

🐸 Gmail Selenium Test

Background

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Story statement

Story

As a user of the Gmail mail provider, I would like to be able to send emails with image attachments so I can communicate asynchronously via text and image to anyone with an internet connection across the world.

Flows

To respect the guidelines of this assignment, there is a normal, alternate, and error flow available, as well as 5 different test cases for each flow, which each have a different permutation of recipients and image attachment file types.

A separate scenario outline was used for each one of these flows, with a set of 5 variable combinations included for each one. See the Gherkin scripts below for more details, and the /lib/users. is file (link to GitHub here) for each specific email to be used.

Normal flow

Normal flow: Sending emails to a valid recipient using files from Computer Given I have an email draft addressed to someone with someone else as a Cc And I have chosen a single image to be attached from my local computer

When I send the email

Then I should be alerted that the email was sent successfully

And the draft should no longer be available

And the email should be sent

And the email's details should correspond to the original draft that was

sent

Alternate flow

Scenario Outline: Sending emails to a valid recipient using files from Google Drive

Given I have an email draft addressed to someone with someone else as a Cc

And I have chosen a single image to be attached from Google Drive

When I send the email

Then I should be alerted that the email was sent successfully

And the draft should no longer be available

And the email should be sent

And the email's details should correspond to the original draft that was sent

Error flow

Error flow: Sending emails with an image attachment to an invalid recipient

Given an email draft addressed to someone with someone else as a Cc (with one email invalid)

And I have chosen a single image to be attached from my local computer When I send the email

Then the draft should remain open

And I should be warned that the recipients are invalid

And the email should not be sent

Gherkin scripts

These scripts are also accessible via the repository in the /features/send_email.feature file. (Link to GitHub here)

Feature: Sending email with image attachment

Background:

Given CurrentUser is logged into the Gmail web client And CurrentUser is composing a new message

Scenario Outline: Sending emails to a valid recipient using files from Computer (Normal Flow)

Given I have an email draft addressed to <recipient> with <cc> as a Cc

And I have chosen a single <filetype> image to be attached from my local computer

When I send the email

Then I should be alerted that the email was sent successfully

And the draft should no longer be available

And the email should be sent

And the email's details should correspond to the original draft that was sent

Examples:

recipient	CC	filetype	
"CurrentUser"	"OtherUser-1"	".png"	
"CurrentUser"	"OtherUser-2"	".jpg"	
"OtherUser-3"	"CurrentUser"	".tiff"	
"OtherUser-4"	"CurrentUser"	".gif"	
"OtherUser-5"	"CurrentUser"	".svg"	

Scenario Outline: Sending emails to a valid recipient using files from Google Drive (Alternate Flow)

Given I have an email draft addressed to <recipient> with <cc> as a Cc And a single <filetype> image is chosen to be attached from Google Drive

When I send the email

Then I should be alerted that the email was sent successfully

And the draft should no longer be available

And the email should be sent

And the email's details should correspond to the original draft that was sent

Examples:

	recipient	СС	filetype	
	"CurrentUser"	"OtherUser-1"	".png"	
	"CurrentUser"	"OtherUser-2"	"₌jpg"	
	"OtherUser-3"	"CurrentUser"	".tiff"	
	"OtherUser-4"	"CurrentUser"	".gif"	
Τ	"OtherUser-5"	"CurrentUser"	".svq"	

Scenario Outline: Sending emails to invalid recipient using files from Computer (Error Flow)

Given I have an email draft addressed to <recipient> with <cc> as a Cc And I have chosen a single <filetype> image to be attached from my local computer

When I send the email

Then the draft should remain open

And I should be warned that the recipients are invalid

And the email should not be sent

Examples:

recipient	CC	filetype	
"CurrentUser"	"InvalidUser-1"	".png"	
"CurrentUser"	"InvalidUser-2"	"₌jpg"	
"InvalidUser-3"	"CurrentUser"	".tiff"	
"InvalidUser-4"	"CurrentUser"	".gif"	
"InvalidUser-5"	"CurrentUser"	".svg"	

Test environment description

High-level testing approach

My test approach involved using three Scenario Outlines to mix and match the 3 flows described above with a combination of variables: Recipient email, Cc email, and image attachment type.

First, I set up the initial state before each scenario by ensuring login status and navigating to the inbox page. This was done in the Background step of my Gherkin feature.

For each case, I composed a draft with a unique subject and body (with timestamp of when the tests were run), which were saved later for assertions. Then, I sent the email to both another user and myself (I was either the recipient or the Cc in each case).

Ergo, since each email was sent to my inbox, I checked both my the Inbox and Sent folders for a subject with a matching timestamp. I then clicked on the email and validated if its details corresponded to my draft (subject, body, sender, recipient, cc, and attachment file name).

After each scenario was run, I then cleared my Inbox and Sent folders, as well as discarded any existing drafts, to reset the system to its initial state.

Dependencies

This assignment was written in **JavaScript** using the NodeJS runtime and the npm package manager. The project was built using Selenium Webdriver (with ChromeDriver for running the tests), Cucumber to automate the stories into acceptance tests, and Chai as an assertion library.

Here are the versions of the dependencies specified by the package. j son:

- "chai": "^4.2.0", Chai is an BDD assertion library (See documentation here).
- "chai-as-promised": "^7.1.1", A plugin for Chai to support assertions for asynchronous JavaScript Promises (see documentation here).
- "chromedriver": "^2.46.0", npm wrapper used to fetch the corresponding version of ChromeDriver (see documentation here). ChromeDriver itself is a standalone server implementing the WebDriver protocol. Used alongside Selenium to run acceptance tests.
- "cucumber": "^5.1.0", A JavaScript implementation of the Cucumber tool to run plain language automated tests (see documentation here).
- "selenium-webdriver": "^4.0.0-alpha.1" JavaScript bindings for the Selenium automation library (see documentation here).

Hardware

All tests were run on macOS Mojave 10.14.3 with a 2018-model Macbook Pro with a 2.7 GHz Intel Core i7 processor and 16 GB 2133 MHz LPDDR3 RAM.

Test account

A fresh Gmail account was created for my purposes. Since the alternate flows required attachments from Google Drive, I had upload the five images from the /images/ folder into my test account's Google Drive.

Pros and cons of approach taken

A few aspects of my approach had some tradeoffs, which I outline below.

Sending emails to myself

The main peculiarity of my approach was that I always sent the email back to myself. This allowed me to ensure that my email was successfully delivered, since I could check if my test account had recieved the email. This is a more robust check than just inspecting my Sent folder (because there could have been a breakdown between the email going to my outbox and the recipient receiving the email). It also allows me to perform such a check without validating with an external API call to another email's inbox

However, this approach does not reflect a very common real-world use-case. People rarely need to send emails to themselves.

Checking file validity

To validate that the image attachment was indeed uploaded correctly, I simply checked if the sent email's attachment had a matching name and extension. This is aneasy way that trusts that the image was not corrupted. However, the best way to see if the attachment was uploaded correctly would be to download it and compare the binary to the original picture. This seemed out of scope to me, though.

Teardown

The teardown step in my code is implemented in /features/step_definitions/after) steps.js. It sets a clean slate by deleting all emails sent. This is fine because I'm using a test account. However, to more accurately replicate real-world usage, we would want to only delete the test email that was sent within the scenario.

Specific locators

The Selenium locators I used to run the browser automation are specific to the Document Object Model of the Gmail client, with many relying on XPath axes (ancestor, descendant, etc.) and the inner texts of the elements. This makes the tests more vulnerable to DOM shifts than having specific IDs or CSS classes to target. However, this was probably my best approach given that we were running tests on the production build of Gmail, with the IDs and CSS classes obfuscated and changing with each instance. My approach might have been different had I had access to a development build with legible, static class names and IDs.

Using inner texts also means that I cannot testing across different localizations of the Gmail client. This was fine since testing in multiple locales was out of the scope of this project, but this is still a vulnerability nonetheless.

Future improvements (commercial use)

In the previous section, I discussed some tradeoffs with the robustness of my approach. Indeed, the aforementioned solutions lead to more robust software more suitable for commercial use, but definitely require the additional resources that come with a commercial product:

 Scenarios with only external recipients with an API to tell the acceptance tests that the email was successfully sent.

- Checking image attachment binaries to ensure validity of the image upload system.
- Only teardown emails that were sent in the current scenario.
- Use a development build with HTML DOM attributes that are static and legible.
- Store string constants to match all locales.

If the web interface changed

I discussed this in more detail in the section above (link here), but the gist of it is that my approach is fairly vulnerable to changes in the HTML DOM. In its current state of my project, if the UI changed, I would have to rebind all outdated selectors.

Installation

Before starting installation, make sure that you have NodeJS installed, with the latest LTS version (v10.15.3). Also, ensure you have the latest version of npm (6.4.1).

To run this project, first clone the GitHub repository (link below). Next, install all packages via command line with:

```
npm install
```

You should then see a <code>/node_modules/</code> folder appear with all dependencies installed. For more information on each NPM dependency, check the <code>package.json</code> file or see the Dependencies section above.

Running tests

Once all packages are done installing, run the test command in your command line interface using:

```
npm test
```

This will execute the Cucumber scripts and run the whole test suite. Your output should look something like this:

```
[gmail-selenium-test] npm test
> gmail-selenium-test@0.1.0 test /Users/erickzhao/Code/gmail-selenium-test
> cucumber-js

15 scenarios (15 passed)
130 steps (130 passed)
0m54.203s
```

Adding new Gherkin scripts and steps

To add new Gherkin scripts to the same feature, append your script to /features/send_email.feature.

To add additional features, create any .feature file within the /features/ directory.

To add corresponding steps, add a new • js file to /features/step_definitions/, or append your steps to the most appropriate existing file:

- after_steps.js: teardown (in After hook)
- background_steps.js: setup (in Background or Before hook)
- email_steps.js: outline-specific commands for send_email.feature.

A note on modularity

I did a few things to make my code as modular as possible:

- Split step definitions between setup (/features/step_definitions/background_steps.js), teardown (features/step_definitions/after_steps.js), and main step code features/step_definitions/email_steps.js)
- Packaged all locators into an easily-accessible Object for reuse (/lib/locators.js)
- Packaged reusable helper functions into their own file (/lib/utils.js)
- Separated dependency configuration logic from step logic (/lib/chai.js, /lib/cucumber.js, and /lib/driver.js)
- Saved user information into its own constants file (/lib/users.js)

All files delivered

Inside the GitHub repository (and this submission), there are the following folders and files

```
|--features
|----step_definitions (contains all step definitions)
|----after steps.js (contains after hook steps)
|----background_steps.js (contains background steps)
|----email_steps (contains email steps)
|--images (contains all locally hosted images)
|---- howdy.jpg
|---- howdy.png
|---- howdy.tiff
|---- howdy svg
|---- howdy.gif
|--lib (contains helper code)
|---- chai.js (Chai config)
|---- cucumber.js (Cucumber config)
|---- driver.js (Driver config)
|---- locators.js (Selenium locator constants)
|---- users.js (Credentials and Email constants)
|---- utils.js (Various helper functions)
|-- .eslintrc.js (JS Linter configuration)
|-- .gitignore (Ignored files on git)
|-- package.json (List of all packages and run scripts)
|-- package-lock.json (Lockfile for dependency versions)
```

```
|-- README.md (Markdown version of this report)
|-- final-report.pdf (PDF version of this report)
```

Links

- Screen recording: https://www.youtube.com/watch?v=maewsZztNZU
- A Code repository: https://github.com/erickzhao/gmail-selenium-test