



Environments for Higher-Order Functions

Environments Enable Higher-Order Functions

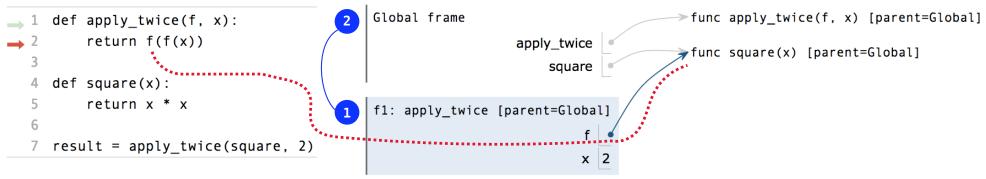
Functions are first-class: Functions are values in our programming language

Higher-order function: A function that takes a function as an argument value **or**A function that returns a function as a return value

Environment diagrams describe how higher-order functions work!

Names can be Bound to Functional Arguments

```
Global frame
                                                         func apply_twice(f, x) [parent=Global]
def apply_twice(f, x):
    return f(f(x))
                                    apply_twice
                                                         func square(x) [parent=Global]
                                        square
                                                                 Applying a user-defined function:
def square(x):
                                                                 • Create a new frame
    return x * x
                                                                 • Bind formal parameters
                                                                    (f & x) to arguments
result = apply twice(square, 2)
                                                                 • Execute the body:
                                                                    return f(f(x))
```



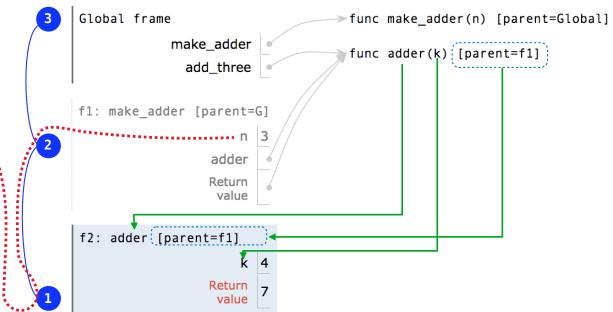
Environments for Nested Definitions

Environment Diagrams for Nested Def Statements

```
Nested def

1 def make_adder(n):
2 def adder(k):
3 return k + n
4 return adder
5
6 add_three = make_adder(3)
7 add_three(4)
```

- Every user-defined function has a parent frame (often global)
- The parent of a function is the frame in which it was defined
- Every local frame has a parent frame (often global)
- The parent of a frame is the parent of the function called



How to Draw an Environment Diagram

When a function is defined:

Create a function value: func <name>(<formal parameters>) [parent=<label>]
Its parent is the current frame.

```
f1: make_adder func adder(k) [parent=f1]
```

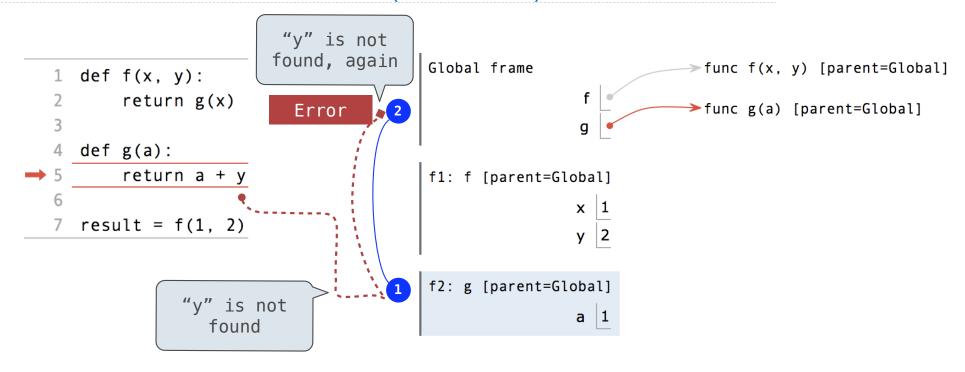
Bind <name> to the function value in the current frame

When a function is called:

- 1. Add a local frame, titled with the <name> of the function being called.
- ★ 2. Copy the parent of the function to the local frame: [parent=<label>]
 - 3. Bind the <formal parameters> to the arguments in the local frame.
 - 4. Execute the body of the function in the environment that starts with the local frame.

Local Names

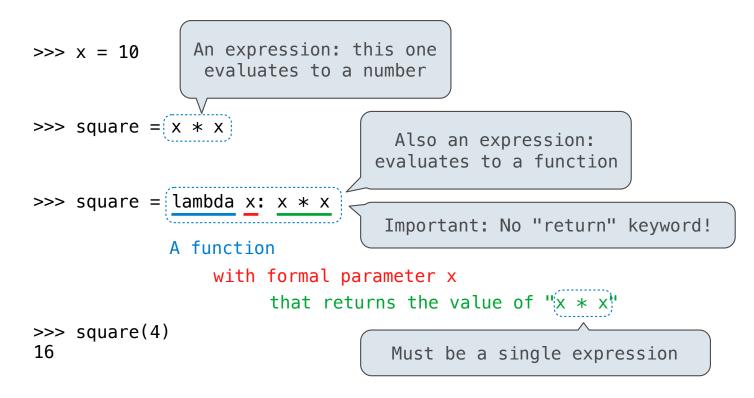
Local Names are not Visible to Other (Non-Nested) Functions



- An environment is a sequence of frames.
- The environment created by calling a top-level function (no def within def) consists of one local frame, followed by the global frame.

Lambda Expressions

Lambda Expressions

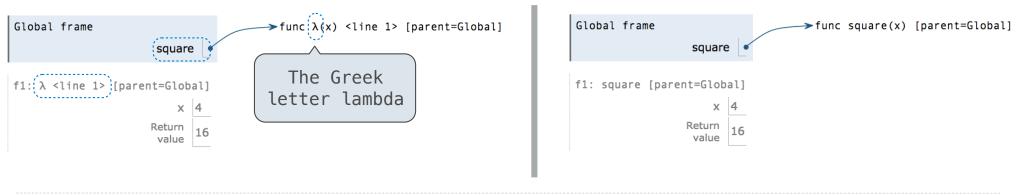


Lambda expressions are not common in Python, but important in general Lambda expressions in Python cannot contain statements at all!

Lambda Expressions Versus Def Statements



- Both create a function with the same domain, range, and behavior.
- Both bind that function to the name square.
- Only the def statement gives the function an intrinsic name, which shows up in environment diagrams but doesn't affect execution (unless the function is printed).



Function Composition

The Environment Diagram for Function Composition

```
Global frame
                                                                                                  func square(x) [parent=Global]
    def square(x):
                                                                                  square
         return x * x
                                                                                                 ►func make_adder(n) [parent=Global]
                                                                              make_adder
                                                                                                 func compose1(f, g) [parent=Global]
                                                                                compose1
    def make adder(n):
                                                                                                  func adder(k) [parent=f1]
         def adder(k):
                                                                f1: make_adder [parent=Global]
              return k + n
                                                                                                  func h(x) [parent=f2]
         return adder
                                                                                   adder
                                                                                  Return
                                                                                   value
    def compose1(f, g):
10
         def h(x):
                                                                f2: compose1 [parent=Global]
              return f(g(x))
         return h
                                                                                   Return
14 compose1(square, make_adder(2))(3)
                                                                                    value
                                                                f3: h [parent=f2]
                                                                                      x 3
       Return value of make_adder is
           an argument to compose1
                                                                f4: adder [parent=f1]
```