

4.2 Cooperation Models in NetLogo

Heckman Library 406C

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1. SESSION A (LAB)

Cooperation in a Structured Environment

- Prisioners' Dilemma implementation in a Lattice environment.
- Creating mechanism charts for cooperation dynamics.
- Defining interaction rules and decision-making processes.

 The code implemented during this class and the whole process of creation is available through the [Cooperation Tutorial](#).

2. SESSION B (LAB ACTIVITY)

Students worked on playing and adjusting the cooperation model implemented in Session A.
