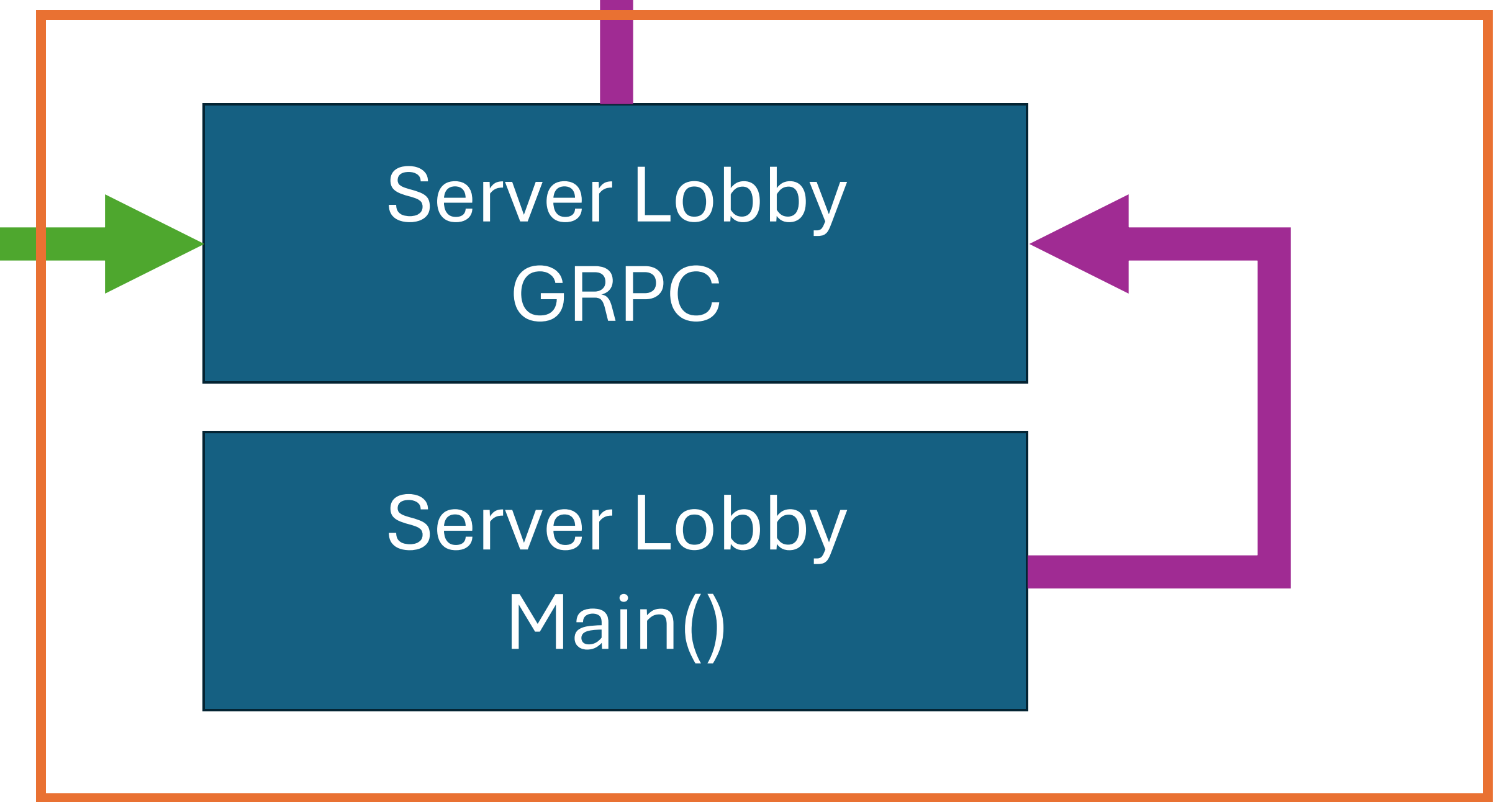
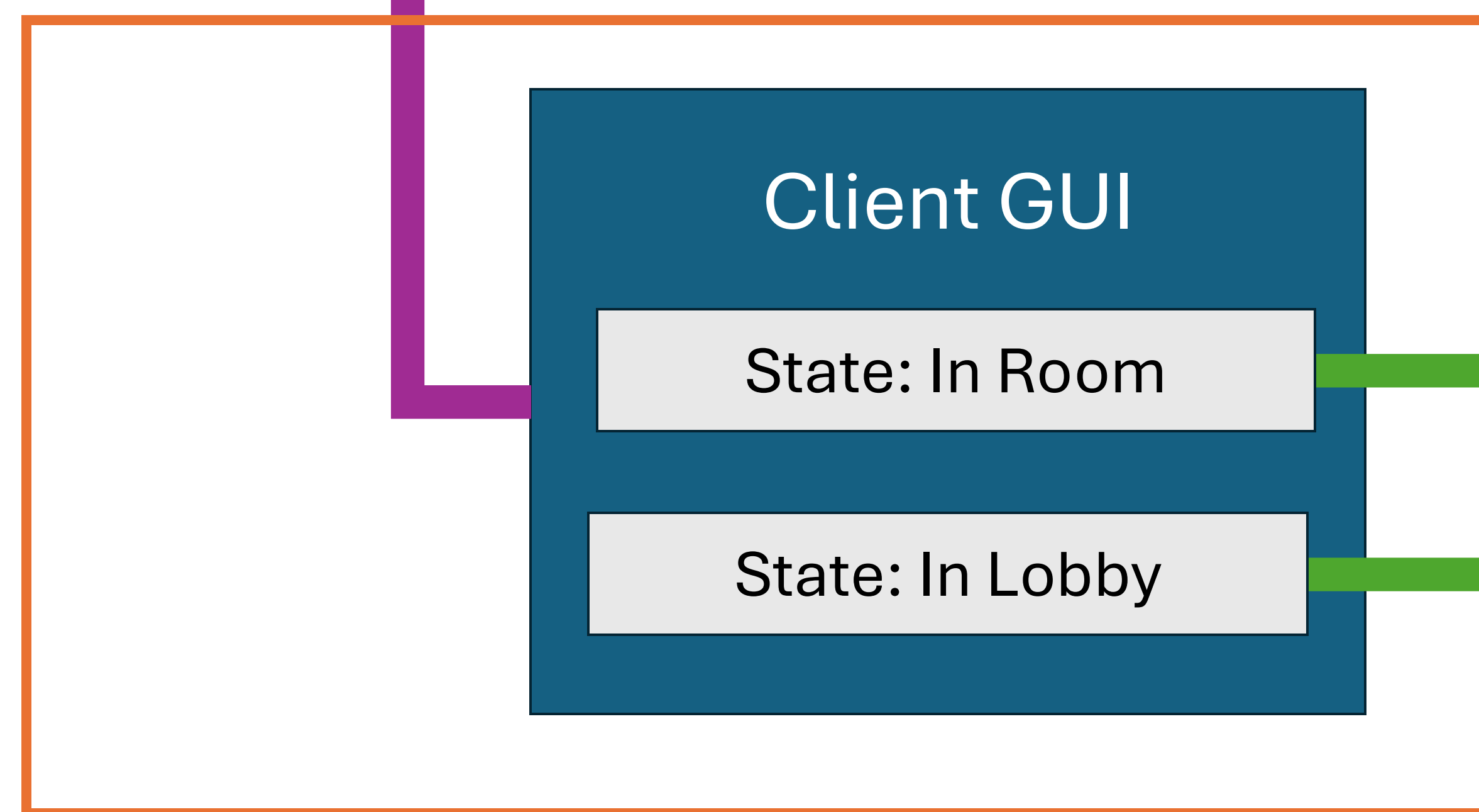
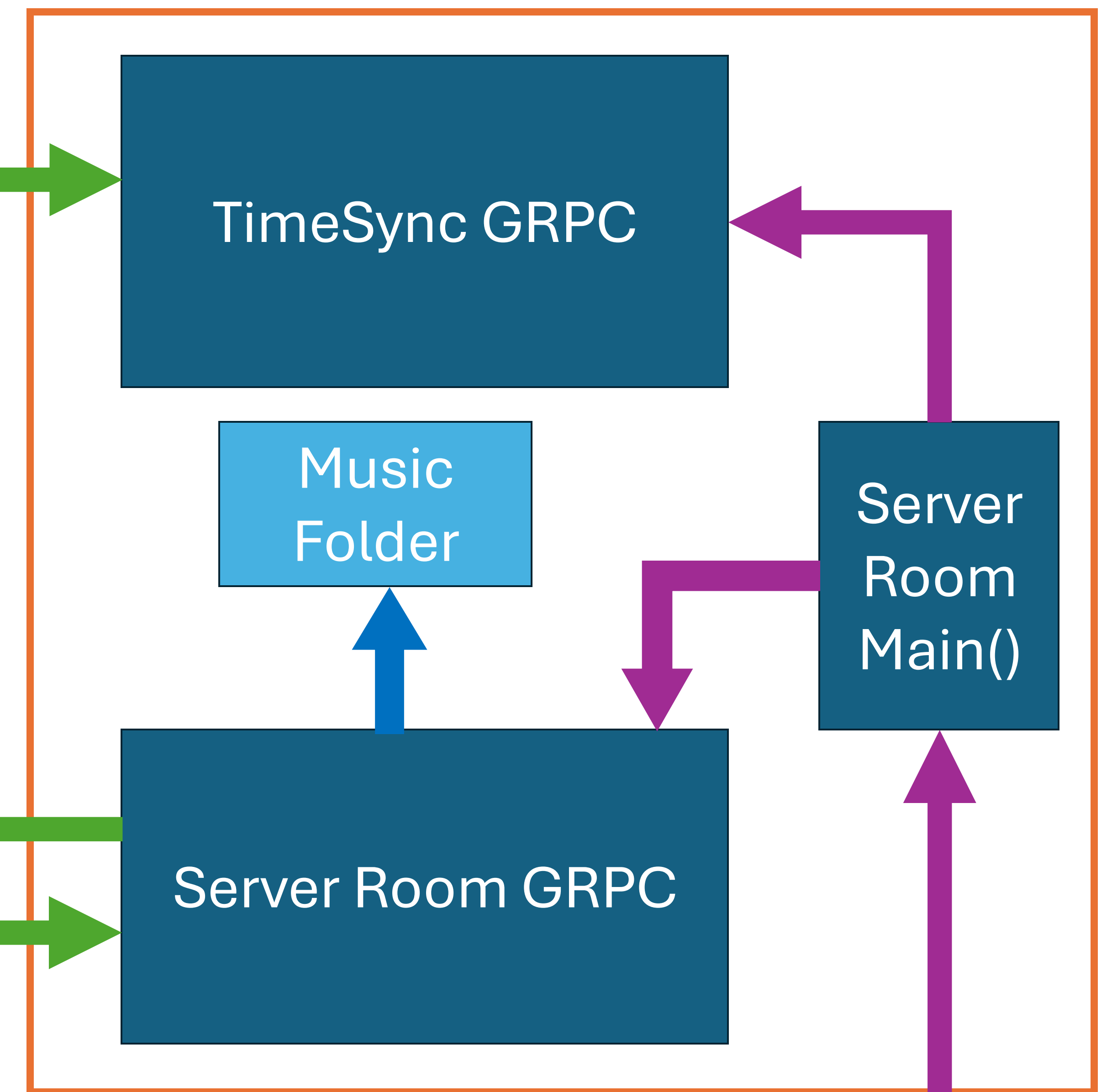
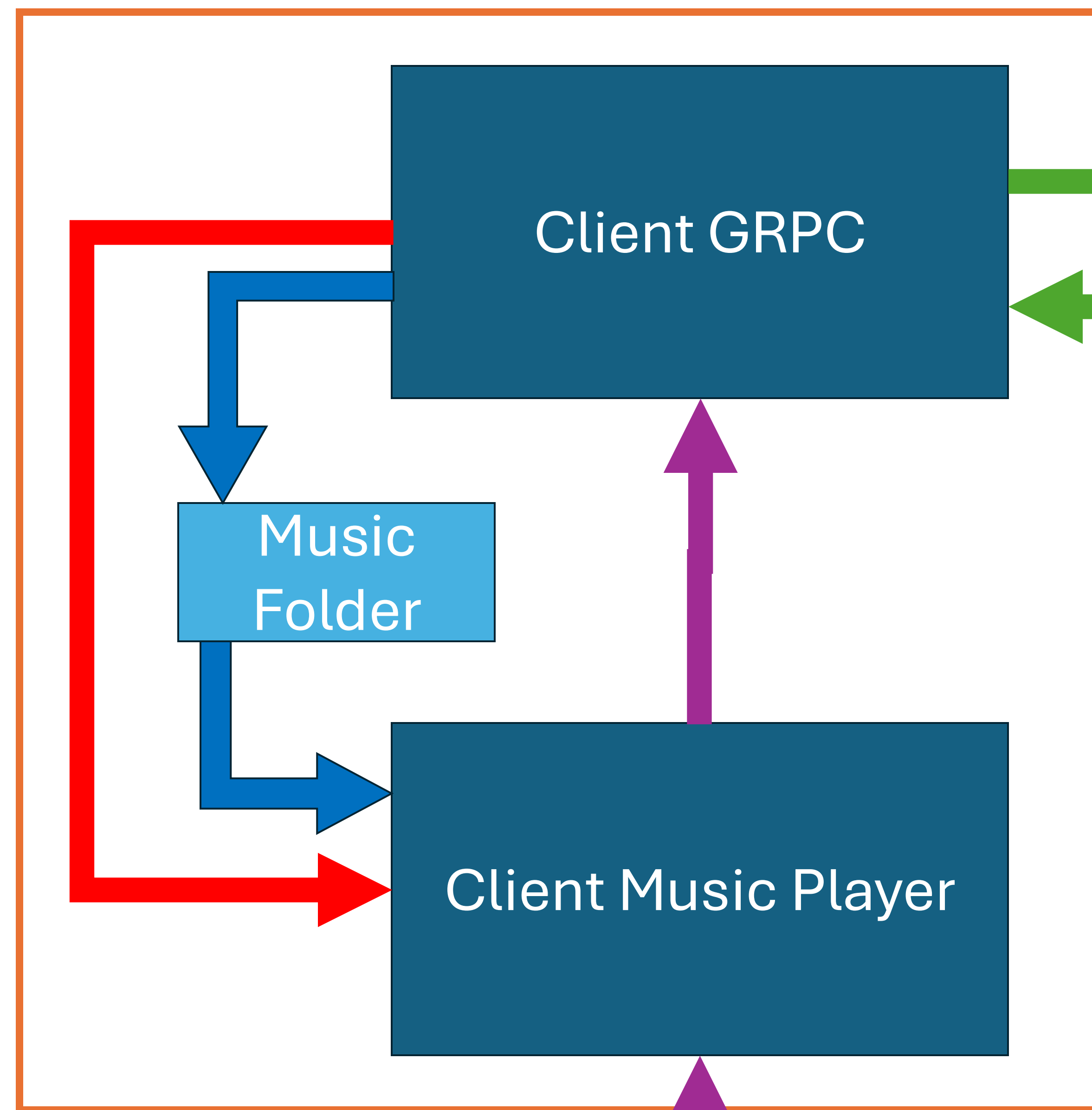


# Client

# Server

## ClientPlayer.py

## ServerRoom.py



Script Boundary



Create Thread/Process



File I/O



GRPC Request



Queue-based Communication