

```
'Project:      Program 2
'Programmer:   Eric Adkins
'Date:        4/11/13
'Description:  Acts as a basic calculator with defined operations of (/,*,+,-).
```

Option Strict On

Public Class EadkinsP2

```
    'Declares the variables value1 & value2 & valuetotal as decimals
```

```
    Dim value1Decimal As Decimal = 0D
```

```
    Dim value2Decimal As Decimal = -1D
```

```
    Dim valuetotalDecimal As Decimal = 0D
```

```
    Dim cntInteger As Integer = 0I
```

```
    Private Sub ButtonExit_Click(sender As System.Object, e As System.EventArgs) Handles
exitButton.Click
```

```
        'This button closes the Form
```

```
        Me.Close()
```

```
    End Sub
```

```
    Private Sub ButtonReset_Click(sender As System.Object, e As System.EventArgs) Handles
resetButton.Click
```

```
        'This button clears the Form of all entries
```

```
        inputOneTextBox.Text = ""
```

```
        inputTwoTextBox.Text = ""
```

```
        messageLabel.Text = ""
```

```
    End Sub
```

```
    Private Sub ButtonAddition_Click(sender As System.Object, e As System.EventArgs)
Handles additionButton.Click
```

```
        'This button takes value 1 and adds it to value 2
```

```
        messageLabel.Text = ""
```

```
        value1Decimal = Decimal.Parse(inputOneTextBox.Text)
```

```
        value2Decimal = Decimal.Parse(inputTwoTextBox.Text)
```

```
        valuetotalDecimal = value1Decimal + value2Decimal
```

```
        messageLabel.Text = "The answer is " & valuetotalDecimal.ToString()
```

```
    End Sub
```

```
    Private Sub ButtonSubtraction_Click(sender As System.Object, e As System.EventArgs)
Handles subtractionButton.Click
```

```
        'This button subtracts value 1 from value 2
```

```
        messageLabel.Text = ""
```

```
        value1Decimal = Decimal.Parse(inputOneTextBox.Text)
```

```
        value2Decimal = Decimal.Parse(inputTwoTextBox.Text)
```

```
        valuetotalDecimal = value1Decimal - value2Decimal
```

```
        messageLabel.Text = "The answer is " & valuetotalDecimal.ToString()
```

```
    End Sub
```

```
    Private Sub ButtonMult_Click(sender As System.Object, e As System.EventArgs) Handles
multiplicationButton.Click
```

```
        'This button multiplies value 1 by value 2
```

```
        messageLabel.Text = ""
```

```

    value1Decimal = Decimal.Parse(inputOneTextBox.Text)
    value2Decimal = Decimal.Parse(inputTwoTextBox.Text)
    valuetotalDecimal = value1Decimal * value2Decimal

    messageLabel.Text = "The answer is " & valuetotalDecimal.ToString()

End Sub

Private Sub ButtonDivision_Click(sender As System.Object, e As System.EventArgs)
Handles divisionButton.Click
    'This button divides value 1 by value 2
    messageLabel.Text = ""
    value2Decimal = Decimal.Parse(inputTwoTextBox.Text)

    If value2Decimal = 0 Then
        While cntInteger <= 5
            MsgBox("Well, this is awkward", MsgBoxStyle.Critical)
            cntInteger = cntInteger + 1
        End While
    Else
        value1Decimal = Decimal.Parse(inputOneTextBox.Text)
        value2Decimal = Decimal.Parse(inputTwoTextBox.Text)
        valuetotalDecimal = value1Decimal / value2Decimal

        messageLabel.Text = "The answer is " & valuetotalDecimal.ToString()

    End If

End Sub

Private Sub inputTwoTextBox_TextChanged(sender As System.Object, e As
System.EventArgs) Handles inputTwoTextBox.TextChanged

End Sub
End Class

```

```

Public Class Bouncy_Ball
    Dim moveRightBoolean As Boolean
    Dim moveUpBoolean As Boolean

    Private Sub Timer1_Tick(sender As System.Object, e As System.EventArgs) Handles
Timer1.Tick
        If moveRightBoolean = True Then
            OvalShape1.Left += 10
        Else
            OvalShape1.Left -= 10
        End If

        If moveUpBoolean = True Then
            OvalShape1.Top -= 10
        Else
            OvalShape1.Top += 10
        End If

        If OvalShape1.Left < Me.ClientRectangle.Left Then
            moveRightBoolean = True
        End If

        If OvalShape1.Left + OvalShape1.Width >= Me.ClientRectangle.Right Then
            moveRightBoolean = False
        End If

        If OvalShape1.Top <= Me.ClientRectangle.Top Then
            moveUpBoolean = False
        End If

        If OvalShape1.Top >= Me.ClientRectangle.Bottom Then
            moveUpBoolean = True
        End If
    End Sub

    Private Sub OvalShape1_Click(sender As System.Object, e As System.EventArgs) Handles
OvalShape1.Click

        End Sub
End Class

```

```

'Project:      Project 1 (Fav 5)
'Programmer:   Eric Adkins
'Date:         4/9/13
'Description:  This project will display my favorite five (Movies,Tv shows, Role Model,
Course, Color)

Public Class EadkinsP1

    Private Sub ButtonMovie_Click(sender As System.Object, e As System.EventArgs) Handles
ButtonMovie.Click

        'Reassigns text property of the message label to the title of my favorite movie
        LabelMessage.Text = "Karate Kid"
        LabelMessage.ForeColor = Color.Red
    End Sub

    Private Sub ButtonExit_Click(sender As System.Object, e As System.EventArgs) Handles
ButtonExit.Click

        'This button closes the Form
        Me.Close()
    End Sub

    Private Sub ButtonRoleModel_Click(sender As System.Object, e As System.EventArgs)
Handles ButtonRoleModel.Click

        'Reassigns text property of the message label to the title of my favorite
RoleModel
        LabelMessage.Text = "Albert Einstein"
        LabelMessage.ForeColor = Color.DarkOliveGreen
    End Sub

    Private Sub ButtonColor_Click(sender As System.Object, e As System.EventArgs) Handles
ButtonColor.Click

        'Reassigns text property of the message label to the title of my favorite Color
        LabelMessage.Text = "Green"
        LabelMessage.ForeColor = Color.Green
    End Sub

    Private Sub ButtonCSUCourse_Click(sender As System.Object, e As System.EventArgs)
Handles ButtonCSUCourse.Click

        'Reassigns text property of the message label to the title of my favorite CSU
Course
        LabelMessage.Text = "Phil 103"
        LabelMessage.ForeColor = Color.DarkOrchid
    End Sub

    Private Sub ButtonTvshow_Click(sender As System.Object, e As System.EventArgs)
Handles ButtonTvshow.Click

        'Reassigns text property of the message label to the title of my favorite Tv Show
        LabelMessage.Text = "Friends"
        LabelMessage.ForeColor = Color.Black
    End Sub

```

```
Private Sub EadkinsP1_Load(sender As System.Object, e As System.EventArgs) Handles  
MyBase.Load  
  
End Sub  
End Class
```

```
'Project:      Project 4
'Programmer:   Eric Adkins
'Date:        4/24/13
'Discription:  This form will request test scores and display various feedback pertaining
to the given inputted test scores
```

```
Option Strict On
```

```
Public Class TestAnalysisProgram
```

```
    Dim testAvgInteger As Integer = 0I
    Dim testIntrumInteger As Integer = 0I
    Dim highScoreInteger As Integer = 0I
    Dim lowScoreInteger As Integer = 0I
    Dim gradeDistInteger As Integer = 0I
    Dim enterScoreInteger As Integer = 0I
    Dim examCntInteger As Integer = 0I
    Dim aInteger As Integer = 0I
    Dim bInteger As Integer = 0I
    Dim cInteger As Integer = 0I
    Dim dInteger As Integer = 0I
    Dim fInteger As Integer = 0I
```

```
    Private Sub enterButton_Click(sender As System.Object, e As System.EventArgs) Handles
enterButton.Click
```

```
        Try
```

```
            'This checks to see if the entry in the enter Text box is a valid integer
            enterScoreInteger = Integer.Parse(enterScoreTextBox.Text)
```

```
            'This checks if the enter text box is between [0,100]
```

```
            If enterScoreInteger > 100I Or enterScoreInteger < 0I Then
```

```
                'Display message box to request user input value between 0 and 100
```

```
                MessageBox.Show("You must enter a value between 0 and 100", "Field entry
Error", MessageBoxButtons.OK, MessageBoxIcon.Error)
```

```
            ElseIf enterScoreInteger = Integer.Parse(enterScoreTextBox.Text) Then
```

```
                'Uses the focus command to make the insertion point appear in the
```

```
enterScoreTextBox
```

```
                enterScoreTextBox.Focus()
```

```
            End If
```

```
            'Takes the first test entrance and sets it equal to low score box
```

```
            If examCntInteger = 0 Then
```

```
                lowScoreInteger = enterScoreInteger
```

```
                lowScoreTextBox.Text = lowScoreInteger.ToString()
```

```
                highScoreInteger = enterScoreInteger
```

```
                highScoreTextBox.Text = highScoreInteger.ToString()
```

```
            End If
```

```
            'Checks for high and low values given the entered score
```

```
            If enterScoreInteger > highScoreInteger Then
```

```
                highScoreInteger = enterScoreInteger
```

```
                highScoreTextBox.Text = highScoreInteger.ToString()
```

```
                enterScoreTextBox.Text = ""
```

```

        ElseIf enterScoreInteger < highScoreInteger And enterScoreInteger <=
lowScoreInteger Then
            lowScoreInteger = enterScoreInteger
            lowScoreTextBox.Text = lowScoreInteger.ToString()
            enterScoreTextBox.Text = ""
        End If

        'Keeps record of all the exams scores and averages them by dividing by the
number of exams entered
        If examCntInteger >= 0 Then
            examCntInteger = examCntInteger + 1
            testIntrumInteger = CInt((testIntrumInteger + enterScoreInteger))
            testAvgInteger = CInt(testIntrumInteger / examCntInteger)
            testAvgTextBox.Text = testAvgInteger.ToString()
            enterScoreTextBox.Text = ""
        End If

        'Keeps record of all the "A's" accumulated
        If enterScoreInteger >= 90I Then
            aInteger = aInteger + 1
            gradeLabel.Text = "A's " & aInteger.ToString() & "          B's " &
bInteger.ToString() & "          C's " & cInteger.ToString() & "          D's " &
dInteger.ToString() & "          F's " & fInteger.ToString() & "          #
of Exams " & examCntInteger.ToString()
            'Keeps record of all the "B's" accumulated
            ElseIf enterScoreInteger >= 80I And enterScoreInteger < 90I Then
                bInteger = bInteger + 1
                gradeLabel.Text = "A's " & aInteger.ToString() & "          B's " &
bInteger.ToString() & "          C's " & cInteger.ToString() & "          D's " &
dInteger.ToString() & "          F's " & fInteger.ToString() & "          #
of Exams " & examCntInteger.ToString()
                'Keeps record of all the "C's" accumulated
                ElseIf enterScoreInteger >= 70I And enterScoreInteger < 80I Then
                    cInteger = cInteger + 1
                    gradeLabel.Text = "A's " & aInteger.ToString() & "          B's " &
bInteger.ToString() & "          C's " & cInteger.ToString() & "          D's " &
dInteger.ToString() & "          F's " & fInteger.ToString() & "          #
of Exams " & examCntInteger.ToString()
                    'Keeps record of all the "D's" accumulated
                    ElseIf enterScoreInteger >= 60I And enterScoreInteger < 70I Then
                        dInteger = dInteger + 1
                        gradeLabel.Text = "A's " & aInteger.ToString() & "          B's " &
bInteger.ToString() & "          C's " & cInteger.ToString() & "          D's " &
dInteger.ToString() & "          F's " & fInteger.ToString() & "          #
of Exams " & examCntInteger.ToString()
                        'Keeps record of all the "F's" accumulated
                        ElseIf enterScoreInteger < 60 Then
                            fInteger = fInteger + 1
                            gradeLabel.Text = "A's " & aInteger.ToString() & "          B's " &
bInteger.ToString() & "          C's " & cInteger.ToString() & "          D's " &
dInteger.ToString() & "          F's " & fInteger.ToString() & "          #
of Exams " & examCntInteger.ToString()
                        End If

```

```

        Catch
            'Statements executed when exception occurs
            MessageBox.Show("You must enter in an integer value doom aus!", "Field entry
Error", MessageBoxButtons.OK, MessageBoxIcon.Error)
        End Try
    End Sub

    Private Sub exitButton_Click(sender As System.Object, e As System.EventArgs) Handles
exitButton.Click
        'This button closes the Form
        Me.Close()
    End Sub

    Private Sub resetButton_Click(sender As System.Object, e As System.EventArgs) Handles
resetButton.Click
        'Clears all the Text Boxes and the grade distrubution label
        enterScoreTextBox.Text = ""
        testAvgTextBox.Text = ""
        highScoreTextBox.Text = ""
        lowScoreTextBox.Text = ""
        gradeLabel.Text = ""
        testAvgInteger = 0I
        testIntrumInteger = 0I
        highScoreInteger = 0I
        lowScoreInteger = 0I
        gradeDistInteger = 0I
        enterScoreInteger = 0I
        examCntInteger = 0I
        aInteger = 0I
        bInteger = 0I
        cInteger = 0I
        dInteger = 0I
        fInteger = 0I
        'Uses the focus command to make the insertion point appear in the
enterScoreTextBox
        enterScoreTextBox.Focus()
    End Sub
End Class

```



```
'Project:      Project 3
'Programmer:   Eric Adkins
'Date:        4/21/13
'Discription: This form will request user water usage (in gallons) and output a bill
total for said water usage.
Option Strict On
```

```
Public Class EadkinsP3
```

```
    'Declares the variables and constants in program
```

```
    Dim h2oUsageDecimal As Decimal = 0D
```

```
    Dim singleTotalDecimal As Decimal = 0D
```

```
    Dim duplexTotalDecimal As Decimal = 0D
```

```
    Dim diffDecimal As Decimal = 0D
```

```
    Const singleBaseDecimal As Decimal = CDec(14.99)
```

```
    Const duplexBaseDecimal As Decimal = CDec(17.61)
```

```
    Private Sub calculateButton_Click(sender As System.Object, e As System.EventArgs)
Handles calculateButton.Click
```

```
        Try
```

```
            'check to see if numerical value was entered into textbox if so, move on to
check radio buttons, etc...
```

```
            h2oUsageDecimal = Decimal.Parse(waterUsageTextBox.Text)
```

```
            'Check if radio buttons are both false, which means they did not select a
radio button so prompt them to do so with message box
```

```
            If singleRadioButton.Checked = False And duplexRadioButton.Checked = False
```

```
Then
```

```
                MessageBox.Show("You must select either 'single' or 'duplex'", "Household
Selection Error", MessageBoxButtons.OK, MessageBoxIcon.Error)
```

```
            End If
```

```
            'Check if single is selected the run calculations for given parsed textbox
value, with appropriate tiers
```

```
            If singleRadioButton.Checked = True Then
```

```
                h2oUsageDecimal = Decimal.Parse(waterUsageTextBox.Text)
```

```
                'Tier 1 calc
```

```
                If h2oUsageDecimal <= 7000D Then
```

```
                    singleTotalDecimal = ((2.32D / 1000D) * h2oUsageDecimal) +
```

```
singleBaseDecimal
```

```
                    totalLabel.Text = "Your water bill this month is " &
```

```
singleTotalDecimal.ToString("C")
```

```
                ElseIf h2oUsageDecimal <= 13000D Then
```

```
                    diffDecimal = (h2oUsageDecimal - 7001D)
```

```
                    singleTotalDecimal = ((2.67D / 1000D) * diffDecimal) + ((2.32D /
1000D) * 7000D) + singleBaseDecimal
```

```
                    totalLabel.Text = "Your water bill this month is " &
```

```
singleTotalDecimal.ToString("C")
```

```
                Else
```

```
                    diffDecimal = (h2oUsageDecimal - 13000D)
```

```
                    singleTotalDecimal = ((3.07D / 1000D) * diffDecimal) + ((2.32D /
1000D) * 7000D) + ((2.67D / 1000D) * (13000D - 7001D)) + singleBaseDecimal
```

```
                    totalLabel.Text = "Your water bill this month is " &
```

```
singleTotalDecimal.ToString("C")
```

```

        End If

        'Check if duplex is selected the run calculations for given parsed
        textbox value, with appropriate tiers
        ElseIf duplexRadioButton.Checked = True Then

            h2oUsageDecimal = Decimal.Parse(waterUsageTextBox.Text)

            If h2oUsageDecimal <= 9000D Then
                duplexTotalDecimal = ((2.24D / 1000D) * h2oUsageDecimal) +
duplexBaseDecimal
                totalLabel.Text = "Your water bill this month is " &
duplexTotalDecimal.ToString("C")

            ElseIf h2oUsageDecimal <= 13000 Then
                diffDecimal = (h2oUsageDecimal - 9001D)
                duplexTotalDecimal = ((2.57D / 1000D) * diffDecimal) + ((2.24D /
1000D) * 9000D) + duplexBaseDecimal
                totalLabel.Text = "Your water bill this month is " &
duplexTotalDecimal.ToString("C")

            Else
                diffDecimal = (h2oUsageDecimal - 13000D)
                duplexTotalDecimal = ((2.96D / 1000D) * diffDecimal) + ((2.57D /
1000D) * (13000D - 9001D)) + ((2.24D / 1000D) * 9000D) + duplexBaseDecimal
                totalLabel.Text = "Your water bill this month is " &
duplexTotalDecimal.ToString("C")

            End If
        End If

    Catch
        'Statements executed when exception occurs
        MessageBox.Show("You must enter in a numerical value", "Field entry Error",
        MessageBoxButtons.OK, MessageBoxIcon.Error)
    End Try

End Sub

Private Sub exitButton_Click(sender As System.Object, e As System.EventArgs) Handles
exitButton.Click
    'This button closes the Form
    Me.Close()
End Sub

Private Sub resetButton_Click(sender As System.Object, e As System.EventArgs) Handles
resetButton.Click
    'This button clears the Form of all entries
    waterUsageTextBox.Text = ""
    singleRadioButton.Checked = False
    duplexRadioButton.Checked = False
    totalLabel.Text = ""
    'And uses the focus command to make the insertion point appear in the
    waterUsageTextBox
    waterUsageTextBox.Focus()
End Sub
End Class

```

