

**UNIVERSITY OF EDINBURGH
COLLEGE OF SCIENCE AND ENGINEERING
SCHOOL OF INFORMATICS**

**Date: Monday 22nd October 2018
Duration: 35 minutes**

**INFORMATICS 1 — INTRODUCTION TO COMPUTATION
CLASS TEST**

INSTRUCTIONS TO CANDIDATES

- **ALL QUESTIONS ARE COMPULSORY.**
- **DIFFERENT QUESTIONS MAY HAVE DIFFERENT NUMBERS OF TOTAL MARKS.** Take note of this in allocating time to questions.
- **WRITE YOUR ANSWERS ON THE EXAM PAPER ITSELF.** Write as legibly as possible.
- In the answer to any part of any question, you may use any function specified in an earlier part of that question. You may do this whether or not you actually provided a definition for the earlier part; nor will you be penalized in a later part if your answer to an earlier part is incorrect.
- Unless otherwise stated, you may define any number of helper functions and use any function from the standard prelude, including the libraries Char and List. You need not write import declarations.
- As an aid to memory, some functions from the standard prelude that you may wish to use are listed on the next page. You need not use all the functions.

**PLEASE INSERT YOUR NAME AND MATRICULATION NUMBER IN
THE SPACE BELOW:**

MATRICULATION NUMBER	NAME

```

div, mod :: Integral a => a -> a -> a
even, odd :: Integral a => a -> Bool
(+), (*), (-), (/) :: Num a => a -> a -> a
(<), (<=), (>), (>=) :: Ord a => a -> a -> Bool
(==), (/=) :: Eq a => a -> a -> Bool
(&&), (||) :: Bool -> Bool -> Bool
not :: Bool -> Bool
max, min :: Ord a => a -> a -> a
isAlpha, isAlphaNum, isLower, isUpper, isDigit :: Char -> Bool
toLower, toUpper :: Char -> Char
ord :: Char -> Int
chr :: Int -> Char

```

Figure 1: Basic functions

<pre> sum, product :: (Num a) => [a] -> a sum [1.0,2.0,3.0] = 6.0 product [1,2,3,4] = 24 </pre>	<pre> and, or :: [Bool] -> Bool and [True,False,True] = False or [True,False,True] = True </pre>
<pre> maximum, minimum :: (Ord a) => [a] -> a maximum [3,1,4,2] = 4 minimum [3,1,4,2] = 1 </pre>	<pre> reverse :: [a] -> [a] reverse "goodbye" = "eybdoog" </pre>
<pre> concat :: [[a]] -> [a] concat ["go","od","bye"] = "goodbye" </pre>	<pre> (++) :: [a] -> [a] -> [a] "good" ++ "bye" = "goodbye" </pre>
<pre> (!!) :: [a] -> Int -> a [9,7,5] !! 1 = 7 </pre>	<pre> length :: [a] -> Int length [9,7,5] = 3 </pre>
<pre> head :: [a] -> a head "goodbye" = 'g' </pre>	<pre> tail :: [a] -> [a] tail "goodbye" = "oodbye" </pre>
<pre> init :: [a] -> [a] init "goodbye" = "goodby" </pre>	<pre> last :: [a] -> a last "goodbye" = 'e' </pre>
<pre> takeWhile :: (a->Bool) -> [a] -> [a] takeWhile isLower "goodBye" = "good" </pre>	<pre> take :: Int -> [a] -> [a] take 4 "goodbye" = "good" </pre>
<pre> dropWhile :: (a->Bool) -> [a] -> [a] dropWhile isLower "goodBye" = "Bye" </pre>	<pre> drop :: Int -> [a] -> [a] drop 4 "goodbye" = "bye" </pre>
<pre> elem :: (Eq a) => a -> [a] -> Bool elem 'd' "goodbye" = True </pre>	<pre> replicate :: Int -> a -> [a] replicate 5 '*' = "*****" </pre>
<pre> zip :: [a] -> [b] -> [(a,b)] zip [1,2,3,4] [1,4,9] = [(1,1),(2,4),(3,9)] </pre>	

Figure 2: Library functions

1. (a) Write a function `isVowel :: Char -> Bool` that returns `True` for vowels (a, e, i, o, u, as well as A, E etc.) and `False` for all other characters. For example:

<code>isVowel 'e' = True</code>	<code>isVowel 'U' = True</code>
<code>isVowel 'c' = False</code>	<code>isVowel '7' = False</code>
<code>isVowel 'C' = False</code>	<code>isVowel ' ' = False</code>

[10 marks]

- (b) Write a function `m :: String -> Int` that computes the number of vowels in a string minus the number of non-vowels in the string. For example:

<code>m "" = 0</code>	<code>m "Amoebae Are OK" = 2</code>
<code>m "syzygy" = -6</code>	<code>m "Haskell rules!" = -6</code>
<code>m "cafe au lait" = 0</code>	<code>m "aquaria" = 3</code>

Use *basic functions*, *list comprehension*, and *library functions*, but not recursion.

[20 marks]

- (c) Write a second function `n :: String -> Int` that behaves identically to `m`, this time using *basic functions* and *recursion*, but not list comprehension or other library functions.

[20 marks]

2. (a) Define a function `f :: String -> Bool` that returns `True` if the characters in its argument string alternate between letters and non-letters. For example:

<code>f ""</code>	<code>= True</code>	<code>f "Oops"</code>	<code>= False</code>
<code>f ".I-n-F1A"</code>	<code>= True</code>	<code>f "I O U"</code>	<code>= True</code>
<code>f "0"</code>	<code>= True</code>	<code>f "..-.-.--."</code>	<code>= False</code>

Your definition may use *basic functions*, *list comprehension*, and *library functions*, but not recursion.

[20 marks]

- (b) Define another function `g :: String -> Bool` that behaves identically to `f`, this time using *basic functions* and *recursion*, but not list comprehension or library functions.

[20 marks]

- (c) Write a QuickCheck property `prop_fg` to confirm that `f` and `g` behave identically. Give the type signature of `prop_fg` and its definition.

[10 marks]