” performance degradation by mitigating the aging of logic networks; instead, we minimize “effective” performance degradation by manipulating the aging of clock networks to “tolerate” expected logic’s aging based on time borrowing, as a result of aging-induced clock skews. Of course, one can mitigate the logic’s aging itself by using existing techniques [13]–[16] before applying the proposed framework. This is however beyond the scope of this work and thus not particularly addressed in this paper.

where $C_X = C_Y = C_Z = 100$, $T_{cq} = 8$, $T_{su} = 2$, $D_{XY} = 90$ and $D_{YZ} = 80$, as shown in Figure 1(a).

By re-arranging Equations (3) and (4):

$$L_{XY}: T_c > 115.5$$

$$L_{YZ}: T_c > 104$$

Therefore, the clock period needs to be larger than 115.5 (dominated by L_{XY}) to ensure no setup-time violation over a required lifespan of 10 years. For brevity, we omit the discussion on hold-time constraints, which in our work are actually formulated to ensure no existence of racing due to short paths.

For the objective of minimizing required T_c under aging, we insert one 20% *duty-cycle converter* (DCC) at the input of buffer 1, and another 80% DCC at the input of buffer 2. The 20% (80%) DCC can decrease (increase) the stress times of downstream clock buffers by converting the clock duty cycle to 20% (80%), from a typical duty cycle of 50%. Therefore, 20% DCC can mitigate/decelerate the aging of C_X and 80% DCC can aggravate/accelerate the aging of C_Y . In the case of no DCC, C_X and C_Y are degraded by 13% under 10-year BTI in TSMC 45nm GP standard cell series, while 20% and 80% DCCs will degrade C_X and C_Y by 9% and 16%, respectively, assuming that the clock paths from the clock source to FF_X and FF_Y are disjoint.

Consider the new aging factors (due to effects of various clock duty cycles) in the setup-time constraints on L_{XY} and L_{YZ} :

$$L_{XY}: 1.09C_X + 1.2T_{cq} + 1.15D_{XY} + 1.2T_{su} < 1.16C_Y + T_c \quad (5)$$

$$L_{YZ}: 1.16C_Y + 1.2T_{cq} + 1.15D_{YZ} + 1.2T_{su} < 1.16C_Z + T_c \quad (6)$$

By re-arranging Equations (5) and (6):

$$L_{XY}: T_c > 108.5$$

$$L_{YZ}: T_c > 104$$

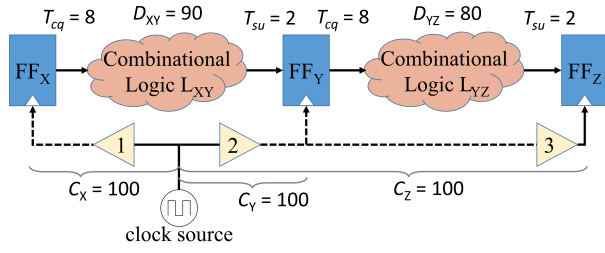
As it can be seen, we can reduce the required T_c from 115.5 to 108.5 (dominated by L_{XY} still), by adding two DCCs in the existing synthesized clock tree to create aging-induced clock skews. The skew for L_{XY} (between FF_X and FF_Y), quantified as $1.16C_Y$ minus $1.09C_X$, is useful/beneficial and accounts for the reduction of required T_c . A certain level of aging tolerance is thus achieved because aging-induced performance degradation of D_{XY} (plus T_{cq} and T_{su} actually) can be tolerated, by exploring such useful aging-induced clock skews.

One may note that *clock skew scheduling* (CSS) [18], which derives unequal delays for all clock branches prior to *clock tree synthesis* (CTS), can also optimize a circuit for aging tolerance. However, the optimization potential of general CSS is limited since it is difficult to precisely implement a wide range of clock delays during [19].

In contrast, post-CTS clock skew scheduling based on buffer insertion is another option. We will demonstrate that, if buffer insertion is employed to match our optimization results based on DCC insertion, the number of inserted buffers is usually much larger than the number of inserted DCCs. Also, as described later in Section IV-D, the overhead of a single DCC can be diminished by integrating a DCC with its downstream buffer, which further reveals the cost effectiveness of our proposed DCC-based framework.

A. Aging Prediction Model

Before discussing the proposed framework, we briefly introduce the aging (BTI degradation) model for logic gates/networks [8], [17] used in our paper. This model enables us to analyze the long-term



(a) Example

Symbol	Description
FF_i	Edge-triggered flip-flop, e.g., $i \in \{X, Y, Z, \dots\}$
L_{ij}	Corresponding in-between logic network, e.g., $i, j \in \{X, Y, Z, \dots\}$
T_C	Clock period
C_i	Clock arrival time to flip-flop i (FF_i)
D_{ij}/d_{ij}	Longest/shortest path delay of L_{ij}
T_{cq}	Clock-to-output delay
T_{su}/T_h	Setup/hold time

(b) Notations

Figure 1. Illustrative example and notations for the proposed framework based on DCC deployment/insertion

behavior of BTI-induced MOSFET degradation, with both aging and recovery mechanisms taken into account. First, the degradation of threshold voltage at a given time t can be predicted as:

$$\Delta V_{th} = \left(\frac{\sqrt{K_v^2 \cdot T_{clk} \cdot \alpha}}{1 - \beta_t^{1/2n}} \right)^{2n} \quad (7)$$

where K_v is a function of temperature, electrical field, and carrier concentration, α is the stress probability, and n is the time exponential constant, 0.2 for the used technology. The detailed explanation of each parameter can be found in [8].

Next, the authors of [17] simplify this predictive model to be:

$$\Delta V_{th} = b \cdot \alpha^n \cdot t^n = b \cdot (\alpha \cdot t)^n \quad (8)$$

where $b = 3.9 \times 10^{-3} V \cdot s^{-1/5}$.

Finally, the rising/falling propagation delay of a gate through the degraded P-type/N-type MOSFET can be derived as a first-order approximation:

$$\tau'_p = \tau_p + a \cdot (\alpha \cdot t)^n \quad (9)$$

where τ_p is the intrinsic delay of the gate without BTI degradation and a is a constant.

We apply Equation (9) to calculate the delay of each gate under BTI, and further estimate the performance of a logic circuit. The coefficient a in Equation (9) for each gate type and each input pin is extracted by fitting HSPICE simulation results in 45nm, Predictive Technology Model (PTM). The simplified long-term model successfully predicts the MOSFET degradation, with less than 5% loss of accuracy against cycle-by-cycle simulations [8].

IV. PROPOSED FRAMEWORK (MAUI) BASED ON BOOLEAN SATISFIABILITY (SAT)

The basic idea of our MAUI framework for aging tolerance is to insert *duty-cycle converters* (DCCs) in the existing clock tree, so as to intentionally create aging-induced clock skews which can compensate for the performance degradation of the logic circuit based on time borrowing. We formulate the problem using Boolean satisfiability (SAT) and thanks to the efficiency of existing SAT solvers, the optimal solution can be obtained efficiently. The end result of this formulation is the locations (in the existing clock tree) to insert DCCs such that, when aging-induced clock skews are considered, the required clock period of the given circuit under n -year BTI is minimized. Note that the clock period can be minimized since the performance degradation of the logic circuit is “tolerated” as a result of useful aging-induced clock skews. The minimum required clock period thus implies maximum level of aging tolerance.

The overall flow of our MAUI framework is depicted in Figure 2, where a binary search for the minimum clock period (T_C)

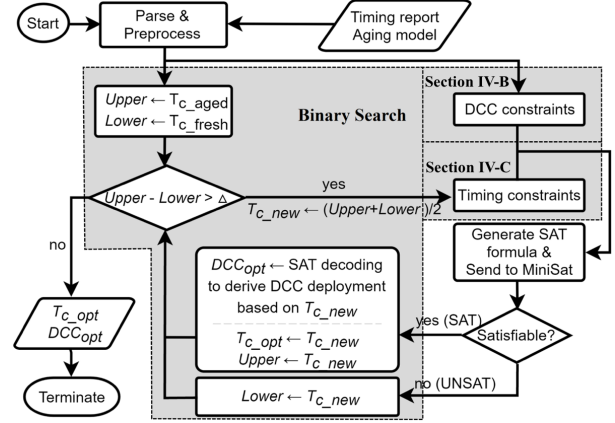


Figure 2. The overall flow of MAUI

is involved. Formulated based on SAT, the key of our framework is to represent the problem in *conjunctive normal form* (CNF). A CNF representation is a conjunction of one or more clauses, where each clause is a disjunction of one or more Boolean variables. In the sequel, Section IV-A explains how the proposed problem of DCC deployment/insertion is encoded by Boolean variables. Section IV-B and Section IV-C describe two major components, DCC constraints and timing constraints, for our SAT-based formulation and how they are translated into legal SAT formula, i.e., CNF representation.

A. Encoding for DCC Deployment

The problem of DCC deployment/insertion needs to be encoded into Boolean representation before being transformed into a SAT-based formulation. Assume that a total of N types of DCCs can be chosen. Including the DCC-free case where no DCC is inserted, there are $(N + 1)$ possibilities of DCC insertion for each clock buffer. Note that, when a DCC is inserted, it is inserted at the input of a buffer. We denote a clock buffer by p ($1 \leq p \leq P$) where P is the number of buffers. For each buffer, Boolean variables $B_{p,q}$ ($1 \leq p \leq P, 1 \leq q \leq Q = \lceil \lg(N + 1) \rceil$) are introduced where $\{B_{p,1}, B_{p,2}, \dots, B_{p,Q}\}$ encode the aforementioned $(N + 1)$ possibilities of DCC insertion at the input of buffer p .

Without loss of generality, we assume $N = 3$ (types of DCCs) and they are 20%, 40%, and 80% DCCs, as shown in Figure 3. Therefore, two Boolean variables are used for encoding four possibilities of DCC insertion at the input of any buffer. The four possibilities can be encoded as follows:

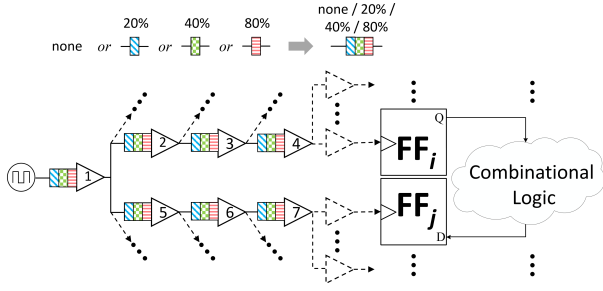


Figure 3. Generalized DCC insertion for a target pair of flip-flops

DCC type:	$\{B_{p,2}, B_{p,1}\}$
(1) None:	$\{0,0\}$
(2) 20%:	$\{0,1\}$
(3) 40%:	$\{1,0\}$
(4) 80%:	$\{1,1\}$

For example, in Figure 4(b), a 20% DCC and an 80% DCC are inserted at buffer 3 and buffer 5, respectively. Therefore, $\{B_{3,2}, B_{3,1}\} = \{0, 1\}$, $\{B_{5,2}, B_{5,1}\} = \{1, 1\}$, and $\{B_{p,2}, B_{p,1}\} = \{0, 0\}$ for $p = 1, 2, 4, 6$ or 7 .

The 20% DCC will mitigate the aging of buffer 3 and its downstream buffers, while the 80% DCC will aggravate the aging of buffer 5 and its downstream buffers. It can be found that, if a DCC is deployed deep in the clock tree (i.e., close to the flip-flops), the number of buffers affected is limited and thus the overall impact of aging mitigation/aggravation on C_i/C_j may be insignificant, which diminishes the benefit from deploying DCCs for aging tolerance. To avoid this phenomenon, we set a rule of prohibiting DCC deployment at a clock tree level larger/deeper than a specified boundary. This rule also greatly reduces the complexity of our SAT-based formulation because a significant fraction of buffers are excluded from being considered for DCC deployment. For example, in Figure 3, those dashed buffers and their downstream buffers are excluded.

B. DCC Constraints and Corresponding Clauses

Figure 3 shows a generalized example of DCC insertion for a pair of flip-flops (FF_i and FF_j) where there exist aging-critical paths from FF_i to FF_j . A path is defined as an aging-critical path if, in the presence of aging, it is possible to determine the clock period of the circuit. Every pair of flip-flops between which there exist aging-critical paths needs to be considered and here, we use this generalized example to illustrate our SAT-based formulation.

In Figure 3, buffers 1 – 7 are candidate locations for DCC insertion and according to the encoding scheme explained in Section IV-A, two Boolean variables are introduced for each of the seven buffers to encode four possibilities of DCC insertion. Considering all seven buffers, there are a total of 16,384 ($= 4^7$) possibilities, just for this pair of flip-flops. This makes the formulation based on SAT intractable due to clause explosion. Therefore, we set up the following constraint on DCC insertion:

DCC constraint: At most one DCC on a single clock path (from the clock source to one of the flip-flops)

In order to ensure no more than one DCC on any clock path, we can use the Boolean variables introduced for DCC insertion, i.e., $B_{p,q}$ ($1 \leq p \leq P, 1 \leq q \leq Q = \lceil \lg(N+1) \rceil$), to generate some clauses which suppress the occurrence of having two DCCs on a clock path. Consider buffer 2 (encoded by $\{B_{2,2}, B_{2,1}\}$) and buffer 3 (encoded by $\{B_{3,2}, B_{3,1}\}$) in Figure 3. If there is a DCC at buffer

2 (i.e., $\{B_{2,2}, B_{2,1}\} \neq \{0, 0\}$), then there must no DCC at buffer 3 (i.e., $\{B_{3,2}, B_{3,1}\} \equiv \{0, 0\}$), and vice versa. The constraint can be formally written as:

$$(\{B_{2,2}, B_{2,1}\} \equiv \{0, 0\}) \vee (\{B_{3,2}, B_{3,1}\} \equiv \{0, 0\})$$

Next, it can be translated into 4 CNF clauses:

$$(\neg B_{2,1} \vee \neg B_{3,1}) \wedge (\neg B_{2,1} \vee \neg B_{3,2}) \wedge (\neg B_{2,2} \vee \neg B_{3,1}) \wedge (\neg B_{2,2} \vee \neg B_{3,2})$$

Any pair of buffers along a single clock path should be constrained in this way. Among buffers 1 – 7 in Figure 3, there are 12 pairs: $\langle 1, 2 \rangle, \langle 1, 3 \rangle, \langle 1, 4 \rangle, \langle 1, 5 \rangle, \langle 1, 6 \rangle, \langle 1, 7 \rangle, \langle 2, 3 \rangle, \langle 2, 4 \rangle, \langle 3, 4 \rangle, \langle 5, 6 \rangle, \langle 5, 7 \rangle, \langle 6, 7 \rangle$. Each pair translates to 4 clauses and a total of 48 clauses will be generated accordingly.

With DCC constraints and corresponding clauses, we can drastically reduce the possibilities of DCC insertion to be formulated. In the above example where 48 clauses associated with DCC constraints are generated, the number of possibilities drops from 16,384 to 103. In the next subsection, we describe what the 103 possibilities are and how they are translated into the final CNF representation.

C. Timing Constraints and Corresponding Clauses

Given a pair of flip-flops, if there exists one logic path between them, the timing (i.e. setup-time and hold-time) constraints must be met based on the inequalities (1) and (2). Different types of DCCs reveal different aging influence on clock latency. Consider the lifespan specification of 10 years in Figure 4(b): the delay of each clock buffer is changed after 10 years. The clock latency of FF_i (i.e., C_i) is the sum of clock buffer delays from clock source to FF_i :

$$C_i = \tau_1 + \tau_2 + \tau_3 + \tau_4 + \dots \text{ and}$$

$$C_j = \tau_1 + \tau_5 + \tau_6 + \tau_7 + \dots, \text{ where } \tau_k \text{ is the delay of buffer } k.$$

Consider aging effects on C_i and C_j :

$$C_{i_aged} = 1.13 \times (\tau_1 + \tau_2) + 1.09 \times (\tau_3 + \tau_4 + \dots) \text{ and}$$

$$C_{j_aged} = 1.13 \times \tau_1 + 1.16 \times (\tau_5 + \tau_6 + \tau_7 + \dots), \text{ where } C_{i_aged} \text{ and } C_{j_aged} \text{ denote aged } C_i \text{ and } C_j, \text{ respectively.}$$

Next, we apply Equations (1) and (2) to check whether timing constraints will be violated under this DCC deployment.

Timing constraint: No existence of timing violation

Given one clock period T_c derived by binary search, one aging-critical path, and its associated clock network, all possible DCC deployments can be classified into 3 classes according to the number of DCCs used. Furthermore, due to the aforementioned DCC constraints, the SAT solver will only output a DCC deployment where there does not exist more than one DCC along any clock path. Thus, in the following discussion, the deployment with more than one DCC along a single clock path can be ignored. In each class, if the DCC deployment causes a timing violation within 10 years (i.e., the lifespan specification), then the deployment will be transformed into CNF clauses, such that the solver will not output the deployment as results. Here, we explain the generation of CNF clauses by using the example in Figure 4.

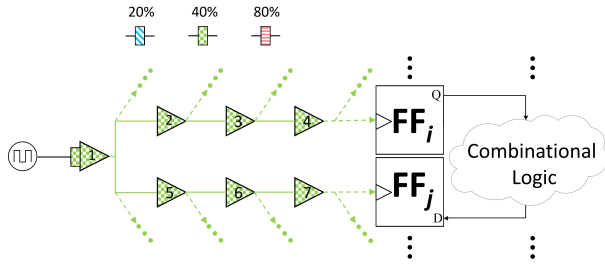
Class 1: No DCC is inserted on either clock path

Consider the situation that no DCC is inserted at buffers 1 – 7. If it causes a timing violation along the aging-critical path within 10 years, then the Boolean representation of the deployment,

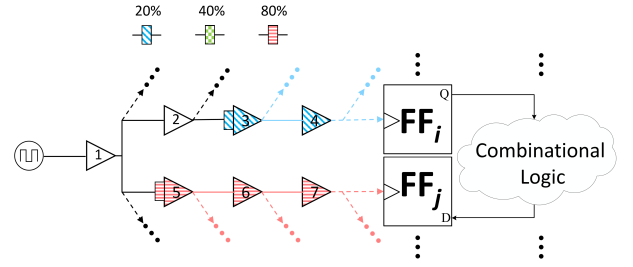
$$(\{B_{1,2}, B_{1,1}\} \equiv \{0, 0\}) \wedge (\{B_{2,2}, B_{2,1}\} \equiv \{0, 0\}) \wedge \dots \wedge (\{B_{7,2}, B_{7,1}\} \equiv \{0, 0\}),$$

equivalent to the following CNF clause:

$$(B_{1,2} \vee B_{1,1} \vee B_{2,2} \vee B_{2,1} \vee \dots \vee B_{7,2} \vee B_{7,1}),$$



(a) Case 2-1: one DCC on the common clock path (e.g., at buffer 1)



(b) Case 2-2: one DCC on one of the divergent clock paths, or class 3: two DCCs, one on each of the divergent clock paths

Figure 4. Examples of DCC insertion

should be generated such that the solver will not output the corresponding deployment in the result if the CNF is satisfiable. In this case, a total of 1 CNF clause is generated.

Class 2: Inserting one DCC

This class can be further classified into 2 sub-classes based on the location of inserted DCCs.

Class 2-1: Inserting one DCC on the common clock path

In Figure 4, buffer 1 is on the common clock path. Consider the DCC insertion shown in Figure 4(a): if the insertion of a 40% DCC at buffer 1 causes a timing violation within 10 years, then the Boolean representation of the DCC deployment, $(\{B_{1,2}, B_{1,1}\} \equiv \{1, 0\}) \wedge (\{B_{2,2}, B_{2,1}\} \equiv \{0, 0\}) \wedge \dots \wedge (\{B_{7,2}, B_{7,1}\} \equiv \{0, 0\})$, equivalent to the following clause: $(\neg B_{1,2} \vee B_{1,1} \vee B_{2,2} \vee B_{2,1} \vee \dots \vee B_{7,2} \vee B_{7,1})$, should be generated such that the solver will not output the deployment in the result if the CNF is satisfiable. Given that there are 3 choices of DCCs, a total of 3 CNF clauses will be generated in the worst case.

Class 2-2: Inserting one DCC on one of the divergent clock paths

This class targets buffers 2, 3, 4, 5, 6, 7. If the insertion of a 20% DCC at buffer 3 causes a timing violation within 10 years, then the Boolean representation of the DCC deployment, $(\{B_{3,2}, B_{3,1}\} \equiv \{0, 1\}) \wedge (\{B_{1,2}, B_{1,1}\} \equiv \{0, 0\}) \wedge \dots \wedge (\{B_{7,2}, B_{7,1}\} \equiv \{0, 0\})$, equivalent to the following CNF clause: $(B_{3,2} \vee \neg B_{3,1} \vee B_{1,2} \vee B_{1,1} \vee B_{2,2} \vee B_{2,1} \vee \dots \vee B_{7,2} \vee B_{7,1})$, should be generated such that the solver will not output the deployment in the result if the CNF is satisfiable. This class includes 6 candidates: buffers 2, 3, 4, 5, 6, 7, and each has 3 choices of DCCs. Therefore, a total of 18 CNF clauses will be generated in the worst case.

Class 3: Inserting two DCCs on two clock paths respectively

Given the DCC deployment in Figure 4(b) (a 20% DCC inserted at buffer 3 and a 80% DCC inserted at buffer 5), if it causes a timing violation along the aging-critical path within 10 years, then the Boolean representation of the deployment, $(\{B_{3,2}, B_{3,1}\} \equiv \{0, 1\}) \wedge (\{B_{5,2}, B_{5,1}\} \equiv \{1, 1\})$, equivalent to the following CNF clause: $(B_{3,2} \vee \neg B_{3,1} \vee \neg B_{5,2} \vee \neg B_{5,1})$, should be generated such that the solver will not output the deployment in the result if the CNF is satisfiable.

Class 3 considers two buffer locations to insert DCCs, one among buffers $\{2, 3, 4\}$ and the other one among buffers $\{5, 6, 7\}$; thus, there are totally 9 combinations of buffer locations. Each combination includes two buffers and thus 9 possibilities of choosing one specific DCC for each of the two buffers. Therefore, a total of 81 CNF clauses will be generated in the worst case.

Considering all of the above cases, a maximum number of $1 + 3 + 18 + 81 = 103$ clauses can be derived. This is based on the existence

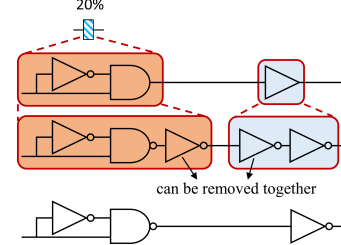


Figure 5. Practical considerations for DCC insertion

of 48 clauses introduced in Section IV-B.

D. Practical Considerations

The diagram on the top of Figure 5 shows the primitive design of a DCC, consisting of an inverter and an AND gate. In practice, the AND gate is implemented by a NAND gate feeding an inverter. As mentioned earlier, when inserting a DCC, it is inserted at the input of a buffer, which is a pair of inverters in practice. Therefore, we can actually use the diagram on the bottom of Figure 5 to realize the insertion of a DCC. More specifically, we use it as a new cell to “replace” a buffer when a DCC is needed. By doing so, the cost of a single DCC can be significantly reduced and not much more expensive than the cost of inserting a buffer for clock skew scheduling.

V. EXPERIMENTAL RESULTS

The proposed framework for aging tolerance is implemented in C++ and the SAT-based formulation is solved by MiniSat on a 2.83GHz Intel Quad-Core CPU workstation running Linux. The benchmark circuits are chosen from the IWLS’05 and ISCAS’89 suites. The technology used is TSMC 45nm GP standard cell series.

Under 10-year BTI, the aging rates of clock buffers were obtained from HSPICE. The aging rates of clock buffers with duty cycles of 20%, 40%, 50%, and 80% are 8.51%, 12.08%, 13.51%, and 16.41% respectively and the aging rate of logic is obtained by using the predictive model presented in [8], [17] (as in Section III-A).

Table I reports the experimental results and information of each benchmark. Columns two to six show the total number of gates, total numbers of flip-flops, total numbers of clock buffers, numbers of clock buffers formulated into SAT, and maximum level of the clock tree in each benchmark respectively. Column seven demonstrates the fresh clock period that is the circuit delay without aging, denoted by T_{c_fresh} . Column eight demonstrates the clock period of the circuit under 10-year aging, denoted by T_{c_aged} . Column nine demonstrates

Table I
RESULTS OF AGING TOLERANCE

Benchmark	# Gates	# FFs	# clock buffers (total)	# clock buffers (formulated)	Max tree level	No aging			Improve (%)	Run time
						$T_{c,fresh}$	$T_{c,aged}$	$T_{c,aged,opt}$		
des_perf	7401	8802	3416	3416	11	773.9	897.8	849.9	38.66%	16.45
leo3mp	526297	108839	26863	4924	10	3016.7	3530.6	3458.5	14.03%	24.89
net_card	561091	97831	33651	7904	12	3367.0	3940.2	3897.9	7.38%	30.69
vga_lcd	101496	17079	5030	4345	10	864.2	1013.7	994.1	13.11%	32.77
s13207	2627	625	186	180	8	776.3	891.7	873.3	15.94%	0.65
s15850	2967	513	100	100	5	1011.1	1165.9	1089.9	49.10%	0.2
s35932	6466	1728	411	411	6	822.1	950.8	886.6	49.88%	1.33
s38417	8422	1564	376	376	6	798.1	933.2	909.8	17.32%	1.46
s38584	6861	1275	627	557	10	731.7	842.5	820.3	20.04%	1.43
AVG.						(ps)	(ps)	(ps)	25.05%	(s)

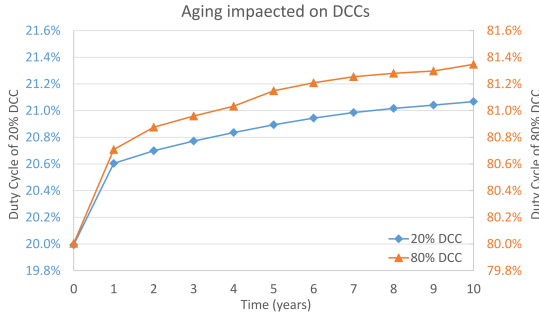


Figure 6. Aging impact on 20%/80% DCC under BTI

the optimum clock period of the circuit under 10-year aging after applying our framework, denoted by $T_{c,aged,opt}$. A shorter clock period under aging implies better circuit performance and higher level of aging tolerance. The second last column demonstrates the improvement, i.e., the level of aging tolerance which is calculated as:

$$1 - (T_{c,aged,opt} - T_{c,fresh}) / (T_{c,aged} - T_{c,fresh})$$

For benchmark *des_perf*, $T_{c,fresh}$ is 773.9ps and $T_{c,aged}$ is 897.8ps, which means after 10-year aging the clock period of circuit will increase by 123.9ps. With DCC insertion using the proposed framework, the clock period achieved is 849.9ps, an increment of 76ps against $T_{c,fresh}$ (38.66% improvement). As shown in Table I, the improvement ranges from 7.38% to 49.88% and is 25.05% on average. The number of inserted DCCs is between 2 (for benchmark *s38584*) to 17 (for benchmark *des_perf*), implying very limited degree of circuit modification and insignificant design overhead.

Figure 6 shows the change in the duty cycle of a 20%/80% DCC over 10-year aging. The y axis on the left represents the duty cycle of a 20% DCC, and the one on the right represents the duty cycle of an 80% DCC. As it can be seen, the growth in both cases are marginal: 20% \rightarrow 21.07% for a 20% DCC and 80% \rightarrow 81.35% for an 80% DCC, which in turn should not affect the benefit of our proposed framework significantly.

VI. CONCLUSION AND FUTURE WORK

In this paper, we propose a novel framework, successfully taking advantage of aging-induced clock skews by inserting limited number of DCCs into the clock tree, to enhance circuit aging tolerance. We transform the problem to a Boolean satisfiability formulation which is then solved by using MiniSat. Experiments demonstrate that our

framework gains an average of 25.05% aging tolerance via inserting at most 17 DCCs and is experimentally verified to be runtime-efficient.

Process variations (PVs) may shift the delay of each gate, leading to inaccuracy of our optimization results. As indicated in [8], the transistor with a higher (lower) fresh V_{th} ages at a lower (higher) rate. That is, the variation in V_{th} can be gradually compensated in the aging process. It is demonstrated in [8] that a PV-induced delay shift of 6.2% can be reduced to 1.6% after 10-year aging. Even though it is not significant compared to the improvement achieved by our work, we plan to consider the impact of PVs in the future so as to make the proposed idea more robust.

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