

Avery's Mal Vocab - Section 1 (page 1 of 2)

Marshy Isle alleys, sharp rose spines, and habits that help villains thrive

Fill in each blank with the correct word. Use each word as many times as shown in the Word Bank. All sentences take place in the 'K-Pop Demon Hunters' world.

Word Bank (number of uses):

contain (1)	marshy (1)
container (1)	nursery (2)
digest (1)	reliable (1)
finicky (1)	rely (1)
habit (2)	spine (2)
hinge (1)	thrive (1)
marsh (1)	

- 1) Jay has a _____ of grabbing treasure before thinking it through.
- 2) They sneaked across a dark _____ near the docks to hide.
- 3) Each cursed rose had one glowing _____ that could prick you.
- 4) Jay is a _____ teammate when a heist needs quick thinking.
- 5) Carlos needed time to _____ all that enchanted feast food.
- 6) The rusty _____ on the Isle gate squeaked when Uma pushed it.
- 7) The royal guards wore a matching _____ during the coronation parade.
- 8) Mal visited a plant _____ to find rare spell ingredients.

Avery's Mal Vocab - Section 1 (page 2 of 2)

Marshy Isle alleys, sharp rose spines, and habits that help villains thrive

- 9) Evie kept her glowing potion in a safe _____ on her shelf.
- 10) Friendships _____ in Auradon when villains and royals work together.
- 11) This magic box can _____ every cursed jewel from the Isle.
- 12) The castle _____ was filled with baby dragon toys and blankets.
- 13) Mal can be _____ about spells; every word must be perfect.
- 14) A chilly fear ran down Audrey's _____ during the shadow attack.
- 15) The _____ ground near the Isle shore soaked Ben's fancy shoes.
- 16) Evie knew she could _____ on Mal to keep every promise.

Avery's Mal Vocab - Section 1 (Answer Key)

Marshy Isle alleys, sharp rose spines, and habits that help villains thrive

Answers:

- 1) habit
- 2) marsh
- 3) spine
- 4) reliable
- 5) digest
- 6) hinge
- 7) habit
- 8) nursery
- 9) container
- 10) thrive
- 11) contain
- 12) nursery
- 13) finicky
- 14) spine
- 15) marshy
- 16) rely