

**CMSI 370-01**  
**INTERACTION DESIGN**  
Fall 2012

**Assignment I030 Feedback**

**Eric Dea**

*1a* — Your writing shows a good understanding of how interaction design relates to mental models, connecting ideas very well and using sources appropriately. (+)

*2a* — You provide an excellent, very well-chosen set of examples in your analysis, along with clear descriptions of positives and negatives. You connect these examples to the underlying concepts very well, too. (+)

*2c* — You bring in some good background information and specific examples, with a broader conceptual pool of guidelines and principles brought into the discussion appropriately. It could be a touch better though—for example, usability metrics would be a good angle to include explicitly. (|)

*4d* — You have a good selection of references and generally cite them well. Plus, you missed some big references in the form of our own textbooks—those would have been better references than Wikipedia :) For the skeuomorphism definition, if you dig further you will find better sources for that too. Wikipedia is a good starting point, but in the end you want to cite what Wikipedia cites, and not Wikipedia by itself. (|)

*4e* — Decent staging of work, alongside decent commit messages. (+)

*4f* — Submitted on time. (+)