

Irene Marcuello Gallardo

UI Artist

Profile Information



Email

irenemarcuello@gmail.com



Telephone

693 458 297



Location

Barcelona, Spain



Portfolio —
[imarcuello](#)



Webpage —
[imarcuello.github.io](#)



Linkedin —
[Irene Marcuello](#)

Hobbies



Software skills

3DSMax
Maya
Zbrush
Substance Painter
Photoshop
Illustrator

Languages

Spanish
Native
Catalan
Native
English
Medium-high
(Pending CAE Exam)

Experience

ONION GALAXY

Feb.2020 - Nov.2020

TWINLIGHT SOULS

A master's project where we simulate a real AAA studio, and produce a real videogame. There I worked as a 3D artist, concept artist and UI designer.

[Link to the project](#)

B:SM.SA

2019- 2020

GRAPHIC DESIGN INTERN

I was responsible to give visual and graphic support to the different teams that worked in the Palau Sant Jordi and Forum venues.

TOhapGETHER

2018- 2019

GRAPHIC DESIGNER

I worked as identity designer, building their image and creating all the necessary resources. I also worked as web designer and gave graphic support to the clients of the company.

Education

UPC SCHOOL

2019- 2020

MASTER'S DEGREE —

Animation & Digital Arts for AAA videogames.

I learned how to develop gamedev projects and work in bigger teams. Also I got to deepen my knowledge of 3D art and animation.

EINA,
Art & Design School

2014- 2018

DESIGN DEGREE —

Visual creation

This grade gave me the background and the toolset necessary to develop myself as a graphic designer and illustrator.