1. The TreasureChest constructor
   Provide an initial amount of gold > 0 (positive input) and verify the amount of gold in tc.
   Provide an initial amount of gold <0 (negative input) and verify the exception thrown.
2. The addGold method
   add an amount of gold > 0 (positive method) and verify the amount of gold in tc
   add an amount of gold < 0 (negative input) and verify the exception thrown
3. The removeGold method
   remove an amount of gold > 0 (positive method) and verify the amount of gold in tc
   remove an amount of gold < 0 (negative input) and verify the exception thrown
4. The checkGold method
   should really test this one first, although I guess it doesn't really matter.
   verify the amount of gold initially added is the amount returned by checkGold