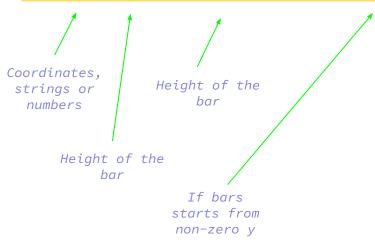
SCRIPTING AND PROGRAMMING LABORATORY FOR DATA ANALYSIS

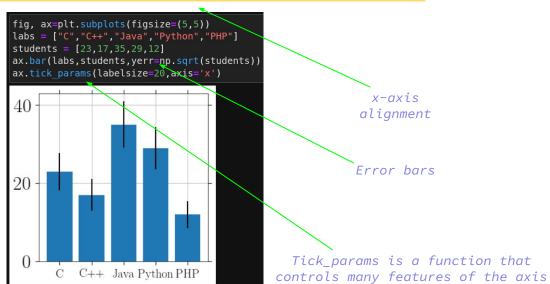
Lecture 5 - Advanced plotting with matplotlib

BAR DIAGRAMS

A bar chart or bar graph is a chart or graph that presents categorical data with rectangular bars with heights or lengths proportional to the values that they represent. The bars can be plotted vertically (**bar**) or horizontally (**barh**).

bar(x, height, width=0.8, bottom=None, align='center', **kwargs)

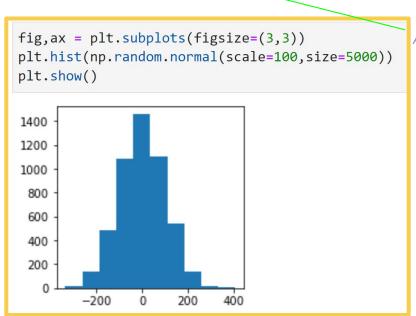




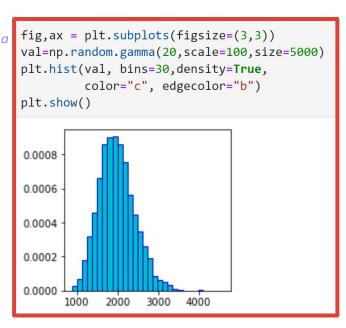
HISTOGRAMS

To generate a 1D histogram we only need a single vector of numbers and to use the function

hist(x, bins=None, range=None, density=False, weights=None, cumulative=False,
bottom=None, histtype='bar', align='mid', orientation='vertical', rwidth=None,
log=False, color=None, label=None, stacked=False, *, data=None, **kwargs)



An array of data is the only compulsory argument

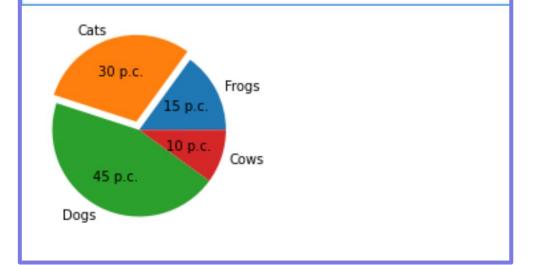


PIES

```
create pie charts with the pie()
function.

pie(x, explode=None, labels=None,
colors=None, autopct=None,
pctdistance=0.6, shadow=False,
labeldistance=1.1, startangle=0,
radius=1, counterclock=True,
wedgeprops=None, textprops=None,
center=(0, 0), frame=False,
rotatelabels=False, *,
normalize=True, data=None)
```

Matplotlib also allows you to



SCATTER PLOTS

With Pyplot, you can use the scatter() function to draw a scatter plot.

The scatter() function plots one dot for each "observation". It needs two arrays of the same length, one for the values of the x-axis, and one for values on the y-axis.

Particularly useful if you want each point to have a different feature (color, size...)

```
fig,ax = plt.subplots(figsize=(3,3))
x = np.random.rand(50)
y = np.random.rand(50)
plt.scatter(x,y, c=x+y, s=15*x**2+15*y**2)
plt.show()
1.0
0.8
0.6
0.4
0.2
0.0
         0.25
```

SCATTER PLOTS

```
You can use the scatter()
  function to draw a scatter
                             Size: array-like
  plot (see <a href="here">here</a>).
                             (floats) or list
                  Size: float
                              of colors or
   Compulsorv
                 or array-like
                                 color
arguments: the data
  scatter(x, y, s=None, c=None,
  marker=None, cmap=None,
  norm=None, vmin=None,
                                Color map:
  vmax=None, alpha=None,
                                default is
                                 viridis
  linewidths=None, *,
  edgecolors=None,
  plotnonfinite=False,
  data=None, **kwargs)
```

```
fig,ax = plt.subplots(figsize=(3,3))
x = np.random.rand(50)
y = np.random.rand(50)
plt.scatter(x,y, c=x+y, s=15*x**2+15*y**2)
plt.show()
1.0
0.8
0.6
0.4
0.2
0.0
   0.00
         0.25
```

Sometimes it is useful to display three-dimensional data in two dimensions using contours or color-coded regions.

Matplotlib has the following tools for this job:

- plt.contour -> plot contour levels
- plt.contourf -> plot filled contours
- plt.imshow -> display data (in 2D arrays) as an image,
 i.e., on a 2D regular raster.
- plt.hist2d -> make a 2D histogram plot where each pixel is color-coded

- plt.contour (<u>doc</u>)-> plot contour levels
- plt.contourf (<u>doc</u>)-> plot filled contours

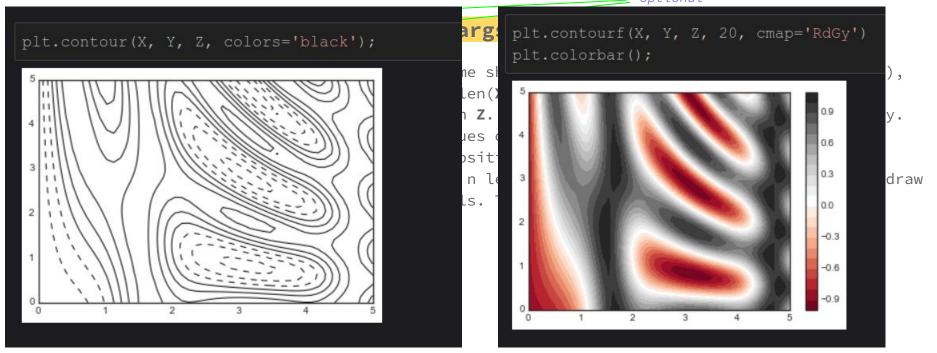
Optional |

contour([X, Y,] Z, [levels]; **kwargs)

- X and Y must both be 2D with the same shape as Z (e.g. created via numpy.meshgrid), or they must both be 1-D such that len(X) == N is the number of columns in Z and len(Y) == M is the number of rows in Z. X and Y must both be ordered monotonically.
- **Z** (M, N) array-like, the height values over which the contour is drawn.
- **Levels:** Determines the number and positions of the contour lines / regions. <u>If</u>
 <u>integer</u>, automatically tries to set n levels between min and max. <u>If array-like</u>, draw
 contour lines at the specified levels. The values must be in increasing order.

- plt.contour (<u>doc</u>)-> plot contour levels
- plt.contourf (doc)-> plot filled contours

 Optional



• plt.imshow (doc)-> display data (organised in 2D arrays) on a 2D regular grid.

With plt.contour the color steps are discrete rather than continuous, which is not always what is desired. plt.imshow interprets a two-dimensional grid of data as an image.

```
matplotlib.pyplot.imshow(Z, cmap=None, norm=None, *, aspect=None,
interpolation=None, alpha=None, vmin=None, vmax=None, origin=None,
extent=None, interpolation_stage=None, filternorm=True,
filterrad=4.0, resample=None, url=None, data=None, **kwargs)
```

The limits of the plot: array of floats (left, right, bottom, top)

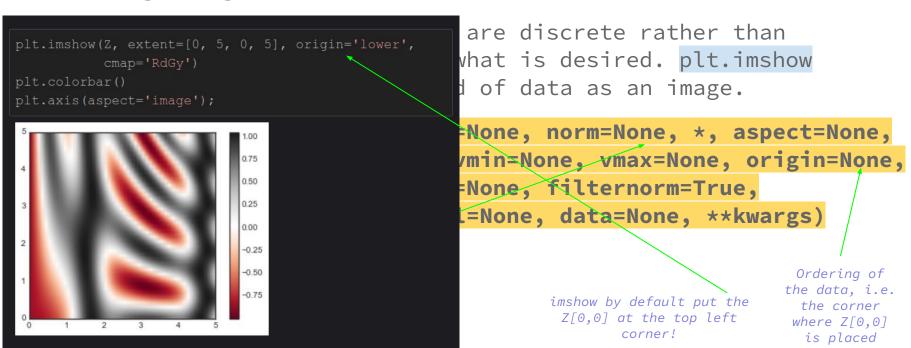
Here only array with 2D data

normalisation

Produce smoother plots by using different kinds of interpolations (be careful)

Ordering of the data, i.e. the corner where X[0,0] is placed

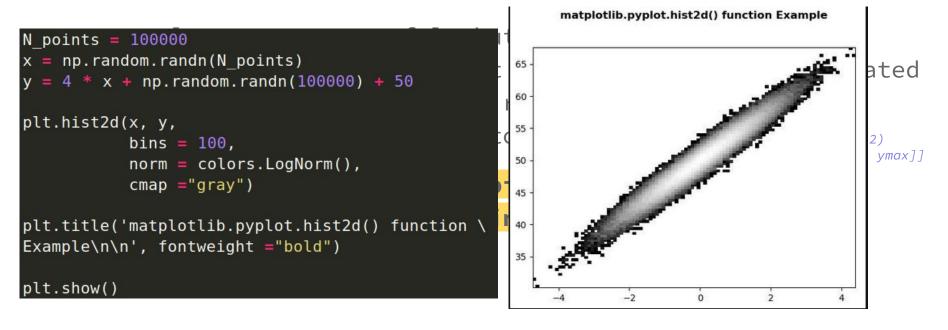
plt.imshow (doc) -> display data (organised in 2D arrays) on a
 2D regular grid.



 plt.hist2d -> make a 2D histogram plot where each pixel is color-coded

```
Scatter plot are very useful, but when point are densely
concentrated you lose info about how many of them are located
in a certain area. This info is recovered with a 2D hist,
where you color code according to density.
                                                     array-like shape(2, 2)
                                                  like[[xmin, xmax], [ymin, ymax]]
matplotlib.pyplot.hist2d(x, y, bins=10, range=None,
density=False, weights=None, cmin=None, cmax=None, *,
data=None, **kwargs)
                         Two 1D arrays
                                             Bins:
                           as input!
                                     None or int or [int, int] or
                                      array-like or [array, array]
```

 plt.hist2d -> make a 2D histogram plot where each pixel is color-coded



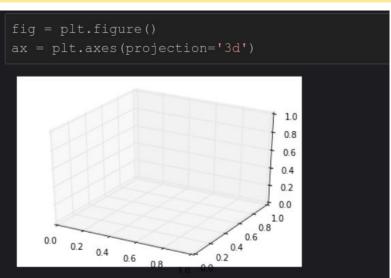
3D PLOTS

Three-dimensional plots are enabled by importing the mplot3d toolkit, included with the main Matplotlib installation.

Three-dimensional axes can then be created by passing the keyword projection='3d' to any of the normal axes creation

- routines (see also here):
- plt.plot(x,y,z)
- plt.scatter(x,y,z)

```
from mpl_toolkits import mplot3d
fig3d = plt.figure(figsize=(8,8))
ax3d = plt.axes(projection='3d')
```



ANIMATIONS

Matplotlib provides a framework to create animations by repeatedly calling a function func.

```
class matplotlib.animation.FuncAnimation(fig, func,

frames=None, init_func=None, fargs=None, save_count=None, *,

cache_frame_data=True, **kwargs)

Frame number: could be an integer or an iterable object
Function to be called for each frame
```

ANIMATIONS

```
import matplotlib.animation as animation
                                                          vork to create animations by
import matplotlib.pyplot as plt
import numpy as np
                                                       # Initialization function: plot the background of each frame
from IPython.display import HTML
                                                       def init():
                                                          line.set data([], [])
                                                          return line,
# creating a blank window for the animation
fig = plt.figure(figsize=(8,8))
axis = plt.axes(xlim = (-50, 50), ylim = (-50, 50)) def animate(i):
                                                          # t is a parameter which varies with the frame number
axis.set aspect(1)
                                                          t = 0.1 * i
line, = axis.plot([], [], lw = 2)
                                                          x = t * np.sin(t)
                                                          y = t * np.cos(t)
       Frame number: could
                                         Function to
                                                          # appending values to the previously empty x and v data holders
                                                          xdata.append(x)
       be an integer or an
                                     initialise the pi
                                                          ydata.append(y)
         iterable object
                                                          line.set data(xdata, ydata)
                                                          return line,
  # initializing empty values for x and y co-ordinates
  xdata, ydata = [], []
  # Call the animator. blit=True means only re-draw the parts that have changed.
  anim = animation.FuncAnimation(fig, animate, init func = init, frames = 500, interval = 20, blit = True)
```