

ERICK ZHAO

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Education

B. Eng. Software Engineering - McGill University, Montreal, QC

- J.B. Woodyatt Scholarship 2017 (academic excellency over the school year)
- Dean's Honour List 2017 (top 10% of students)
- Cumulative GPA: 3.70/4.0

Sep 2015 -
Dec 2019

Work Experience

Ubisoft Montreal - Web Developer Intern

- Built admin tool in [AngularJS](#) with [Typescript](#) and [LESS](#) to improve flow for live operations for multiple AAA titles, saving 10 man-hours per week and improving player experience for millions of daily users
- Improved existing [ASP.NET](#) REST API (creation of new endpoints, bug fixes, unit tests, refactoring)
- Maintained [SQL Server](#) database and implemented [Redis](#) database connected to API

Jan 2017 -
Aug 2017

Guiker - Front-end Developer Intern

- Developed front-end for single page web-app with [AngularJS](#)

May 2016
- Aug 2016

Projects

Ballr (McGill CodeJam 2017 entry) - <https://devpost.com/software/ballr-9v21gh/>

- Developed a data-driven analytics tool to help basketball coaches draw out timeout plays with [ReactJS](#) and [scikit-learn](#)
- McGill CodeJam 2017 2nd place overall winner (1st place in sports category)

Nov 2017

invite-contributors (Github App) - <https://probot.github.io/apps/invite-contributors>

- Automatically invite users to a GitHub organization whenever they get a pull request merged using the GitHub Probot framework in [NodeJS](#)
- Continuous deployment to cloud with [Heroku](#) and [TravisCI](#), error tracking with [Sentry.io](#)

Oct 2017

Lego EV3 Robot Design - part of Design Principles and Methods class

- Programmed robot in Lejos framework in [Java](#) to move, avoid obstacles, and pick up objects
- As Software Team lead, managed codebase and delegated roles for team of 9 teammates

Oct 2016 -
Dec 2016

Skill Overview

- **Programming Languages:** Javascript (ES2015+/Typescript), HTML, CSS (LESS/SASS), C#, Java, Ocaml, Python, bash, C
- **Technologies:** AngularJS, ReactJS, jQuery, NodeJS, Bootstrap, Webpack, Babel, Grunt, ASP.NET, SQL Server, Redis, Heroku, Unity, TravisCI, Ocaml, Unix, Photoshop
- **Concepts:** Version Control (Git/Perforce), REST architecture, OOP, Unit Testing, Agile development, Functional Programming
- **Spoken Languages:** English, French, Mandarin Chinese

Extracurricular activities

VP Communications - McGill Electrical, Computer, Software Engineering Student Society

- Redesign and maintain departmental website and email newsletter
- Engage with student body via social media
- Graphic design for all departmental events

Aug 2017 -
Present

Director - McGill Game Development Student Society

- Responsible for social media, graphic design, web design, and photography
- Help plan and organize yearly Game Jam with over 150 attendees

Sep 2016 -
Present