

We would make our words as structs, as suggested by the doc. This way, we won't have to manually set the 32-bit value, but instead only the signals we want. In essence, we are indirectly creating 32-bit values

We traced the stages each instruction would go through. Obviously all instructions need to be fetched, decoded and then executed. Only select instructions need to interface with memory (cache or physical, but that is abstracted to us at this moment) and only select instructions need to go through the writeback stage (write to registers). We then used these stages to determine what relevant signals would need to be set at any point of the instruction's execution.

Opcode	Stages	Control Word (Signals set)
LUI	IF → ID → EX → WB	Id_mar marmux_sel = pc_out Id_mdr mem_read = 1 load_ir Id_regfile regfilemux_sel = u_imm Id_pc pcmux_sel = pc_plus4
AUIPC	IF → ID → EX → WB	Id_mar marmux_sel = pc_out Id_mdr mem_read = 1 load_ir aluop = alu_add alumux1_sel = pc_out alumux2_sel = u_imm Id_regfile regfilemux_sel = alu_out Id_pc pcmux_sel = pc_plus4
JAL	IF → ID → EX → WB	Id_mar marmux_sel = pc_out Id_mdr mem_read = 1 load_ir aluop = alu_add alumux1_sel = pc_out

		alumux2_sel = j_imm ld_regfile regfilemux_sel = pc_plus4 ld_pc pcmux_sel = alu_mod2
JALR	IF → ID → EX → WB	ld_mar marmux_sel = pc_out ld_mdr mem_read = 1 load_ir aluop = alu_add alumux1_sel = rs1_out alumux2_sel = i_imm ld_regfile regfilemux_sel = pc_plus4 ld_pc pcmux_sel = alu_mod2
BEQ	IF → ID → EX	ld_mar marmux_sel = pc_out ld_mdr mem_read = 1 load_ir aluop = alu_add alumux1_sel = pc_out alumux2_sel = b_imm ld_pc pcmux_sel = {{1'b0}, br_en}
BNE	IF → ID → EX	ld_mar marmux_sel = pc_out ld_mdr mem_read = 1 load_ir aluop = alu_add alumux1_sel = pc_out alumux2_sel = b_imm ld_pc pcmux_sel = {{1'b0}, br_en}
BLT	IF → ID → EX	ld_mar marmux_sel = pc_out ld_mdr mem_read = 1 load_ir

		aluop = alu_add alumux1_sel = pc_out alumux2_sel = b_imm ld_pc pcmux_sel = {{1'b0}, br_en}
BGE	IF → ID → EX	ld_mar marmux_sel = pc_out ld_mdr mem_read = 1 load_ir aluop = alu_add alumux1_sel = pc_out alumux2_sel = b_imm ld_pc pcmux_sel = {{1'b0}, br_en}
BLTU	IF → ID → EX	ld_mar marmux_sel = pc_out ld_mdr mem_read = 1 load_ir aluop = alu_add alumux1_sel = pc_out alumux2_sel = b_imm ld_pc pcmux_sel = {{1'b0}, br_en}
BGEU	IF → ID → EX	ld_mar marmux_sel = pc_out ld_mdr mem_read = 1 load_ir aluop = alu_add alumux1_sel = pc_out alumux2_sel = b_imm ld_pc pcmux_sel = {{1'b0}, br_en}
LB	IF → ID → EX → MEM → WB	ld_mar marmux_sel = pc_out ld_mdr mem_read = 1 load_ir aluop = alu_add alumux1_sel = rs1_out

		alumux2_sel = i_imm ld_mar marmux_sel = alu_out ld_mdr mem_read = 1 ld_regfile regfilemux_sel = lb ld_pc pcmux_sel = pc_plus4
LH	IF → ID → EX → MEM → WB	ld_mar marmux_sel = pc_out ld_mdr mem_read = 1 load_ir aluop = alu_add alumux1_sel = rs1_out alumux2_sel = i_imm ld_mar marmux_sel = alu_out ld_mdr mem_read = 1 ld_regfile regfilemux_sel = lh ld_pc pcmux_sel = pc_plus4
LW	IF → ID → EX → MEM → WB	ld_mar marmux_sel = pc_out ld_mdr mem_read = 1 load_ir aluop = alu_add alumux1_sel = rs1_out alumux2_sel = i_imm ld_mar marmux_sel = alu_out ld_mdr mem_read = 1 ld_regfile regfilemux_sel = lw ld_pc pcmux_sel = pc_plus4
LBU	IF → ID → EX → MEM → WB	ld_mar marmux_sel = pc_out ld_mdr mem_read = 1

		load_ir aluop = alu_add alumux1_sel = rs1_out alumux2_sel = i_imm ld_mar marmux_sel = alu_out ld_mdr mem_read = 1 ld_regfile regfilemux_sel = lbu ld_pc pcmux_sel = pc_plus4
LHU	IF → ID → EX → MEM → WB	ld_mar marmux_sel = pc_out ld_mdr mem_read = 1 load_ir aluop = alu_add alumux1_sel = rs1_out alumux2_sel = i_imm ld_mar marmux_sel = alu_out ld_mdr mem_read = 1 ld_regfile regfilemux_sel = lhu ld_pc pcmux_sel = pc_plus4
SB	IF → ID → EX → MEM	ld_mar marmux_sel = pc_out ld_mdr mem_read = 1 load_ir aluop = alu_add alumux1_sel = rs1_out alumux2_sel = s_imm ld_mar marmux_sel = alu_out ld_data_out mem_write mem_byte_enable = 0001 (shifted accordingly) ld_pc pcmux_sel = pc_plus4
SH	IF → ID → EX →	ld_mar

	MEM	marmux_sel = pc_out ld_mdr mem_read = 1 load_ir aluop = alu_add alumux1_sel = rs1_out alumux2_sel = s_imm ld_mar marmux_sel = alu_out ld_data_out mem_write mem_byte_enable = 0011 (shifted accordingly) ld_pc pcmux_sel = pc_plus4
SW	IF → ID → EX → MEM	ld_mar marmux_sel = pc_out ld_mdr mem_read = 1 load_ir aluop = alu_add alumux1_sel = rs1_out alumux2_sel = s_imm ld_mar marmux_sel = alu_out ld_data_out mem_write mem_byte_enable = 1111 ld_pc pcmux_sel = pc_plus4
ADDI	IF → ID → EX → WB	ld_mar marmux_sel = pc_out ld_mdr mem_read = 1 load_ir aluop = alu_add alumux1_sel = rs1_out alumux2_sel = i_imm ld_regfile regfilemux_sel = alu_out ld_pc pcmux_sel = pc_plus4
SLTI	IF → ID → EX → WB	ld_mar marmux_sel = pc_out ld_mdr

		<p>mem_read = 1 load_ir</p> <p>cmpop = blt cmpmux_sel = i_imm ld_regfile regfilemux_sel = br_en ld_pc pcmux_sel = pc_plus4</p>
SLTIU	IF → ID → EX → WB	<p>ld_mar marmux_sel = pc_out ld_mdr mem_read = 1 load_ir</p> <p>cmpop = bltu cmpmux_sel = i_imm ld_regfile regfilemux_sel = br_en ld_pc pcmux_sel = pc_plus4</p>
XORI	IF → ID → EX → WB	<p>ld_mar marmux_sel = pc_out ld_mdr mem_read = 1 load_ir</p> <p>aluop = alu_xor alumux1_sel = rs1_out alumux2_sel = i_imm ld_regfile regfilemux_sel = alu_out ld_pc pcmux_sel = pc_plus4</p>
ORI	IF → ID → EX → WB	<p>ld_mar marmux_sel = pc_out ld_mdr mem_read = 1 load_ir</p> <p>aluop = alu_or alumux1_sel = rs1_out alumux2_sel = i_imm ld_regfile regfilemux_sel = alu_out ld_pc pcmux_sel = pc_plus4</p>

ANDI	IF → ID → EX → WB	Id_mar marmux_sel = pc_out Id_mdr mem_read = 1 load_ir aluop = alu_and alumux1_sel = rs1_out alumux2_sel = i_imm Id_regfile regfilemux_sel = alu_out Id_pc pcmux_sel = pc_plus4
SLLI	IF → ID → EX → WB	Id_mar marmux_sel = pc_out Id_mdr mem_read = 1 load_ir aluop = alu_sll alumux1_sel = rs1_out alumux2_sel = i_imm Id_regfile regfilemux_sel = alu_out Id_pc pcmux_sel = pc_plus4
SRLI	IF → ID → EX → WB	Id_mar marmux_sel = pc_out Id_mdr mem_read = 1 load_ir aluop = alu_srl alumux1_sel = rs1_out alumux2_sel = i_imm Id_regfile regfilemux_sel = alu_out Id_pc pcmux_sel = pc_plus4
SRAI	IF → ID → EX → WB	Id_mar marmux_sel = pc_out Id_mdr mem_read = 1 load_ir aluop = alu_sra alumux1_sel = rs1_out

		alumux2_sel = i_imm ld_regfile regfilemux_sel = alu_out ld_pc pcmux_sel = pc_plus4
ADD	IF → ID → EX → WB	ld_mar marmux_sel = pc_out ld_mdr mem_read = 1 load_ir aluop = alu_add alumux1_sel = rs1_out alumux2_sel = rs2_out ld_regfile regfilemux_sel = alu_out ld_pc pcmux_sel = pc_plus4
SUB	IF → ID → EX → WB	ld_mar marmux_sel = pc_out ld_mdr mem_read = 1 load_ir aluop = alu_sub alumux1_sel = rs1_out alumux2_sel = rs2_out ld_regfile regfilemux_sel = alu_out ld_pc pcmux_sel = pc_plus4
SLL	IF → ID → EX → WB	ld_mar marmux_sel = pc_out ld_mdr mem_read = 1 load_ir aluop = alu_sll alumux1_sel = rs1_out alumux2_sel = rs2_out ld_regfile regfilemux_sel = alu_out ld_pc pcmux_sel = pc_plus4
SLT	IF → ID → EX → WB	ld_mar marmux_sel = pc_out

		<p>ld_mdr mem_read = 1 load_ir</p> <p>cmpop = blt cmpmux_sel = rs2_out ld_regfile regfilemux_sel = br_en ld_pc pcmux_sel = pc_plus4</p>
SLTU	IF → ID → EX → WB	<p>ld_mar marmux_sel = pc_out ld_mdr mem_read = 1 load_ir</p> <p>cmpop = bltu cmpmux_sel = rs2_out ld_regfile regfilemux_sel = br_en ld_pc pcmux_sel = pc_plus4</p>
XOR	IF → ID → EX → WB	<p>ld_mar marmux_sel = pc_out ld_mdr mem_read = 1 load_ir</p> <p>aluop = alu_xor alumux1_sel = rs1_out alumux2_sel = rs2_out ld_regfile regfilemux_sel = alu_out ld_pc pcmux_sel = pc_plus4</p>
SRL	IF → ID → EX → WB	<p>ld_mar marmux_sel = pc_out ld_mdr mem_read = 1 load_ir</p> <p>aluop = alu_srl alumux1_sel = rs1_out alumux2_sel = rs2_out ld_regfile regfilemux_sel = alu_out ld_pc</p>

		pcmux_sel = pc_plus4
SRA	IF → ID → EX → WB	Id_mar marmux_sel = pc_out Id_mdr mem_read = 1 load_ir aluop = alu_sra alumux1_sel = rs1_out alumux2_sel = rs2_out Id_regfile regfilemux_sel = alu_out Id_pc pcmux_sel = pc_plus4
OR	IF → ID → EX → WB	Id_mar marmux_sel = pc_out Id_mdr mem_read = 1 load_ir aluop = alu_or alumux1_sel = rs1_out alumux2_sel = rs2_out Id_regfile regfilemux_sel = alu_out Id_pc pcmux_sel = pc_plus4
AND	IF → ID → EX → WB	Id_mar marmux_sel = pc_out Id_mdr mem_read = 1 load_ir aluop = alu_and alumux1_sel = rs1_out alumux2_sel = rs2_out Id_regfile regfilemux_sel = alu_out Id_pc pcmux_sel = pc_plus4