

# **ERICK TIJERO**

Android Developer

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#### ABOUT ME

Energetic and curiosity-driven Android developer with 4+ years of experience writing top-quality clean code for high-paced businesses. I learn new stuff every day to be on a top of Android technologies and best practices. I'm working with libraries and tools like: Android X, Android Architecture Components, Koin, Coroutines, Android KTX, and another common libraries.

I'm interested in learning more about Data Science and Artificial Intelligence.

Whom want to look at my code. GO HERE: https://github.com/ericktijerou

#### WORK EXPERIENCE

## Senior Android Developer

October 2019 - July 2020

- Design, build, and maintain high performance, reusable, and reliable Kotlin code.
- · Work with outside data sources and GraphQL APIs.
- Collaborate with cross-functional teams to define, design, and ship new features.
- Work on bug fixing and improving application performance.
- Continuously discover, evaluate, and implement new technologies to maximize development efficiency.
- Translate designs and wireframes into high quality code.
- Identify and correct bottlenecks and fix bugs.
- · Help maintain code quality, organization, and automatization.

Coroutines

Unit-test code for robustness, including edge cases, usability, and general reliability.

Architecture Components

### Technologies used:



Senior Android Developer

December 2018 - November 2019

- Translate designs and wireframes into high quality code.
- Design, build, and maintain high performance, reusable, and reliable Kotlin code.
- · Ensure the best possible performance, quality, and responsiveness of the application.
- Identify and correct bottlenecks and fix bugs.
- Help maintain code quality, organization, and automatization.
- Work with outside data sources and APIs.
- Unit-test code for robustness, including edge cases, usability, and general reliability.
- Work on bug fixing and improving application performance.
- Continuously discover, evaluate, and implement new technologies to maximize development efficiency.

## Technologies used:



## Android Developer

February 2018 - December 2018

- Unit-test code for robustness, including edge cases, usability, and general reliability.
- Work on bug fixing and improving application performance.
- Continuously discover, evaluate, and implement new technologies to maximize development efficiency.
- Design and build advanced applications for the Android platform.
- Collaborate with cross-functional teams to define, design, and ship new features.

Unit Testing

Work with outside data sources and APIs.

## Technologies used: Clean Architecture



Android Developer

- October 2017 January 2018 Design and build advanced applications for the Android platform.
  - Collaborate with cross-functional teams to define, design, and ship new features.
  - Work with outside data sources and APIs.
  - Work on bug fixing and improving application performance.

ViewModel

 Continuously discover, evaluate, and implement new technologies to maximize development efficiency.

# Technologies used:



# Android Developer

January 2017 - July 2017

- Translate designs and wireframes into high quality code.
- Design, build, and maintain high performance, reusable, and reliable Java code.
- Ensure the best possible performance, quality, and responsiveness of the application.
- Identify and correct bottlenecks and fix bugs.
- Help maintain code quality, organization, and automatization.
- Work with outside data sources and APIs.
- Unit-test code for robustness, including edge cases, usability, and general reliability.
- Work on bug fixing and improving application performance.
- Continuously discover, evaluate, and implement new technologies to maximize development efficiency.

# Technologies used:



# Software Developer

February 2016 - January 2017

- Design and build advanced applications for the Android platform. Collaborate with cross-functional teams to define, design, and ship new features.
- Work with outside data sources and APIs.
- Unit-test code for robustness, including edge cases, usability, and general reliability. Work on bug fixing and improving application performance.
- Continuously discover, evaluate, and implement new technologies to maximize
- development efficiency.

# Technologies used:



## SKILLS & TOOLS

Gfi Perú

Mobile Android Kotlin Java React Native

## Frontend

Flutter

HTML/CSS/HAML/SASS

React JavaScript Node.js

### Backend Ruby/Rails

Python/Django

## Others

Stefanini

**Tekton Labs** 

Solera Mobile

GDC Technology Limited

CI Code Review **Unit Testing** Gitflow Jupyter Notebook Numpy Pandas GraphQL API Sketch

## **EDUCATION**

## Systems Engineer

Universidad Nacional San Luis Gonzaga 2012 - 2016

## Database Administrator Universidad Nacional de Ingeniería

2013 - 2014

# LANGUAGE

English (Basic) Spanish (Native)

# INTERESTS

Cycling

# **PROJECTS**

App FFVV Facilitate the monitoring of business variables so you can earn more each campaign.

## Asesor de belleza

Live makeup cam to try out real cosmetic products. AR makeover styles including lips, eyebrows, hair color, eyeliner, eye color, and lashes tryout in seconds.

# Mi Negocio Natura

With Mi Negocio Natura you can place orders and follow them from anywhere, keep up to date with news, watch and share the digital magazine.

# Vive BCP

Discover all the benefits you have as a BCP Contributor, download it and start living in the BCP style.

# San Pablo

Mobile application San Pablo, book and pay your appointments from anywhere. GoGas

The APP allows you to buy fuel at the "Repsol" stations with the "GoGas" card at a lower price, you can also recharge your prepaid GoGas card from the APP through the PayMe payment gateway.

# Fitadvisor

devAcademy

It is a digital Fit community where people who seek to lead a healthy lifestyle can connect and interact daily.