Asteroids::UI::ClientText UI::ClientTextUIInterface

+ run()

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Asteroids::UI::ClientText UI::ClientTextUI

- _authentication_state
- _display_grid
- _factory
- _game
- _game_factory
- _game_history
- _input
- _net_factory
- _payment_helper
- _store
- _store_factory
- _technical_services
_factory

+ ClientTextUI()
+ reset()
+ run()
- demand_authentication()
- do_authentication()
- draw_actor()
- draw_game()
- find_friends_on_social
_media()
- handle_game_input()
- init()
- initialize_display_grid()
- main_menu()
- main_menu_loop()
- pay_for_store_item()
- pay_for_store_item
_with_credit_card()
- play_game()
- print()
- purchasing_store_item()
- review_game_history()
- share_game_history
_entry_to_social_media()
- store()
- store_loop()
- store_offer_available
_items()