

# Eric Feinstein

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## Technical Skills

*Proficient:* JavaScript/TypeScript, React, HTML/CSS, Node, PostgreSQL, HTTP, GraphQL, WebSockets, Git, TDD

*Knowledgeable:* React Native, Sass/SCSS, Redux, CI/CD (Jenkins), Webpack, Babel

*Some Experience:* Java, Spring Boot, Apache Kafka

## Experience

**Software Engineer** | Cedrus Digital | New York, NY | April 2019 - Present

- Working with clients to build fast and responsive websites that accomplish business goals
- Building internal projects to demonstrate proof of concept applications to potential clients
- Leveraging cutting edge technologies, like GraphQL, React Hooks and React Native

## Projects

**SoundSpace** | Developer | [GitHub](#)

Web app for discovering and sharing music in a social listening space

- Used Spotify API to provide music recommendations based on collective users' preferences
- Developed Node server using Express and Socket.io to synchronize users in each channel

**TurfWar.io** | Sole Developer | [Expo](#)

GPS-based global game of territory control

- Built React Native application developed and deployed on Expo
- Deployed Node server with Socket.io for real-time updates for users, Express, and PostgreSQL

**MunchBox** | Developer | [Google Play](#) | [GitHub](#)

Android food journal application which uses image analysis and location services

- Developed in Android Studio with Java, XML, and Google Cloud Platform
- Designed and implemented UI, worked with persistent data storage, GPS and camera hardware

**Fight or Fright** | Lead Programmer | [itch.io](#)

Online multiplayer game with battle royale and dungeon crawler elements

- Directed team of 13 programmers and worked closely with students of Cleveland Institute of Art
- Created unique online multiplayer experience using Unity engine and C# programming

## Education

**Fullstack Academy of Code**, New York, NY

Software Engineering Immersive | February 2019

**Case Western Reserve University**, Cleveland, OH

Bachelor of Arts, Computer Science | Minor in Music | GPA: 3.3 | May 2018

## Additional Skills and Interests

- Designing intuitive and fluid user interfaces using Sketch
- Experience working in agile development environments
- Music composition and production, playing guitar and singing
- Homebrewing mead