

[illegible]



# Objectives of Top-Down Parsing

- an attempt to find a leftmost derivation for an input string.
- an attempt to construct a parse tree for the input string starting from the root and creating the nodes of the parse tree in preorder.



# Objectives of Top-Down Parsing

- In this chapter, we study the following two forms of top-down parsers:
  - **Recursive-descent parsers** contain a set of mutually recursive procedures that cooperate to parse a string. Code for these procedures can be written directly from a suitable grammar.
  - **Table-driven LL parsers** use a generic LL(k) parsing engine and a parse table that directs the activity of the engine. The entries for the parse table are determined by the particular LL(k) grammar. The notation LL(k) is explained below.

# The Basic Method of Recursive-Descent

*exp* → *exp addop term* | *term*  
*addop* → + | -  
*term* → *term mulop factor* | *factor*  
*mulop* → \*  
*factor* → ( *exp* ) | **number**

```
procedure factor ;  
begin  
  case token of  
    ( : match( ( ) ;  
        exp ;  
        match( ) ) ;  
    number :  
        match(number) ;  
    else error ;  
  end case ;  
end factor ;
```

# Using EBNF

- Consider now the case of an *exp* in the grammar for simple arithmetic expressions in BNF:  
 $exp \rightarrow exp \text{ addop } term \mid term$
- The solution is to use the EBNF rule

$exp \rightarrow term\{addop\ term\}$

```
procedure exp ;  
begin  
    term ;  
    while token = + or token = - do  
        match (token) ;  
        term ;  
    end while ;  
end exp ;
```

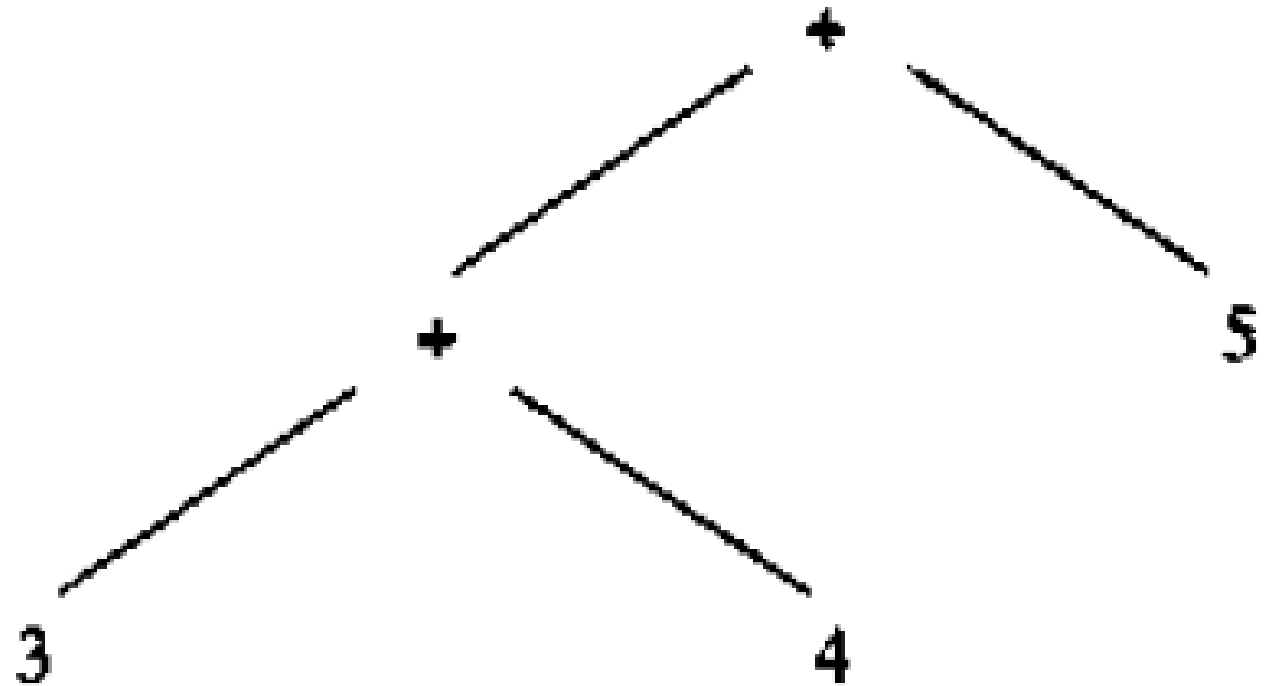
# Syntax Tree

```
function exp : integer ;  
var temp : integer ;  
begin  
    temp := term ;  
    while token = + or token = - do  
        case token of  
            + : match (+) ;  
                temp := temp + term ;  
            - : match (-) ;  
                temp := temp - term ;  
        end case ;  
    end while ;  
    return temp ;  
end exp ;
```

```
function exp : syntaxTree ;  
var temp, newtemp : syntaxTree ;  
begin  
    temp := term ;  
    while token = + or token = - do  
        newtemp := makeOpNode(token) ;  
        match (token) ;  
        leftChild(newtemp) := temp ;  
        rightChild(newtemp) := term ;  
        temp := newtemp ;  
    end while ;  
    return temp ;  
end exp ;
```

# Syntax Tree

- We consider the expression  
3+4+5





# Approaches of Top-Down Parsing

with backtracking (making repeated scans of the input, a general form of top-down parsing)

Methods: To create a procedure for each nonterminal.



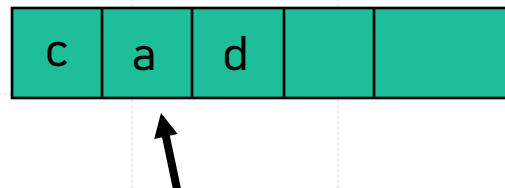
# Problems for top-down parsing with backtracking

```
void A() {  
1)    Choose an  $A$ -production,  $A \rightarrow X_1 X_2 \cdots X_k$ ;  
2)    for (  $i = 1$  to  $k$  ) {  
3)        if (  $X_i$  is a nonterminal )  
4)            call procedure  $X_i()$ ;  
5)        else if (  $X_i$  equals the current input symbol  $a$  )  
6)            advance the input to the next symbol;  
7)        else /* an error has occurred */;  
    }  
}
```

e.g.  $S \rightarrow cAd$      $A \rightarrow ab \mid a$

$L = \{ cabd, cad \}$

```
S() { if input symbol == 'c'
      { Advance();
        if A()
          if input-symbol == 'd'
            { Advance();
              return true;
            }
        }
      }
    return false;
  }
```



```
A() { isave = input-pointer;
      if input-symbol == 'a'
        { Advance();
          if input-symbol == 'b'
            { Advance();
              return true;
            }
        }
      input-pointer = isave;
      if input-symbol == 'a'
        { Advance();
          return true;
        }
      else
        return false;
    }
```



# Problems for top-down parsing with backtracking

- left-recursion (can cause a top-down parser to go into an infinite loop)
  - Def. A grammar is said to be left-recursive if it has a nonterminal  $A$  s.t. there is a derivation  $A \Rightarrow A\delta$  for some  $\delta$ .
- backtracking - undo not only the movement but also the semantics entering in symbol table.
- the order the alternatives are tried (For the grammar shown above, try  $w = cabd$  where  $A \rightarrow a$  is applied first)

# The LL(1) Predict Function

- Given the productions

$A \rightarrow \alpha_1$

$A \rightarrow \alpha_2$

...

$A \rightarrow \alpha_n$

- During a (leftmost) derivation

$\dots A \dots \Rightarrow \dots \alpha_1 \dots$  **or**

$\dots \alpha_2 \dots$  **or**

$\dots$  **or**

$\dots \alpha_n \dots$

- Deciding which production to match
  - Using lookahead symbols

# The LL(1) Predict Function

Single Symbol Lookahead

$$\text{Predict}(A \rightarrow X_1 \cdots X_m) = \begin{cases} (\text{First}(X_1 \cdots X_m) - \lambda) \cup \text{Follow}(A), & \text{if } \lambda \in \text{First}(X_1 \cdots X_m) \\ \text{First}(X_1 \cdots X_m) & , \text{otherwise} \end{cases}$$

- The limitation of LL(1)
  - LL(1) contains exactly those grammars that have disjoint predict sets for productions that share a common left-hand side



A grammar  $G$  is LL(1) if and only if whenever  $A \rightarrow \alpha | \beta$  are two distinct productions of  $G$ , the following conditions hold:

- 1. For no terminal  $a$  do both  $\alpha$  and  $\beta$  derive strings beginning with  $a$ .
- 2. At most one of  $\alpha$  and  $\beta$  can derive the empty string.
- 3. If  $\beta \Rightarrow^* \epsilon$  then  $\alpha$  does not derive any string beginning with a terminal in FOLLOW( $A$ ).  
Likewise, if  $\alpha \Rightarrow^* \epsilon$ , then  $\beta$  does not derive any string beginning with a terminal in FOLLOW( $A$ )

# The LL(1) Predict Function

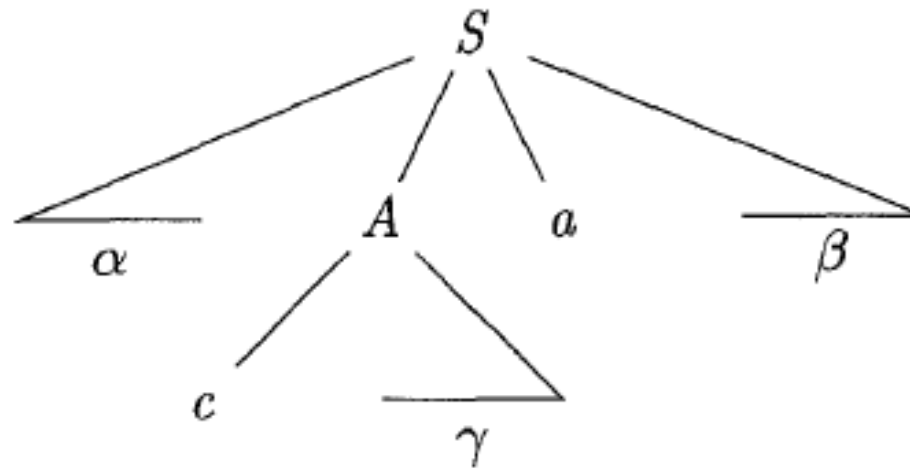


Figure 4.15: Terminal  $c$  is in  $\text{FIRST}(A)$  and  $a$  is in  $\text{FOLLOW}(A)$



# First set

- To compute  $\text{First}(X)$  for all grammar symbols  $X$ , apply the following rules until no more terminals or  $\lambda$  can be added to any First set.
  1. If  $X$  is a terminal, then  $\text{First}(X) = \{X\}$ .
  2. If  $X$  is a nonterminal and  $X \rightarrow Y_1 Y_2 \cdots Y_k$  is a production for some  $k \geq 1$ , then place  $a$  in  $\text{First}(X)$  if for some  $i$ ,  $a$  is in  $\text{First}(Y_i)$ , and  $\lambda$  is in all of  $\text{First}(Y_1), \dots, \text{First}(Y_{i-1})$ ; that is  $Y_1 \cdots Y_{i-1} \Rightarrow^* \lambda$ . If  $\lambda$  is in  $\text{First}(Y_j)$  for all  $j = 1, 2, \dots, k$ , then add  $\lambda$  to  $\text{First}(X)$ .
  3. If  $X \rightarrow \lambda$  is a production, then add  $\lambda$  to  $\text{First}(X)$ .



# An Example

$$E \rightarrow TE'$$

$$E' \rightarrow +TE' \mid \lambda$$

$$T \rightarrow FT'$$

$$T' \rightarrow *FT' \mid \lambda$$

$$F \rightarrow (E) \mid id$$

$$First(E) = First(T) = First(F) = \{ (, id \}$$

$$First(E') = \{ +, \lambda \}$$

$$First(T') = \{ *, \lambda \}$$

Consider our simple integer expression grammar:<sup>2</sup>

$$\begin{aligned} \text{exp} &\rightarrow \text{exp addop term} \mid \text{term} \\ \text{addop} &\rightarrow + \mid - \\ \text{term} &\rightarrow \text{term mulop factor} \mid \text{factor} \\ \text{mulop} &\rightarrow * \\ \text{factor} &\rightarrow ( \text{exp} ) \mid \text{number} \end{aligned}$$

We write out each choice separately so that we may consider them in order (we also number them for reference):

- (1)  $\text{exp} \rightarrow \text{exp addop term}$
- (2)  $\text{exp} \rightarrow \text{term}$
- (3)  $\text{addop} \rightarrow +$
- (4)  $\text{addop} \rightarrow -$
- (5)  $\text{term} \rightarrow \text{term mulop factor}$
- (6)  $\text{term} \rightarrow \text{factor}$
- (7)  $\text{mulop} \rightarrow *$
- (8)  $\text{factor} \rightarrow ( \text{exp} )$
- (9)  $\text{factor} \rightarrow \text{number}$

$\text{First}(\text{exp}) = \{ (, \text{number} \}$

$\text{First}(\text{term}) = \{ (, \text{number} \}$

$\text{First}(\text{factor}) = \{ (, \text{number} \}$

$\text{First}(\text{addop}) = \{ +, - \}$

$\text{First}(\text{mulop}) = \{ * \}$



# Follow set

- To compute  $\text{Follow}(A)$  for all nonterminals  $A$ , apply the following rules until nothing can be added to any Follow set.
  1. Place  $\lambda$  in  $\text{Follow}(S)$ , where  $S$  is the start symbol.
  2. If there is a production  $A \rightarrow \alpha B \beta$ , then everything in  $\text{First}(\beta)$  except  $\lambda$  is in  $\text{Follow}(B)$ .
  3. If there is a production  $A \rightarrow \alpha B$ , or a production  $A \rightarrow \alpha B \beta$ , where  $\text{First}(\beta)$  contains  $\lambda$ , then everything in  $\text{Follow}(A)$  is in  $\text{Follow}(B)$ .

# An Example

$$E \rightarrow TE'$$

$$E' \rightarrow +TE' \mid \lambda$$

$$T \rightarrow FT'$$

$$T' \rightarrow *FT' \mid \lambda$$

$$F \rightarrow (E) \mid id$$

/\*  $E$  is the start symbol \*/

$$\text{Follow}(E) = \{\lambda, )\} \quad // \text{ rules 1 \& 2}$$

$$\text{Follow}(E') = \{\lambda, )\} \quad // \text{ rule 3}$$

$$\text{Follow}(T) = \{+, \lambda, )\} \quad // \text{ rules 2 \& 3}$$

$$\text{Follow}(T') = \{+, \lambda, )\} \quad // \text{ rule 3}$$

$$\text{Follow}(F) = \{*, +, \lambda, )\} \quad // \text{ rules 2 \& 3}$$

$$\text{First}(E) = \text{First}(T) = \text{First}(F) = \{ (, id \}$$

$$\text{First}(E') = \{+, \lambda\}$$

$$\text{First}(T') = \{*, \lambda\}$$

# The LL(1) Predict Function

- A grammar  $G$  is LL(1) if and only if whenever  $A \rightarrow \alpha | \beta$  are two distinct productions of  $G$ , the following conditions hold:

1. For no terminal  $a$  do both  $\alpha$  and  $\beta$  derive strings beginning with  $a$ .  
 $\text{First}(\alpha) \cap \text{First}(\beta) = \phi$
2. At most one of  $\alpha$  and  $\beta$  can derive the empty string.
3. If  $\beta \Rightarrow^* \lambda$ , then  $\alpha$  does not derive any string beginning with a terminal in  $\text{Follow}(A)$ .  
Likewise, if  $\alpha \Rightarrow^* \lambda$ , then  $\beta$  does not derive any string beginning with a terminal in  $\text{Follow}(A)$ .

common prefixes

$\text{First}(\alpha) \cap \text{Follow}(A) = \phi$  (i.e. If  $\text{First}(\alpha)$  contains  $\lambda$  then  $\text{First}(\beta) \cap \text{Follow}(A) = \phi$ )

1	<program>	→ <b>begin</b> <statement list> <b>end</b>	
2	<statement list>	→ <statement> <statement tail>	
3	<statement tail>	→ <statement> <statement tail>	
4	<statement tail>	→ $\lambda$	
5	<statement>	→ ID := <expression> ;	
6	<statement>	→ <b>read</b> ( <id list> ) ;	
7	<statement>	→ <b>write</b> ( <expr list> ) ;	
8	<id list>	→ ID <id tail>	
9	<id tail>	→ , ID <id tail>	
10	<id tail>	→ $\lambda$	
11	<expr list>	→ <expression> <expr tail>	
12	<expr tail>	→ , <expression> <expr tail>	
13	<expr tail>	→ $\lambda$	
14	<expression>	→ <primary> <primary tail>	
15	<primary tail>	→ <add op> <primary> <primary tail>	
16	<primary tail>	→ $\lambda$	
17	<primary>	→ ( <expression> )	
18	<primary>	→ ID	
19	<primary>	→ INTLIT	
20	<add op>	→ +	<i>Not extended BNF form</i>
21	<add op>	→ -	
22	<system goal>	→ <program> \$	\$: end of file token

**Figure 5.1** A Micro Grammar in Standard Form

# The LL(1) Parse Table

- An LL(1) parse table  

$$T: V_n \times V_t \rightarrow P \cup \{\text{Error}\}$$
- The definition of  $T$

$T[A][t] = A \rightarrow X_1 \cdots X_m$  if  $t \in \text{Prediction}(A \rightarrow X_1 \cdots X_m)$ ;

$T[A][t] = \text{Error}$ , otherwise

	ID	INTLIT	:=	,	;	+	-	(	)	begin	end	read	write	\$
<program>										1				
<statement list>	2											2	2	
<statement>	5											6	7	
<statement tail>	3										4	3	3	
<expression>	14	14						14						
<id list>	8													
<expr list>	11	11						11						
<id tail>				9					10					
<expr tail>				12					13					
<primary>	18	19						17						
<primary tail>				16	16	15	15		16					
<add op>						20	21							
<system goal>										22				

Figure 5.5 The LL(1) Table for Micro

1	<program>	→ <b>begin</b> <statement list> <b>end</b>
2	<statement list>	→ <statement> <statement tail>
3	<statement tail>	→ <statement> <statement tail>
4	<statement tail>	→ λ
5	<statement>	→ ID := <expression> ;
6	<statement>	→ <b>read</b> ( <id list> ) ;
7	<statement>	→ <b>write</b> ( <expr list> ) ;
8	<id list>	→ ID <id tail>
9	<id tail>	→ , ID <id tail>
10	<id tail>	→ λ
11	<expr list>	→ <expression> <expr tail>
12	<expr tail>	→ , <expression> <expr tail>
13	<expr tail>	→ λ
14	<expression>	→ <primary> <primary tail>
15	<primary tail>	→ <add op> <primary> <primary tail>
16	<primary tail>	→ λ
17	<primary>	→ ( <expression> )
18	<primary>	→ ID
19	<primary>	→ INTLIT
20	<add op>	→ +
21	<add op>	→ -
22	<system goal>	→ <program> \$

Figure 5.1 A Micro Grammar in Standard Form

Nonterminal	First Set
<program>	{ <b>begin</b> }
<statement list>	{ID, <b>read</b> , <b>write</b> }
<statement>	{ID, <b>read</b> , <b>write</b> }
<statement tail>	{ID, <b>read</b> , <b>write</b> , λ}
<expression>	{ID, INTLIT, (}
<id list>	{ID}
<expr list>	{ID, INTLIT, (}
<id tail>	{COMMA, λ}
<expr tail>	{COMMA, λ}
<primary>	{ID, INTLIT, (}
<primary tail>	{+, −, λ}
<add op>	{+, −}
<system goal>	{ <b>begin</b> }

Figure 5.2 First Sets for Micro

NonTerminal	Follow Set
<program>	{ <b>\$</b> }
<statement list>	{ <b>end</b> }
<statement>	{ID, <b>read</b> , <b>write</b> , <b>end</b> }
<statement tail>	{ <b>end</b> }
<expression>	{COMMA, SEMICOLON, )}
<id list>	{)}
<expr list>	{)}
<id tail>	{)}
<expr tail>	{)}
<primary>	{COMMA, SEMICOLON, +, −, )}
<primary tail>	{COMMA, SEMICOLON, )}
<add op>	{ID, INTLIT, (}
<system goal>	{λ}

Figure 5.3 Follow Sets for Micro



1 <program> → **begin** <statement list> **end**  
 2 <statement list> → <statement> <statement tail>  
 3 <statement tail> → <statement> <statement tail>  
 4 <statement tail> →  $\lambda$   
 5 <statement> → ID := <expression> ;  
 6 <statement> → **read** ( <id list> ) ;  
 7 <statement> → **write** ( <expr list> ) ;  
 8 <id list> → ID <id tail>  
 9 <id tail> → , ID <id tail>  
 10 <id tail> →  $\lambda$   
 11 <expr list> → <expression> <expr tail>  
 12 <expr tail> → , <expression> <expr tail>  
 13 <expr tail> →  $\lambda$   
 14 <expression> → <primary> <primary tail>  
 15 <primary tail> → <add op> <primary> <primary tail>  
 16 <primary tail> →  $\lambda$   
 17 <primary> → ( <expression> )  
 18 <primary> → ID

Figure 5

Nonterminal	First Set
<program>	{ <b>begin</b> }
<statement list>	{ID, <b>read</b> , <b>write</b> }
<statement>	{ID, <b>read</b> , <b>write</b> }
<statement tail>	{ID, <b>read</b> , <b>write</b> , $\lambda$ }
<expression>	{ID, INTLIT, {}}
<id list>	{ID}
<expr list>	{ID, INTLIT, {}}
<id tail>	{COMMA, $\lambda$ }
<expr tail>	{COMMA, $\lambda$ }
<primary>	{ID, INTLIT, {}}
<primary tail>	{+, −, $\lambda$ }
<add op>	{+, −}
<system goal>	{ <b>begin</b> }

Figure 5.2 First Sets for Micro

Prod	Predict Set		
1	First( <b>begin</b> <statement list> <b>end</b> ) =	First( <b>begin</b> ) =	{ <b>begin</b> }
2	First(<statement> <statement tail>) =	First(<statement>) =	{ID, <b>read</b> , <b>write</b> }
3	First(<statement> <statement tail>) =	First(<statement>) =	{ID, <b>read</b> , <b>write</b> }
4	$(\text{First}(\lambda) - \lambda) \cup \text{Follow}(\text{<statement tail>}) =$	$\text{Follow}(\text{<statement tail>}) =$	{ <b>end</b> }
5	First(ID := <expression> ;) =	First(ID) =	{ID}
6	First( <b>read</b> ( <id list> ) ;) =	First( <b>read</b> ) =	{ <b>read</b> }
7	First( <b>write</b> ( <expr list> ) ;) =	First( <b>write</b> ) =	{ <b>write</b> }
8	First(ID <id tail>) =	First(ID) =	{ID}
9	First(, ID <id tail>) =	First(,) =	{,}
10	$(\text{First}(\lambda) - \lambda) \cup \text{Follow}(\text{<id tail>}) =$	$\text{Follow}(\text{<id tail>}) =$	{}
11	First(<expression> <expr tail>) =	First(<expression>) =	{ID, INTLIT, {}}
12	First(, <expression> <expr tail>) =	First(,) =	{,}
13	$(\text{First}(\lambda) - \lambda) \cup \text{Follow}(\text{<expr tail>}) =$	$\text{Follow}(\text{<expr tail>}) =$	{}
14	First(<primary> <primary tail>) =	First(<primary>) =	{ID, INTLIT, {}}
15	First(<add op> <primary> <primary tail>) =	First(<add op>) =	{+, −}
16	$(\text{First}(\lambda) - \lambda) \cup \text{Follow}(\text{<primary tail>}) =$	$\text{Follow}(\text{<primary tail>}) =$	{COMMA, ,, }
17	First( ( <expression> ) ) =	First(( ) =	{(}
18	First(ID) =		{ID}
19	First(INTLIT) =		{INTLIT}
20	First(+) =		{+}
21	First(−) =		{−}
22	First(<program> \$) =	First(<program>) =	{ <b>begin</b> }

Figure 5.4 Calculation of Predict Sets for Micro

## Building Recursive Descent Parsers from LL(1) Tables

- The form of parsing procedure:

```
void non_term(void)
{
    token tok = next_token();
    switch (tok) {
    case TERMINAL_LIST:
        parsing_actions();
        break;
        . . .
    default:
        syntax_error(tok);
        break;
    }
}
```

# Building Recursive Descent Parsers from LL(1) Tables

- E.g. of an parsing procedure for **<statement>** in Micro
- An algorithm that automatically creates parsing procedures like the one in Figure 5.6 from LL(1) table

```
void statement(void)
{
    token tok;

    tok = next_token();
    switch (tok) {
        case ID:
            match(ID); match(ASSIGNOP); expression();
            match(SEMICOLON);
            break;

        case READ:
            match(READ); match(LPAREN); id_list();
            match(RPAREN); match(SEMICOLON);
            break;

        case WRITE:
            match(WRITE); match(LPAREN); expr_list();
            match(RPAREN); match(SEMICOLON);
            break;

        default:
            syntax_error(tok);
            break;
    }
}
```

Figure 5.6 Parsing Procedure for <statement>

# Building Recursive Descent Parsers from LL(1) Tables

- The data structure for describing grammars

```
typedef int symbol;    /* a symbol in the grammar */

#define VOCABULARY    (NUM_NONTERMINALS + NUM_TERMINALS)

typedef struct gram {
    symbol terminals[NUM_TERMINALS];
    symbol nonterminals[NUM_NONTERMINALS];
    symbol start_symbol;
    int num_productions;
    struct prod {
        symbol lhs;
        int rhs_length;
        symbol rhs[MAX_RHS_LENGTH];
    } productions[NUM_PRODUCTIONS];
    symbol vocabulary[VOCABULARY];
    char *names[VOCABULARY];
} grammar;

typedef struct prod production;

typedef symbol terminal;
typedef symbol nonterminal;
```

# Building Recursive Descent Parsers from LL(1) Tables

- `gen_actions()`
  - Takes the grammar symbols and generates the actions necessary to match them in a recursive descent parse

```
extern char *make_id(char *);

void gen_actions(symbol x[], int x_length);
{
    int i;
    char *id;

    /*
     * Generate recursive descent
     * actions needed to match x.
     */
    if (x_length == 0)
        printf("; /* null */\n");
    else {
        for (i = 0; i < x_length; i++) {
            id = make_id(g.names[x[i]]);
            if (is_terminal(x[i]))
                printf("\t\tmatch(%s);\n", id);
            else
                printf("\t\t%s();\n", id);
        }
    }
}
```

Figure 5.7 Algorithm to Generate Recursive Descent Actions

```

void make_parsing_proc(const nonterminal A,
                      const lltable T)
{
    /*
     * Generate recursive descent
     * parsing procedure for A.
     */
    extern grammar g;
    production p;
    terminal x;
    int i, j;

    printf("void %s(void)\n{\n", make_id(g.names[A]));
    printf("\ttoken tok = next_token()\n");
    printf("\tswitch (tok) {\n");

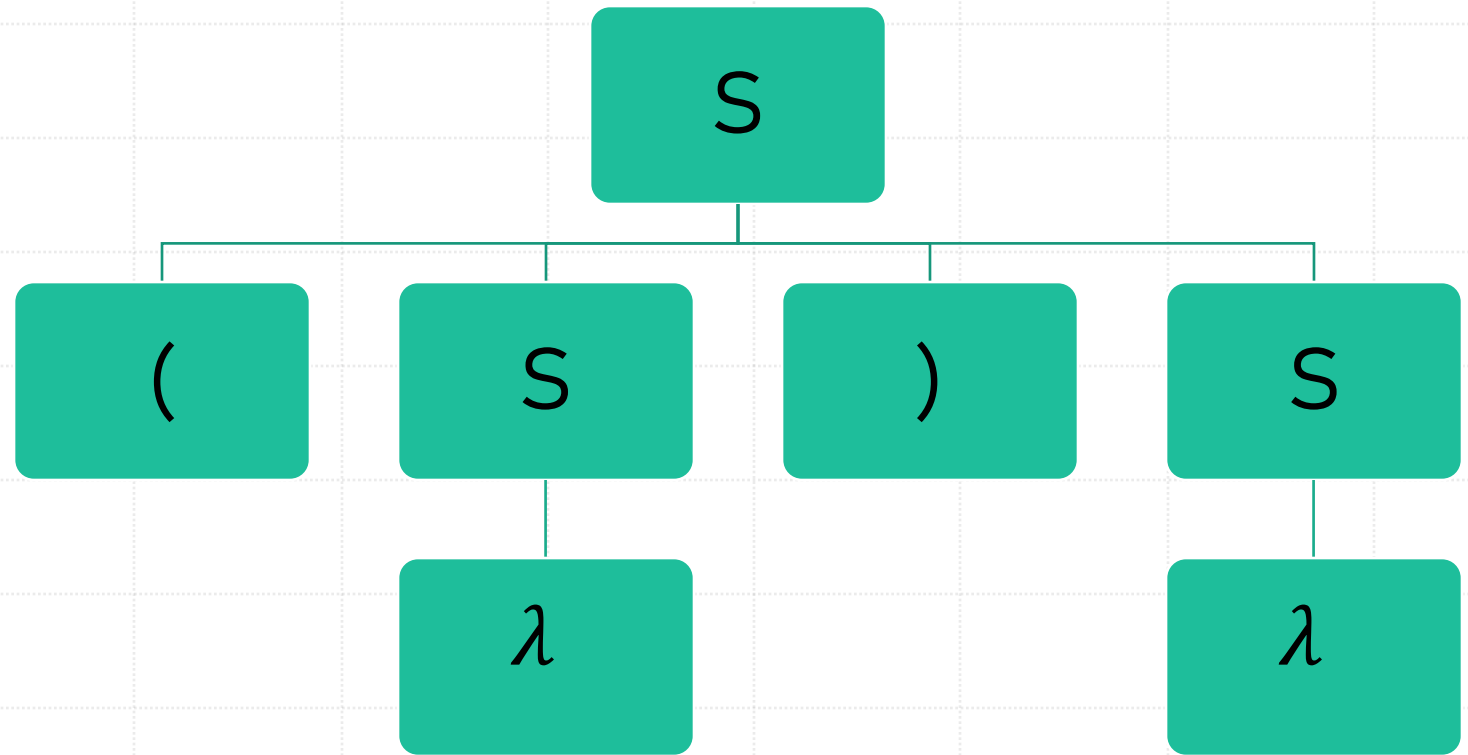
    /* for each production where A is the LHS */
    for (i = 0; i < g.num_productions; i++) {
        if (g.productions[i].lhs != A)
            continue;
        p = g.productions[i];
        /* for each terminal in the grammar */
        for (j = 0; j < NUM_TERMINALS; j++) {
            x = g.terminals[j];
            if (T[A][x] == i) /* this production */
                printf("\tcase %s:\n", make_id(g.names[x]));
        }
        gen_actions(p.rhs, p.rhs_length);
        printf("\t\tbreak;\n");
    }
    printf("\tdefault:\n");
    printf("\t\tsyntax_error(tok);\n");
    printf("\t\tbreak;\n\t}\n}\n");
}

```

**Figure 5.8** Algorithm to Generate Parsing Procedures

# LL(1) Parsing

- $S \rightarrow (S)S$
- $S \rightarrow \lambda$
- Input String: ()



- $S \Rightarrow_{lm} (S)S \Rightarrow_{lm} ()S \Rightarrow_{lm} ()$



# Elimination of Left Recursion

- It is possible for a recursive-descent parser to loop forever. A problem arises with "left-recursive" productions like  
 $\text{expr} \rightarrow \text{expr} + \text{term}$
- A left-recursive production can be eliminated by rewriting the offending production. Consider a nonterminal  $A$  with two productions  
 $A \rightarrow A\alpha | \beta$
- For example,  $A = \text{expr}$ ,  $\alpha = + \text{term}$ ,  $\beta = \text{term}$

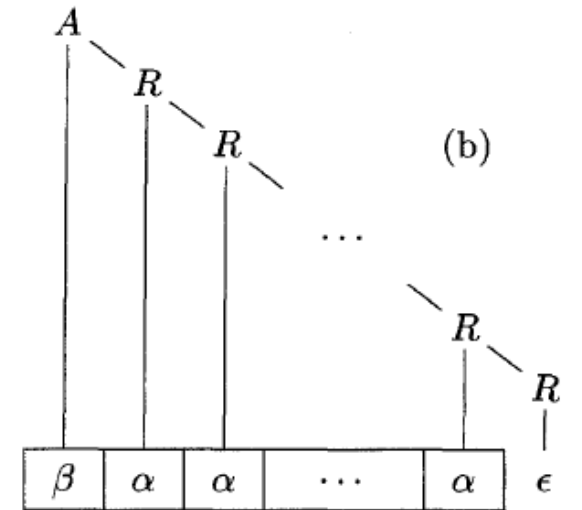
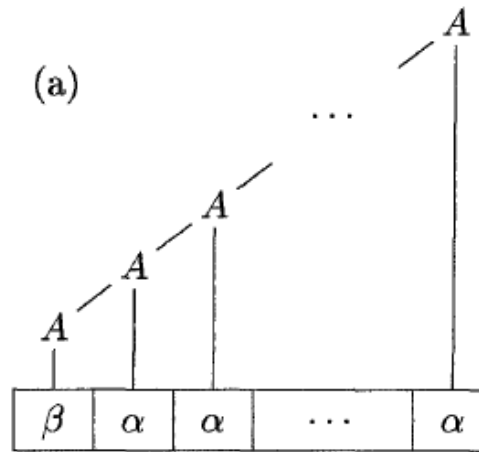


# Elimination of Left Recursion

- We can convert left recursion to right recursion in the following manner, using a new nonterminal  $R$ :

$$A \rightarrow \beta R$$

$$R \rightarrow \alpha R \mid \epsilon$$



# Elimination of Immediate Left Recursion

- Immediate left recursion can be eliminated by the following technique, which works for any number of  $A$ -productions. First, group the productions as

$$A \rightarrow A\alpha_1 | A\alpha_2 | \cdots | A\alpha_m | \beta_1 | \beta_2 | \cdots | \beta_n$$

where no  $\beta_i$  begins with an  $A$ . Then, replace the  $A$ -productions by

$$\begin{aligned} A &\rightarrow \beta_1 A' | \beta_2 A' | \cdots | \beta_n A' \\ A' &\rightarrow \alpha_1 A' | \alpha_2 A' | \cdots | \alpha_m A' | \lambda \end{aligned}$$

e.g.

$$E \rightarrow E + T \mid T$$

$$T \rightarrow T * F \mid F$$

$$F \rightarrow (E) \mid id$$

After transformation:

$$E \rightarrow TE' \quad E' \rightarrow +TE' \mid \lambda$$

$$T \rightarrow FT' \quad T' \rightarrow *FT' \mid \lambda$$

$$F \rightarrow (E) \mid id$$



# How about left recursion occurred for derivation with more than two steps?

e.g.,  $S \rightarrow Aa \mid b \quad A \rightarrow Ac \mid Sd \mid e$

where  $S \Rightarrow Aa \Rightarrow Sda$

# Algorithm: Eliminating left recursion

Input: Context-free Grammar  $G$  with no cycles or  $\lambda$ -production

Methods:

1. Arrange the nonterminals in some order  $A_1, A_2, \dots, A_n$
2. for  $i = 1$  to  $n$  do
  - {
    - for  $j = 1$  to  $i - 1$  do
      - {
        - replace each production of the form  $A_i \rightarrow A_j \gamma$  by the production  $A_i \rightarrow \delta_1 \gamma | \delta_2 \gamma | \dots | \delta_k \gamma$ , where  $A_j \rightarrow \delta_1 | \delta_2 | \dots | \delta_k$  are all current  $A_j$ -production;
  - eliminate the immediate left-recursion among the  $A_i$ -production;
- }



# An Example

e.g.

$$S \rightarrow Aa \mid b$$

$$A \rightarrow Ac \mid Sd \mid e$$

$$\text{Step 1: } \Rightarrow S \rightarrow Aa \mid b$$

$$\text{Step 2: } \Rightarrow A \rightarrow Ac \mid Aad \mid bd \mid e$$

$$\text{Step 3: } \Rightarrow A \rightarrow bdA' \mid eA' \quad A' \rightarrow cA' \mid adA' \mid \varepsilon$$

# Non-backtracking (recursive-descent) parsing

recursive descent : use a collection of mutually recursive routines to perform the syntax analysis.

Left Factoring :  $A \rightarrow \alpha\beta_1 \mid \alpha\beta_2 \implies A \rightarrow \alpha A' \quad A' \rightarrow \beta_1 \mid \beta_2$

Methods:

1. For each nonterminal  $A$  find the **longest prefix  $\alpha$**  common to two or more of its alternatives.  
If  $\alpha \neq \lambda$  replace all the  $A$  productions

$A \rightarrow \alpha\beta_1 \mid \alpha\beta_2 \mid \dots \mid \alpha\beta_n \mid \text{others}$  by  $A \rightarrow \alpha A' \mid \text{others} \quad A' \rightarrow \beta_1 \mid \beta_2 \mid \dots \mid \beta_n$

2. Repeat the transformation until no more found

e.g.  $S \rightarrow iCtS \mid iCtSeS \mid a \quad C \rightarrow b$

$\implies S \rightarrow iCtSS' \mid a \quad S' \rightarrow eS \mid \lambda \quad C \rightarrow b$



# Predicative Parsing

## Features:

- maintains a stack rather than recursive calls
- table-driven

## Components:

1. An input buffer with end marker (\$)
2. A stack with endmarker (\$) on the bottom
3. A parsing table, a two-dimensional array  $M[A, a]$ , where 'A' is a nonterminal symbol and 'a' is the current input symbol (terminal/token).



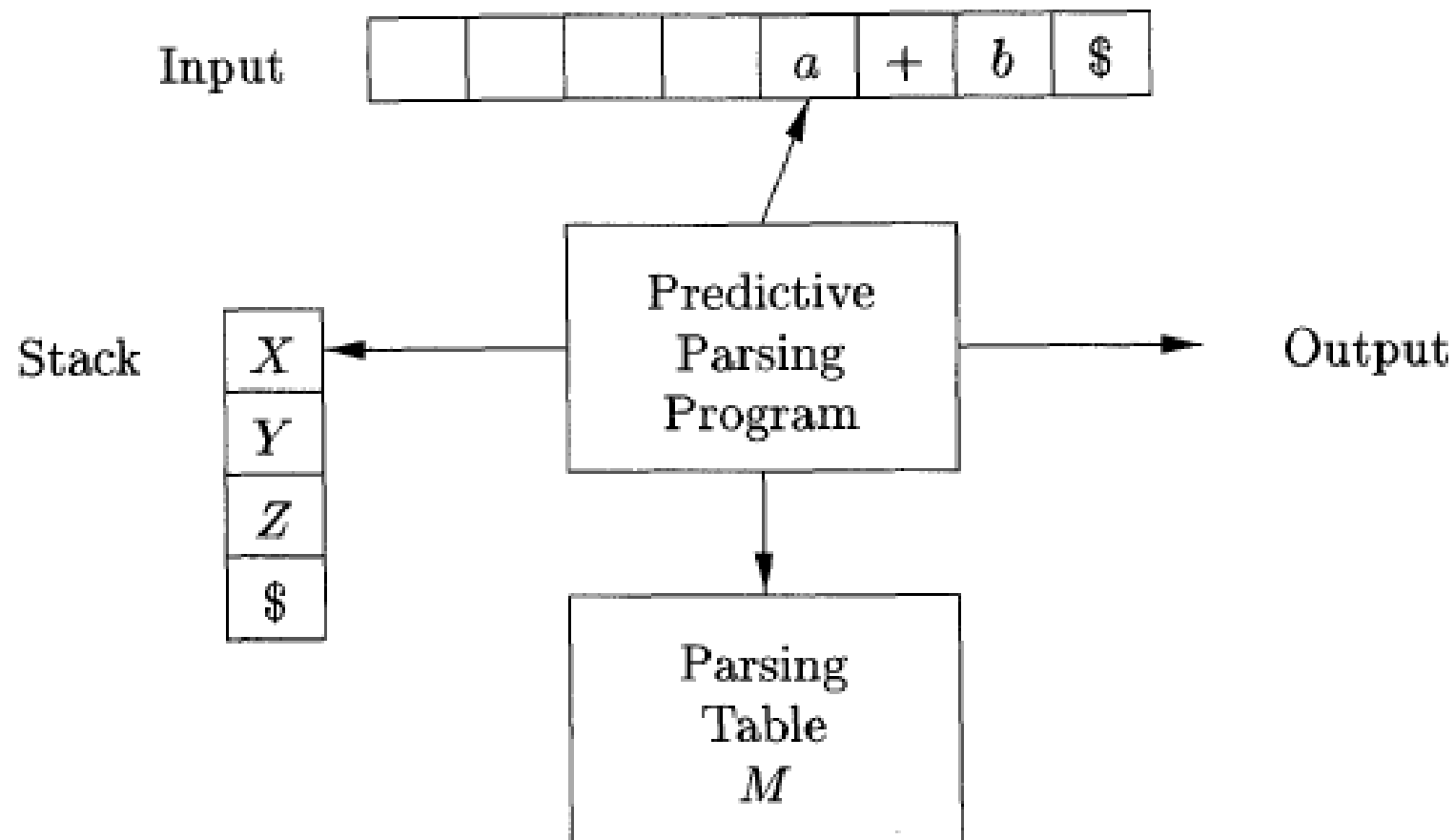


Figure 4.19: Model of a table-driven predictive parser

# Parsing Table

$M[A, a]$	(	)	\$
$S$	$S \rightarrow (S)S$	$S \rightarrow \lambda$	$S \rightarrow \lambda$



# Algorithm:

Input: An input string  $w$  and a parsing table  $M$  for grammar  $G$ .

Output: A leftmost derivation of  $w$  or an error indication.

Initially w\$ is in input buffer and S\$ is in the stack.

Starting Symbol of the grammar



Method:

```
do { Let  $a$  of  $w$  be the next input symbol and  $X$  be the top stack symbol;  
    if  $X$  is a terminal  
        { if  $X == a$  then pop  $X$  from stack and remove  $a$  from input;  
          else ERROR();}  
    else  
        { if  $M[X, a] = X \rightarrow Y_1 Y_2 \cdots Y_n$  then  
            1. pop  $X$  from the stack;  
            2. push  $Y_n Y_{n-1} \cdots Y_1$  onto the stack with  $Y_1$  on top;  
          else  
            ERROR();  
        }  
    } while ( $X \neq \$$ )  
if ( $X == \$$ ) and (the next input symbol ==  $\$$ ) then accept else error();
```

Figure 4.2

Table-based LL(1) parsing  
algorithm

```
(* assumes $ marks the bottom of the stack and the end of the input *)
push the start symbol onto the top of the parsing stack ;
while the top of the parsing stack  $\neq$  $ and the next input token  $\neq$  $ do
    if the top of the parsing stack is terminal  $a$ 
        and the next input token =  $a$ 
    then (* match *)
        pop the parsing stack ;
        advance the input ;
    else if the top of the parsing is nonterminal  $A$ 
        and the next input token is terminal  $a$ 
        and parsing table entry  $M[A, a]$  contains
            production  $A \rightarrow X_1X_2 \dots X_n$ 
    then (* generate *)
        pop the parsing stack ;
        for  $i := n$  downto 1 do
            push  $X_i$  onto the parsing stack ;
        else error ;
    if the top of the parsing stack = $
        and the next input token = $
    then accept
    else error ;
```

Table 4.1

Parsing actions of a  
top-down parser

	Parsing stack	Input	Action
1	\$ S	( ) \$	$S \rightarrow ( S ) S$
2	\$ S ) S (	( ) \$	match
3	\$ S ) S	) \$	$S \rightarrow \epsilon$
4	\$ S )	) \$	match
5	\$ S	\$	$S \rightarrow \epsilon$
6	\$	\$	accept

$M[A, a]$	(	)	\$
$S$	$S \rightarrow ( S ) S$	$S \rightarrow \lambda$	$S \rightarrow \lambda$

Table 4.2

LL(1) parsing table for  
(ambiguous) if-statements

$M[N, T]$	<b>if</b>	<b>other</b>	<b>else</b>	0	1	\$
<i>statement</i>	<i>statement</i> $\rightarrow$ <i>if-stmt</i>	<i>statement</i> $\rightarrow$ <b>other</b>				
<i>if-stmt</i>	<i>if-stmt</i> $\rightarrow$ <b>if</b> ( <i>exp</i> ) <i>statement</i> <i>else-part</i>					
<i>else-part</i>			<i>else-part</i> $\rightarrow$ <b>else</b> <i>statement</i> <i>else-part</i> $\rightarrow \epsilon$			<i>else-part</i> $\rightarrow \epsilon$
<i>exp</i>				<i>exp</i> $\rightarrow$ <b>0</b>	<i>exp</i> $\rightarrow$ <b>1</b>	

First(state) = {if, other}

First(if-stmt) = {if}

First(else-part) = {else,  $\epsilon$ }

First(exp) = {0, 1}

Follow(state) = {\$, else}

Follow(if-stmt) = {\$, else}

Follow(else-part) = {\$, else}

Follow(exp) = {}



# Construct a Predicative Parsing Table

1. For each production  $A \rightarrow \alpha$  of the grammar, do steps 2 and 3.
2. For each terminal  $a$  in  $\text{First}(\alpha)$ , add  $A \rightarrow \alpha$  to  $M[A, a]$ .
3. If  $\lambda$  is in  $\text{First}(\alpha)$ , add  $A \rightarrow \alpha$  to  $M[A, b]$  for each terminal  $b$  in  $\text{Follow}(A)$ .
4. Make each undefined entry of  $M$  be error.





# LL(1) grammar

A grammar whose parsing table has no multiply-defined entries is said to be LL(1).

First 'L' : scan the input from left to right.

Second 'L' : produce a leftmost derivation.

'1' : use one input symbol to determine parsing action.

\* No ambiguous or left-recursive grammar can be LL(1).

# Def. for Multiply-defined entry

If  $G$  is left-recursive or ambiguous, then  $M$  will have at least one multiply-defined entry.

e.g.

$S \rightarrow iCtSS' \mid a \quad S' \rightarrow eS \mid \lambda \quad C \rightarrow b$

generates:

$M[S', e] = \{S \rightarrow \lambda, S' \rightarrow eS\}$  with multiply-defined entry.

## Parsing table with multiply-defined entry

	$a$	$b$	$e$	$i$	$t$	$\$$
$S$	$S \rightarrow a$			$S \rightarrow iCtSS'$		
$S'$			$S' \rightarrow \lambda$ $S' \rightarrow eS$			$S' \rightarrow \lambda$
$C$		$C \rightarrow b$				