CS 496: Special Assignment 1 Due: 29 March, 11:55pm

March 23, 2020

### 1 Assignment Policies

Collaboration Policy. This assignment can be done in groups of at most two students. It is acceptable for students to collaborate in understanding the material but not in solving the problems or programming. Use of the Internet is allowed, but should not include searching for existing solutions.

Under absolutely no circumstances code can be exchanged between students. Excerpts of code presented in class can be used.

Assignments from previous offerings of the course must not be re-used. Violations will be penalized appropriately.

## 2 Assignment

This assignment consists in extending REC to allow for mutually recursive function definitions. The resulting language will be called REC-M. It modifies the concrete syntax for letrec as follows. The production

```
<Expression> ::= letrec <Identifier>( <Identifier>) = <Expression> in <Expression> in REC is replaced with:
```

```
<Expression> ::= letrec \{ <Identifier>( <Identifier>) = <Expression>\}<sup>+</sup> in <Expression>
```

in REC-M. The expression  $\{ < Identifier > ( < Identifier >) = < Expression > \}^+$ above means that there may be 1 or more declarations. Here is an example of a valid program in REC-M:

```
else (even (x - 1))
s in (odd 99)
```

Evaluating that expression should produce the result NumVal 1, meaning that 99 is indeed odd. If we replace 99 in the code above with 98 and evaluate the resulting expression, this time we should get NumVal 0 as a result. This is correct since 98 is not an odd number.

Note that the above expression is not syntactically valid in REC since it does not support mutually recursive definitions. To see this, try running it in the interpreter for REC(you will get a parse error).

Fibonacci does not require mutual exclusion, but we can modify it slightly to produce another example of a program in REC-M:

```
letrec

fib2(n) = (fib (n-2))
fib1(n) = (fib (n-1))

fib(n) =
    if zero?(n)

then 0
    else (if zero?(n-1))

then 1
        else (fib1 n) + (fib2 n))

in (fib 10)
```

## 3 Implementing REC-M

To facilitate the process of implementing REC-M a stub has been provided for you in Canvas. This stub has been obtained by taking the interpreter for REC and applying some changes. Here is a summary of the changes:

1. The parser.mly file has been updated so that the parser is capable of parsing expressions such as

Here is the result of parsing it:

```
Letrec

([Dec ("even", "x",

ITE (IsZero (Var "x"), Int 1, App (Var "odd", Sub (Var "x", Int 1))));

Dec ("odd", "x",

ITE (IsZero (Var "x"), Int 0, App (Var "even", Sub (Var "x", Int 1))))],

App (Var "odd", Int 99))
```

Note that Letrec (in file ast.ml) now has two arguments:

```
type expr =
| Var of string
```

```
| Int of int
       Add of expr*expr
4
       Sub of expr*expr
     | Mul of expr*expr
     | Div of expr*expr
      | Let of string*expr*expr
     | IsZero of expr
       ITE of expr*expr*expr
10
     | Proc of string*expr
     | App of expr*expr
12
      Letrec of decs*expr
     | Record of (string*expr) list
14
       Proj of expr*string
     | Cons of expr*expr
16
      | Hd of expr
      | Tl of expr
     | Empty of expr
       EmptyList
20
     | Unit
     | Debug of expr
22
      decs = (string*string*expr) list
24
```

where decs is just a type synonym for a list of three-tuples. Thus, the first argument of Letrec is a list of triples of the form (name of recursive function, name of parameter, body). See the parse tree above for an example.

2. The env type has been updated by creating a new constructor to hold recursion closures:

```
type env =
2   | EmptyEnv
   | ExtendEnv of string*exp_val*env
4   | ExtendEnvRec of Ast.decs*env
```

Note that in REC the constructor ExtendEnvRec was declared with an argument of type string\*Ast.expr\*env. It now supports a list of mutually recursive declarations (as indicated by the highlighted type).

You will have to update:

1. apply\_env in the file ds.ml. It currently reads as follows:

```
let rec apply_env : string -> exp_val ea_result =
  fun id env ->
  match env with

4   | EmptyEnv -> Error (id^" not found!")
  | ExtendEnv(v,ev,tail) ->
      if id=v
      then Ok ev
      else apply_env id tail
  | ExtendEnvRec(v,par,body,tail) ->
      if id=v
      then Ok (ProcVal (par,body,env))
      else apply_env id tail
```

2. You will also have to update interp.ml:

```
LetrecEnv (decs, e2) ->
error "implement"
```

In fact, the code for LetrecEnv should be very similar to that in REC. Note that this may require using helper functions that you would need to place in ds.ml.

# 4 Trying Out Your Code

We typically try out the interpreter by typing:

```
utop # interp "

letrec
    even(x) = if zero?(x) then 1 else (odd (x-1))

odd(x) = if zero?(x) then 0 else (even (x-1))
    in (odd 99)";;

- : exp_val Rec.Ds.result = Ok (NumVal 1)
```

Alternatively you can type your code in a text file (located in the src folder) with a rec extension, say code.rec, and then use interpf instad of interp:

```
utop # interpf "code";;
- : exp_val Rec.Ds.result = Ok (NumVal 1)
```

The code is in the stub.

#### 5 Submission instructions

Submit a file named SA1\_<SURNAME>.zip through Canvas. Include all files from the stub. One submission per group. The name of the other member of your group must be posted as a canvas comment.