

Erick Pena

(845)-461-9811 | erick1439@live.com | www.erick-pena.com | linkedin.com/in/erick-pena | github.com/erick1439

Core Competency

Dedicated, passionate, and motivated, in search of the perfect opportunity that will allow for growth and maximum learning. Result-driven with excellent interpersonal and technical communication skills, and the ability to understand and convey complex information

Skills

- Programming: Java, JavaScript, C, Python
- Web Development: React.js, Angular, HTML CSS, Express.js, Node.js, MongoDB, SQL
- Business Technologies: Agile Methodology, MS Office, Functional Testing, Regression Testing
- Other Technologies: Spring Boot, Git, Three.js

Professional Experience

Tata Consultancy Services/Comcast

Orlando, FL

Software Engineer Analyst

Jan 2021 – Present

- Worked with technical team to maintain application that is used to provide services and solutions to more than 2 million businesses
- Tested software before deployment for bugs, speed, and efficiently reducing the number of reported complaints by 14%
- Created additional training material to help new co-workers accelerate their training process from 3 to 2 weeks; the training material is still in use to this day, and it has helped 15+ employees

Flairr Labs

Orlando, FL

Software Engineer

Jan 2020 – Nov 2020

- Developed cryptocurrency using DAG technology which helped to improve the number of transactions from 4 to 230 transactions per second from previous blockchain implementation
- Develop set of APIs to connect gaming mobile app to cryptocurrency network to distribute 100,000+ virtual coins to users who successfully complete augmented-reality challenges
- Recognized by UCF's CECS showcase as innovative project and made an appearance in local news

Self-Employed

Orlando, FL

Computer Science and Math Tutor

Jan 2019 – Mar 2020

- Worked closely with UCF students to provide tutoring in Data Structures, Algorithms, and Calculus
- Created flexible lesson plans to accommodate students at different levels and improve effectiveness

Projects

Character Keep:

June 2017- Aug. 2017

- Developed a Web and application, as part of a group project, to generate, collect, and save data from tabletop games such as Warhammer
- The website component works alongside a mobile application to enhance user experience and allow more accessibility
- Developed with Java, SQL, HTML, and CSS

News Update 24X7:

Feb. 2021 – Apr. 2021

- Built a responsive website that allows users to check forecasts and news of any city of their choice
- The application allows login, registration, and CRUD operations only for administrator use
- Developed with MongoDB, Express.js, React.js, and Node.js

Education

- **University of Central Florida**

Orlando, FL

- *Bachelor of Science in Computer Science (GPA 3.8)*

Graduated Aug. 2020