

robotSensors

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Chapter 1

Moduls

1.1 Camera

Represents the Camera

CAMERA = 0x00

1.2 Picture Accu

Saves Pictures and offers Image-Processing

PICTURE_ACCU = 0x01

1.3 Gyroscope

Represents the Gyroscope Sensor

GYROSCOPE = 0x04

1.4 Robot Sensors

Represents the Main-Modul

ROBOT_SENSORS = 0x05

1.5 Microphone

Represents the Microphone

MICROPHONE = 0x07

1.6 Brightness

Represents the Brightness Sensor

BRIGHTNESS = 0x08

1.7 Time

Represents the internal Watch

TIME = 0x09

Chapter 2

Commands

2.1 Read

Reads a value

READ = 0x00

2.2 Start Read Fast

Starts a Read-Fast-Session

Normally Robot Sensors is only answering once on a request. But after this command it will go on sending its data as fast as possible.

START_READ_FAST = 0x01

2.3 Fast Value

Represents a value of a Read-Fast-Session

FAST_VALUE = 0x02

2.4 Show

SHOW = 0x03

2.5 Start

START = 0x05

2.6 Brightest Point

Calculates the point with the highest brightness

BRIGHTEST_POINT = 0x06

2.7 Stop

STOP = 0x07

2.8 Light On

Turns the light on

LIGHT_ON = 0x08

2.9 Light Off

Turns the light off

LIGHT_OFF = 0x09

2.10 Read Noise Level

Reads the noise level

READ_NOISE_LEVEL = 0x0A

2.11 Mean Color

Calculates the mean color

MEAN_COLOR = 0x0B

2.12 Darkest Point

Calculates the point with the lowest brightness

DARKEST_POINT = 0x0C

2.13 Cut

CUT = 0x0D

Chapter 3

Telegram Structure

Every telegram has the following structure:

telegram size LSB; telegram size MSB; 0xEE; 0x00; [Modul](#); [Command](#); additional data bytes

In this chapter the telegram structure is documented.

For every Modul all possible Comands are listed.

3.1 GYROSCOPE

[Gyroscope](#)

3.1.1 START_READ_FAST

[Start Read Fast](#)

3.1.1.1 return

Returns either SUCCESS or ERROR

3.1.2 READ

[Read](#)

3.2 CAMERA

[Camera](#)

3.2.1 READ

[Read](#)

3.2.2 START

[Start](#)

3.2.3 STOP

Stop

3.2.4 LIGHT_ON

Light On

3.2.5 LIGHT_OFF

Light Off

3.3 PICTURE_ACCU

Picture Accu

3.3.1 SHOW

Show

3.3.2 BRIGHTEST_POINT

Brightest Point

3.3.3 DARKEST_POINT

Darkest Point

3.3.4 MEAN_COLOR

Mean Color

3.3.5 CUT

Cut

3.4 MICROPHONE

Microphone

3.4.1 READ_NOISE_LEVEL

Read Noise Level

3.5 BRIGHTNESS

Brightness

3.5.1 READ

Read

3.6 TIME

Time

3.6.1 READ

Read