Eric Nathaniel Jones Junior Full Stack Software Developer

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Executive Summary

I am a proactive and adaptable Junior Full Stack Software Developer with a strong foundation in HTML, CSS,JavaScript, and Python. Leveraging over 15 years of experience in the telecommunications, IT, and network engineering sectors, my background encompasses both technical expertise and a strong customer-centric approach. This extensive background has honed my problem-solving skills, allowing me to excel in analyzing diverse scenarios and selecting optimal solutions. With a successful track record of over 15 years in Customer Service, I bring exceptional communication skills and a "can-do" attitude to collaborative teams. My overarching goal is to harness my skills and passion for technology to make a meaningful impact in any industry I join, fostering innovation and excellence.

Education

Nov 2022–Nov 2023 Diploma in Full Stack Software Development

Code Institute - Dublin, Ireland -

(Credit Rated by University of West of Scotland)

Feb 2005–Oct 2011 Master of Information Systems

University of Phoenix, USA

Apr 2005–Feb 2010 Bachelor of Science, Information Technology/Information

Systems Security

University of Phoenix, USA

Technical Skillset

Technologies: HTML5, CSS3, JavaScript, Python
Databases: MongoDB, MySQL, PostgreSQL

Frameworks: Django, jQuery, Bootstrap, Jest, Flask

Version Control: Git, Github

Portfolio projects

- 1. **Benjamin Banneker History -** Historical website based on the famous inventor. **Technologies Used** HTML5 and CSS. **GitHub https://github.com/ericjonesdev/benjamin-banneker-history**
- Rock Paper Scissors Based on the popular game, this site serves as an online version of the rock paper scissors game. Technologies Used HTML5 , CSS, and JavaScript.
 GitHub https://github.com/ericjonesdev/rock-paper-scissors
- 3. Halloween Hangman Based on the popular hangman game, this site serves as an online version. Technologies Used - HTML5 , CSS, JavaScript, Python, and Heroku for hosting media.. GitHub - https://github.com/ericjonesdev/hangman-game

- **4. A Coder's Journey -** A personal blog website, with functionality for account creation, reading, updating, and deletion. **Technologies Used** HTML5 , CSS, Python, Django framework, Postgres DB, Stripe API for payments and Heroku for hosting media. **GitHub -** https://github.com/ericjonesdev/portfolio-four-project
- 5. Cherry Leaf Mildew Detector A predictive analytics machine learning project. Technologies Used HTML5, CSS, Python, Jupyter Notebooks, Streamlit for application, and Heroku for hosting media.
 GitHub https://github.com/ericjonesdev/portfolio-four-project

Work Experience

July 2024 – Present Advisor I, Customer Service

Concentrix, Berlin, Germany

- Provide prompt, accurate, and friendly customer service.
- Respond to customer and vendor inquiries through chat, calls, tickets, and emails.
- Handle escalation of customer support concerns effectively.
- Collaborate cross-functionally to resolve customer issues ranging from billing to technical challenges.
- Utilize a customer-focused, needs-based approach to educate and support clients as needed.
- Maintain a strong work ethic with a total commitment to customer satisfaction daily.
- Analytics and data gathering/interpretation
- Information systems security.

March 2019- March 2021

CEO, Nathaniel Publishing

Nathaniel Publishing LLC, Middleton, DE

- Content creation and marketing.
- Web design, maintenance and administration.
- Analytics and data gathering/interpretation
- Information systems security.

November 2017– December 2019

CEO, Coveted Deals

Coveted Deals LLC, Portland, OR

- Enabled monthly revenue to reach \$5000 USD via online retail best practices.
- Conducted daily content creation and marketing using Google and Facebook Analytics.
- Created and maintained e-commerce site using Shopify and associated 3rd party applications.
- Product research, cataloging, and site integrations using Google Merchant platform.
- Ensured responsive web design and search engine optimization.

October 2011 – November 2019

Customer Care Network Engineer II, euNetworks

euNetworks, Frankfurt, Germany

- Operational support within various WAN, VLAN, and MPLS infrastructures in a Telecoms/ISP environment (CWDM & DWDM networks).
- Configuration and troubleshooting of layer 2 issues via command line.

- Monitoring of the layer 1 and layer 2 network via network operation control center tools, successfully
 assisting the organization to adhere to customer-facing service-level agreements of 99.9% service
 uptime.
- Reacting to network alarms and alerts in order to provide proactive notification of issues to customers.
- Acted as the customer's advocate within the organization. Taking ownership of issues from the time of receipt through to resolution.
- Provide Tier 2 technical support to customers and internal departments.
- Involvement in ad-hoc projects to support business continuity.

Licenses & Certifications

• Google Cloud - Introduction to Generative AI / Credential ID: 5729758

Interests/Additional Information

- Currently studying for the Cisco Certified DevNet Associate (DEVASC 200-901) DevOps course.
- I'm an avid user of Freecodecamp, The Odin Project and study to keep up on the latest tech trends.
- Fluent English, Elementary German (A2)